

# Acumuladores

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# Acumulador (somador)

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É uma variável qualquer que recebe um **valor inicial constante** (geralmente 0) e é **incrementada** em algum outro ponto do programa de um valor variável.

Forma geral:

$$\text{variável1} = \text{variável1} + \text{variável2}$$

Exemplo:

$$\mathbf{a} = \mathbf{a} + \mathbf{x};$$

Onde **a** é a variável que recebe a soma e **x** contém o valor que será somado.



# Problema

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Escreva um algoritmo para ler o peso de várias pessoas, **calcular e escrever a soma de seus pesos**. O algoritmo termina ao ser informado um **valor negativo ou zero**.

## Exemplo de execução:

Informe o peso: 70

Informe o peso: 45

Informe o peso: 55

Informe o peso: -1

Soma dos pesos: 170



# Solução 1

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## Usando **while**



# Solução 1 (while)

---

$a \leftarrow 0$	
Leia peso	
peso > 0	



# Solução 1 (while)

---

$a \leftarrow 0$
Leia peso
peso > 0
$a \leftarrow a + \text{peso}$
Leia peso
Escreva a



# Solução 1 (while)

$a \leftarrow 0$
Leia peso
peso > 0
$a \leftarrow a + \text{peso}$
Leia peso
Escreva a

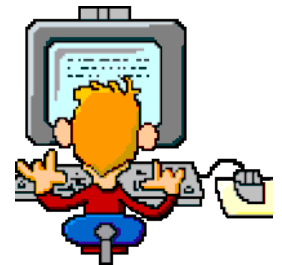
```
#include <stdio.h>
```

```
main(){
```

```
    float a, peso;
```

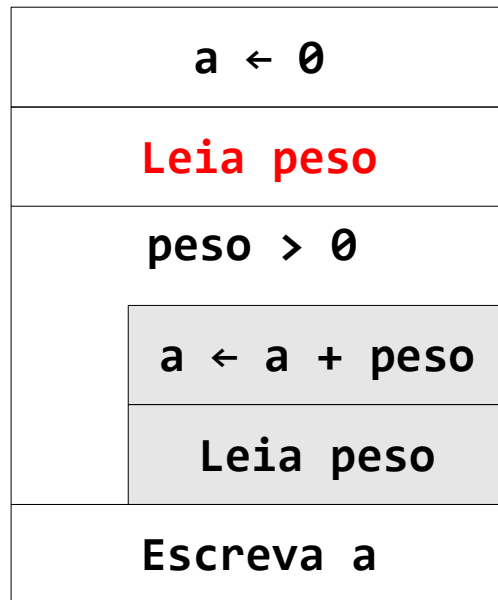
```
    a = 0;
```

```
}
```



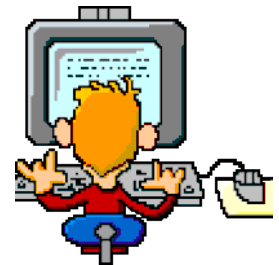


# Solução 1 (while)



```
#include <stdio.h>
main(){
    float a, peso;
    a = 0;

    printf("Informe o peso:");
    scanf("%f", &peso);
```

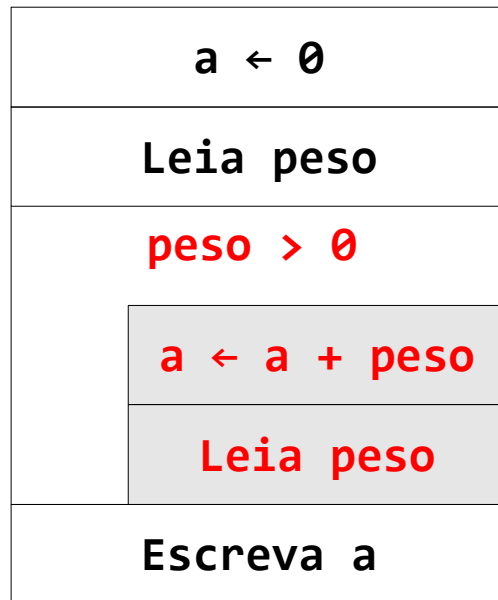


```
}
```





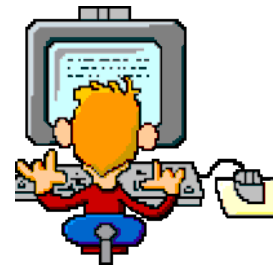
# Solução 1 (while)



```
#include <stdio.h>
main(){
    float a, peso;
    a = 0;

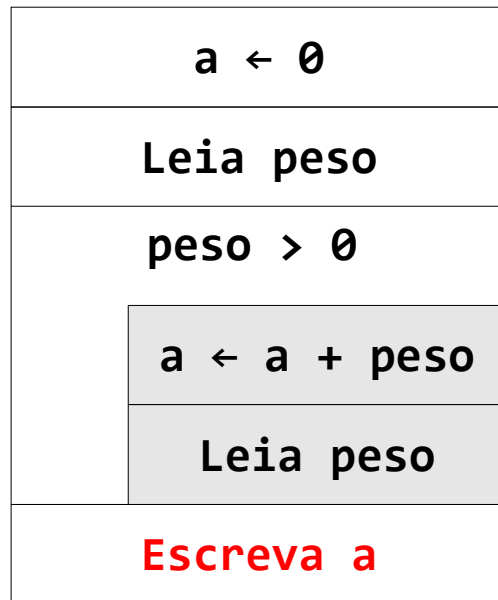
    printf("Informe o peso:");
    scanf("%f", &peso);

    while (peso > 0){
        a = a + peso;
        printf("Informe o peso:");
        scanf("%f", &peso);
    }
}
```





