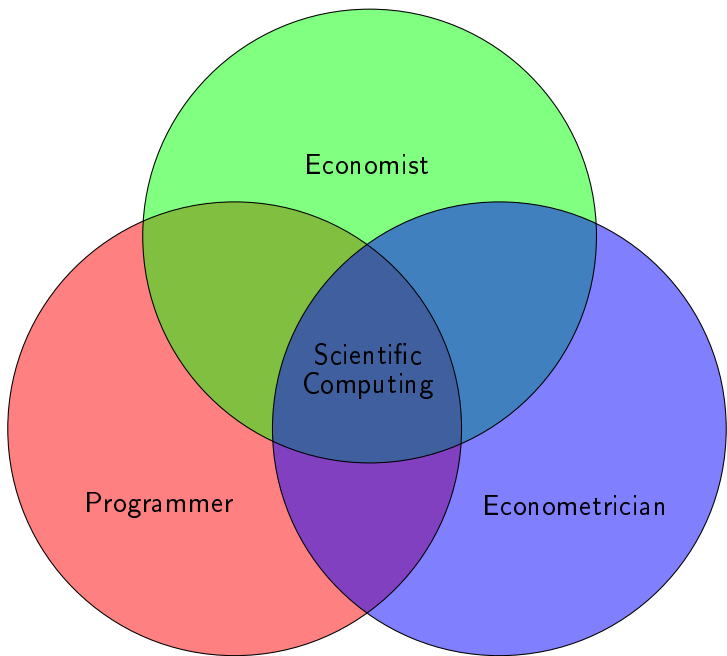


# Practical Computing for Economists

## Software Engineering

Philipp Eisenhauer



# Best Practices

## Reference

Greg Wilson, & al. (2014): [Best Practices for Scientific Computing](#), *PLOS Biology*.

## (1) Write programs for people, not computers.

- ▶ A program should not require its readers to hold more than a handful of facts in memory at once.
- ▶ Make names consistent, distinctive, and meaningful.
- ▶ Make code style and formatting consistent.

## (2) Let the computer do the work.

- ▶ Make the computer repeat tasks.
- ▶ Save recent commands in a file for re-use.
- ▶ Use a build tool to automate workflows.

### (3) Make incremental changes.

- ▶ Work in small steps with frequent feedback and course correction.
- ▶ Use a version control system.
- ▶ Put everything that has been created manually in version control.

#### (4) Don't repeat yourself (or others).

- ▶ Every piece of data must have a single authoritative representation in the system.
- ▶ Modularize code rather than copying and pasting.
- ▶ Re-use code instead of rewriting it.



## (5) Plan for mistakes.

- ▶ Add assertions to programs to check their operation.
- ▶ Use an off-the-shelf unit testing library.
- ▶ Turn bugs into test cases.
- ▶ Use a symbolic debugger.

(6) Optimize software only after it works correctly.

- ▶ Use a profiler to identify bottlenecks.
- ▶ Write code in the highest-level language possible.

## (7) Document design and purpose, not mechanics.

- ▶ Document interfaces and reasons, not implementations.
- ▶ Refactor code in preference to explaining how it works.
- ▶ Embed the documentation for a piece of software in that software.

## (8) Collaborate.

- ▶ Use pre-merge code reviews.
- ▶ Use pair programming when bringing someone new up to speed and when tackling particularly tricky problems.
- ▶ Use an issue tracking tool.

# Tools



## Why R?

- ▶ Open Source
- ▶ Scientific and Statistical Computing
- ▶ Graphics
- ▶ Education

# Integrated Development Environment



# Code Documentation

Roxygen



# Profiling

RProf

# Unit Testing

RUnit

# Build Management



# Task Management System



# Version Control System



# Dissemination

# GitHub



# Examples

## (1) grmToolbox

A Python package for the estimation of marginal, average, and conditional effects of treatment in the generalized Roy model.

## (2) structToolbox

A Python package to illustrate the reliable structural estimation of a simple dynamic labor supply model.



grmToolbox

## Reference

Eisenhauer, Philipp and James Heckman, Edward Vytlačil (2014):  
The Generalized Roy Model and the Cost-Benefit Analysis of Social  
Programs, *Journal of Political Economy*, resubmitted.

