| **Test Name** | | Balance Bug 1 |
| --- | --- | --- |
| **Use Case Tested:** | | Deliver payout |
| **Test Description:** | | Calculate Payment and Deliver payout:   * When the player wins a bet with exactly 1 match; their balance does not increase. |
| **Pre-conditions** | | * Console Exists * Game Exists * 3 Dice Exist * Player Exists Player has declared their bet Player’s Balance exceeds their bet declaration * totalWins, totalLosses, winCount, loseCount and turn are initialized to Zero |
| **Post-conditions** | | * Results displayed within IDE Console |
| **Notes:** |  | |
| **Result (Pass/Fail/Warning/Incomplete)** |  | |

|  | **TEST STEP** | **EXPECTED TEST RESULTS** | P | F |
| --- | --- | --- | --- | --- |
|  | Player selects symbol | Symbol assigned to Player | X |  |
|  | Player declares their Bet | Balanced Decreased by Bet Value | X |  |
|  | Game Played through | Player’s symbol match? 1 match, 2 matches or 3 matches or 0 matches. | X |  |
|  | Winnings Given and Losses Paid | Example:    Fred is winning on turns 19 and 20, however his balance is not increasing. |  |  |