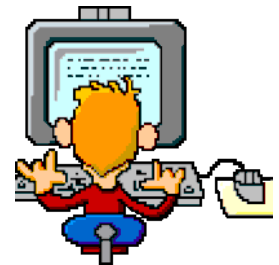
# Solução 1 (while)



```
#include <stdio.h>
main(){
    float a, peso;
    a = 0;

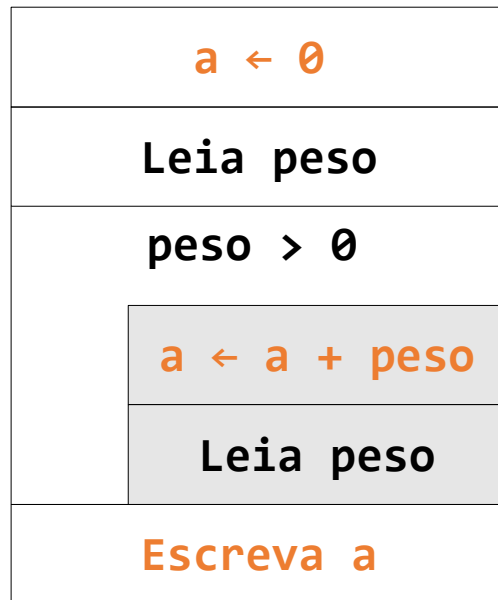
    printf("Informe o peso:");
    scanf("%f", &peso);

    while (peso > 0){
        a = a + peso;
        printf("Informe o peso:");
        scanf("%f", &peso);
    }
    printf("Soma dos pesos: %f\n", a);
}
```





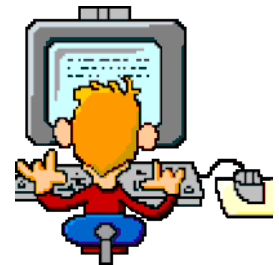
# Solução 1 (while)



```
#include <stdio.h>
main(){
    float a, peso;
    a = 0;

    printf("Informe o peso:");
    scanf("%f", &peso);

    while (peso > 0){
        a = a + peso;
        printf("Informe o peso:");
        scanf("%f", &peso);
    }
    printf("Soma dos pesos: %f\n", a);
}
```





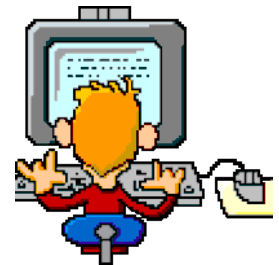
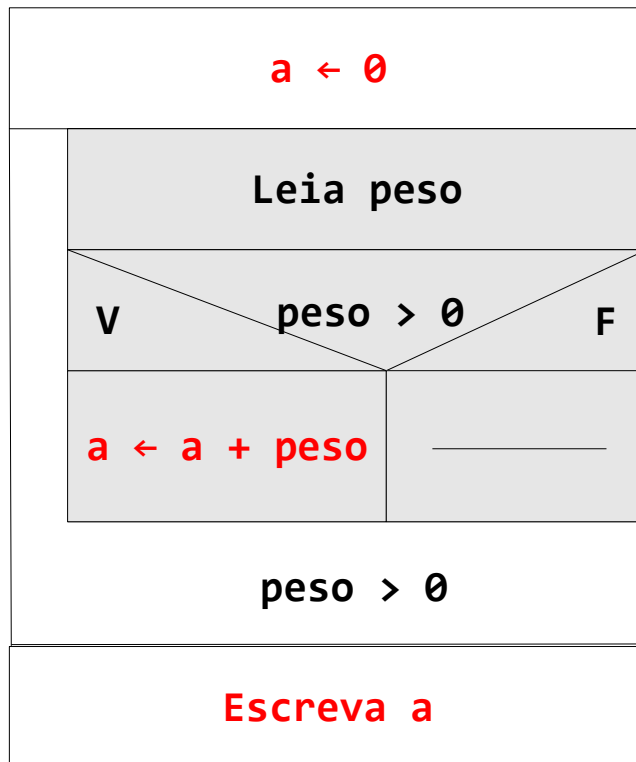
# Solução 2

