

# Lab: Objects and Classes

# I. Using the Built-in .NET Classes

# Day of Week

You are given a date in format day-month-year. Calculate and print the day of week in English.

## **Examples**

Input	Output
18-04-2016	Monday
27-11-1996	Wednesday

#### Hints

- Read the date as string from the Console.
- Use the method <u>DateTime.ParseExact(string date, format, provider)</u> to convert the input string to object of type <u>DateTime</u>. Use format "d-M-yyyy" and <u>CultureInfo.InvariantCulture</u>.
  - O Alternatively split the input by "-" and you will get the day, month and year as numbers. Now you can create new DateTime(year, month, day).
- The newly created **DateTime** object has property **DayOfWeek**.

#### Randomize Words

You are given a **list of words in one line**. **Randomize their order** and print each word at a separate line.

# Examples

Input	Output	Comments
Welcome to SoftUni and have fun learning programming	learning Welcome SoftUni and fun programming have to	The order of the words in the output will be different after each program execution.

#### Hints

- **Split** the input string by (space) and create an **array of words**.
- Create a random number generator an object **rnd** of type **Random**.
- In a **for-loop exchange each number** at positions 0, 1, ... **words.Length-1** by a number at **random position**. To generate a random number in range use **rnd.** Next(minValue, maxValue). Note that by definition minValue is inclusive, but maxValue is exclusive.
- Print each word in the array on new line.





#### **Big Factorial**

You will receive N – number in range [0 - 1000]. Calculate **Factorial** of N and print the result.

#### **Examples**

Input	Output
50	304140932017133780436126081660647688443776415 68960512000000000000
125	188267717688892609974376770249160085759540364 871492425887598231508353156331613598866882932 889495923133646405445930057740630161919341380 597818883457558547055524326375565007131770880 00000000000000000000000000000

#### Hints

Use the class BigInteger from the built-in .NET library System.Numerics.dll.

1. Import the namespace "System.Numerics":

2. Use the type **BigInteger** to calculate the number **factorial**.

3. Loop from 2 to N and multiply every number with factorial.

# II. Defining Simple Classes

## Songs

Define a class **Song**, which holds the following information about songs: **Type List**, **Name** and **Time**.

On the first line you will receive the number of songs - N.

On the **next N-lines** you will be receiving data in the following format:

"{typeList}\_{name}\_{time}".

On the last line you will receive **Type List / "all".** Print only the **Names of the songs** which are from that **Type List / All songs**.

# **Examples**

Input	Output
3	DownTown
favourite_DownTown_3:14	Kiss
favourite_Kiss_4:16	Smooth
favourite_Smooth	Criminal
Criminal_4:01	





favourite	
favourite_DownTown_3:14 listenLater_Andalouse_3:24 favourite_In To The Night_3:58 favourite_Live It Up_3:48 listenLater	Andalouse
<pre>2 like_Replay_3:15 ban_Photoshop_3:48 all</pre>	Replay Photoshop

#### Solution

Define class Song with properties: Type List, Name and Time.

```
class Song
{
   public string TypeList { get; set; }

   public string Name { get; set; }

   public string Time { get; set; }
}
```

Read the input lines, make collection and store the data.

```
int numSongs = int.Parse(Console.ReadLine());
List<Song> songs = new List<Song>();

for (int i = 0; i < numSongs; i++)
{
    string[] data = Console.ReadLine().Split("_");
    string type = data[0];
    string name = data[1];
    string time = data[2];

    Song song = new Song();

    song.TypeList = type;
    song.Name = name;
    song.Time = time;

    songs.Add(song);
}</pre>
```

Finally read your last line – **Type List** and **print** the result.





```
string typeList = Console.ReadLine();

if (typeList == "all")
{
    foreach (Song song in songs)
    {
        Console.WriteLine(song.Name);
    }
}
else
{
    foreach (Song song in songs)
    {
        if (song.TypeList == typeList)
        {
            Console.WriteLine(song.Name);
        }
    }
}
```

You can use LINQ to filter the collection.

```
List<Song> filteredSongs = songs
   .Where(s => s.TypeList == typeList)
   .ToList();

foreach (Song song in filteredSongs)
{
    Console.WriteLine(song.Name);
}
```

#### Students

Define a class **Student**, which holds the following information about students: **first name**, **last name**, **age** and **hometown**.

