```
1 using System;
 2 using System.Collections.Generic;
 3 using System.IO;
 4 using System.Linq;
 5 using System.Text;
 6 using System.Threading.Tasks;
 7
8 namespace ProductPerformance
 9
10
       public class Lists
11
            //-- Product Types - no filter required
12
13
            public static List<string> GetProductTypes()
14
            {
15
                //- Return the method
16
17
                return ProductCatalogueDB.GetProductTypes();
18
            }
19
20
            //-- Products - filter by ProductType
21
            public static List<string> GetProductsByType(string productType)
22
                //-- return the method
23
                return ProductCatalogueDB.ProductsByType(productType);
            }
25
26
27
            #region Short Person Data from Database
28
29
            /// <summary>
            /// Short Data of Persons
30
            /// </summary>
31
32
            /// <returns>List of stringsreturns>
33
            public static List<string> ShortDataAllPersonsInDb()
34
            {
                //-- Create list to hole items to be returned
35
                List<string> tempList = new List<string>();
36
37
38
                //-- Loop through data in the text file
39
                using (StreamReader reader = new StreamReader(@"D:\persons.txt"))
40
                    //-- loop while data in reader
41
                    while (true)
42
43
                        //-- Get data in the line
44
                        string line = reader.ReadLine();
45
                        //-- drop if no line data
46
47
                        if (line == null)
48
                        {
49
                            break;
50
                        }
51
52
                        //-- split the line by comma separation
53
                        string[] fields = line.Split(',');
54
                        //-- initialise person object
55
                        Person person = new Person()
56
                        {
```

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57
                            Forename = fields[0],
58
                            Surname = fields[1],
59
                           Postcode = fields[4]
60
                        };
                        //- get short data as string
61
                        string personShort = person.PersonShortData();
62
63
                        //-- Add tto list
64
                        tempList.Add(personShort);
65
                    }
66
                    //-- Return the method
67
                    return tempList;
68
69
                }
70
            }
71
            #endregion
72
73
            #region String is found in list
74
75
76
            /// <summary>
77
            /// Check if a string is already in a list
78
            /// </summary>
            /// <param name="listToSearch"></param>
79
80
            /// <param name="stringToFind"></param>
            /// <returns>Boolean</returns>
81
            public static bool StringFound(List<string> listToSearch, string
82
              stringToFind)
83
84
                //-- tracker variable
                bool stringFound = false;
85
                //-- Loop through all
86
87
                foreach (string value in listToSearch)
88
89
                    if (value == stringToFind)
90
                    {
91
                        stringFound = true;
                        return stringFound;
92
93
                    }
94
                }
95
                //-- return true or false: in list, or not
96
97
                return stringFound;
98
            }
99
            #endregion
100
101
            102
103
            //-- Static lists follow: Items do not change
104
            //-- These are what are called (hard-code) literals
            //-- Not best practice but quicker
105
106
            //--
107
108
            public static List<string> ProductSizes()
109
```

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```
:
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```
110
                 List<string> sizes = new List<string>();
111
112
                 sizes.Add("250ml");
113
                 sizes.Add("500ml");
                 sizes.Add("750ml");
114
115
                 sizes.Add("1 Litre");
                 sizes.Add("Other");
116
117
                 return sizes;
118
             }
119
120
             //-- Observation 1 is mandatory so 'none' is not an option
             public static List<string> ObservationOneOptions()
121
122
                 //-- Working list for string to be returned
123
124
                 List<string> tempList = new List<string>
125
                 {
                      "Very poor",
126
127
                      "Poor",
128
                      "Okay",
129
                      "Quite good",
130
                      "Good",
                      "Works well",
131
                      "Works very well",
132
                      "Really good",
133
134
                      "Excellent",
                      "Other"
135
136
                 };
137
138
                 //- Return the method
                 return tempList;
139
140
             }
141
             //-- Other observations list
142
143
             public static List<string> ObservationOtherOptions()
144
             {
145
                 //-- Working list for string to be returned
                 List<string> tempList = new List<string>
146
147
                 {
                      "None",
148
149
                      "Very poor",
                      "Poor",
150
151
                      "Okay",
152
                      "Quite good",
                      "Good",
153
                      "Works well",
154
155
                      "Works very well",
156
                      "Really good",
                      "Excellent",
157
158
                      "Other"
159
                 };
160
                 //- Return the method
161
162
                 return tempList;
163
             }
164
         }
165 }
```