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## Usando **do-while**

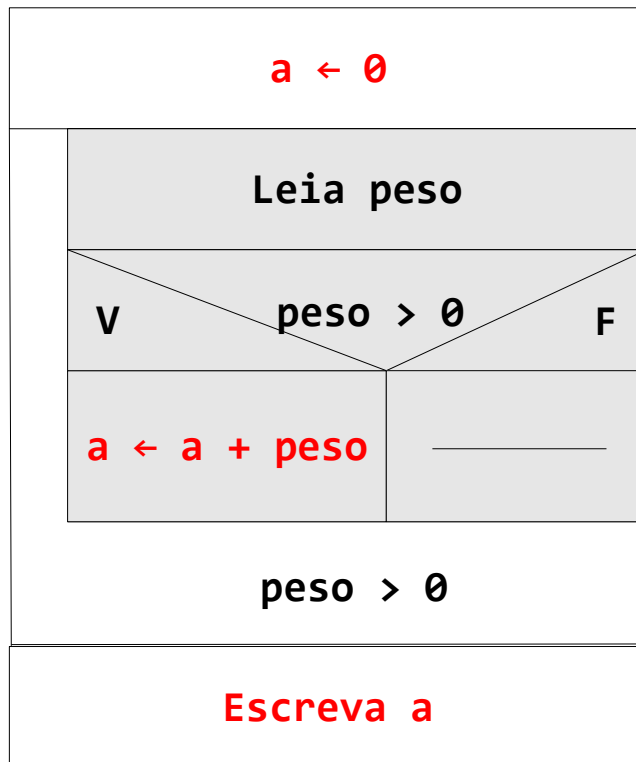


# Solução 2 (do-while)





# Solução 2 (do-while)

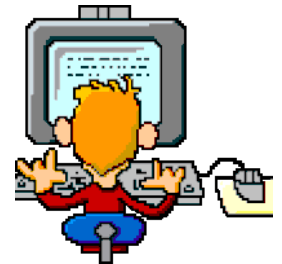


```
#include <stdio.h>

main(){
    float a, peso;
    a = 0;

    do {
        printf("Informe o peso:");
        scanf("%f", &peso);
        if (peso > 0)
            a = a + peso;
    } while (peso > 0);

    printf("Soma dos pesos: %f\n", a);
}
```