Read list of students until you receive "end" command. After that, you will receive a city name. Print only students which are from the given city, in the following format: "{firstName} {lastName} is {age} years old.".

# Examples

Input	Output
John Smith 15 Sofia Peter Ivanov 14 Plovdiv Linda Bridge 16 Sofia Simon Stone 12 Varna end Sofia	John Smith is 15 years old. Linda Bridge is 16 years old.
Anthony Taylor 15 Chicago David Anderson 16 Washington Jack Lewis 14 Chicago David Lee 14 Chicago	Anthony Taylor is 15 years old. Jack Lewis is 14 years old. David Lee is 14 years old.





end	
Chicago	

#### Solution

Define a class student with the following properties: FirstName, LastName, Age and City.

```
public class StartUp
{
    public static void Main()
    {
      }
}

class Student
{
    public string FirstName { get; set; }

    public string LastName { get; set; }

    public int Age { get; set; }

    public string City { get; set; }
}
```

#### Read a list of students.

```
List<Student> students = new List<Student>();
string line = Console.ReadLine();
while (line != "end")
   string[] tokens = line.Split();
   string firstName = tokens[0];
   string lastName = tokens[1];
   int age = int.Parse(tokens[2]);
   string city = tokens[3];
   Student student = new Student()
        FirstName = firstName,
       LastName = lastName,
        Age = age,
        City = city
   };
   students.Add(student);
   line = Console.ReadLine();
```

Read a city name and print only students which are from the given city.

```
string filterCity = Console.ReadLine();

foreach (Student student in students)
{
    if (student.City == filterCity)
    {
        Console.WriteLine($"{student.FirstName} {student.LastName} is {student.Age} years old.");
    }
}
```





You can filter the students with LINQ.

```
List<Student> filteredStudents = students
    .Where(s => s.City == filterCity)
    .ToList();

foreach (Student student in filteredStudents)
{
    Console.WriteLine($"{student.FirstName} {student.LastName} is {student.Age} years old.");
}
```

# Students 2.0

Use the class from the previous problem. If you receive a student which already exists (**first** name and last name should be unique) overwrite the information.

Input	Output
John Smith 15 Sofia Peter Ivanov 14 Plovdiv Peter Ivanov 25 Plovdiv Linda Bridge 16 Sofia Linda Bridge 27 Sofia Simon Stone 12 Varna end Sofia	John Smith is 15 years old. Linda Bridge is 27 years old.
Anthony Taylor 15 Chicago David Anderson 16 Washington Jack Lewis 14 Chicago David Lee 14 Chicago Jack Lewis 26 Chicago David Lee 18 Chicago end Chicago	Anthony Taylor is 15 years old. Jack Lewis is 26 years old. David Lee is 18 years old.

# Hints

Check if the given student already exists.





```
if (IsStudentExisting(students, firstName, lastName))
{
}
else
{
    Student student = new Student()
    {
        FirstName = firstName,
        LastName = lastName,
        Age = age,
        City = city
    };
    students.Add(student);
}
```

```
static bool IsStudentExisting(List<Student> students, string firstName, string lastName)
{
    foreach (Student student in students)
    {
        if (student.FirstName == firstName && student.LastName == lastName)
        {
            return true;
        }
    }
    return false;
}
```

Overwrite the student information.

First, we have to find the existing student.

```
if (IsStudentExisting(students, firstName, lastName))
{
   Student student = GetStudent(students, firstName, lastName);
}
```

```
static Student GetStudent(List<Student> students, string firstName, string lastName)
{
    Student existingStudent = null;

    foreach (Student student in students)
    {
        if (student.FirstName == firstName && student.LastName == lastName)
        {
            existingStudent = student;
        }
    }

    return existingStudent;
}
```

Finally, we have to overwrite the information.





```
if (IsStudentExisting(students, firstName, lastName))
{
   Student student = GetStudent(students, firstName, lastName);
   student.FirstName = firstName;
   student.LastName = lastName;
   student.Age = age;
   student.City = city;
}
```

We can use LINQ as well.

```
student student = students.FirstOrDefault(s => s.FirstName == firstName && s.LastName == lastName);
if (student == null)
{
    students.Add(new Student())
    {
        FirstName = firstName,
            LastName = lastName,
            Age = age,
            City = city
    });
}
else
{
    student.FirstName = firstName;
    student.LastName = lastName;
    student.Age = age;
    student.City = city;
}
```

**FirstOrDefault** returns the first occurrence or the default value (null in this case).

#### Store Boxes

Define a class Item which contains these properties: Name and Price.

