

Probabilistic Context-Free Grammar

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- **Probabilistic Context-Free Grammar**

- Definition and examples

- Properties and usage

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- **Inside and Outside Probabilities**

- Definitions
 - Algorithms

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- Idea, formal description and properties

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- A **probabilistic context-free grammar** (PCFG; also called stochastic CFG, SCFG) is a context-free grammar, where a certain **probability** is assigned to each rule.
 - Thus, some derivations become more likely than other.

Definition

A **PCFG** G is a quintuple $G = (M, T, R, S, P)$, where

- $M = \{N^i : i = 1, \dots, n\}$ is a set of *nonterminals*
- $T = \{w^k : k = 1, \dots, V\}$ is a set of *terminals*
- $R = \{N^i \rightarrow \zeta^j : \zeta^j \in (M \cup T)^*\}$ is a set of *rules*
- $S = N^1$ is the *start symbol*
- P is a corresponding set of **probabilities** on rules such that

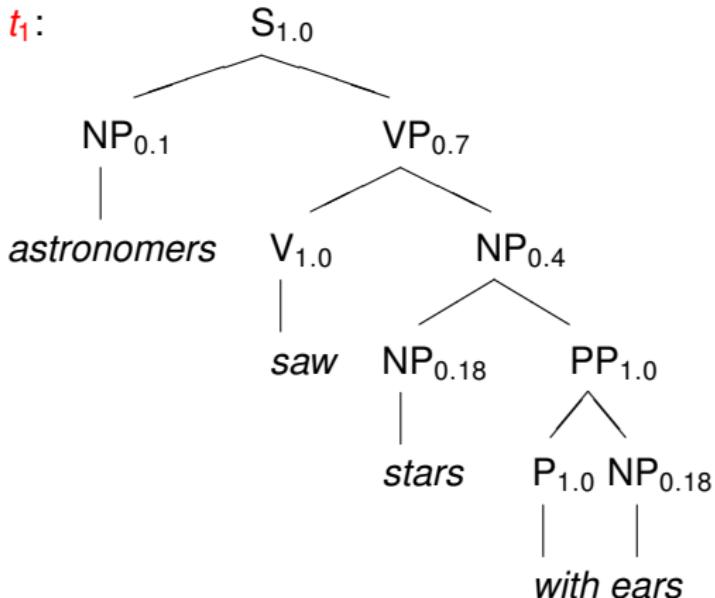
$$\forall i \sum_j P(N^i \rightarrow \zeta^j) = 1$$

Notations

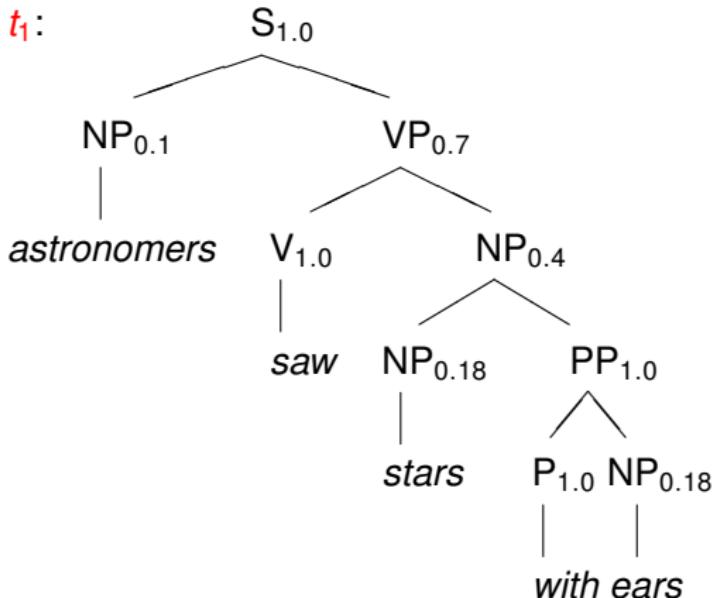
G	Grammar (PCFG)
$L(G)$	Language generated by grammar G
t	Parse tree
$\{N^1, \dots, N^n\}$	Nonterminal vocabulary
$\{w^1, \dots, w^V\}$	Terminal vocabulary
N^1	Start symbol
$w_1 \dots w_m$	Sentence to be parsed
N_{pq}^j	Nonterminal N^j spans positions p through q in string
$\alpha_j(p, q)$	Outside probabilities
$\beta_j(p, q)$	Inside probabilities

