

# **Quarto**

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# Table of contents

<b>1</b>	<b>Welcome</b>	<b>3</b>
<b>I</b>	<b>Course notes</b>	<b>4</b>
<b>2</b>	<b>Geodesics</b>	<b>5</b>
2.1	Parallel-transport and geodesics . . . . .	5
<b>II</b>	<b>Problems</b>	<b>7</b>
<b>3</b>	<b>Problems 1</b>	<b>8</b>
3.1	Gravitational potential . . . . .	8
<b>4</b>	<b>About</b>	<b>10</b>

# 1 Welcome

This is a Quarto website in “book” style.

To learn more about Quarto websites visit <https://quarto.org/docs/websites>.

This is an example showing how I use Quarto for my lectures notes. I wrote a blog post about it [here](#).

# **Part I**

# **Course notes**

## 2 Geodesics

Here is an excerpt from the GR lecture notes.

### 2.1 Parallel-transport and geodesics

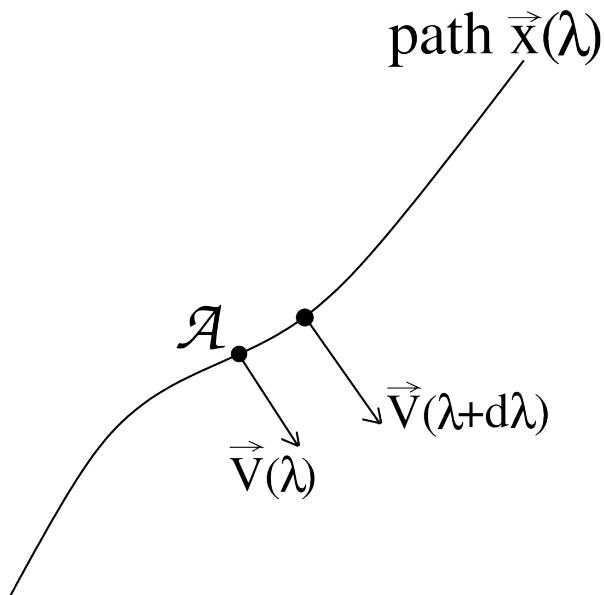


Figure 2.1: Parallel transport of a vector  $\vec{v}(\lambda)$  where  $\lambda$  is an affine parameter. For geodesics the vector  $\vec{v}$  is a tangent vector,  $\vec{u}(\lambda)$ .

We can use the idea of parallel transport to construct *geodesics*, defined as curves that parallel-transport their own tangent vectors. That is, for a geodesic

$$\nabla_{\vec{u}} \vec{u} = 0$$

$$\text{i.e. } u^\beta u^\alpha{}_{;\beta} = 0$$

$$\text{i.e.} \quad u^\beta u^\alpha_{,\beta} + \Gamma^\alpha_{\beta\gamma} u^\beta u^\gamma = 0$$

$$\text{or} \quad \frac{d}{d\lambda} \left( \frac{dx^\alpha}{d\lambda} \right) + \Gamma^\alpha_{\beta\gamma} \frac{dx^\beta}{d\lambda} \frac{dx^\gamma}{d\lambda} = 0$$

where in the last of these expressions (often called the *geodesic equation*, though the first is also the geodesic equation),  $\lambda$  is a continuous parameter along the curve.

We have some freedom to choose  $\lambda$  – if we choose it to be the proper time of a particle with the curve as its world line, then  $\vec{u}$  is the velocity of the particle. However,  $\lambda$  is a more general quantity and can be used also for light rays with no proper time. Any linear transformation of  $\lambda$ , such as  $\phi = a\lambda + b$  with  $a, b$  constants, has  $\vec{x}(\phi)$  a valid solution of the geodesic equation (try the transformation  $\lambda \rightarrow \phi$ ) – we refer to  $\lambda$  (or  $\phi$ ) as an **affine parameter**.

