```
1 using System;
 2 using System.Collections.Generic;
 3 using System.Text;
 4 using System.Windows;
 5 using System.Windows.Controls;
 6 using System.Windows.Data;
 7 using System.Windows.Documents;
 8 using System.Windows.Input;
 9 using System.Windows.Media;
10 using System.Windows.Media.Imaging;
11 using System.Windows.Navigation;
12 using System.Windows.Shapes;
13
14 /*
15
   * Title:
               Code behind PageDetails
   * Author: Paul McKillop
17
    * Date:
               230302020
18
    * Purpose: Manipulate and process data
19
20
21 namespace SignatureGeneratorV
22 {
23
       /// <summary>
24
       /// Interaction logic for PageDetails.xaml
25
       /// </summary>
       public partial class PageDetails : Page
26
27
       {
28
           public PageDetails()
29
            {
                InitializeComponent();
30
31
            }
32
33
           //-- Event raised by button ClearButton
34
           private void ClearButton Click(object sender, RoutedEventArgs e)
35
            {
36
                ClearControls();
37
            }
38
            //-- Event raised by SummaryButton
39
40
            private void SummaryButton_Click(object sender, RoutedEventArgs e)
41
42
43
            }
44
45
           /// <summary>
            /// Clear controls and set focus to ForenameTextBox
46
47
           /// </summary>
48
           private void ClearControls()
49
            {
50
                ForenameTextBox.Text = "";
                SurnameTextBox.Text = "";
51
                UserStringTextBox.Text = "";
52
53
54
                ForenameTextBox.Focus();
            }
55
56
```

```
... a ture {\tt Generator V \backslash Signature Generator V \backslash Page Details.xaml.cs}
```

```
57
           /// <summary>
58
59
           /// Private class for data manipulation during validation and harvest
60
           /// </summary>
           private class FormData
61
62
           {
63
                public string Forename { get; set; }
               public string Surname { get; set; }
64
65
               public string UserString { get; set; }
66
           }
67
       }
68 }
69
```