$S \rightarrow NP VP$	1.0
$PP \rightarrow P NP$	1.0
$VP \rightarrow V NP$	0.7
$VP \rightarrow VP PP$	0.3
$P \rightarrow with$	1.0
$V \rightarrow saw$	1.0
$NP \rightarrow NP PP$	0.4
$NP \rightarrow astronomers$	0.1
$NP \rightarrow ears$	0.18
$NP \rightarrow saw$	0.04
$NP \rightarrow stars$	0.18
$NP \rightarrow telescopes$	0.1

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 $t_1:$ 

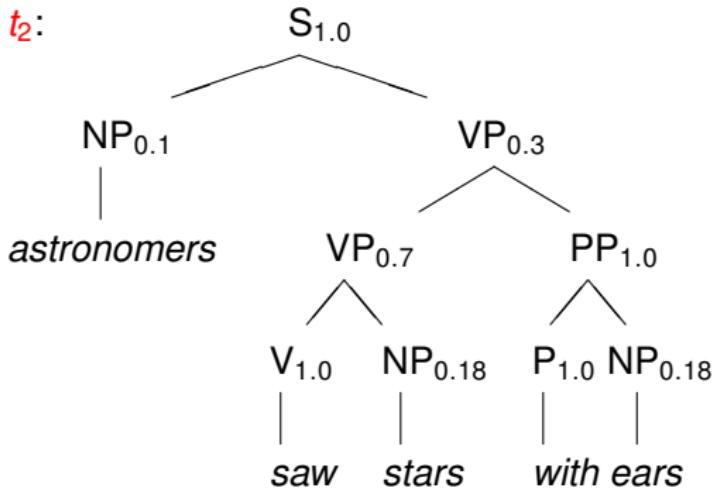
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 $t_1:$ 

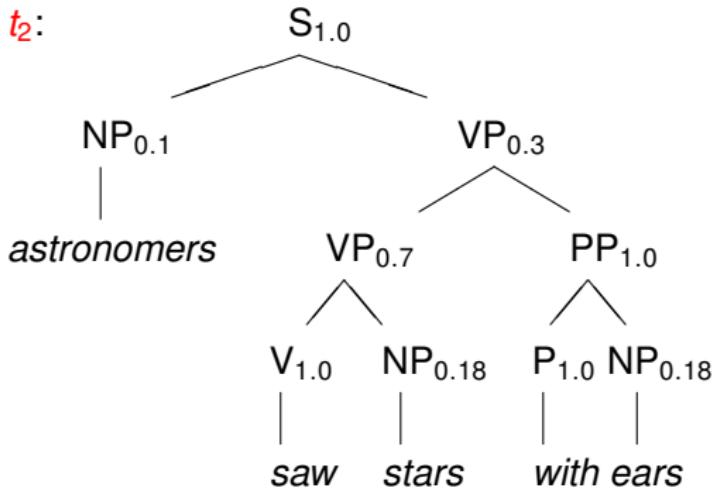
$$\begin{aligned}
 P(t_1) &= 1.0 \times 0.1 \times 0.7 \times 1.0 \times 0.4 \times 0.18 \times 1.0 \times 1.0 \times 0.18 \\
 &= 0.0009072
 \end{aligned}$$

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 $t_2:$ 

$S \rightarrow NP VP$	1.0
$PP \rightarrow P NP$	1.0
$VP \rightarrow V NP$	0.7
$VP \rightarrow VP PP$	0.3
$P \rightarrow with$	1.0
$V \rightarrow saw$	1.0
$NP \rightarrow NP PP$	0.4
$NP \rightarrow astronomers$	0.1
$NP \rightarrow ears$	0.18
$NP \rightarrow saw$	0.04
$NP \rightarrow stars$	0.18
$NP \rightarrow telescopes$	0.1

