



AI for Game Programming

Computer Science Department, College of Engineering & Computer Science

UCF AI FOR GAME PROGRAMMING COURSE

BEST IN SHOW

THIS CERTIFICATE IS AWARDED TO

**JOSHUA JARQUIN, ADRIEL MOTTER,
JOSEPH SCHANDER, VERONICA VARGAS**

TO HONOR THEIR EXCELLENT GAME:

CRETASTROPHE

DR. JOHNATHAN MELL, PROFESSOR

DARRYL ROMAN

NOAH ARI

KYLEE WEENER

INSTRUCTORS

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