

JAVA OPERATORS

Introduction to Operators

In Java, **operators** are special symbols used to perform operations on variables and values.

Java operators are **fundamental building blocks** of programming.

Understanding operators helps in:

- Writing correct logic
- Avoiding runtime errors
- Improving performance

Example:

```
int a = 10 + 5;
```

Here:

- + → Operator
- 10 and 5 → Operands
- = → Assignment Operator

Types of Operators in Java

Category	Operators
Arithmetic	+ - * / %
Relational	> < >= <= == !=
Logical	&&
Bitwise	&
Assignment	= += , -=, *=, /=, %=
Ternary	?:
Increment and decrement	++ and --

Let's discuss all one by one :

Arithmetic Operators

Arithmetic operators are used to perform basic mathematical calculations.

List of Arithmetic Operators

Operator	Meaning
+	Addition
-	Subtraction
*	Multiplication
/	Division
%	Modulus (Remainder)

Example Program

```
class ArithmeticDemo {  
    public static void main(String[] args) {  
        int a = 20, b = 6;  
        System.out.println(a + b); // 26  
        System.out.println(a - b); // 14  
        System.out.println(a * b); // 120  
        System.out.println(a / b); // 3  
        System.out.println(a % b); // 2  
    }  
}
```

Important Note

- Division of two integers gives an integer result
- % is useful in checking even/odd numbers

- Modulus operator is used to find the remainder.

Relational Operators

Relational operators are used to compare two values.
They always return boolean (true / false).

List of Relational Operators

Operator	Meaning
>	Greater than
<	Less than
>=	Greater than or equal
<=	Less than or equal
==	Equal to
!=	Not equal to

Example Program

```
class RelationalDemo {
    public static void main(String[] args) {
        int x = 10, y = 20;
        System.out.println(x > y); // false
        System.out.println(x < y); // true
        System.out.println(x == y); // false
        System.out.println(x != y); // true
    }
}
```

Common Mistake

X = is assignment

✓ == is comparison

Logical Operators

Logical operators are used to combine multiple conditions.

List of Logical Operators

Operator	Meaning
&&	Logical AND
	Logical OR
!	Logical NOT

Example Program

```
class LogicalDemo {  
    public static void main(String[] args) {  
        int age = 20;  
        System.out.println(age > 18 && age < 25); //  
        true  
        System.out.println(age < 18 || age > 60); //  
        false  
        System.out.println(!(age > 18)); // false  
    }  
}
```

Bitwise Operators

Bitwise operators work on binary representation of numbers.

List of Bitwise Operators

Operator	Meaning
&	Bitwise AND
^	Bitwise XOR
~	Bitwise Complement
<<	Left Shift
>>	Right Shift

Example

```
class BitwiseDemo {  
    public static void main(String[] args) {  
        int a = 5, b = 3;  
        System.out.println(a & b); // 1  
        System.out.println(a | b); // 7  
        System.out.println(a ^ b); // 6  
        System.out.println(a << 1); // 10  
        System.out.println(a >> 1); // 2  
    }  
}
```

Binary Explanation

- $5 \rightarrow 101$

- $3 \rightarrow 011$

Assignment Operators

Assignment operators are used to assign values to variables.

List of Assignment Operators

Operator	Meaning
=	Assign
+=	Add and assign
-=	Subtract and assign
*=	Multiply and assign
/=	Divide and assign
%=	Modulus and assign

Example Program

```
class AssignmentDemo {  
    public static void main(String[] args) {  
        int a = 10;  
        a += 5; // a = a + 5  
        a -= 3; // a = a - 3  
        a *= 2; // a = a * 2  
        System.out.println(a); // 24  
    }  
}
```

7. Ternary Operator

Ternary operator is a shorthand for if–else.

Syntax

```
condition ? value1 : value2;
```

Example

```
class TernaryDemo {  
    public static void main(String[] args) {  
        int a = 10, b = 20;  
        int max = (a > b) ? a : b;  
        System.out.println(max); // 20  
    }  
}
```

Advantages

- ✓ Short code
 - ✓ Easy readability
 - ✓ Faster execution
-

8. Operator Precedence & Associativity

Operator Precedence

It defines which operator is evaluated first.

Associativity

It defines direction of evaluation (Left → Right or Right → Left).

Operator Precedence Table (High → Low)

Precedence	Operator
------------	----------

Highest	()
---------	----

	! ~ ++ --
--	-----------

* / %

+ -

<< >> >>>

< <= > >=

== !=

&

^

\

&&

\

?:

Lowest

= += -= *=

Example

```
int result = 10 + 5 * 2;
```

```
System.out.println(result);
```

✓ Output: 20

(because * has higher precedence than +)

Associativity Example

```
int a = 10, b = 5, c = 2;
```

```
int result = a - b - c;
```

✓ Evaluated Left → Right

✓ $(10 - 5) - 2 = 3$

Increment and Decrement Operators in Java

In Java, increment (++) and decrement (--) operators are unary operators used to increase or decrease the value of a variable by 1.

Increment Operator (++)

Increases the value of a variable by 1.

◆ Types of Increment

a) Pre-Increment (++a)

- First increases the value**
- Then uses the updated value**

```
int a = 5;
```

```
System.out.println(++a); // 6
```

```
System.out.println(a); // 6
```

b) Post-Increment (a++)

- First uses the current value**
- Then increases the value**

```
int a = 5;
```

```
System.out.println(a++); // 5
```

```
System.out.println(a); // 6
```

Decrement Operator (--)

Decreases the value of a variable by 1.

◆ Types of Decrement

a) Pre-Decrement (--a)

- First decreases the value
- Then uses the updated value

```
int a = 5;

System.out.println(--a); // 4

System.out.println(a); // 4
```

b) Post-Decrement (a--)

- First uses the current value
- Then decreases the value

```
int a = 5;

System.out.println(a--); // 5

System.out.println(a); // 4
```

 **Difference Between Pre and Post**

Operator	Action Order	Example (a=5)	Output
<code>++a</code>	Increment → Use	<code>++a</code>	6
<code>a++</code>	Use → Increment	<code>a++</code>	5
<code>--a</code>	Decrement → Use	<code>--a</code>	4
<code>a--</code>	Use → Decrement	<code>a--</code>	5

 **Important Points (Exam / Viva)**

- `++` and `--` work only with variables, not constants.

- **5++; // ✗ Invalid**
- **Used in loops (for, while)**
- **Increase/decrease value by exactly 1**
- **Faster and cleaner than $a = a + 1$**

