HW4

Completed by: TODO YOUR NAME HERE

Remember, the authoritative HW4 instructions are on the course website: http://www.cs.tufts.edu/comp/135/2019s/hw4.html (http://www.cs.tufts.edu/comp/

Please report any questions to the course Piazza page:

```
In [2]: import os import numpy as np import pandas as pd import time import warnings

from sklearn.neural_network import MLPClassifier

from matplotlib import pyplot as plt import seaborn as sns

In [3]: from MLPClassifierWithSolverLBFGS import MLPClassifierLBFGS

In [4]: from viz_tools_for_binary_classifier import plot_pretty_probabilities_fo
r_clf

In [5]: %matplotlib inline
```

Problem 1: XOR

```
In [6]: # Load data
    x_tr_N2 = np.loadtxt('./data_xor/x_train.csv', skiprows=1, delimiter=',')
    x_te_N2 = np.loadtxt('./data_xor/x_test.csv', skiprows=1, delimiter=',')

y_tr_N = np.loadtxt('./data_xor/y_train.csv', skiprows=1, delimiter=',')
    y_te_N = np.loadtxt('./data_xor/y_test.csv', skiprows=1, delimiter=',')

assert x_tr_N2.shape[0] == y_tr_N.shape[0]
    assert x_te_N2.shape[0] == y_te_N.shape[0]
```

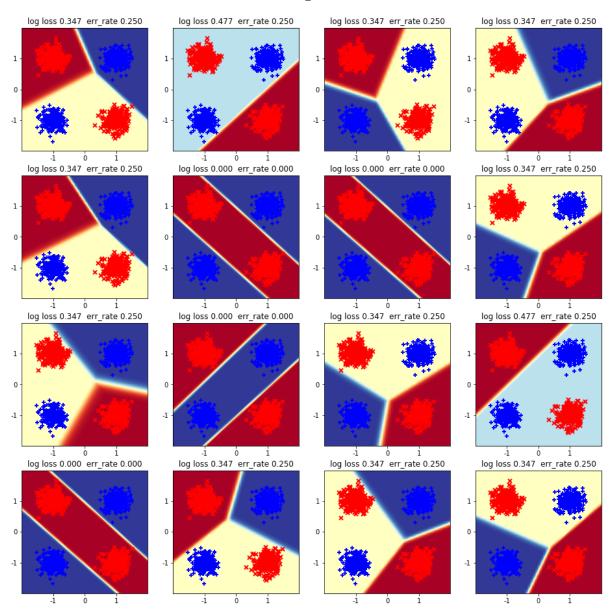
Problem 1a: MLP size [2] with activation ReLU and L-BFGS solver

In [28]: # TODO edit this block to run from 16 different random states # Save each run's trained classifier object in a list called mlp_relu_lb fgs list $n_runs = 16$ mlp_relu_lbfgs_list = [] for i in range (1,17): start time sec = time.time() mlp_lbfgs = MLPClassifierLBFGS(hidden_layer_sizes=[2], activation='relu', alpha=0.0001, max iter=200, tol=1e-6, random state=(i-1), with warnings.catch_warnings(record=True) as warn_list: mlp lbfgs.fit(x tr N2, y tr N) elapsed_time_sec = time.time() - start_time_sec print('finished LBFGS run %2d/%d after %6.1f sec | %3d iters | %s | loss %.3f' % (i-1, n_runs, elapsed_time_sec, len(mlp_lbfgs.loss_curve_), 'converged ' if mlp_lbfgs.did_converge else 'NOT converged', mlp lbfgs.loss_)) mlp_relu_lbfgs_list.append(mlp_lbfgs)