## Generalized Roy Model

Potential Outcomes

$$Y_1 = \mu_1(X) + U_1$$

$$Y_0 = \mu_0(X) + U_0$$

Observed Outcome

$$Y = DY_1 + (1 - D)Y_0$$

Choice

$$D = \mathbb{1}\{S > 0\}$$

$$S = Y_1 - Y_0 - C$$

$$C = \mu_C(Z) + U_C$$

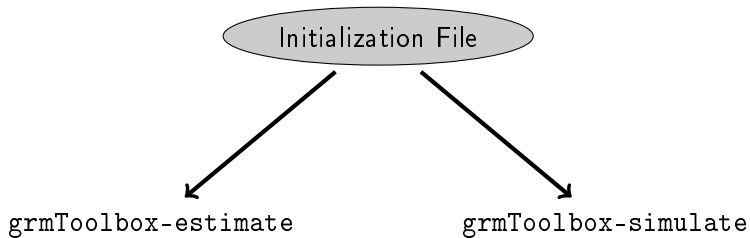
## Maximum Likelihood Estimation

$$\begin{aligned}\mathcal{L}(\psi) &= \prod_0 \frac{1}{\sigma_{U_0}} \phi \left( \frac{Y_0 - x' \beta_0}{\sigma_{U_0}} \right) \\ &\quad \times \left( 1 - \Phi \left( \frac{z' \gamma - \rho_{U_0, V} (Y_0 - x' \beta_0) / \sigma_{U_0}}{\sqrt{1 - \rho_{U_0, V}^2}} \right) \right) \\ &\quad \times \prod_1 \frac{1}{\sigma_{U_1}} \phi \left( \frac{Y_1 - x' \beta_1}{\sigma_{U_1}} \right) \\ &\quad \times \Phi \left( \frac{z' \gamma - \rho_{U_1, V} (Y_1 - x' \beta_1) / \sigma_{U_1}}{\sqrt{1 - \rho_{U_1, V}^2}} \right)\end{aligned}$$

## Transparency, Recomputability, and Extendibility

<http://www.policy-lab.org/grmToolbox>

- ▶ Documentation
  - ▶ Source Code
  - ▶ Test Suite
- ▶ Download



## Additional Commands

- ▶ `grmToolbox-perturb`
- ▶ `grmToolbox-clean`
- ▶ `grmToolbox-terminate`

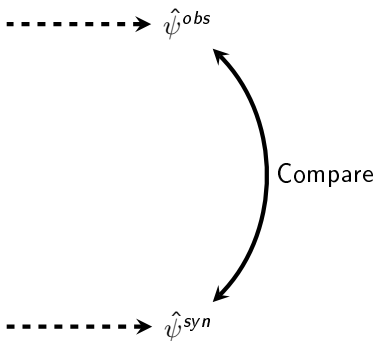
**Fit** economic model to  
*observed* data.



**Simulate** synthetic dataset  
using estimates.



**Fit** economic model to  
*synthetic* data.





# structToolbox

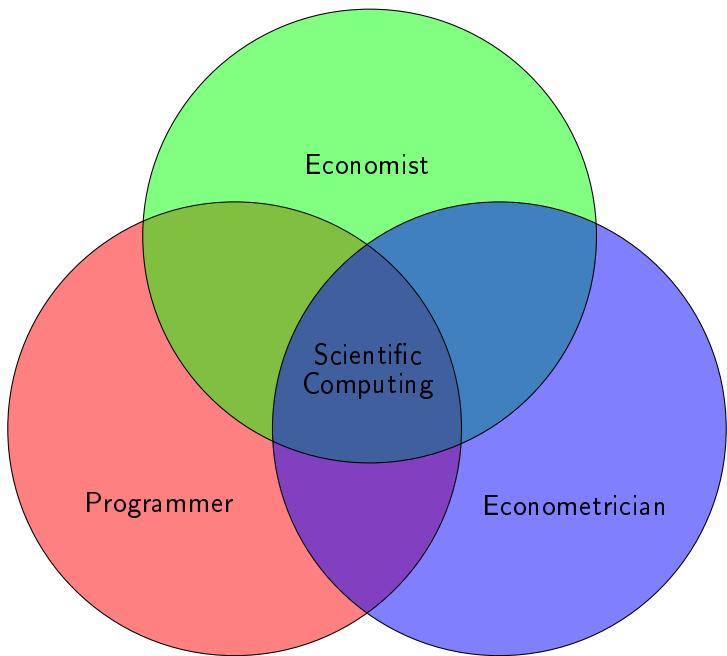
(under construction)

## Transparency, Recomputability, and Extendibility

<http://www.policy-lab.org/structToolbox>

- ▶ Documentation
  - ▶ Source Code
  - ▶ Test Suite
- ▶ Download

# Conclusion



## Software Engineering for Economists

Mail [info@policy-lab.org](mailto:info@policy-lab.org)

Web <http://www.policy-lab.org/teaching/soft-engineering>

Repository <https://github.com/practComp2014/softwareEngineering>

## Philipp Eisenhauer

Mail            [eisenhauer@policy-lab.org](mailto:eisenhauer@policy-lab.org)

Web            <http://www.policy-lab.org/peisenha>

Repository   <https://github.com/peisenha>

# Appendix

## *References*



Wilson, G., Aruliah, D. A., Brown, C. T., Hong, N. P. C., Davis, M., Guy, R. T., Haddock, S. H. D., Huff, K., Mitchell, I., Plumbley, M., Waugh, B., White, E. P., and Wilson, P. (2014). Best Practices for Scientific Computing. *PLOS Biology*.

*Links*

structToolbox <http://www.policy-lab.org/structToolbox>

grmToolbox <http://www.policy-lab.org/grmToolbox>

Git <http://git-scm.com>

GitHub <https://github.com>

R <http://www.r-project.org>

rStudio <https://www.rstudio.com>

Roxygen <http://roxygen.org>

asana <https://app.asana.com>

waf <https://code.google.com/p/waf>