```c
1.struct usbdevfs_urb {
2.    …
3.    int buffer_length;
4.    void __user *buffer;
5.    void __user *usercontext;  //unknown type
6.    struct usbdevfs_iso_packet_desc  iso_frame_desc[];
7.};
8.static int proc_submiturb(struct usb_dev_state *ps, void __user *arg){
9.    struct usbdevfs_urb uurb;
10.   if (copy_from_user(&uurb, arg, sizeof(uurb)))
11.   …
12.   if (copy_from_user(buf, uurb->buffer, u))
13.   …
14.}
```