In a locally-flat region, where the Christoffel symbols vanish, clearly the geodesic equation reduces to

$$\frac{d^2x^\alpha}{d\lambda^2} = 0$$

which solves to the straight-line solution

$$x^\alpha = A^\alpha \lambda + B^\alpha.$$

In fact we can say, in a very real sense, that all geodesics are **straight**. This definition about “parallel transport of the tangent vector” is the only sensible definition of a straight line – it means that the curve at each point keeps moving in the direction of its local tangent vector. No other frame-independent definition of “straight” makes sense.

## **Part II**

# **Problems**

# 3 Problems 1

An example question from the first problems class.

## 3.1 Gravitational potential

A uniform spherical mass,  $M$ , has radius  $R$ .

- (a) Calculate the Newtonian gravitational potential function  $\Phi(r)$ , from the Poisson equation in the form

$$\frac{1}{r^2} \frac{d}{dr} \left( r^2 \frac{d\Phi}{dr} \right) = 4\pi G\rho$$

appropriate for a spherically-symmetric object, where  $\rho$  is the (constant) density of the mass.

💡 Answer to part (a)

The Poisson equation

$$\frac{1}{r^2} \frac{d}{dr} \left( r^2 \frac{d\Phi}{dr} \right) = 4\pi G\rho$$

for a Newtonian potential can be integrated once as

$$r^2 \frac{d\Phi}{dr} = \int 4\pi G\rho r^2 dr + C_1$$

where  $C_1$  is a first integration constant (this is an indefinite integral). For a constant-density object of radius  $R$  there are two cases to consider — with  $r \leq R$  and with  $r \geq R$ .

For  $r \leq R$ ,

$$r^2 \frac{d\Phi}{dr} = C_1 + \frac{4}{3}\pi G\rho r^3$$

where  $C_1$  is the first constant of integration. Then

$$\Phi(r) = \int \frac{C_1}{r^2} dr + C_2 + \frac{4}{3}\pi G\rho \int r dr = -\frac{C_1}{r} + C_2 + \frac{2}{3}\pi G\rho r^2.$$

The  $C_1$  term represents the effect of a point mass at the centre of the body, but we don't have one here, so  $C_1 = 0$ .  $C_2$  will be found by matching solutions with the exterior solution: being a constant added to the potential, it doesn't represent a gravitational force.

At  $r \geq R$ ,

$$r^2 \frac{d\Phi}{dr} = D_1 + \frac{4}{3}\pi G\rho R^3$$

where we apparently need  $D_1$  as a constant of integration. Rearrange and integrate again,

$$\Phi(r) = -\frac{D_1}{r} - \frac{4}{3}\frac{\pi G\rho R^3}{r} + D_2.$$

Here we can set  $D_2 = 0$ , since by convention we put  $\Phi \rightarrow 0$  as  $r \rightarrow \infty$ .  $D_1$  can also be taken as zero since it also represents a gravitational potential from a point mass at  $r = 0$ , and none is present.

It remains to match the solutions at  $r = R$ , so that there isn't an infinite force felt there. This means that

$$C_2 + \frac{2}{3}\pi G\rho R^2 = -\frac{4}{3}\pi G\rho R^2$$

so

$$C_2 = -2\pi G\rho R^2$$

and the overall solution is

$$\Phi(r) = \begin{cases} -2\pi G\rho R^2 \left(1 - \frac{1}{3} \left(\frac{r^2}{R^2}\right)\right) & r \leq R \\ -\frac{4}{3}\frac{\pi G\rho R^3}{r} & r \geq R \end{cases}$$

which can be written in terms of mass as

$$\Phi(r) = -\frac{GM}{R} \begin{cases} \frac{3}{2} - \frac{1}{2} \left(\frac{r^2}{R^2}\right) & r \leq R \\ \frac{R}{r} & r \geq R \end{cases}$$

The maximum (negative) potential is at  $r = 0$ , and has value

$$\Phi_0 = -\frac{3}{2} \frac{GM}{R}.$$

## 4 About

This is an example Quarto website created to demonstrate how to use Quarto for lecture notes.  
If you have any questions, feel free to email me at [Andy.Young@bristol.ac.uk](mailto:Andy.Young@bristol.ac.uk).