 $t_2:$ 

$$\begin{aligned}
 P(t_2) &= 1.0 \times 0.1 \times 0.3 \times 0.7 \times 1.0 \times 0.18 \times 1.0 \times 1.0 \times 0.18 \\
 &= 0.0006804
 \end{aligned}$$

- For the sentence

astronomers saw stars with ears,

we can construct 2 parse trees.

$$P(t_1) = 0.0009072$$

$$P(t_2) = 0.0006804$$

- Sentence probability:

$$P(w_{15}) = P(t_1) + P(t_2)$$

$$P(w_{15}) = 0.0009072 + 0.0006804$$

$$P(w_{15}) = 0.0015876$$

① Place invariance

$$\forall k, l \ P(N_{k(k+c)}^j \rightarrow \zeta) = P(N_{l(l+c)}^j \rightarrow \zeta)$$

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$$\forall k, l \ P(N_{k(k+c)}^j \rightarrow \zeta) = P(N_{l(l+c)}^j \rightarrow \zeta)$$

② Context-free

$$P(N_{kl}^j \rightarrow \zeta | \text{anything outside } k \text{ through } l) = P(N_{kl}^j \rightarrow \zeta)$$

① Place invariance

$$\forall k, l \ P(N_{k(k+c)}^j \rightarrow \zeta) = P(N_{l(l+c)}^j \rightarrow \zeta)$$

② Context-free

$$P(N_{kl}^j \rightarrow \zeta | \text{anything outside } k \text{ through } l) = P(N_{kl}^j \rightarrow \zeta)$$

③ Ancestor-free

$$P(N_{kl}^j \rightarrow \zeta | \text{any ancestor nodes outside } N_{kl}^j) = P(N_{kl}^j \rightarrow \zeta)$$

- Gives a probabilistic language model.
- Can give some idea of the plausibility of different parses of ambiguous sentences.
 - However, only structure is taken into account, no lexical co-occurrence.
- Good for grammar induction.
 - Can be learned from positive data alone.
- Robust, able to deal with grammatical mistakes.
- In practice, PCFG shows to be a worse language model for English than n -gram models (no lexical context).
- However, we could combine the strengths of PCFGs (sentence structure) and n -gram models (lexical co-occurrence).

- ① Probability of a sentence w_{1m} according to grammar G :

$$P(w_{1m}|G) = ?$$

- We will consider grammars in Chomsky Normal Form (without loss of generality).

- ① Probability of a sentence w_{1m} according to grammar G :

$$P(w_{1m}|G) = ?$$

- ② The most likely parse for a sentence:

$$\arg \max_t P(t|w_{1m}, G) = ?$$

- We will consider grammars in Chomsky Normal Form (without loss of generality).

① Probability of a sentence w_{1m} according to grammar G :

$$P(w_{1m}|G) = ?$$

② The most likely parse for a sentence:

$$\arg \max_t P(t|w_{1m}, G) = ?$$

③ Setting rule probabilities to maximize the probability of a sentence:

$$\arg \max_G P(w_{1m}|G) = ?$$

- We will consider grammars in Chomsky Normal Form (without loss of generality).

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Definition

Sentence probability of a sentence w_{1m} according to grammar G :

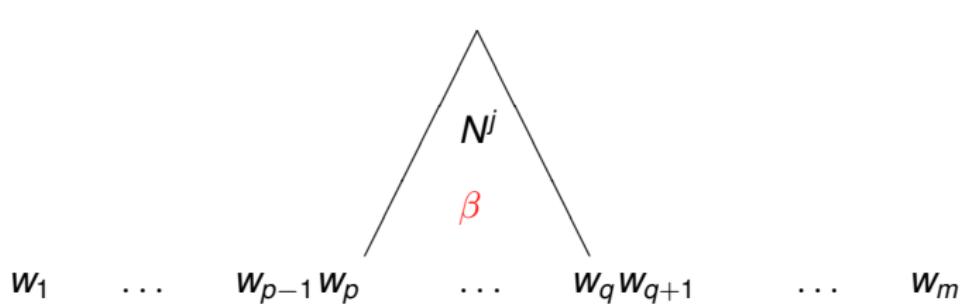
$$P(w_{1m}|G) = \sum_t P(w_{1m}, t)$$

where t is a parse tree of the sentence.