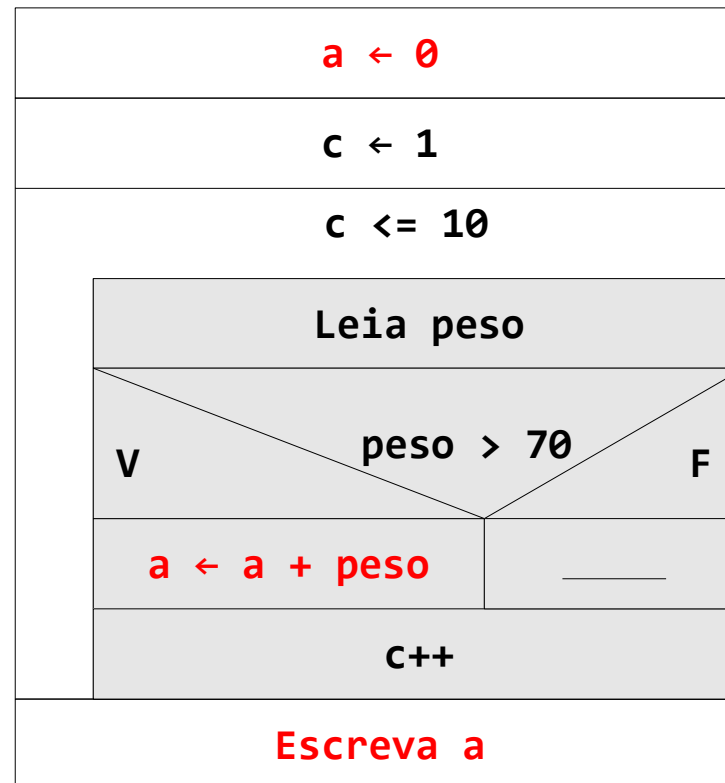


# Usando Contadores e Acumuladores



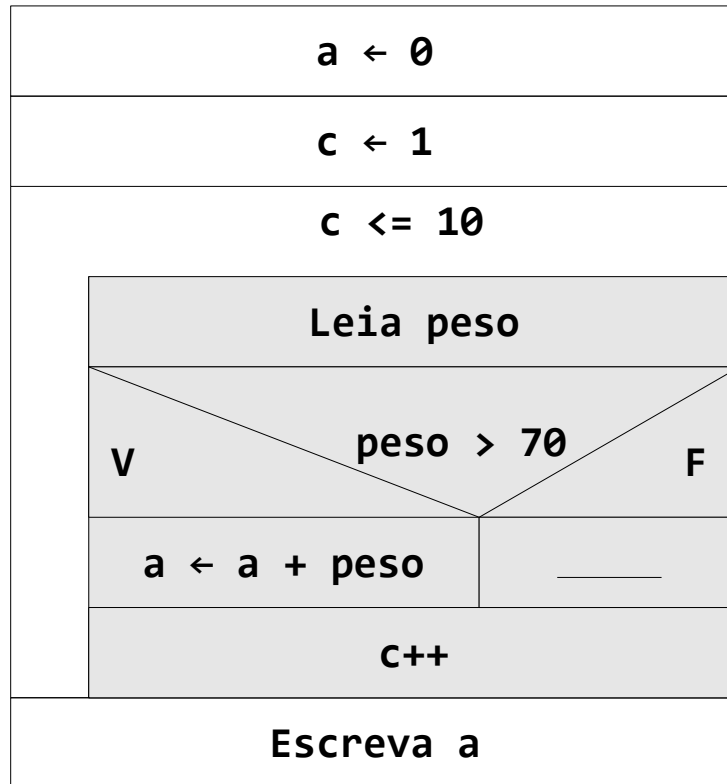
# Contadores e Acumuladores

Problema: Escreva um algoritmo para ler o peso de 10 pessoas. **Calcular e escrever a soma dos pesos daqueles que pesam acima de 70 Kg.**





## Solução 1 (while)



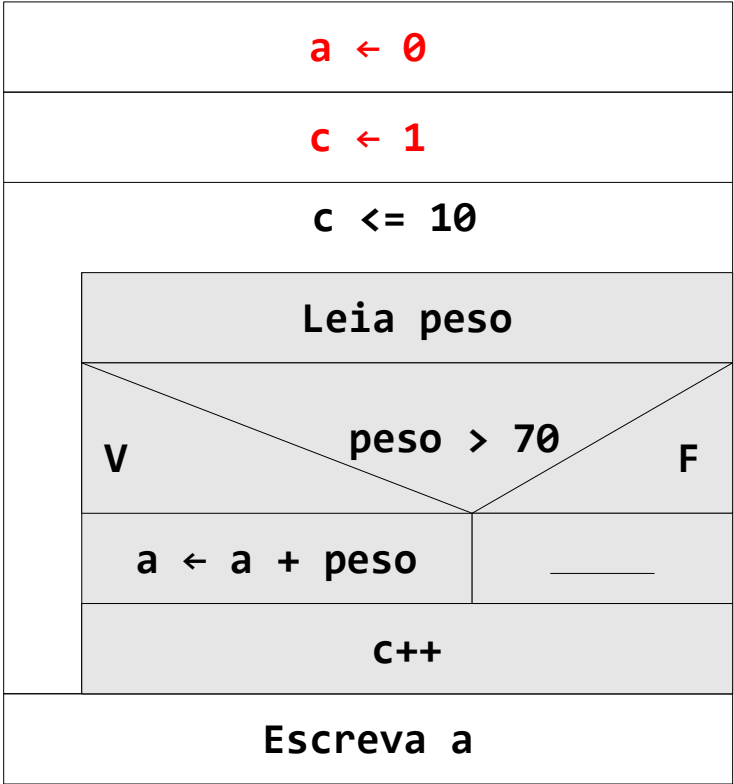
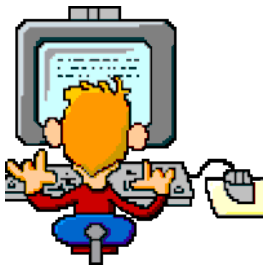
# Solução 1 (while)



```
#include <stdio.h>
main(){
    float a, peso;
    int c;
```

```
    a = 0;
    c = 1;
```

```
}
```



## Solução 1 (while)

```
#include <stdio.h>
main(){
    float a, peso;
    int c;
```

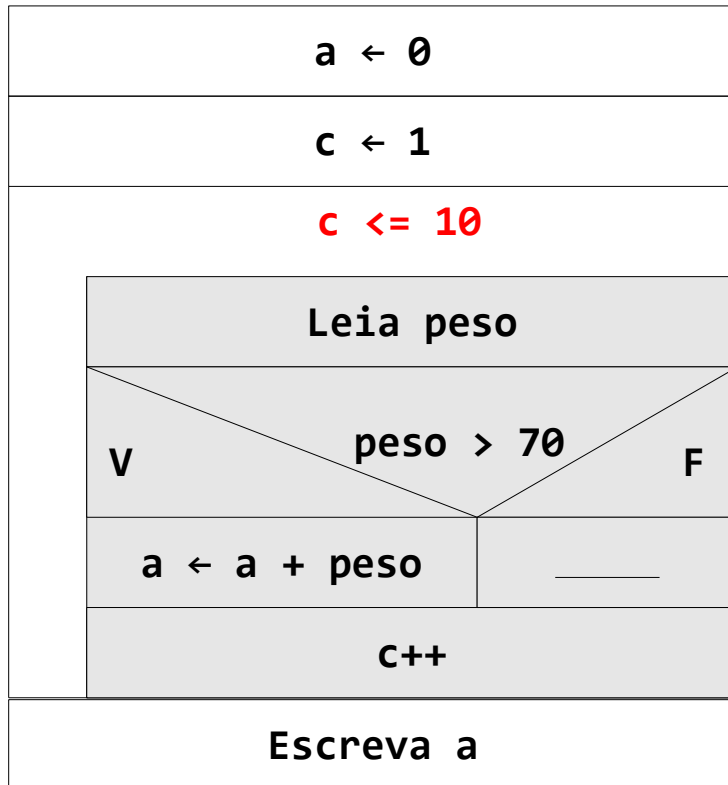
```
    a = 0;
```

```
    c = 1;
```

```
    while (c <= 10){
```

```
        }
```

```
    }
```



