

CSCI 432 Problem 2-1

Collaborators:

Give a linear-time algorithm that takes two sorted arrays of real numbers as input, and returns a merged list of sorted numbers. You should give your answer in pseudocode. Your answer should contain:

- A prose explanation of the algorithm.
- Psuedocode. (Be sure to review the two resources on pseudocode that were posted as readings for Week 2! I also suggest the algorithm / algorithmx package in LaTeX.)

Algorithm 1 Merged list of sorted numbers from two sorted lists

```

1: procedure MERGE( $A, B$ )                                ▷  $A$  and  $B$  are sorted lists this sorts them into list  $c$ 
2:   in: Sorted lists  $A, B$ 
3:   out: Sorted list  $c$ , the combination of  $A$  and  $B$ 
4:    $c \leftarrow \text{list};$ 
5:    $i, j \leftarrow 0;$ 
6:   while  $i < A.size() \&\& j < B.size()$  do
7:     if  $A.get(i) == B.get(j)$  then
8:        $c.add(A.get(i), B.get(j));$ 
9:        $i++;$ 
10:       $j++;$ 
11:     else if  $A.get(i) < B.get(j)$  then
12:        $c.add(A.get(i));$ 
13:        $i++;$ 
14:     else if  $A.get(i) > B.get(j)$  then
15:        $c.add(B.get(j));$ 
16:        $j++;$ 
17:     end if
18:   end while
19:   if  $i == A.size()$  then
20:     while  $j < B.size()$  do
21:        $c.add(B.get(j));$ 
22:        $j++;$ 
23:     end while
24:   end if
25:   if  $j == B.size()$  then
26:     while  $i < A.size()$  do
27:        $c.add(A.get(i));$ 
28:        $i++;$ 
29:     end while
30:   end if
31:   return  $c;$ 
32: end procedure

```

- The decrementing function for any loop or recursion.

$D(x) : x = (\text{length}(A) + \text{length}(B)) - (i + j) \rightarrow \mathbb{Z}$

Loop terminates when D reaches 0.

$D(x) : x = (\text{length}(A) - i) \rightarrow \mathbb{Z}$

Loop terminates when D reaches 0.

$D(x) : x = (\text{length}(B) - j) \rightarrow \mathbb{Z}$

Loop terminates when D reaches 0.

- Justification of why the runtime is linear.

The algorithm will go through every item in the lists exactly once since the counters i and j will increment until they hit the array size and therefore no item in the lists will be have more than $O(1)$ spent on it. This mean that $O(A.size()+B.size())$ is the complexity and therefore it is run in linear time.

CSCI 432 Problem 2-2

Collaborators:

EPI 15.4 (Generate the Power Set) gives code to compute the power set of a set (without duplicates). Present this problem and solution in your own words using pseudocode.

Algorithm 2 Power Sets

```

1: procedure GENERATEPOWERSETS(inputSet)                                ▷ Startup function
2:   in: List of integers that is a the inputSet
3:   out: List of Lists of Integers that are the power sets;
4:   powerSet  $\leftarrow$  list;
5:   newList  $\leftarrow$  list;
6:   directedPowerSet(inputSet, 0, newList, powerSet);
7:   return powerSet;
8: end procedure
9: procedure DIRECTEDPOWERSET(inputSet, toBeSelected, selectedSoFar, powerSet)
10:  in: inputSet : the original input set, toBeSelected : the spot in inputSet that the algorithm is
      checking, selectedSoFar : list of spots in inputSet already checked, powerSet : list of power sets already
      selected
11:  out: None
12:  if toBeSelected == inputSet.size() then
13:    powerSet.add(selectedSoFar.asList());    ▷ Adds all of selected so far because they represent a
      powerSet to powerSet and ends because there is nothing left to check
14:    return;
15:  end if
16:  selectedSoFar.add(inputSet.get(toBeSelected));
17:  directedPowerSet(inputSet, toBeSelected + 1, selectedSoFar, powerSet);
18:  selectedSoFar.remove(selectedSoFar.size() - 1);
19:  directedPowerSet(inputSet, toBeSelected + 1, selectedSoFar, powerSet);
20: end procedure

```

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CSCI 432 Problem 2-3

Collaborators:

In EPI 15.1 (The Towers of Hanoi Problem), prove that the algorithm as presented terminates. In particular, you should give the decrementing function for the recursion.

