frame_type	code_offset	types_of_locals	types_of_stack_items	Ergebnis
0	1			(ft=0, off=1)
0	1		[,,a"]	(ft=0, off=1, items={a})
0	1	[,,a"]		(ft=0, off=1, locals={a})
0	1	[,,a", ,,b"]		(ft=0, off=1, locals={a, b})
0	1		[,,a", ,,b"]	(ft=0, off=1, items={a, b})
0	1	[,,a"]	[,,b"]	(ft=0, off=1, locals={a} items={b})
0	1	[,,a", ,,b"]	[,,c"]	(ft=0, off=1, locals={a, b} items={c})
0	1	[,,a]	[,,b", ,,c"]	(ft=0, off=1, locals={a} items={b, c})
0	1	[,,a", ,,b"]	[,,c", ,,d"]	(ft=0, off=1, locals={a, b} items={c, d})