## Solução 1 (while)

```
#include <stdio.h>
```

```
main(){
```

```
    float a, peso;
```

```
    int c;
```

```
    a = 0;
```

```
    c = 1;
```

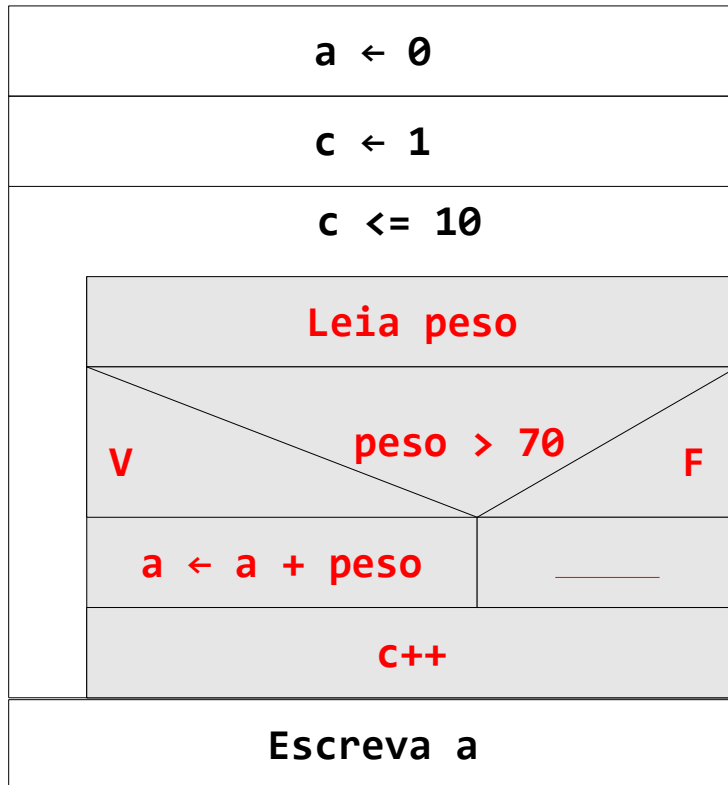
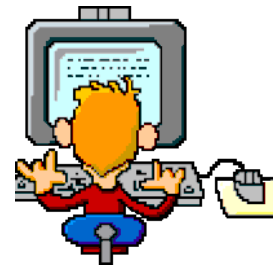
```
    while (c <= 10){
```

```
        printf("Informe o peso:");
```

```
        scanf("%f", &peso);
```

```
    }
```

```
}
```



## Solução 1 (while)

```
#include <stdio.h>
```

```
main(){
```

```
    float a, peso;
```

```
    int c;
```

```
    a = 0;
```

```
    c = 1;
```

```
    while (c <= 10){
```

```
        printf("Informe o peso:");
```

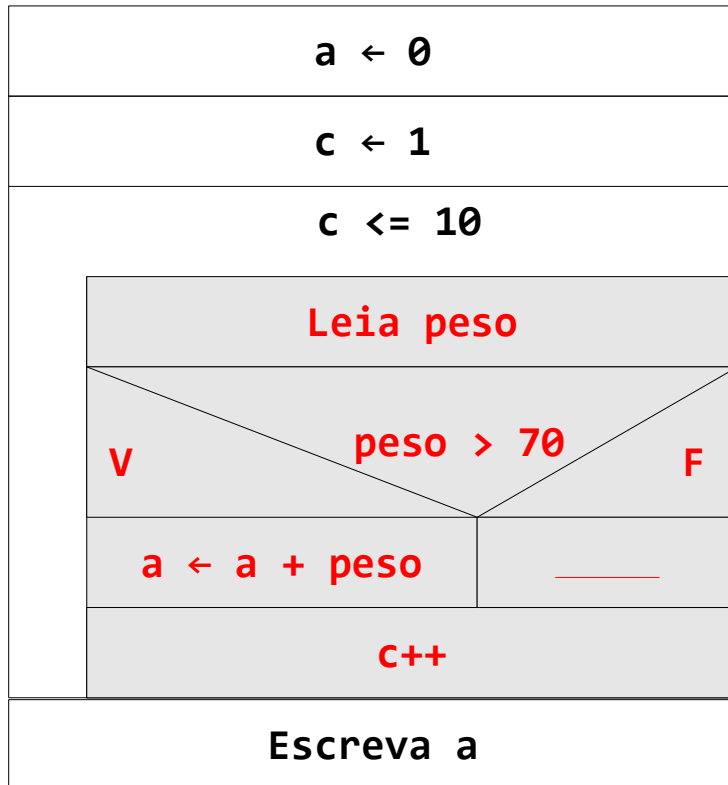
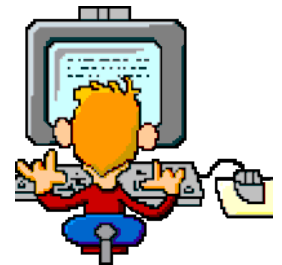
```
        scanf("%f", &peso);
```

```
        if (peso > 70)
```

```
            a = a + peso;
```

```
    }
```

```
}
```