CSCI 432 Problem 2-4

Collaborators:

For the stock market problem discussed in class on September 6th (and in CLRS 4.1), walk through the algorithm for the following input:

`price = {3, 6, 8, 2, 1, 10, 5, 7}.`

`BuySell({n[1]:3, n[2]:6, n[3]:8, n[4]:2}), BuySell({n[5]:1, n[6]:10, n[7]:5, n[8]:7})`

`BuySell({n[1]:3, n[2]: 6}) BuySell({n[3]:8, n[4]:2}), BuySell({n[5]:1, n[6]:10}), BuySell({n[7]:5, n[8]:7})`

`compare({n[1]:3, n[2]:6}, {n[3]:2, n[4]:8}, {n[1]:3, n[4]:8}) = {n[3]:2, n[4]:8}, compare({n[5]:1, n[6]:10}, {n[7]:5, n[8]:7}, {n[5]:1, n[8]:7}) = {n[5]:1, n[6]:10}`

`compare({n[3]:2, n[4]:8}, {n[5]:1, n[6]:10}, {n[3]:2, n[6]:10}) = {n[5]:1, n[6]:10}`

`result = {n[5], n[6]}`

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CSCI 432 Problem 2-5

Collaborators:

Prove using induction that the closed form of:

$$T(n) = \begin{cases} 1 & n = 1 \\ T(n-1) + n & n > 1 \end{cases}$$

is $O(n^2)$.

CSCI 432 Problem 2-6

Collaborators:

What is the closed form of the following recurrence relations? Use Master's theorem to justify your answers:

1. $T(n) = 16T(n/4) + \Theta(n)$

$$a = 16, b = 4, n^2, f(n) = n, \text{ case 1}$$

$$\epsilon = 1 \quad T(n) = \Theta(n^2)$$

2. $T(n) = 2T(n/2) + n \log n$

$$a = 2, b = 2, n^1, f(n) = n \log n, \text{ case 3}$$

$$f(n) = \Theta(n^c), c = 2$$

$$\log_2 2 < 2 \text{ satisfies condition for case 3}$$

$$T(n) = \Theta(n \log n)$$

3. $T(n) = 6T(n/3) + n^2 \log n$

$$a = 6, b = 3, n^{1.6}, f(n) = n^2, \text{ case 3}$$

$$f(n) = \Theta(n^c), c = 2$$

$$\log_3 6 < 2 \text{ satisfies condition for case 3}$$

$$T(n) = \Theta(n^2)$$

4. $T(n) = 4T(n/2) + n^2$

$$a = 4, b = 2, n^2, f(n) = n^2, \text{ case 2}$$

$$T(n) = \Theta(n^2 \log n)$$

5. $T(n) = 9T(n/3) + n$

$$a = 9, b = 3, n^2, f(n) = n, \text{ case 1}$$

$$\epsilon = 1 \quad T(n) = \Theta(n^2)$$

Note: we assume that $T(1) = \Theta(1)$ whenever it is not explicitly given.

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CSCI 432 Problem 2-7

Collaborators:

The skyline problem: You are waiting for the ferry across the river to get into a big city, and notice n buildings in front of you. You take a photo, and notice that each building has the silhouette of a rectangle. Suppose you represent each building as a triple (x_1, x_2, y) , where the building can be seen from x_1 to x_2 horizontally and has a height of y . Let $\mathbf{rect}(\mathbf{b})$ be the set of points inside this rectangle (including the boundary). Let $\mathbf{building}$ be the set of n triples. Design an algorithm that takes $\mathbf{buildings}$ as input, and returns the skyline, where the skyline is a sequence of (x, y) coordinates defining $\cup_{b \in \mathbf{buildings}} \mathbf{rect}(b)$.

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CSCI 432 Problem 2-8

Collaborators:

The `rand()` function in the standard C library returns a uniformly random number in $[0, \text{RANDMAX}-1]$. Does `rand() mod n` generate a number uniformly distributed in $[0, n-1]$?

Note I: This is the second variant in EPI 5.12.

Note II: When asked questions of this form, you are expected to justify your answer.

CSCI 432 Problem 2-9

Collaborators:

Algorithms where we use randomization to find a deterministic answer are known as Las Vegas algorithms. Monte Carlo algorithms also use randomization, but might not always give the right answer; however, they either have a high probability of being correct or close to correct.

- (a) Give a Monte Carlo algorithm to estimate π .
- (b) Let n be the number of random numbers used by your algorithm. Explain why as $n \rightarrow \infty$, the expectation of the output for your algorithm is π .
- (c) Implement this algorithm and plot a line graph of the values returned for at least 10 values of n .

Note: We can use the function `randReal(a, b)` that returns a random real number between a and b inclusive.