



<http://algs4.cs.princeton.edu>

## 2.3 QUICKSORT

---

- ▶ *quicksort*
- ▶ *selection*
- ▶ *duplicate keys*
- ▶ *system sorts*

# Selection

---

**Goal.** Given an array of  $N$  items, find the  $k^{th}$  smallest item.

**Ex.** Min ( $k = 0$ ), max ( $k = N - 1$ ), median ( $k = N / 2$ ).



## Applications.

- Order statistics.
- Find the "top  $k$ ."

## Use theory as a guide.

- Easy  $N \log N$  upper bound. How?
- Easy  $N$  upper bound for  $k = 1, 2, 3$ . How?
- Easy  $N$  lower bound. Why?

## Which is true?

- $N \log N$  lower bound?  is selection as hard as sorting?
- $N$  upper bound?  is there a linear-time algorithm?

# Quick-select

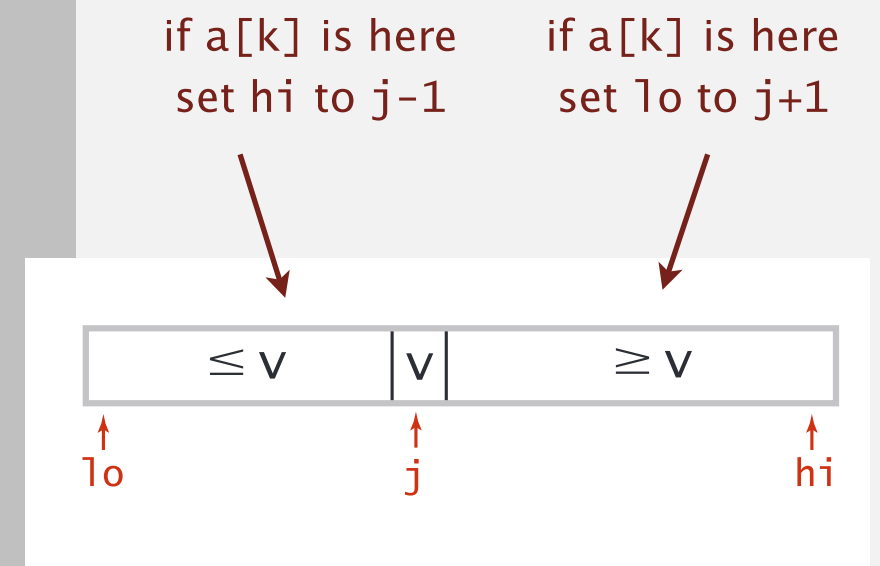
Partition array so that:

- Entry  $a[j]$  is in place.
- No larger entry to the left of  $j$ .
- No smaller entry to the right of  $j$ .



Repeat in **one** subarray, depending on  $j$ ; finished when  $j$  equals  $k$ .

```
public static Comparable select(Comparable[] a, int k)
{
    StdRandom.shuffle(a);
    int lo = 0, hi = a.length - 1;
    while (hi > lo)
    {
        int j = partition(a, lo, hi);
        if (j < k) lo = j + 1;
        else if (j > k) hi = j - 1;
        else
            return a[k];
    }
    return a[k];
}
```



# Quick-select: mathematical analysis

---

**Proposition.** Quick-select takes **linear** time on average.

**Pf sketch.**

- Intuitively, each partitioning step splits array approximately in half:  
 $N + N/2 + N/4 + \dots + 1 \sim 2N$  compares.

