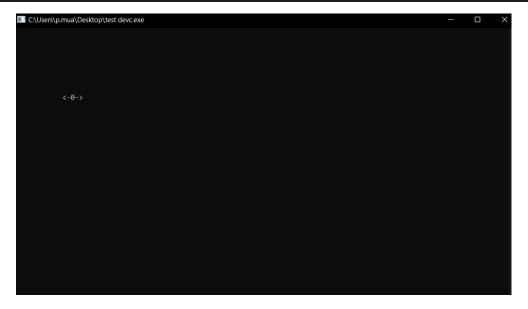
```
#include<stdio.h>
      #include<windows.h>
      #include<conio.h>
      void erase_ship(int x,int y)
 5 🗏 {
            COORD c = \{ x, y \};
            SetConsoleCursorPosition(GetStdHandle(STD_OUTPUT_HANDLE) , c);
            printf("
10
      void draw_ship(int x, int y)
11 📮 {
            COORD c = \{ x, y \};
13
            SetConsoleCursorPosition(GetStdHandle(STD_OUTPUT_HANDLE) , c);
14
            printf(" <-0-> ");
      int main()
17 📮 {
18
            char ch=' ';
            int x=1,y=1;
19
20
            draw_ship(x,y);
21 🗀
            do {
22
            if (_kbhit())
23 🚞
24
                 ch=_getch();
                if(ch=='a' && x >= 1) {draw_ship(--x,y);}
if(ch=='d' && x <= 80) {draw_ship(++x,y);}
if(ch=='w' && y >= 1) {erase_ship(x,y);draw_ship(x,--y);}
if(ch=='s' && y <= 27) {erase_ship(x,y);draw_ship(x,++y);}</pre>
25
26
28
29
                 fflush(stdin);
30
31
            Sleep(100);
            } while (ch!='x');
            return 0;
34
```



https://youtu.be/oZqkpmdm63I