- Trivial solution:
Find all parse trees, calculate and sum up their probabilities.
- Problem:
Exponential time complexity in general - unsuitable in practice.
- Efficient solution:
Using **inside** and **outside** probabilities.

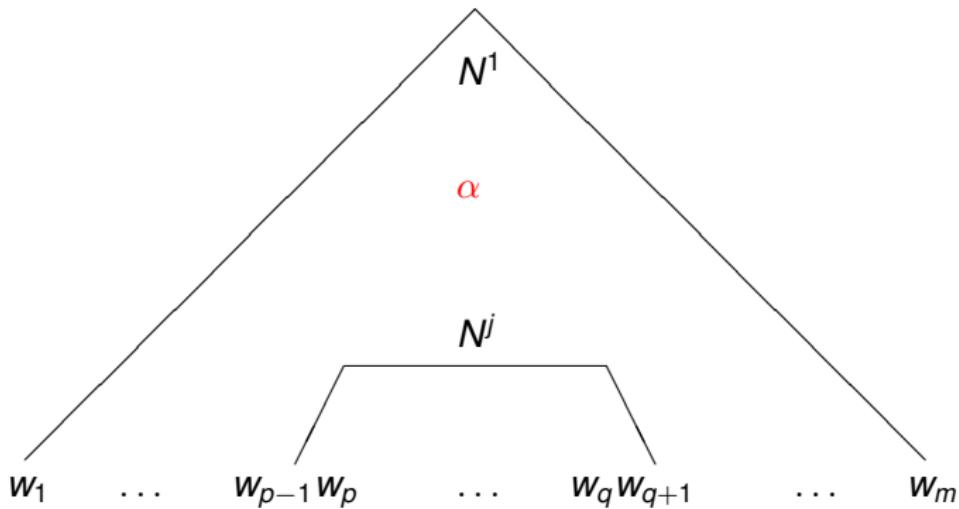
Definition

- **Inside** probability: $\beta_j(p, q) = P(w_{pq} | N_{pq}^j, G)$



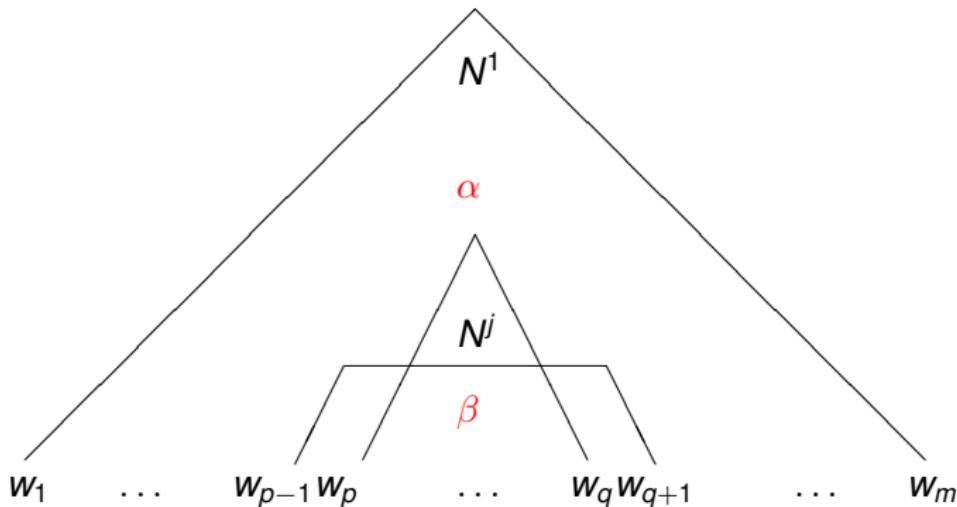
Definition

- **Outside** probability: $\alpha_j(p, q) = P(w_{1(p-1)}, N_{pq}^j, w_{(q+1)m} | G)$



Definition

- **Inside** probability: $\beta_j(p, q) = P(w_{pq} | N_{pq}^j, G)$
- **Outside** probability: $\alpha_j(p, q) = P(w_1(p-1), N_{pq}^j, w_{(q+1)m} | G)$



- Dynamic programming algorithm based on **inside probabilities**:

$$P(w_{1m}|G) = P(w_{1m}|N_{1m}^1, G) = \beta_1(1, m)$$

- Calculates the inside probabilities recursively, **bottom up**.

