

# Data Structures and Algorithms

## LECTURE 06: SEARCHING ALGORITHMS

- Searching Algorithms
  - Linear Search
  - Binary Search

- **Search algorithm** == an algorithm for finding an item with specified properties among a collection of items
- Different types of searching algorithms:
  - For virtual search spaces
    - Satisfy specific mathematical equations
    - Try to exploit partial knowledge about a structure
  - For sub-structures of a given structure
    - A graph, a string, a finite group
  - Search for the min / max of a function, etc.

# Linear Search

- **Linear search** finds a particular value in a list
  - Checking every one of the elements
  - One at a time, in sequence
  - Until the desired one is found
- Worst & average performance:  $O(n)$
- See the **visualization**

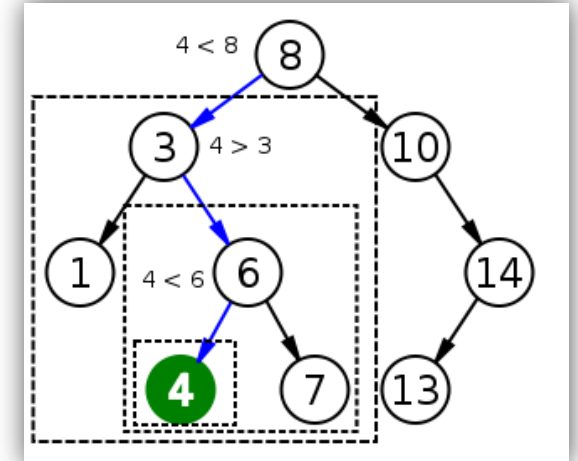
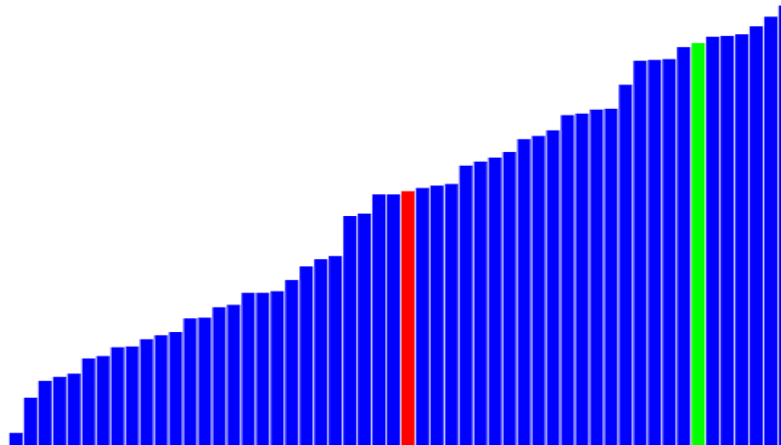
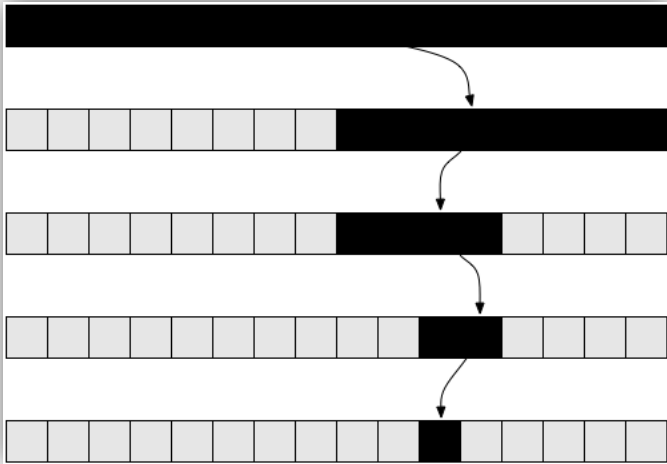
```
for each item in the list:  
    if that item has the desired value,  
        return the item's location  
return nothing
```

# Linear Search

```
int LinearSearch(int arr[], int x)
{
    int n = arr.length;
    for (int i = 0; i < n; i++)
    {
        if (arr[i] == x)
            return i;
    }
    return -1;
}
```

# Binary Search

- **Binary search** finds an item within a ordered data structure
- At each step, compare the input with the middle element
  - The algorithm repeats its action to the left or right sub-structure
- Average performance:  $O(\log(n))$
- See the **visualization**



# Binary Search (Iterative)

```
int binarySearch(int arr[], int key, int start, int end) {  
    while (end >= start) {  
        int mid = (start + end) / 2;  
        if (arr[mid] < key)  
            start = mid + 1;  
        else if (arr[mid] > key)  
            end = mid - 1;  
        else  
            return mid;  
    }  
    return KEY_NOT_FOUND;  
}
```

- **Searching** algorithms
  - Binary Search, Linear Search