finished LBFGS	run	0/16	after	0.0 s	ec	24	iters		converged	
loss 0.347										
finished LBFGS	run	1/16	after	0.0 s	ec	29	iters		converged	
loss 0.477										
finished LBFGS	run	2/16	after	0.0 s	ec	21	iters		converged	
loss 0.347								•	_	
finished LBFGS	run	3/16	after	0.0 s	ec	35	iters	I	converged	1
loss 0.347					- 1			1	, , , , , , , , , , , , , , , , , , ,	ı
finished LBFGS	run	4/16	after	0.0 s	ec	29	iters	ī	converged	1
loss 0.347	- 411	1, 10	ar oor	0.0 5	00	_,	10015	1	0011101 900	1
finished LBFGS	run	5/16	after	0.0 s	ec	29	itore	ī	converged	1
loss 0.000	Luii	3710	arcer	0.0 5		2)	ICCID	ı	converged	I
finished LBFGS	run	6/16	after	0.0 s	00	22	itora	ī	converged	1
loss 0.000	Luii	0/10	arter	0.0 5	ec	23	ICELS	I	converged	I
finished LBFGS	201120	7/16	after	0 0 0	o a . I	27	;+o==	ī	acurroward	1
	Lun	//10	arter	0.0 s	ec	3 /	rters	l	converged	I
loss 0.347		0/16		0 0	1	1 -				
finished LBFGS	run	8/16	after	0.0 s	ec	15	iters		converged	I
loss 0.347									_	
finished LBFGS	run	9/16	after	0.0 s	ec	26	iters		converged	
loss 0.000										
finished LBFGS	run	10/16	after	0.0 s	ec	36	iters		converged	
loss 0.347										
finished LBFGS	run	11/16	after	0.0 s	ec	28	iters		converged	
loss 0.477										
finished LBFGS	run	12/16	after	0.0 s	ec	39	iters		converged	
loss 0.000										
finished LBFGS	run	13/16	after	0.0 s	ec	30	iters		converged	- 1
loss 0.347					•					
finished LBFGS	run	14/16	after	0.0 s	ec	26	iters		converged	- 1
loss 0.347								•	-	
finished LBFGS	run	15/16	after	0.0 s	ec	30	iters	I	converged	1
loss 0.347					'				-	
= -										

1a(i): Visualize probabilistic predictions in 2D feature space for ReLU+LBFGS

In [29]: fig, ax grid = plt.subplots(nrows=4, ncols=4, figsize=(16, 16)) plot pretty probabilities for clf(mlp relu 1bfgs list[0], x tr N2, y tr N, ax=ax grid[0,0]plot pretty probabilities for clf(mlp relu 1bfgs list[1], x tr N2, y tr_ N, ax=ax grid[0,1]plot pretty probabilities for clf(mlp relu 1bfgs list[2], x tr N2, y tr_ N, ax=ax grid[0,2]plot pretty probabilities for clf(mlp relu 1bfgs list[3], x tr N2, y tr N, ax=ax grid[0,3]plot pretty probabilities for clf(mlp relu 1bfgs list[4], x tr N2, y tr_ N, ax=ax grid[1,0]plot pretty probabilities for clf(mlp relu 1bfgs list[5], x tr N2, y tr_ N, ax=ax grid[1,1]plot pretty probabilities for clf(mlp relu 1bfgs list[6], x tr N2, y tr N, ax=ax grid[1,2]plot pretty probabilities for clf(mlp relu 1bfgs list[7], x tr N2, y tr_ N, ax=ax grid[1,3]plot pretty_probabilities_for_clf(mlp_relu_1bfgs_list[8], x_tr_N2, y_tr_ N, ax=ax grid[2,0]plot pretty probabilities for clf(mlp relu 1bfgs list[9], x tr N2, y tr N, ax=ax grid[2,1]plot pretty probabilities for clf(mlp relu 1bfgs list[10], x tr N2, y tr N, ax=ax grid[2,2]) plot pretty probabilities for clf(mlp relu 1bfgs list[11], x tr N2, y tr N, ax=ax grid[2,3]plot pretty probabilities for clf(mlp relu 1bfgs list[12], x tr N2, y tr N, ax=ax grid[3,0]plot_pretty_probabilities_for_clf(mlp_relu_1bfgs_list[13], x_tr_N2, y_tr N, ax=ax grid[3,1]plot pretty probabilities for clf(mlp relu 1bfgs list[14], x tr N2, y tr N, ax=ax grid[3,2]) plot pretty probabilities for clf(mlp relu 1bfgs list[15], x tr N2, y tr N, ax=ax grid[3,3]



1a(ii): What fraction of runs reach 0 training error? What happens to the other runs? Describe how rapidly (or slowly) things seem to converge).