## Solução 1 (while)

```
#include <stdio.h>
```

```
main(){
```

```
    float a, peso;
```

```
    int c;
```

```
    a = 0;
```

```
    c = 1;
```

```
    while (c <= 10){
```

```
        printf("Informe o peso:");
```

```
        scanf("%f", &peso);
```

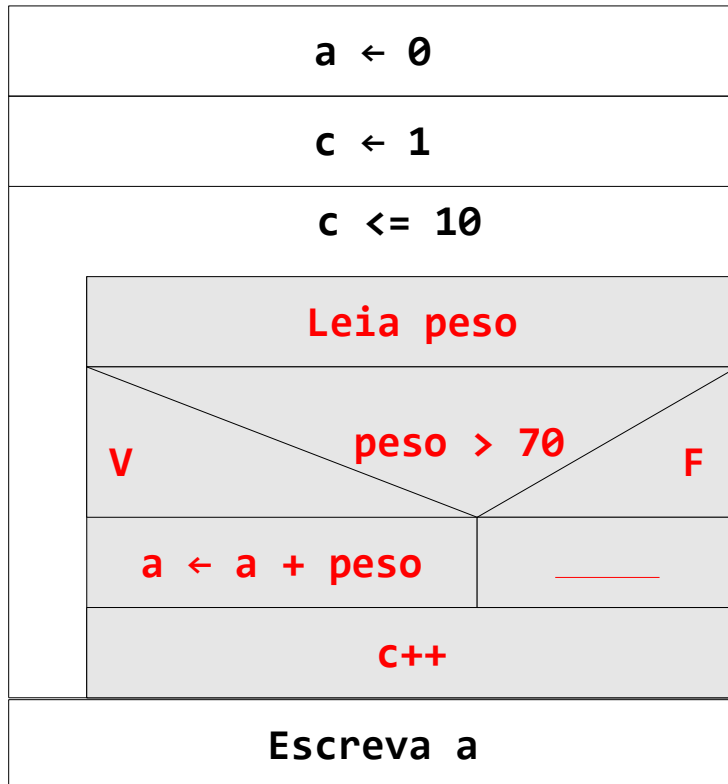
```
        if (peso > 70)
```

```
            a = a + peso;
```

```
            c++;
```

```
    }
```

```
}
```



## Solução 1 (while)

```
#include <stdio.h>
```

```
main(){
```

```
    float a, peso;
```

```
    int c;
```

```
    a = 0;
```

```
    c = 1;
```

```
    while (c <= 10){
```

```
        printf("Informe o peso:");
```

```
        scanf("%f", &peso);
```

```
        if (peso > 70)
```

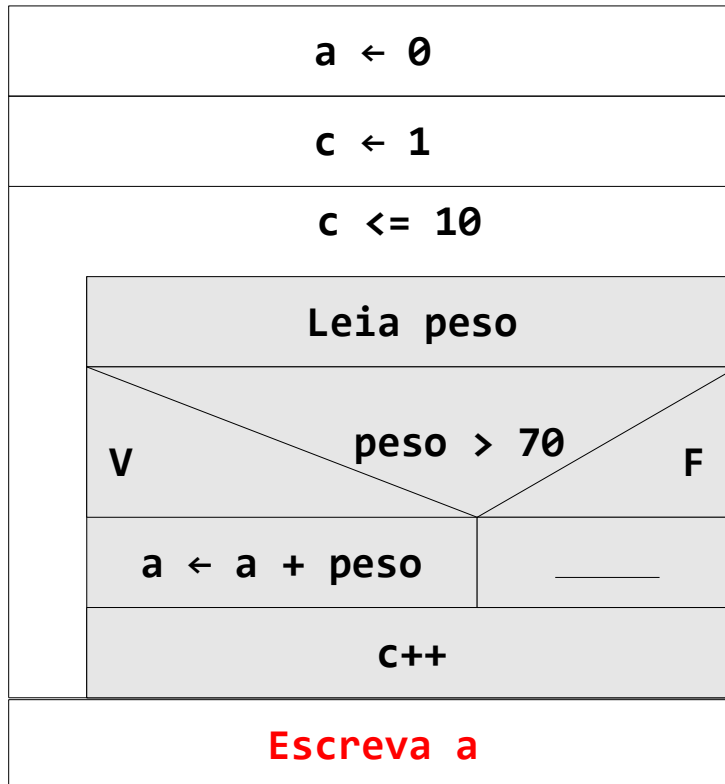
```
            a = a + peso;
```

```
        c++;
```

```
    }
```

```
    printf("Soma dos pesos: %f\n", a);
```

```
}
```