- ① Base case:

$$\beta_j(k, k) = P(w_k|N_{kk}^j, G) = P(N^j \rightarrow w_k|G)$$

- ② Induction:

$$\begin{aligned}\beta_j(p, q) &= P(w_{pq}|N_{pq}^j, G) \\ &= \sum_{r,s} \sum_{d=p}^{q-1} P(N^j \rightarrow N^r N^s) \beta_r(p, d) \beta_s(d+1, q)\end{aligned}$$

```

graph TD
    Nj[N^j] --- Nr[N^r]
    Nj --- Ns[N^s]
    Nr --- wp[w_p]
    Nr --- wd[w_d]
    Ns --- wdplus1[w_{d+1}]
    Ns --- wq[w_q]
  
```

Inside Algorithm – Example



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	1	2	3	4	5
1					
2					
3					
4					
5					
	<i>astronomers</i>	<i>saw</i>	<i>stars</i>	<i>with</i>	<i>ears</i>

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	1	2	3	4	5
1	$\beta_{NP} = 0.1$				
2					
3					
4					
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	1	2	3	4	5
1	$\beta_{NP} = 0.1$				
2		$\beta_{NP} = 0.04$ $\beta_V = 1.0$	$\beta_{VP} = 0.126$		
3			$\beta_{NP} = 0.18$		
4				$\beta_P = 1.0$	
5					$\beta_{NP} = 0.18$
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4				$\beta_P = 1.0$	$\beta_{PP} = 0.18$
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1	$\beta_{NP} = 0.1$		$\beta_S = 0.0126$		
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3			$\beta_{NP} = 0.18$		$\beta_{NP} = 0.01296$
4				$\beta_P = 1.0$	$\beta_{PP} = 0.18$
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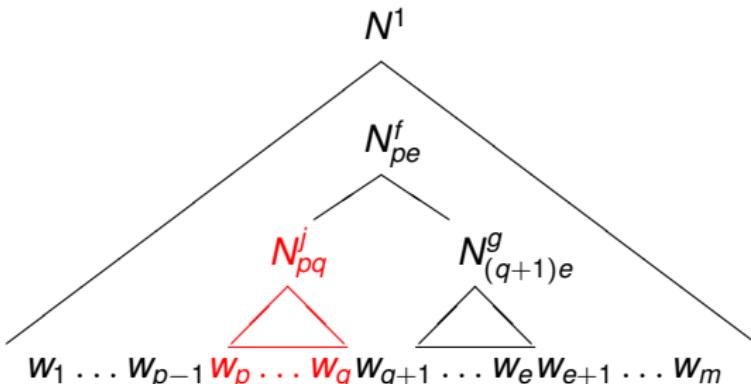
	1	2	3	4	5
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- Dynamic programming algorithm based on **outside probabilities**:

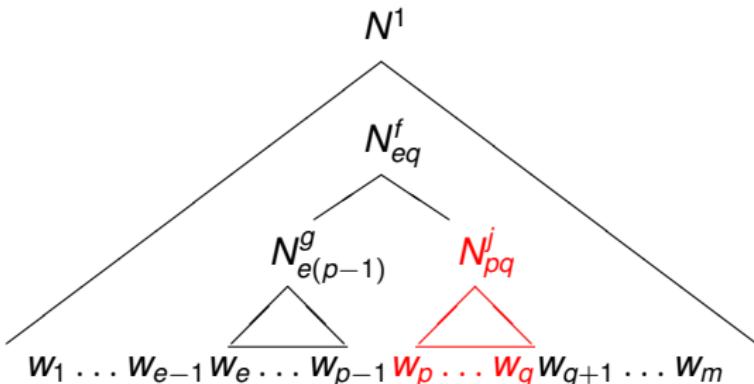
$$\begin{aligned} P(w_{1:m}|G) &= \sum_j P(w_{1:(k-1)}, w_k, w_{(k+1):m}, N_{kk}^j | G) \\ &= \sum_j P(w_{1:(k-1)}, N_{kk}^j, w_{(k+1):m} | G) \\ &\quad \times P(w_k | w_{1:(k-1)}, N_{kk}^j, w_{(k+1):m}, G) \\ &= \sum_j \alpha_j(k, k) P(N^j \rightarrow w_k) \end{aligned}$$

for any k such that $1 \leq k \leq m$.

