

```
1 using System;
2 using System.Collections.Generic;
3 using System.Text;
4
5 /*
6  * Title:    Summary
7  * Author:   Paul McKillop
8  * Date:     17 March 2020
9  * Purpose:  Data for the summary display
10 */
11
12 namespace GymTrackingV
13 {
14     public class Summary
15     {
16         //-- This is a very advanced technique, but why not!
17         //-- A class template can hold a collection of objects made from
18         classes
19         //-- rather than default types like strings, ints etc.
20         private Person person;
21
22         //-- Person using the system
23         public Person SessionPerson
24         {
25             get { return person; }
26             set { person = value; }
27         }
28
29         private int numberOfActivities;
30
31         //-- number of activities recorded
32         public int NumberOfActivities
33         {
34             get { return numberOfActivities; }
35             set { numberOfActivities = value; }
36         }
37
38         private int minutesOfExercise;
39
40         //-- Total of all time exercise as minutes
41         public int MinutesOfExercise
42         {
43             get { return minutesOfExercise; }
44             set { minutesOfExercise = value; }
45         }
46
47         private int totalUsed;
48
49         //-- Result of all the exercise
50         public int TotalUsed
51         {
52             get { return totalUsed; }
53             set { totalUsed = value; }
54         }
55     }
```