

```
/*@non_generated* Template T
int sum(int a, int b, int c) {
    int size;
{
    int varName = a;
    AnsiMarshall(&pBuffer, &varName);
    size += sizeof(a);
}
{
    int varName = b;
    AnsiMarshall(&pBuffer, &varName);
    size += sizeof(b);
}
{
    int varName = c;
    AnsiMarshall(&pBuffer, &varName);
    size += sizeof(c);
}
size = size + 3;
send(pBuffer, size);
}
```