

Georgia Institute of Technology  
George W. Woodruff School of Mechanical Engineering  
**ME6406 Machine Vision** (Fall 2023)

Assignment #3: (ME6406Q Due Wednesday, **November 4<sup>th</sup>**, 2023, **23:59pm EDT**)

All programs should be written using MATLAB. Solutions must be consolidated into a **single pdf file** (including all results and an explanation of results) and a **zip file** (including all m-files or mlx-files used for the results). Solutions must be submitted electronically through **Canvas**. Late solutions will be penalized at a 10% deduction from the homework score and will NOT be accepted 24 hours after the due date. **Without a signed honor code, your exams and assignments will NOT be graded.**

**Problem 1: Camera Model and Calibration**

- a) Camera Model. Write a program (CameraModel.m) to transform the 3D world coordinates ( $X_w Y_w Z_w$ ) of the 20 calibration points (represented by ‘\*’ in Fig. 1 and Table 1) to the 2D image coordinates ( $u_d v_d$ ) using Tsai’s camera model Steps 1 to 3, which account for radial lens distortion. Use  $[\mathbf{R}_x(135^\circ)]$ ,  $\mathbf{T}=[3 \ 3.5 \ 7.5]^T$ ,  $f=1.3$ ,  $k_1=0.01$  to illustrate your solutions, you may assume variables/parameters are in consistent physical units. Determine and show these 20 feature points in the  $u_d v_d$  plane. Save the ( $X_w, Y_w$ ), ( $u_u, v_u$ ) and ( $u_d, v_d$ ) values in camera\_calibration\_data.mat for b).
- b) Camera Calibration. Write a program (CameraCalibration.m) to calibrate compute  $f$ ,  $[\mathbf{R}]$ ,  $\mathbf{T}$ . Given the above data in camera\_calibration\_data.mat. Compute  $f$ ,  $[\mathbf{R}]$ ,  $\mathbf{T}$ ,  $k_1$ .

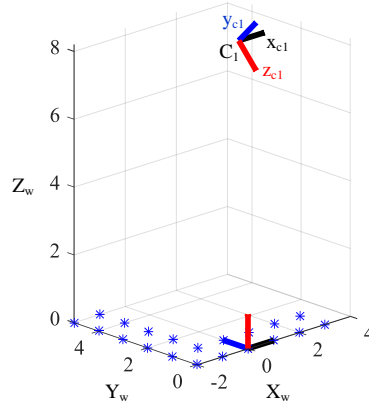


Fig. 1 Camera model and calibration

Table 1 Camera calibration points

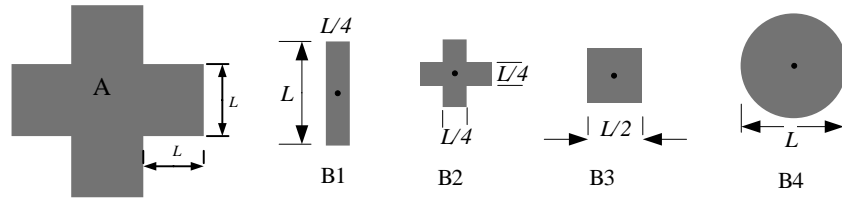
$X_w$	-2	-1	0	1	2
$Y_w$	0	0	0	0	0
$Z_w$	0	0	0	0	0
$X_w$	3	-2	-1	0	1
$Y_w$	0	1	1	1	1
$Z_w$	0	0	0	0	0
$X_w$	2	3	-1	-2	-1
$Y_w$	1	1	2	2	3
$Z_w$	0	0	0	0	0
$X_w$	-2	-1	-2	-1	-2
$Y_w$	3	4	4	5	5
$Z_w$	0	0	0	0	0

**Problem 2: Morphology**

- a) Let A denote the set shown in Fig. 2(a). Refer to the structuring elements shown (the black dots denote the origin). *Hand-sketch* the result obtained from each of the following morphological operations:

- 1)  $(A \ominus B4) \oplus B2$
- 2)  $(A \ominus B1) \oplus B3$
- 3)  $(A \oplus B1) \oplus B3$
- 4)  $(A \oplus B3) \ominus B2$

Fig. 2(a)



- b) Use the following steps (1.  $A \oplus B$ , 2.  $A \ominus B$ , and 3.  $A \oplus B - (A \ominus B)$ ), and the structure element B in Fig. 2(b) to perform a morphological filtering on the head-CT image A (Fig. 2c). Show the corresponding images obtained from each of the operations.