- Calculates the outside probabilities recursively, **top down**.
- Requires reference to inside probabilities.



$$\alpha_j(p, q) = \sum_{f,g} \sum_{e=q+1}^m \alpha_f(p, e) P(N^f \rightarrow N^j N^g) \beta_g(q+1, e)$$



$$\alpha_j(p, q) = \sum_{f,g} \sum_{e=1}^{p-1} \alpha_f(e, q) P(N^f \rightarrow N^g N^j) \beta_g(e, p-1)$$

① Base case:

$$\begin{aligned}\alpha_1(1, m) &= 1 \\ \alpha_j(1, m) &= 0 \text{ for } j \neq 1\end{aligned}$$

② Induction:

$$\begin{aligned}\alpha_j(p, q) &= \left[\sum_{f,g} \sum_{e=q+1}^m \alpha_f(p, e) P(N^f \rightarrow N^j N^g) \beta_g(q+1, e) \right] \\ &\quad + \left[\sum_{f,g} \sum_{e=1}^{p-1} \alpha_f(e, q) P(N^f \rightarrow N^g N^j) \beta_g(e, p-1) \right]\end{aligned}$$



- Using inside probabilities:

$$P(w_{1m}|G) = \beta_1(1, m)$$

- Using outside probabilities:

$$P(w_{1m}|G) = \sum_j \alpha_j(k, k) P(N^j \rightarrow w_k)$$

for any k such that $1 \leq k \leq m$.

- Probability of a sentence w_{1m} and that there is some constituent spanning from word p to q :

$$P(w_{1m}, N_{pq}|G) = \alpha_j(p, q) \beta_j(p, q)$$

- Modification of the **inside algorithm**:
 - Find the maximum element of the sum in each step.
 - Record which rule gave this maximum.
- We can define **accumulators** (similar to Viterbi algorithm for HMM):

$$\delta_i(p, q) = \text{the highest probability parse of a subtree } N_{pq}^i$$



- ① Base case:

$$\delta_i(p, p) = P(N^i \rightarrow w_p)$$

- ② Induction:

$$\delta_i(p, q) = \max_{\substack{1 \leq j, k \leq n \\ p \leq r < q}} P(N^i \rightarrow N^j N^k) \delta_j(p, r) \delta_k(r + 1, q)$$

Backtrace:

$$\psi_i(p, q) = \arg \max_{(j, k, r)} P(N^i \rightarrow N^j N^k) \delta_j(p, r) \delta_k(r + 1, q)$$

- ③ Termination:

$$P(\hat{t}) = \delta_1(1, m)$$

We need to reconstruct the parse tree \hat{t} .

- **Probabilistic Context-Free Grammar**
 - Definition and examples
 - Properties and usage
- **Inside and Outside Probabilities**
 - Definitions
 - Algorithms
- **Inside-Outside Algorithm**
 - Idea, formal description and properties

- Assume a certain **topology** of the grammar G given in advance.
 - Number of terminals and nonterminals.
 - Name of the start symbol.
 - Set of rules (we can have a given structure of the grammar, but we can also assume all possible rewriting rules exist).
- We want to set the probabilities of rules to **maximize the likelihood of the training data**.

$$\hat{P}(N^j \rightarrow \zeta) = \frac{C(N^j \rightarrow \zeta)}{\sum_{\gamma} C(N^j \rightarrow \gamma)}$$

where $C(x)$ is the number of times the rule x is used.

- Trivial if we have a **parsed corpus** for training.