Answer: 4/16 of the runs reach 0 training error. For the other runs, a local minimum is reached which results in wrong predictions being made. This is responsible for the 0.25 error rates observed in these other runs. Runtimes for ReLU+LBFGS are very fast (almost instantaneous at 0.0s for all runs)

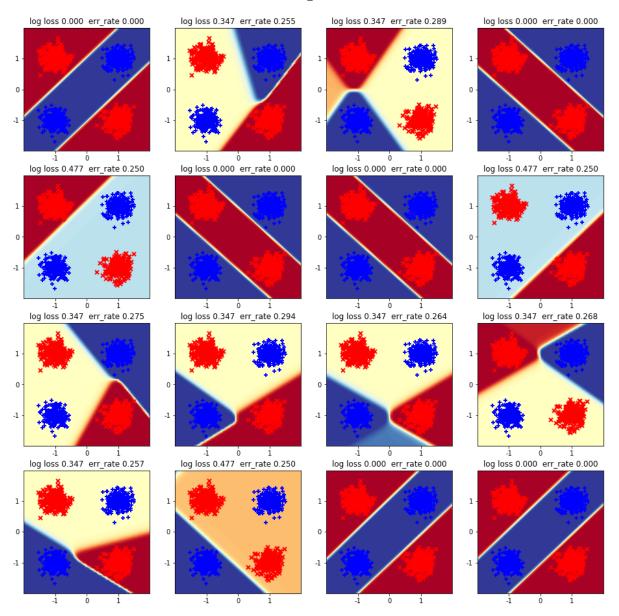
Problem 1b: MLP size [2] with activation Logistic and L-BFGS solver

In [30]: # TODO edit this block to run from 16 different random states with LOGIS TIC activation # Save each run's trained classifier object in a list called mlp logisti c lbfgs list n runs = 16mlp logistic lbfgs list = [] for i in range (1,17): start_time_sec = time.time() mlp lbfgs = MLPClassifierLBFGS(hidden_layer_sizes=[2], activation='logistic', alpha=0.0001, $\max \text{ iter=200, tol=1e-6,}$ random_state=(i-1), with warnings.catch_warnings(record=True) as warn_list: mlp lbfgs.fit(x tr N2, y tr N) elapsed time sec = time.time() - start time sec print('finished LBFGS run %2d/%d after %6.1f sec | %3d iters | %s | loss %.3f' % (1, n_runs, elapsed_time_sec, len(mlp lbfgs.loss curve), 'converged ' if mlp_lbfgs.did_converge else 'NOT converged', mlp_lbfgs.loss_)) mlp logistic lbfgs list.append(mlp lbfgs)

finished LBFGS	run	1/16	after	0.0	sec	58	iters		converged	
loss 0.000 finished LBFGS loss 0.347	run	1/16	after	0.1	sec	105	iters		converged	
finished LBFGS loss 0.347	run	1/16	after	0.0	sec	45	iters		converged	1
finished LBFGS loss 0.000	run	1/16	after	0.0	sec	77	iters		converged	
finished LBFGS loss 0.477	run	1/16	after	0.0	sec	40	iters		converged	
finished LBFGS	run	1/16	after	0.0	sec	42	iters		converged	
finished LBFGS loss 0.000	run	1/16	after	0.0	sec	50	iters		converged	
finished LBFGS loss 0.477	run	1/16	after	0.0	sec	40	iters		converged	
finished LBFGS loss 0.347	run	1/16	after	0.0	sec	61	iters		converged	
finished LBFGS loss 0.347	run	1/16	after	0.1	sec	101	iters		converged	
finished LBFGS loss 0.347	run	1/16	after	0.0	sec	105	iters		converged	
finished LBFGS loss 0.347	run	1/16	after	0.0	sec	95	iters		converged	
finished LBFGS loss 0.347	run	1/16	after	0.0	sec	60	iters		converged	
finished LBFGS loss 0.478	run	1/16	after	0.0	sec	33	iters		converged	- 1
finished LBFGS	run	1/16	after	0.0	sec	53	iters		converged	- 1
finished LBFGS loss 0.000	run	1/16	after	0.0	sec	61	iters		converged	1

1b(i): Visualize probabilistic predictions in 2D feature space for LogisticSigmoid+LBFGS

