# **Kyle Agent MVP Planning Document**

# **Project Overview**

Kyle is an advanced Al-powered personal assistant designed to function similarly to Jarvis from *Iron Man*. This agent will:

- · See the user's screen
- Hear and analyze guitar notes played
- Engage in context-aware conversations with long-term memory
- Provide an intuitive UI to indicate when it is listening and speaking
- Leverage the latest OpenAl models for advanced speech and conversation

Scalability and documentation are key priorities, ensuring the project can grow and improve over time.

# **Technology Stack & Dependencies**

## **Core AI & Machine Learning**

- OpenAl GPT-4 Turbo or newer Conversational Al and reasoning
- Whisper API Speech and audio recognition
- Vector Database (Weaviate, Pinecone, or ChromaDB) Long-term memory storage
- PyTorch/TensorFlow (Optional) If additional ML processing is required

#### **UI & Interaction**

- **Electron.js or React** Frontend for displaying when Kyle is listening and speaking
- TailwindCSS UI styling

Framer Motion (Optional) - Smooth UI animations

## **Screen & Audio Processing**

- Python OpenCV For screen capturing and analysis
- FFmpeg Audio processing and enhancement
- **pydub** Audio manipulation
- SpeechRecognition (Python) For alternative speech-to-text processing

## **Backend & Storage**

- Node.js (Express.js) or Python (FastAPI/Flask) Backend API to process requests
- MongoDB/PostgreSQL Storing user interaction history
- Redis Caching and quick lookups

## **Development & Deployment**

- Cursor IDE Al-powered coding assistant
- Docker Containerized deployment
- Git & GitHub/GitLab Version control
- Notion or Docusaurus Documentation platform

# **Project Roadmap**

# **Phase 1: MVP Development**

- 1. Set Up the Development Environment
  - Install dependencies and configure API keys
  - Set up a project repository with clear structure

#### 2. Implement Core Functionalities

- Screen capturing and processing
- Audio listening and transcription (Whisper API)

- GPT-powered chatbot with basic long-term memory
- Simple UI with indicators for listening and responding

#### 3. Testing & Refinements

- Test screen/audio input accuracy
- Improve response time and optimize API calls
- UI/UX improvements based on testing feedback

#### 4. Documentation & Deployment

- Write detailed setup and usage documentation
- Prepare for scalability (containerization, cloud deployment options)

# **Manual Setup Actions**

# 1. Install Dependencies

- Install Node.js & npm
- Install Python & pip
- Install required libraries:

pip install openai whisper pydub opencv-python numpy torch npm install express mongoose tailwindcss electron

- Install **FFmpeg** (for audio processing)
- Install **Docker** (if containerizing the project)

# 2. Set Up API Keys

- Generate OpenAl API key (GPT + Whisper)
- Configure environment variables for API keys

## 3. Configure the Development Environment

• Set up Cursor IDE

- Clone the repository from GitHub
- Create a .env file with necessary credentials

# 4. Run the Project Locally

Start the backend server

```
python server.py # or use FastAPI
```

Run the frontend UI

```
npm run dev # if using React/Electron
```

Test Kyle's listening and response capabilities

# 5. Deploy & Optimize

- Deploy backend to a cloud service (AWS, DigitalOcean, or Render)
- Optimize API calls to reduce cost and latency
- Continuously update documentation

# **Future Considerations**

- Implement voice synthesis for more natural responses
- Add multi-user support with authentication
- Improve UI with visual analytics for screen/audio inputs
- Train a custom ML model for enhanced guitar note detection

This document will serve as a reference throughout development. Let me know if any adjustments are needed!