Pedro Pais



PERSONAL DATA

DATE OF BIRTH: 10 November 1995 LOCATION: Almada, Portugal

EMAIL: pgpaisdev@gmail.com, pg.pais@campus.fct.unl.pt

LINKEDIN: ppais95

WEBSITE: pgpais.github.io

WORK EXPERIENCE

	Professor at Happy Code ABS Programming teacher at Colégio do Vale
	Professor at Happy Code Lumiar Unity3D and Multimedia Fusion classes
SUMMER 2015	Children Entertainer at Estrela da Festa

EDUCATION

2015-Now

Computer Engineering Integrated Masters in FACULDADE DE CIÊNCIAS E TECNOLOGIA, Universidade Nova de Lisboa

Graduation in June 2021 | Current grade of 13,19

COMPUTER SKILLS

Basic Knowledge: Python, C, OCAML, HTML, LINUX, ubuntu, JAVASCRIPT, PROLOG, LEX Intermediate Knowledge: JAVA, C#, REACTJS, UNITY3D, REACTJS

OTHER INFORMATION

- Fluent in English, Native from Portugal.
- Experience with *Unity3D* gained through several personal projects.
- Participated in several Game Jams since 2015.
- Placed third in Games for Good by IADE in 2017.
- Experience coordinating a team gained from leading the final Bachelor project.
- 5 years of Speaking and Acting and Visual arts training through a course provided by "O MUNDO DO ESPECTÁCULO, CENA MÚLTIPLA"