In [31]: fig, ax grid = plt.subplots(nrows=4, ncols=4, figsize=(16, 16)) plot pretty probabilities for clf(mlp logistic 1bfgs list[0], x tr N2, y tr N, ax=ax grid[0,0]) plot pretty probabilities for clf(mlp_logistic_lbfgs_list[1], x_tr_N2, y _tr_N, ax=ax_grid[0,1]) plot pretty probabilities for clf(mlp logistic 1bfgs list[2], x tr N2, y tr N, ax=ax grid[0,2]) plot pretty probabilities for clf(mlp logistic 1bfgs list[3], x tr N2, y tr N, ax=ax grid[0,3]) plot pretty probabilities for clf(mlp_logistic_1bfgs_list[4], x_tr_N2, y tr N, ax=ax grid[1,0]) plot pretty probabilities for clf(mlp logistic 1bfgs list[5], x tr N2, y tr N, ax=ax grid[1,1]) plot pretty probabilities for clf(mlp logistic 1bfgs list[6], x tr N2, y _tr_N, ax=ax grid[1,2]) plot pretty probabilities for clf(mlp logistic 1bfgs list[7], x tr N2, y $tr_N, ax=ax grid[1,3])$ plot pretty probabilities for clf(mlp logistic 1bfgs list[8], x tr N2, y tr N, ax=ax grid[2,0]) plot pretty probabilities for clf(mlp logistic 1bfgs list[9], x tr N2, y tr N, ax=ax grid[2,1]) plot pretty probabilities for clf(mlp logistic 1bfgs list[10], x tr N2, y tr N, ax=ax grid[2,2]) plot pretty probabilities for clf(mlp logistic 1bfgs list[11], x tr N2, y tr N, ax=ax grid[2,3]) plot pretty probabilities for clf(mlp logistic 1bfgs list[12], x tr N2, y tr N, ax=ax grid[3,0]) plot pretty probabilities for clf(mlp logistic 1bfgs list[13], x tr N2, y tr N, ax=ax grid[3,1]) plot pretty probabilities for clf(mlp logistic 1bfgs list[14], x tr N2, y tr N, ax=ax grid[3,2]) plot pretty probabilities for clf(mlp logistic 1bfgs list[15], x tr N2, y tr N, ax=ax grid[3,3])



1b(ii): What fraction of the 16 runs finds the 0 error rate solution? Describe how rapidly (or slowly) the runs in 1b converge).

Answer: 6/16 of the runs reach 0 training error. For the other runs, a local minimum is reached which results in wrong predictions being made. This is responsible for the >0 error rates observed in these other runs. Runtimes for LogisticSigmoid+LBFGS are very fast (0.0-0.1s for all runs)

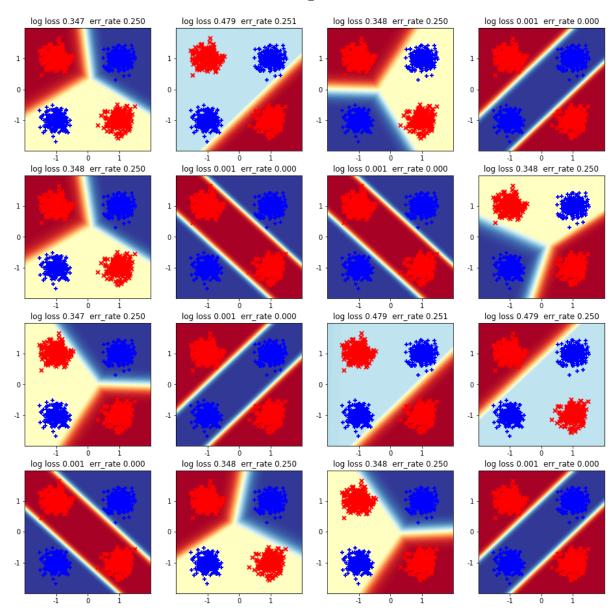
Problem 1c: MLP size [2] with activation ReLU and SGD solver

In [12]: # TODO edit this block to do 16 different runs (each with different rand om state value) # Save each run's trained classifier object in a list called mlp relu sg d list $n_runs = 16$ mlp_relu_sgd_list = [] for i in range (1,17): start_time_sec = time.time() mlp_sgd = MLPClassifier(hidden layer sizes=[2], activation='relu', alpha=0.0001, max iter=400, tol=1e-8, random_state=(i-1), solver='sgd', batch_size=10, learning_rate='adaptive', learning_rate_init=0.1, momentum=0.0, with warnings.catch_warnings(record=True) as warn_list: mlp sqd.fit(x tr N2, y tr N) mlp sqd.did converge = True if len(warn list) == 0 else False elapsed_time_sec = time.time() - start_time_sec print('finished SGD run %2d/%d after %6.1f sec | %3d epochs | %s | 1 oss %.3f' % (i-1, n runs, elapsed time sec, len(mlp_sgd.loss_curve_), 'converged ' if mlp sgd.did converge else 'NOT converged' mlp sgd.loss)) mlp relu sgd list.append(mlp sgd)

