```
1 using System;
 2 using System.Collections.Generic;
 3 using System.Text;
 4 using System.Windows;
 5 using System.Windows.Controls;
 6 using System.Windows.Data;
 7 using System.Windows.Documents;
8 using System.Windows.Input;
9 using System.Windows.Media;
10 using System.Windows.Media.Imaging;
11 using System.Windows.Navigation;
12 using System.Windows.Shapes;
13 using FlooringCalculator.Models;
14
15 /*
16 * Title:
               PageDataEntry
17 * Author: Paul McKillop
18 * Date: November 2020
* Purpose: Code behind for page
20
21
* COMPLETION SEQUENCE
23
24
25
* This is the most detailed of all the processes.
* The order is important because of the dependency of
* some methods on others that must already be created.
29
   * Video 24
30
   * 00. Check all Gui controls have names
31
   * 01. Directive for models
32
33
    * 02. Gui control methods
          a) Clear button
34
35 *
          b) Calculate button
36 *
           c) Combo OnLoaded
37
           d) Combo OnSelectionChanged
   * 03. Handler data variables
38
   * 04. Assignment data for testing
39
40
   * 05. Call assignment data in Page constructor
41
    * Video 25
    * 06. Create a list of tiles for Combo control
42
43
   * 07. Complete combo OnLoaded method
   * 08. Complete combo OnSelectionChanged method
* 09. Create ResetControls method
* 10. Call ResetControls from Clear button Click
47
   * Video 26
   * 11. Create method GetSelectedTile
   * 12. Create method ControlHasValueCheck
* 13. Gui Help Button Click method
   * 14. Implement Help button method
52
    * Video 27
   * 15. HarvestData method
53
   * 16. Prepare PageSummary to receive data
54
    * Video 28
   * 17. Implement Calculate Button Click method
57
   * 18. Test all
   */
58
```

```
59
 60 namespace FlooringCalculator
 61 {
 62
         /// <summary>
         /// Interaction logic for PageDataEntry.xaml
 63
 64
         /// </summary>
         public partial class PageDataEntry : Page
 65
 66
67
             // -- variables for management of data in the module
 68
 69
             private string selectedTileName = string.Empty;
70
             private Room room = new Room();
 71
             private Tile tile = new Tile();
             private DataSummary dataSummary = new DataSummary();
 72
 73
 74
             public PageDataEntry()
 75
                 InitializeComponent();
 76
 77
                 AssignmentRoomData();
             }
 78
 79
 80
             // -- Clears the form's controls
 81
 82
             private void ClearButton_OnClick(object sender, RoutedEventArgs e)
 83
                 throw new NotImplementedException();
 84
             }
 85
 86
             private void CalculateButton OnClick(object sender, RoutedEventArgs e)
 87
 88
                 throw new NotImplementedException();
 89
             }
 90
 91
 92
             private void TileComboBox OnLoaded(object sender, RoutedEventArgs e)
 93
 94
                 throw new NotImplementedException();
             }
95
 96
             private void TileComboBox OnSelectionChanged(object sender,
 97
               SelectionChangedEventArgs e)
 98
 99
                 throw new NotImplementedException();
             }
100
101
102
             private void AssignmentRoomData()
103
104
105
                 RoomWideATextBox.Text = "6.50";
                 RoomLongBTextBox.Text = "7.20";
106
                 Cutout1WideCTextBox.Text = "1.60";
107
                 Cutout1LongDTextBox.Text = "2.30";
108
                 Cutout2WideETextBox.Text = "0.6";
109
                 Cutout2LongFTextBox.Text = "0.3";
110
             }
111
         }
112
    }
113
114
```