

Template T

```
/*@non generated*/
int sum(int a, int b, int c) {
    int size;
    {
        int varName = a;
        AnsiMarshall(&pBuffer, &varName);
        size += sizeof(a);
    }
    {
        int varName = b;
        AnsiMarshall(&pBuffer, &varName);
        size += sizeof(b);
    }
    {
        int varName = c;
        AnsiMarshall(&pBuffer, &varName);
        size += sizeof(c);
    }
    size = size + 3;
    send(pBuffer, size);
}
```