finished SGD	run	0/16	after	1.3	sec	93	epochs	converged	
loss 0.348 finished SGD loss 0.479	run	1/16	after	1.2	sec	95	epochs	converged	
finished SGD loss 0.348	run	2/16	after	2.4	sec	186	epochs	converged	
finished SGD loss 0.001	run	3/16	after	5.2	sec	400	epochs	NOT converged	
finished SGD loss 0.348	run	4/16	after	1.5	sec	116	epochs	converged	
finished SGD loss 0.001	run	5/16	after	5.1	sec	400	epochs	NOT converged	
finished SGD loss 0.001	run	6/16	after	5.1	sec	400	epochs	NOT converged	
finished SGD loss 0.348	run	7/16	after	2.4	sec	172	epochs	converged	
finished SGD loss 0.347	run	8/16	after	1.4	sec	107	epochs	converged	
finished SGD loss 0.001	run	9/16	after	5.0	sec	400	epochs	NOT converged	
finished SGD loss 0.479	run	10/16	after	1.3	sec	100	epochs	converged	
finished SGD loss 0.479	run	11/16	after	1.2	sec	94	epochs	converged	
finished SGD loss 0.002	run	12/16	after	5.4	sec	400	epochs	NOT converged	
finished SGD loss 0.348	run	13/16	after	3.3	sec	257	epochs	converged	
finished SGD	run	14/16	after	1.5	sec	120	epochs	converged	
loss 0.348 finished SGD loss 0.001	run	15/16	after	5.7	sec	400	epochs	NOT converged	I

1c(i): Visualize probabilistic predictions in 2D feature space for ReLU+SGD

In [13]: # TODO edit to plot all 16 runs from 1c above fig, ax grid = plt.subplots(nrows=4, ncols=4, figsize=(16, 16)) plot pretty probabilities for clf(mlp relu sgd list[0], x tr N2, y tr N, $ax=ax_grid[0,0]$ plot pretty probabilities for clf(mlp relu sgd list[1], x tr N2, y tr N, ax=ax grid[0,1]plot pretty_probabilities_for_clf(mlp_relu_sgd_list[2], x_tr_N2, y_tr_N, ax=ax grid[0,2]plot pretty_probabilities_for_clf(mlp_relu_sgd_list[3], x_tr_N2, y_tr_N, $ax=ax_grid[0,3]$ plot pretty_probabilities_for_clf(mlp_relu_sgd_list[4], x_tr_N2, y_tr_N, ax=ax grid[1,0]plot pretty probabilities for clf(mlp relu sgd list[5], x tr N2, y tr N, ax=ax grid[1,1]plot pretty_probabilities_for_clf(mlp_relu_sgd_list[6], x_tr_N2, y_tr_N, $ax=ax_grid[1,2]$ plot pretty_probabilities_for_clf(mlp_relu_sgd_list[7], x_tr_N2, y_tr_N, ax=ax grid[1,3]plot pretty probabilities for clf(mlp relu sgd list[8], x tr N2, y tr N, ax=ax grid[2,0]plot pretty probabilities for clf(mlp relu sgd list[9], x tr N2, y tr N, $ax=ax_grid[2,1]$ plot pretty probabilities for clf(mlp relu sgd list[10], x tr N2, y tr N , ax=ax_grid[2,2]) plot pretty probabilities for clf(mlp relu sgd list[11], x tr N2, y tr N , ax=ax_grid[2,3]) plot pretty probabilities for clf(mlp relu sgd list[12], x tr N2, y tr N , ax=ax grid[3,0]) plot_pretty_probabilities_for_clf(mlp_relu_sgd_list[13], x_tr_N2, y_tr_N , ax=ax grid[3,1]) plot pretty probabilities for clf(mlp relu sgd list[14], x tr N2, y tr N , ax=ax grid[3,2]) plot pretty probabilities for clf(mlp relu sgd list[15], x tr N2, y tr N , ax=ax grid[3,3])



1c(ii): What fraction of the 16 runs finds the 0 error rate solution? Describe how rapidly (or slowly) the runs in 1c converge).

