

# Phase 5: Apex Programming (Developer)

## Objective:

Handle complex logic beyond declarative tools and achieve fine-grained control over Salesforce data and processes.

## Key Topics:

- **Apex Classes & Triggers:**

- *Example Trigger:* When an Opportunity is won, automatically create a Project record.

- **SOQL & SOSL:**

- Fetch data efficiently with filters.

- **DML Operations:**

- Insert, Update, Delete multiple records.

- **Bulk Processing & Best Practices:**

- Avoid SOQL/DML inside loops.
- Use collections for performance.

- **Error Handling:**

- Try-Catch blocks, Custom Exceptions.

- **Test Classes:**

- Required for deployment. Must cover 75%+ code.

## Deliverables:

- ✓ Apex Trigger: Auto-create Invoice when Opportunity closes.
- ✓ Apex Class: Business logic for calculating loyalty points.
- ✓ Batch Apex: Large data update job (e.g., mass price update).
- ✓ Test Class with assert statements.