

LOGIC PageCalculate

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows;
using System.Windows.Controls;
using System.Windows.Data;
using System.Windows.Documents;
using System.Windows.Input;
using System.Windows.Media;
using System.Windows.Media.Imaging;
using System.Windows.Navigation;
using System.Windows.Shapes;

namespace McKillopCalculator
{
    /// <summary>
    /// Interaction logic for PageCalculate.xaml
    /// </summary>
    public partial class PageCalculate : Page
    {
        public PageCalculate()
        {
            InitializeComponent();
            ClearControls();
        }

        private void AddButton_Click(object sender, RoutedEventArgs e)
        {
            var calculationData = new CalculationData();
            calculationData = HarvestData();

            var result = Arithmetic.Addition(calculationData.FirstNumber,
calculationData.SecondNumber);
            ResultTextBlock.Text = result.ToString("#.####");
        }

        private void SubtractButton_Click(object sender, RoutedEventArgs e)
        {
            var calculationData = new CalculationData();
            calculationData = HarvestData();

            var result = Arithmetic.Subtraction(calculationData.FirstNumber,
calculationData.SecondNumber);

            ResultTextBlock.Text = result.ToString("#.####");
        }

        private void MultiplyButton_Click(object sender, RoutedEventArgs e)
        {
            var calculationData = new CalculationData();
            calculationData = HarvestData();

            var result = Arithmetic.Multiplication(calculationData.FirstNumber,
calculationData.SecondNumber);

            ResultTextBlock.Text = result.ToString("#.####");
        }

        private void DivideButton_Click(object sender, RoutedEventArgs e)
```

```
{
    var calculationData = new CalculationData();
    calculationData = HarvestData();

    var result = Arithmetic.Division(calculationData.FirstNumber,
calculationData.SecondNumber);

    ResultTextBlock.Text = result.ToString("#.####");
}

private void ClearButton_Click(object sender, RoutedEventArgs e)
{
    ClearControls();
}

private void ExitButton_Click(object sender, RoutedEventArgs e)
{
    Application.Current.Shutdown();
}

// -- Utility
private void ClearControls()
{
    // Control
    FirstNumberTextBox.Text = "";
    SecondNumberTextBox.Text = "";
    ResultTextBlock.Text = "Result";
    // -- Focus
    FirstNumberTextBox.Focus();
}

private CalculationData HarvestData()
{
    //-- Object to hold data while being gathered
    var tempData = new CalculationData();

    //-- Variables to hold text box string values and assign with
    //-- current values
    var firstNumberText = FirstNumberTextBox.Text;
    var secondNumberText = SecondNumberTextBox.Text;

    //-- Number variables to hold values for CalculationData object
    double firstNumber;
    double secondNumber;

    //-- Check there is data
    //-- This method has a weakness! If the user doesn't enter
    //-- text that can be converted to a number.
    if (!string.IsNullOrEmpty(firstNumberText))
    {
        try
        {
            //-- Convert to a number
            firstNumber = double.Parse(firstNumberText);
            tempData.FirstNumber = firstNumber;
        }
        catch (FormatException e)
        {
            //-- Tell the user what happened as feedback
            MessageBox.Show(e.Message);
        }
    }
}
```

```
    }
    else //-- Error
    {
        MessageBox.Show("You must enter a value for First Number");
        //-- drop out of the method
        return tempData;
    }

    //-- Let's try a better method for the second number. This is
sophisticated code!
    if (Double.TryParse(secondNumberText, out secondNumber))
    {
        //-- value is good to go so assign to object
        tempData.SecondNumber = secondNumber;
    }
    else //-- Error
    {
        //-- Tell them the bad news
        MessageBox.Show($"Could not convert {secondNumberText} to a
number");

        //-- Break out of the method
        return tempData;
    }

    return tempData;
}
}
```