Answer: 6/16 of the runs reach 0 training error. For the other runs, a local minimum is reached which results in wrong predictions being made. This is responsible for the >0 error rates observed in these other runs. Runtimes for ReLU+SGD are noticeably slower than the observed runtimes for LBFGS (1.2-5.7s for all runs)

1c(iii): What is most noticeably different between SGD with batch size 10 and the previous L-BFGS in 1a (using the same ReLU activation function)?

Answer:

There is improved performance when changing from ReLU + L-BFGS (4/16) to ReLU + SGD (6/16). This is because L-BFGS is a method that chooses the step size based on the second-order derivative. This has the potential of being stuck at local shadow minima and hence failure to accurately classify all samples. SGD, on the other hand uses the first order derivative which is less prone to the same errors as it follows noisy data which allows it to 'escape' local minima.

Howevever, as seen in in the results, the SGD runs that resulted in correct predictions did not converge. If the runs were not terminated at 400 epochs, they could go on for significantly longer, resulting in slower performance. This is because second-order methods have faster performance as the number of iterations needed to reach the global minimum is less than that of first-order methods like SGD.

Overall, there is a tradeoff between accuracy and speed as we move from one method to the other.

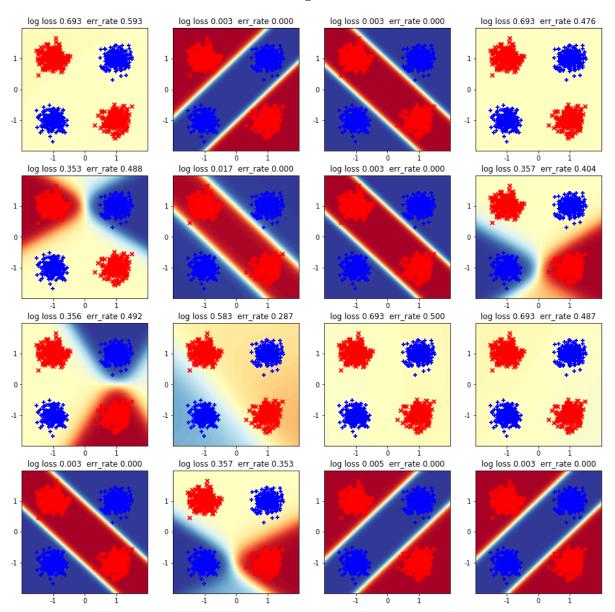
Problem 1d: MLP size [2] with activation Logistic and SGD solver

In [9]: # TODO edit to do 16 runs of SGD, like in 1c but with LOGISTIC activatio $n_runs = 16$ mlp_logistic_sgd_list = [] for i in range (1,17): start_time_sec = time.time() mlp_sgd = MLPClassifier(hidden layer sizes=[2], activation='logistic', alpha=0.0001, max iter=400, tol=1e-8, random_state=(i-1), solver='sgd', batch_size=10, learning rate='adaptive', learning rate init=0.1, momentum=0.0, with warnings.catch_warnings(record=True) as warn_list: mlp sgd.fit(x tr N2, y tr N) mlp_sgd.did_converge = True if len(warn_list) == 0 else False elapsed_time_sec = time.time() - start_time_sec print('finished SGD run %2d/%d after %6.1f sec | %3d epochs | %s | 1 oss %.3f' % (i-1, n_runs, elapsed_time_sec, len(mlp_sgd.loss_curve_), 'converged ' if mlp sqd.did converge else 'NOT converged' mlp_sgd.loss_)) mlp logistic sgd list.append(mlp sgd)

finished SGD run 0/16	after	0.6 sec	46	epochs converged
loss 0.693 finished SGD run 1/16 loss 0.005	after	5.3 sec	400	epochs NOT converged
	after	5.2 sec	400	epochs NOT converged
finished SGD run 3/16 loss 0.693	after	0.8 sec	64	epochs converged
finished SGD run 4/16 loss 0.354	after	4.9 sec	378	epochs converged
	after	5.4 sec	400	epochs NOT converged
finished SGD run 6/16 loss 0.005	after	5.4 sec	400	epochs NOT converged
	after	2.6 sec	196	epochs converged
finished SGD run 8/16 loss 0.357	after	5.4 sec	400	epochs NOT converged
finished SGD run 9/16 loss 0.584	after	5.2 sec	400	epochs NOT converged
finished SGD run 10/16 loss 0.693	after	0.8 sec	60	epochs converged
finished SGD run 11/16 loss 0.693	after	0.8 sec	60	epochs converged
finished SGD run 12/16 loss 0.005	after	5.4 sec	400	epochs NOT converged
finished SGD run 13/16 loss 0.358	after	2.6 sec	179	epochs converged
finished SGD run 14/16 loss 0.007	after	5.5 sec	400	epochs NOT converged
finished SGD run 15/16 loss 0.005	after	5.3 sec	400	epochs NOT converged

