



Long Pham

Software Developer

📍 Ho Chi Minh City, Vietnam

I'm a software engineer who enjoys solving problems and the amount of dopamine that it brings. I have 2 years of experience in the industry, working as both a desktop app developer and a web developer.

🐙 [phamduylong](#)

🌐 [longph.dev](#)

✉️ longphamduy2002@gmail.com

🌐 [duy-long.pham](#)

Work Experience

digia Junior Software Developer • [Digia Plc](#)

March 2023 - Present

Digia is a Finnish consultant business that provides financial solutions to its clients. I work in the DiFs unit, building back office software for major banks in Finland and Sweden. My main responsibilities at the company are:

- Maintaining software products
- Implementing new features into products
- Constructing delivery packages for customers
- Improving and optimizing legacy code

Stack: C#, VB.NET, SQL Server, OracleDB, HTML, CSS, JavaScript, TypeScript, jQuery, KendoUI

Education



Bachelor of Engineering • [Metropolia UAS](#)

August 2020 - November 2024

Metropolia UAS is the biggest university of applied sciences in Finland. I enrolled to the school's Information Technology programme in 2020 and majored in Embedded Systems. In 2024, I graduated from Metropolia with a GPA of 3.2.

Projects



Skeleton Design System • [Skeleton](#)

November 2023 - Present

Skeleton is an open-source design system that leverages Tailwind to create modern and easy-to-use web components. Moreover, Skeleton offers a range of well-crafted widgets for Svelte and React projects, providing its users with a collection of ready-made UI components. I'm part of the core team maintaining Skeleton.

Stack: Svelte, React, HTML, Tailwind, JavaScript, TypeScript