Define a class Box which contains these properties: Serial Number, Item, Item Quantity and Price for a Box.

Until you receive "end" you will be receiving data in the following format: {Serial Number} {Item Name} {Item Quantity} {itemPrice}

The **Price of one box** has to be calculated: **itemQuantity** \* **itemPrice.** 

Print all the boxes, ordered descending by price for a box, in the following format:

```
{boxSerialNumber}
```

```
-- {boxItemName} - ${boxItemPrice}: {boxItemQuantity}
```

-- \${boxPrice}

Price should be formatted to the 2<sup>nd</sup> character after the decimal point.

#### **Examples**





```
19861519 Dove 15 2.50
                            37741865
86757035 Butter 7 3.20
                            -- Samsung - $1000.00: 10
39393891 Orbit 16 1.60
                            -- $10000.00
37741865 Samsung 10 1000
                            19861519
end
                            -- Dove - $2.50: 15
                            -- $37.50
                            39393891
                            -- Orbit - $1.60: 16
                            -- $25.60
                            86757035
                            -- Butter - $3.20
                            -- $22.40
48760766 Alcatel 8 100
                            97617240
97617240 Intel 2 500
                            -- Intel - $500.00: 2
83840873 Milka 20 2.75
                            -- $1000.00
35056501 SneakersXL 15
                            48760766
1.50
                            -- Alcatel - $100.00:
end
                            -- $800.00
                            83840873
                                        $2.75: 20
                            -- Milka -
                            -- $55.00
                            35056501
                             -- SneakersXL - $1.50: 15
                             -- $22.50
```

#### Hints

This is how your class Box should look like.

```
class Box
{
   public string SerialNumber { get; set; }
   public Item Item { get; set; }
   public int Quantity { get; set; }
   public decimal PriceBox { get; set; }
}
```

Create instance of Item so when you try to set a value to some of the properties, will not throw you an exception.

There are two ways to do that:

First you can create new instance of Item in the **Box constructor**.





```
class Box
{
    public Box()
    {
        Item = new Item();
    }

    public string SerialNumber { get; set; }

    public Item Item { get; set; }

    public int Quantity { get; set; }

    public decimal PriceBox { get; set; }
}
```

Or every time you create new Box on the next line just access the Item property and create new instance.

```
Box box = new Box();
box.Item = new Item();
```

# Vehicle Catalogue

Your task is to create Vehicle catalogue which contains only Trucks and Cars.

Define class Truck with these properties: Brand, Model and Weight.

Define class Car with these properties: Brand, Model and Horse Power.

Define class Catalog with these properties: Collections of Trucks and Cars.

You have to read your input until you receive the "end" command.

The input will be in following format: {type}/{brand}/{model}/{horse power / weight}

In the end you have to print all vehicles ordered alphabetical by brand, in the following format:

#### Cars:

```
{Brand}: {Model} - {Horse Power}hp
```

Trucks:

```
{Brand}: {Model} - {Weight}kg
```

# Examples

Input	Output
Car/Audi/A3/110	Cars:
Car/Maserati/Levante/350	Audi: A3 - 110hp
Truck/Mercedes/Actros/9019	Maserati: Levante - 350hp





Car/Porsche/Panamera/375 end	Porsche: Panamera - 375hp Trucks: Mercedes: Actros - 9019kg
Car/Subaru/Impreza/152	Cars:
Car/Peugeot/307/109	Peugeot: 307 - 109hp
end	Subaru: Impreza - 152hp

# Hints

This is how your class **Catalog** should look like.

```
class CatalogVehicle
{
    public List<Car> Cars { get; set; }
    public List<Truck> Trucks { get; set; }
}
```

Don't forget to **create instance for the two Lists**.

You can do it in the **constructor of catalogue** or **after you create instance of catalogue** you have to access Cars and Trucks and then to create new instance.