1d(i): Visualize probabilistic predictions in 2D feature space for Logistic+SGD

In [14]: # TODO edit to plot all 16 runs from 1d above fig, ax grid = plt.subplots(nrows=4, ncols=4, figsize=(16, 16)) plot pretty probabilities_for_clf(mlp_logistic_sgd_list[0], x_tr_N2, y_t r_N , $ax=ax_grid[0,0]$) plot pretty probabilities for clf(mlp logistic sgd list[1], x tr N2, y t r N, ax=ax grid[0,1]) plot pretty probabilities for clf(mlp logistic sgd list[2], x tr N2, y t r N, ax=ax grid[0,2]) plot pretty_probabilities_for_clf(mlp_logistic_sgd_list[3], x_tr_N2, y_t r_N , $ax=ax_grid[0,3]$) plot pretty probabilities for clf(mlp logistic sgd list[4], x tr N2, y t r N, ax=ax grid[1,0]) plot pretty probabilities for clf(mlp logistic sgd list[5], x tr N2, y t r N, ax=ax grid[1,1]) plot pretty_probabilities_for_clf(mlp_logistic_sgd_list[6], x_tr_N2, y_t r_N , $ax=ax_grid[1,2]$) plot pretty probabilities for clf(mlp logistic sgd list[7], x tr N2, y t r N, ax=ax grid[1,3]) plot pretty probabilities for clf(mlp logistic sgd list[8], x tr N2, y t r N, ax=ax grid[2,0]) plot pretty probabilities for clf(mlp logistic sgd list[9], x tr N2, y t r_N , $ax=ax_grid[2,1]$) plot pretty probabilities for clf(mlp logistic sgd list[10], x tr N2, y tr N, ax=ax grid[2,2]) plot pretty probabilities for clf(mlp logistic sgd list[11], x tr N2, y tr_N , $ax=ax_grid[2,3]$) plot pretty probabilities for clf(mlp logistic sgd list[12], x tr N2, y tr N, ax=ax grid[3,0]) plot pretty probabilities for clf(mlp logistic sgd list[13], x tr N2, y tr N, ax=ax grid[3,1]) plot pretty probabilities for clf(mlp logistic sgd list[14], x tr N2, y tr N, ax=ax grid[3,2]) plot pretty probabilities for clf(mlp logistic sgd list[15], x tr N2, y tr N, ax=ax grid[3,3])



1d(ii): What fraction of the 16 runs finds the 0 error rate solution? Describe how rapidly (or slowly) the runs in 1d converge).

Answer: 7/16 of the runs reach 0 training error. For the other runs, a local minimum is reached which results in wrong predictions being made. This is responsible for the >0 error rates observed in these other runs. Runtimes for LogisticSigmoid+SGD are noticeably slower than the observed runtimes for LogisticSigmoid + LBFGS (0.6-5.4s for all runs)

1d(iii): What is most noticeably different between this SGD run with batch size 10 and the previous L-BFGS run with logistic activations? What explanation can you provide for why this happens?

Answer:

There is improved performance when changing from LogisticSigmoid + L-BFGS (6/16) to LogisticSigmoid + SGD (7/16). This is because L-BFGS is a method that chooses the step size based on the second-order derivative. This has the potential of being stuck at local shadow minima and hence failure to accurately classify all samples. SGD, on the other hand uses the first order derivative which is less prone to the same errors as it follows noisy data which allows it to 'escape' local minima.