- Formal analysis similar to quicksort analysis yields:

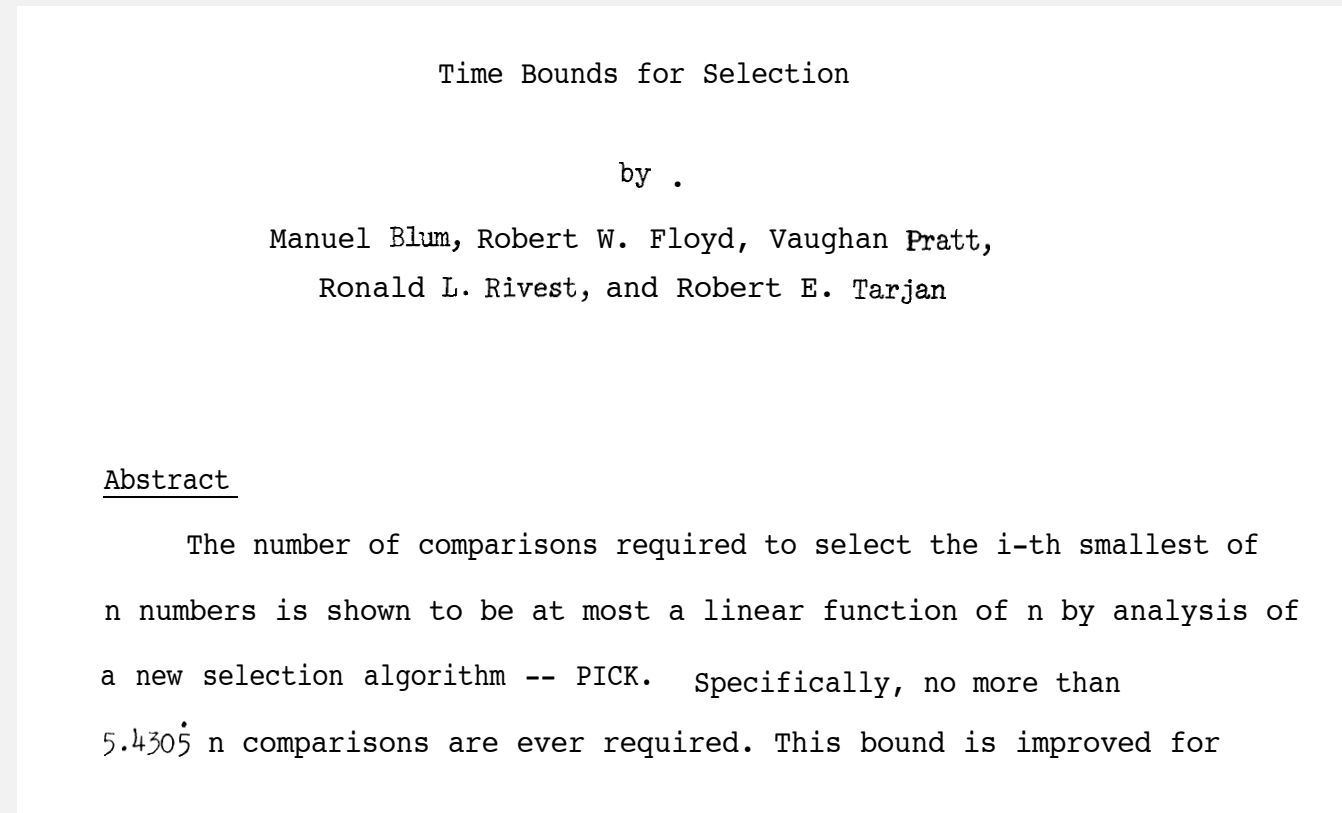
$$C_N = 2N + 2k \ln(N/k) + 2(N-k) \ln(N/(N-k))$$

- Ex:  $(2 + 2 \ln 2) N \approx 3.38 N$  compares to find median  $k = N/2$ .

# Theoretical context for selection

---

**Proposition.** [Blum, Floyd, Pratt, Rivest, Tarjan, 1973] Compare-based selection algorithm whose worst-case running time is linear.



**Remark.** Constants are high  $\Rightarrow$  not used in practice.

Use theory as a guide.

- Still worthwhile to seek **practical** linear-time (worst-case) algorithm.
- Until one is discovered, use quick-select if you don't need a full sort.