- Usually, a parsed training corpus is not available.
- **Hidden data problem** - we can only directly see the probabilities of sentences, not rules.
- We can use an **iterative algorithm** to determine improving estimates - the **inside-outside algorithm**.

Idea

- ① Begin with a given grammar topology and some initial probability estimates for rules.
- ② The probability of each parse of a training sentence according to G will act as our confidence in it.
- ③ Sum the probabilities of each rule being used in each place to give an expectation of how often each rule was used.
- ④ Use the expectations to refine the probability estimates - increase the likelihood of the training corpus according to G .

$$\begin{aligned}\alpha_j(p, q)\beta_j(p, q) &= P(w_{1m}, N_{pq}^j | G) \\ &= P(w_{1m} | G)P(N_{pq}^j | w_{1m}, G) \\ P(N_{pq}^j | w_{1m}, G) &= \frac{\alpha_j(p, q)\beta_j(p, q)}{P(w_{1m} | G)}\end{aligned}$$

- To estimate the count of times the nonterminal N^j is used in the derivation:

$$E(N^j \text{ is used in the derivation}) = \sum_{p=1}^m \sum_{q=p}^m \frac{\alpha_j(p, q)\beta_j(p, q)}{P(w_{1m} | G)} \quad (1)$$

- If N^j is not a preterminal, we can substitute the inductive definition of β . Then, $\forall r, s, p, q$:

$$P(N_{pq}^j | w_{1m}, G) = \frac{\sum_{d=p}^{q-1} \alpha_j(p, q) P(N^j \rightarrow N^r N^s) \beta_r(p, d) \beta_s(d+1, q)}{P(w_{1m} | G)}$$

- To estimate the number of times this rule is used in the derivation:

$$E(N^j \rightarrow N^r N^s, N^j \text{ used})$$

$$= \frac{\sum_{p=1}^{m-1} \sum_{q=p+1}^m \sum_{d=p}^{q-1} \alpha_j(p, q) P(N^j \rightarrow N^r N^s) \beta_r(p, d) \beta_s(d+1, q)}{P(w_{1m} | G)} \quad (2)$$

- For the maximization step, we want:

$$\hat{P}(N^j \rightarrow N^r N^s) = \frac{E(N^j \rightarrow N^r N^s, N^j \text{ used})}{E(N^j \text{ used})}$$

- Reestimation formula:

$$\hat{P}(N^j \rightarrow N^r N^s) = (1)/(2)$$

$$= \frac{\sum_{p=1}^{m-1} \sum_{q=p+1}^m \sum_{d=p}^{q-1} \alpha_j(p, q) P(N^j \rightarrow N^r N^s) \beta_r(p, d) \beta_s(d + 1, q)}{\sum_{p=1}^m \sum_{q=p}^m \alpha_j(p, q) \beta_j(p, q)} \quad (3)$$

- Analogically for preterminals, we get:

$$\hat{P}(N^j \rightarrow w^k) = \frac{\sum_{h=1}^m \alpha_j(h, h) P(w_h = w^k) \beta_j(h, h)}{\sum_{p=1}^m \sum_{q=p}^m \alpha_j(p, q) \beta_j(p, q)} \quad (4)$$

Method

- ① Initialize probabilities of rules in G .
 - ② Calculate inside probabilities for the training sentence.
 - ③ Calculate outside probabilities for the training sentence.
 - ④ Update the rule probabilities using reestimation formulas (3) and (4).
 - ⑤ Repeat from step 2 until the change in estimated rule probabilities is sufficiently small.
- The probability of the training corpus according to G will improve (or at least not get worse):

$$P(W|G_{i+1}) \geq P(W|G_i)$$

where i is the current iteration of training.



- Time complexity:

For each sentence, each iteration of training is $O(m^3 n^3)$, where m is the length of the sentence and n is the number of nonterminals in the grammar.

- Relatively slow compared to linear models (such as HMM).
- Problems with local maxima, highly sensitive to the initialization of parameters.
- Generally, we cannot guarantee any resemblance between the trained grammar and the kinds of structures commonly used in NLP (NP, VP, etc.). The only hard constraint is that N^1 remains the start symbol.
 - We could impose further constraints.

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Thank you for your attention!

End