# Solução usando

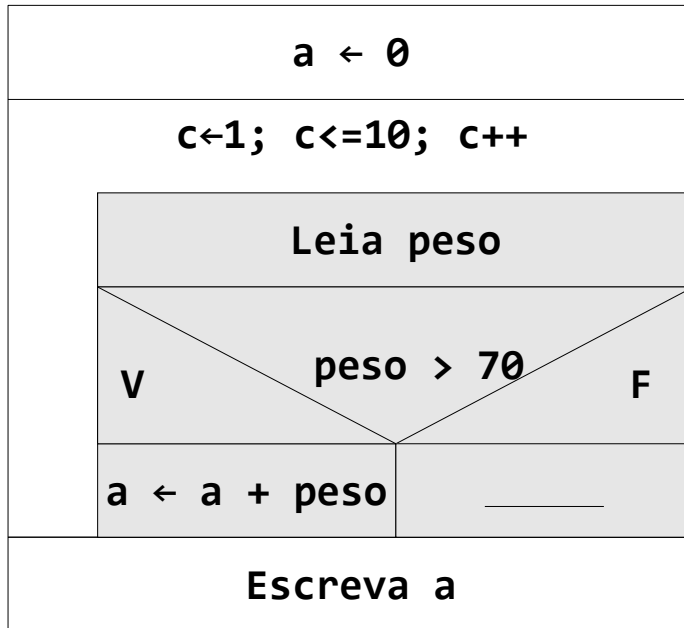
---

# for

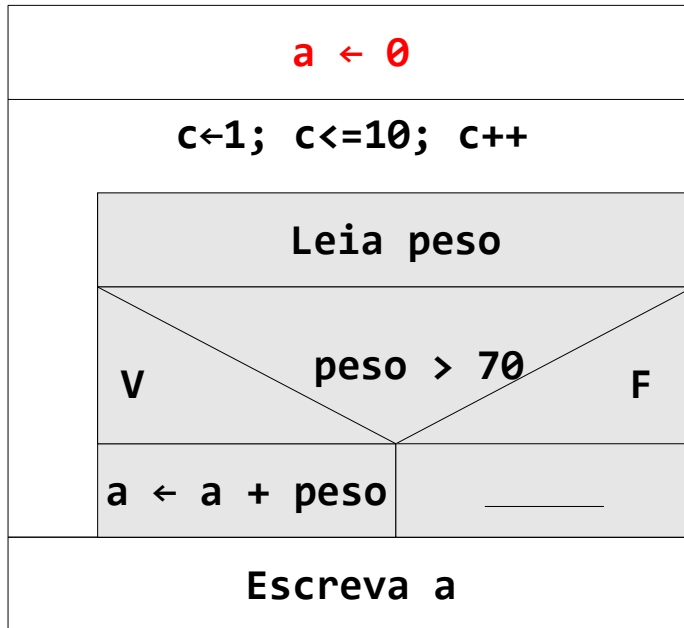




## Solução 2 (for)



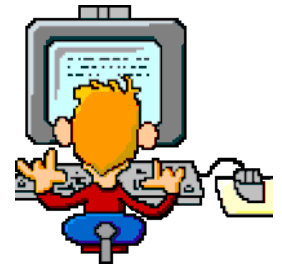
## Solução 2 (for)



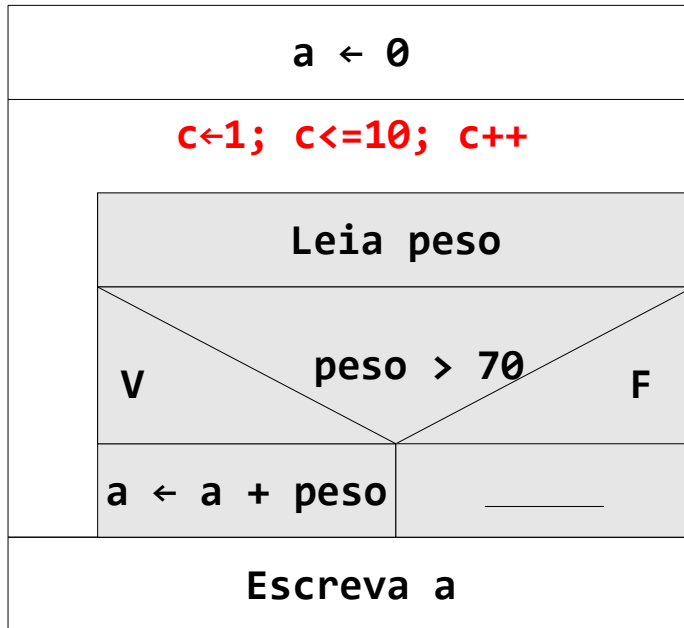
## Em linguagem C

```
#include <stdio.h>
main(){
    float a, peso;
    int c;
    a = 0;
```

```
}
```