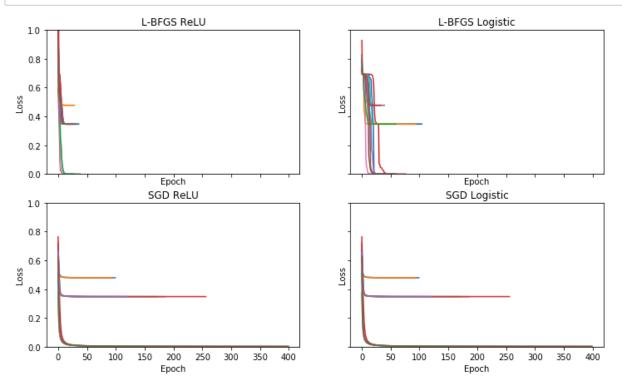
Howevever, as seen in in the results, the SGD runs that resulted in correct predictions did not converge. If the runs were not terminated at 400 epochs, they could go on for significantly longer, resulting in slower performance. This is because second-order methods have faster performance as the number of iterations needed to reach the global minimum is less than that of first-order methods like SGD.

Overall, there is a tradeoff between accuracy and speed as we move from one method to the other.

Problem 1e: Comparing loss_curves

1e(i): Plot loss_curves for each method from 1a-1d in 2 x 2 subplot grid

```
In [47]:
         fig, ax_grid = plt.subplots(nrows=2, ncols=2, sharex=True, sharey=True,
         figsize=(12,7)
         # TODO plot 16 curves for each of the 2x2 settings of solver and activat
         ion
         ax grid[0,0].set title('L-BFGS ReLU')
         ax_grid[0,0].set_xlabel('Epoch')
         ax grid[0,0].set ylabel('Loss')
         for i in range(1,17):
             ax grid[0,0].plot(mlp relu_lbfgs list[i-1].loss curve_)
         ax_grid[0,1].set_title('L-BFGS Logistic')
         ax_grid[0,1].set_xlabel('Epoch')
         ax grid[0,1].set ylabel('Loss')
         for i in range(1,17):
             ax_grid[0,1].plot(mlp_logistic_lbfgs_list[i-1].loss_curve_)
         ax grid[1,0].set title('SGD ReLU')
         ax_grid[1,0].set_xlabel('Epoch')
         ax grid[1,0].set ylabel('Loss')
         for i in range(1,17):
             ax grid[1,0].plot(mlp_relu_sgd_list[i-1].loss_curve_)
         ax_grid[1,1].set_title('SGD Logistic')
         ax grid[1,1].set xlabel('Epoch')
         ax_grid[1,1].set_ylabel('Loss')
         for i in range(1,17):
             ax grid[1,1].plot(mlp relu sgd list[i-1].loss curve )
         plt.ylim([0, 1.0]); # keep this y limit so it's easy to compare across p
         lots
```



1e(ii): From this overview plot (plus your detailed plots from 1a-1d), which activation function seems easier to optimize, the ReLU or the Logistic Sigmoid?

Answer:

Based on the overview, it seems that ReLU is easier to optimize than Logistic Sigmoid. This is because for L-BFGS plots, the number of iterations needed for convergence is less for ReLU than Logistic Sigmoid. This means that less steps were needed to reach the optimal solution/ is easier to optimize.

LogisticSigmoid function requires more iterations on average

1e(iii): Are you convinced that one activation function is always easier to optimize? Suggest 3 additional experimental comparisons that would be informative.

Answer:

We cannot conclude that ReLU is easier to optimize this is seen in the plots for SGD where the number of iterations needed for convergence for both methods are roughly equal.

3 potential experimental comparisons:

- 1. Use data that contains many extreme data points from both ends (high and low)
- 2. Use data that contains many 0s
- 3. Use very large datasets

1e(iv): list 2 reasons to prefer L-BFGS over SGD, and 2 reasons to prefer SGD over L-BFGS.

Answer:

Reasons to prefer L-BFGS over SGD:

- 1. Faster performance times (requires less iterations to reach minima)
- 2. Can accurately reach the global minimum in 1 step if loss function is qua dratic

Reasons to prefer SGD over L-BFGS:

- 1. Is less prone to local minima (due to following noisy data)
- 2. Faster performance times overall when dataset is very large

1e(v): list 2 reasons to prefer ReLU over logistic, and 2 reasons to prefer Logistic Sigmoid over ReLU

Answer:

Reasons to prefer ReLU over LogisticSigmoid:

- 1. Is able to reflect changes in data at extreme values
- 2. Easier to compute

Reasons to prefer LogisticSigmoid over ReLU:

- 1. ReLU is fragile during training as neurons can die off
- 2. ReLU cannot compute changes at 0.