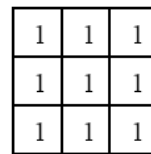


Fig. 2(b)



Fig. 2(c)

Suggested MATLAB function:

*imdilate.m, imerode.m*

### Problem 3: Robot Eye-on-Hand Calibration

Figure 3(a) shows the setup for performing an eye-on-hand calibration where a stationary planar calibration board is viewed at 3 different locations by a camera mounted on a robot gripper. Figure 3(b) shows the images in three camera image planes. The transformation matrices from  $CW$  to  $C_i$  can be determined by the camera calibration ( $[H_{ci}]$  where  $i=1, 2, 3$ ). The rigid body transformations of the robot gripper from Stations 1 to 2 and 2 to 3 are given by the robot controller, which are denoted respectively by  $[H_{g12}]$  and  $[H_{g23}]$ . Write a MATLAB program to perform an eye-on-hand calibration; use  $[H_{c1}]$ ,  $[H_{c2}]$ , and  $[H_{c3}]$  data in ‘robot\_hand\_eye\_data.mat’ to illustrate your solutions:

- 1) Compute  $([R_{c12}], T_{c12})$  and  $([R_{c23}], T_{c23})$ .
- 2) Obtain the equivalent angle-axis representation  $(n, \theta)$  for each of the rotation matrixes:  
 $[R_{c12}]$ ,  $[R_{c23}]$ ,  $[R_{g12}]$  and  $[R_{g23}]$ .
- 3) Compute  $P_{c12}$ ,  $P_{c23}$ ,  $P_{g12}$  and  $P_{g23}$ . Check your solutions by computing  $[R_{g12}]$  and  $[R_{g23}]$  using Equations (8) and (10) in [2] and comparing with those given in the data file ‘robot\_hand\_eye\_data.mat’.
- 4) Use the procedure in [2] to compute  $P_{cg}$ ,  $[R_{cg}]$  and  $T_{cg}$ .

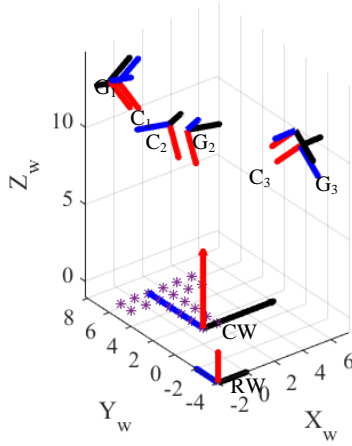


Fig. 3(a)

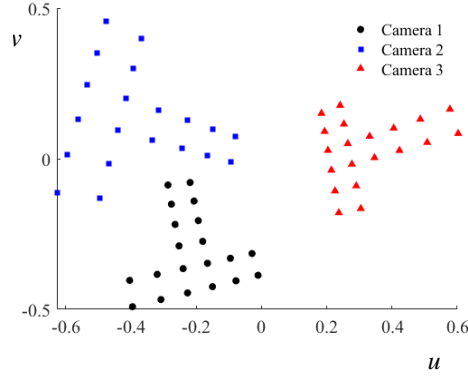


Fig. 3(b)

### Problem 4: Ellipse-Circle Correspondence

A circle captured by a camera (with focal length  $f=0.825\text{cm}$ ) in the image plane has the following general ellipse equation:  $Au^2 + 2Buv + Cv^2 + 2Du + 2Ev + F = 0$ . The coefficients are given in file ‘coef2023.mat’, and the circle radius  $r = 7.5\text{cm}$ . Determine the following parameters:

- 1) The center of the circle with respect to the camera frame.
- 2) The plane equation (with respect to the camera frame) that contains the circle.
- 3) With no additional information, multiple solutions are possible. Find all valid solutions.

### Reference:

- [1] Tsai, R. "A Versatile Camera Calibration Technique for High-accuracy 3D Machine Vision Metrology using Off-the-shelf TV Cameras and Lenses," *IEEE Trans. on Robotics and Automation*, Vol. 3, No.4, pp. 323- 344, 1987.
- [2] Tsai, R.Y. and R.K. Lenz, "A New Technique for Fully Autonomous and Efficient 3D Robotics Hand/Eye Calibration," *IEEE Trans. on Robotics and Automation*, Vol. 5, No. 3, 1989.
- [3] Qiang Ji, Mauro Costa, Robert Haralick, and Linda Shapiro, "An Integrated Linear Technique for Pose Estimation from Different Features," *International Journal of Pattern Recognition and Artificial Intelligence*, Vol. 13, No. 5, 1999.