## Solução 2 (for)



## Em linguagem C

```
#include <stdio.h>
```

```
main(){
```

```
    float a, peso;
```

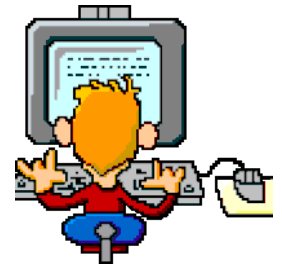
```
    int c;
```

```
    a = 0;
```

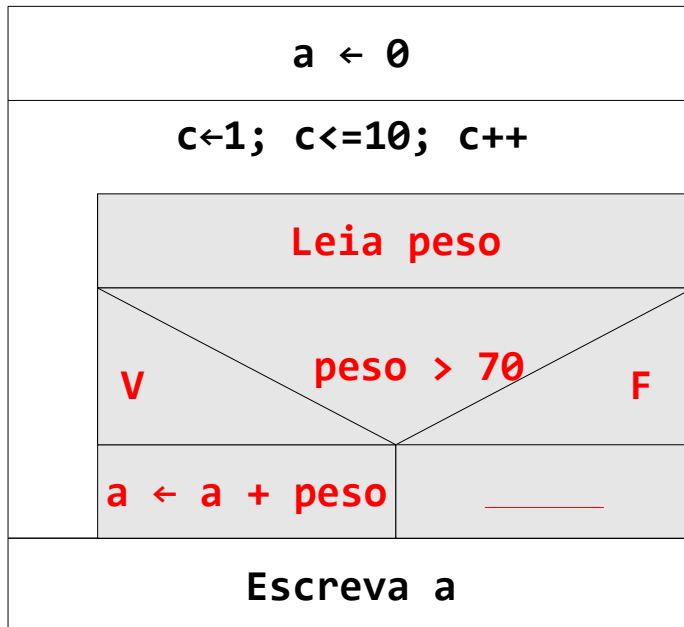
```
    for (c=1; c <= 10; c++){
```

```
    }
```

```
}
```



## Solução 2 (for)



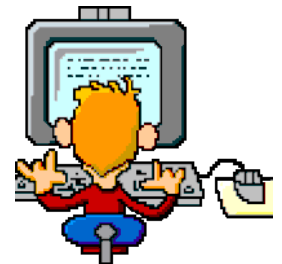
## Em linguagem C

```
#include <stdio.h>

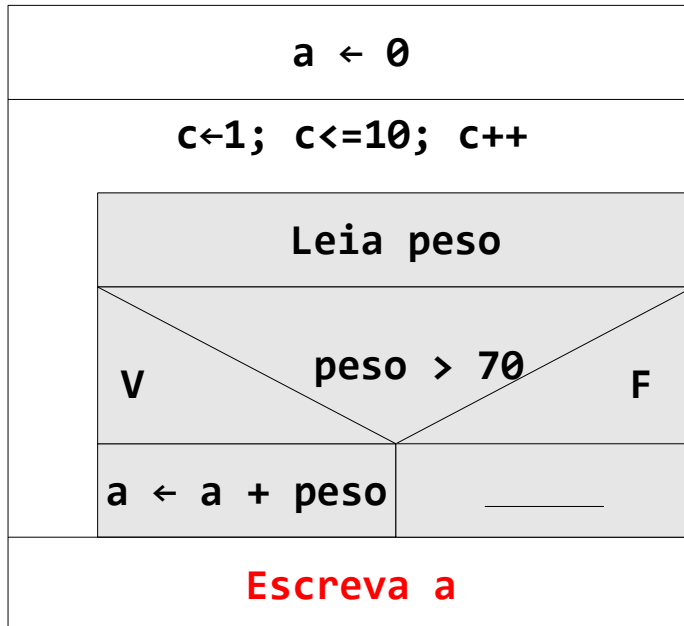
main(){
    float a, peso;
    int c;
    a = 0;

    for (c=1; c <= 10; c++){
        printf("Informe o peso:");
        scanf("%f",&peso);
        if (peso > 70)
            a = a + peso;
    }
```

}



## Solução 2 (for)



## Em linguagem C

```
#include <stdio.h>

main(){
    float a, peso;
    int c;
    a = 0;

    for (c=1; c <= 10; c++){
        printf("Informe o peso:");
        scanf("%f",&peso);
        if (peso > 70)
            a = a + peso;
    }

    printf("Soma dos pesos: %f\n",a);
}
```



# Acumuladores

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