# AR Cooking

A lot of people don't now how to cook and they are interested in learn or maybe improve their skills or learn a brand new recipes. All the forms of learning nowadays are:


1. Online recipes: By searching in internet you can find thousands of new meals you can prepare at home.

2. Online videos: Some people take their time to film theirselves cooking, this is a way better form of learning because the information given is way more detailed.

*You can still always buy a cooking book and prepare meals that way, but it is naturally the same form as number 1.


These two forms of learning are good, they give you pieces of information and do it your self. They normally give you:

- Food quantities: how many grams or liters of food or liquid you need.

- Times: how much time you need to cook each part and how long it will take.


This is useful information, but you are never getting a real experience on how to actually do it and I consider that some type of AR or VR could actually show and teach people how to create menus by actually doing it.


The target audience for this problem are people who don't know how to cook, specially students and young people is moving from their parents house. This is a real problem, young people is facing and since this generations really need inputs for learning, a VR or AR application for cooking will help them to improve their cooking skills.