Przemek Gardias

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Education

Worcester Polytechnic Institute

M.Sc. Computer Science

Worcester, MA Anticipated May 2021

- Coursework: Machine Learning, Deep Learning, Computer Vision, and Algorithm Design & Analysis, Theory of Computing, and Computer Networks

Worcester Polytechnic Institute

Worcester, MA

B.Sc. Computer Science Cum Laude

May 2020

- Coursework: Artificial Intelligence, Cryptography, Computer Architecture, Software Engineering, Operating Systems, Databases, etc.

Work Experience

Worcester Polytechnic Institute

Worcester, MA

Graduate Research Assistant

May 2020 - July 2020

Proofpoint

San Francisco, CA

Software Engineering Intern

June 2019 - August 2019

- Developed internal CLI tool for deployment of a Docker-based testing environment to improve and abstract all individual testing cases
- Automated product backend upgrade testing jobs in Jenkins

Cloudflare

San Francisco, CA

Operations Intern

June 2018 - August 2018

- Designed system for identifying, scoring, and generating optimal sales leads using internal contact data supplemented with additional information scraped from networking platforms
- Developed scripts used to periodically evaluate client's site status information with 100x efficiency

Projects

Automated Corrosion Assessment and Data Collection

Worcester, MA

U.S. Army Research Lab Collaboration

January 2020 - May 2020

- Developed iOS application for efficient on-site data collection, editing, and viewing
- Deployed RESTful API with support for multi-dimensional data submissions, user account registration and authentication, visualization tools, and download endpoints via web interface
- Prototyped CNN and SVM classification models for remote corrosion rating as per ASTM D1654

Augmented Reality for Improving Human-Swarm Interaction

Worcester, MA

Capstone Project

August 2019 - March 2020

- Developed ARGoS-based swarm control system on the Magic Leap headset with mixed-modality control options, combining gesture and voice recognition
- Combined control system with visualization layer to enable easy swarm-wide debugging
- Published findings, including an outlined user study plan for evaluating methods against existing tablet-based system

Forgery Recognition Through Handwriting Style Emulation

Worcester, MA

Team Project

August 2019 - December 2019

- Analysed state-of-the-art machine learning algorithms for handwriting style extraction and synthesis
- Designed reinforced GAN for synthesis and Siamese network for forgery generation and evaluation

Chess Piece Image Classification

Team Project

Worcester, MA
August 2019 - December 2019

- Used data generation techniques to build robust dataset coverage of objects
- Implemented CNN using Keras and evaluated multiple computer vision preprocessing techniques
- Achieved 94% classification accuracy while maintaining invariance to rotation, scale, translation, etc.

Brigham & Women's Hospital Kiosk

Worcester, MA

Assistant Lead Software Engineer

January 2018 - May 2018

- Designed, developed, and tested pathfinding kiosk software as part of an Agile team
- Conducted market research through interviews and surveys for usage patterns and requirements
- Created process maps and diagrams based on business architecture solutions using case diagrams, activity diagrams, and UML flowcharts
- Authored well-engineered solutions using test-driven methodologies

Core Competencies

Languages: Python, Java, Go, C, C++, C#, Bash, MATLAB, R, Racket, SQL, x86, F/XML, HTML, LATEX Software: Linux, Git, gdb, Tensorflow, PyTorch, SciKit-Learn, Docker, Kubernetes, VirtualBox, Unity, Jenkins, Gradle, TravisCI, Valgrind, Wireshark, Jira, Trello, Microsoft Office Suite, G Suite