#### **Gaussian Mixture Models**

#### Use cases of GMM:1

- Recommender systems that make recommendations to users based on preferences (such as Netflix viewing patterns) of similar users (such as neighbors).
- Anomaly detection that identifies rare items, events or observations which deviate significantly from the majority of the data and do not conform to a well defined notion of normal behavior.
- Customer segmentation that aims at separating customers into multiple clusters, and devise targeted marketing strategy based on each cluster's characteristics.

# When is GMM better than K-Means?

Imagine you are a Data Scientist who builds a recommender for selling cars using K-Means clustering and you have two clusters. Everybody in cluster A is recommended to buy car A which costs 100k with a 25k profit margin and everyone in cluster B is recommended to buy car B which costs **50k** with a **10k** profit margin.

Let's say you want to get as many people in cluster A as possible, why not use an algorithm that informs you of exactly how likely somebody would be interested in purchasing car A, instead of one that only tells you a hard yes or no (This is what K-Means does!).

With GMM, not only will you be getting the predicted cluster labels, the algorithm will also give you the probability of a data point belonging to a cluster. How amazing is that!

Whoever is selling those cars should definitely work on a better plan for a customer with a 90% chance of purchasing than for someone with a 75% chance of purchasing, even though they might show up in the same cluster.



### What are Gaussian Mixture Models (GMM)?

Put simply, Gaussian Mixture Models (GMM) is a clustering algorithm that:

- Fits Gaussian distributions to your data • The data scientist (you) needs to determine the number of gaussian
- distributions (k) Hard vs Soft Clustering:

#### • Hard clustering algorithms cluster each data point in exactly one

- cluster. • Soft clustering algorithms can cluster data in partially one cluster and
- partially others.

GMM is a soft clustering algorithm.

# **Background:**

- A Gaussian mixture is a weighted combination of (k) Gaussians, where each is identified by the following parameters: 1. a mean vector  $\mu_i$
- 2. a covariance matrix  $\Sigma_i$
- 3. a component weight  $\pi_i$  that indicates the contribution of the ith Gaussian

When put altogether, the pdf of the mixture model is formulated as:

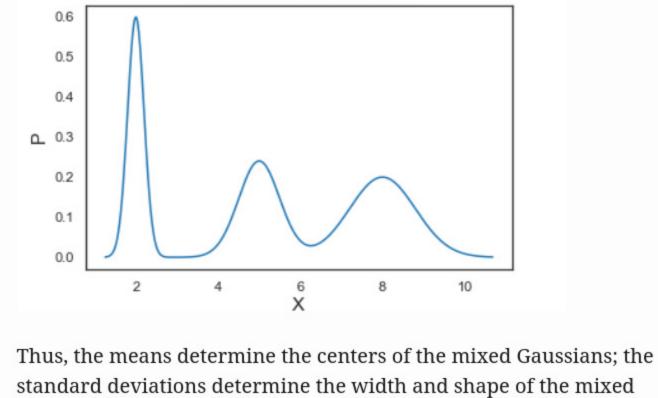
$$p(oldsymbol{x}) = \sum_{i=1}^K \pi_i \mathcal{N}(x|oldsymbol{\mu_i}, oldsymbol{\Sigma_i}), \sum_{i=1}^K \pi_i = 1$$

## Let's look at a mixture of 3 univariate Gaussians with

**Example 1: 1-Dimensional Gaussian Mixture:** 

• means equal to 2, 5, 8 respectively • std equal to **0.2**, **0.5**, **0.8** respectively

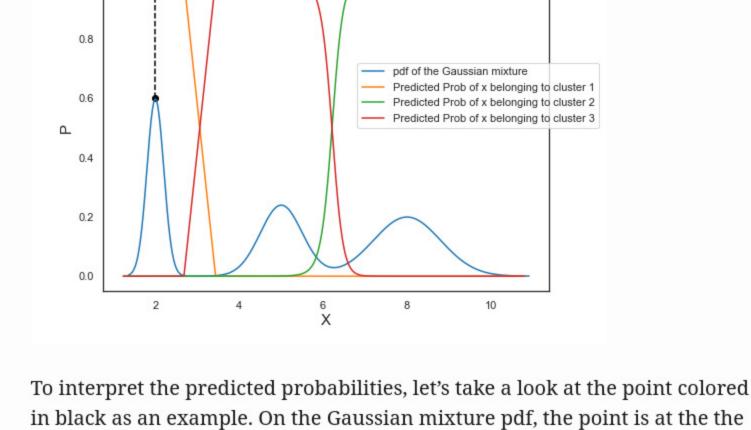
- component weight equal to 0.3, 0.4 respectively
- Univariate Gaussian mixture



Gaussians; the weights determine the contributions of the Gaussians to the mixture. Let's fit a GMM with n\_components=3 to our simulated data and plot the prior probabilities. The GaussianMixture class from Scikit-learn allows

us to estimate the parameters of a Gaussian mixture distribution. GaussianMixture.predict\_proba\_ evaluates the components' density for each sample or for sample  $x_n$  the probability  $p(i|x_n)$ .

Univariate Gaussian mixture

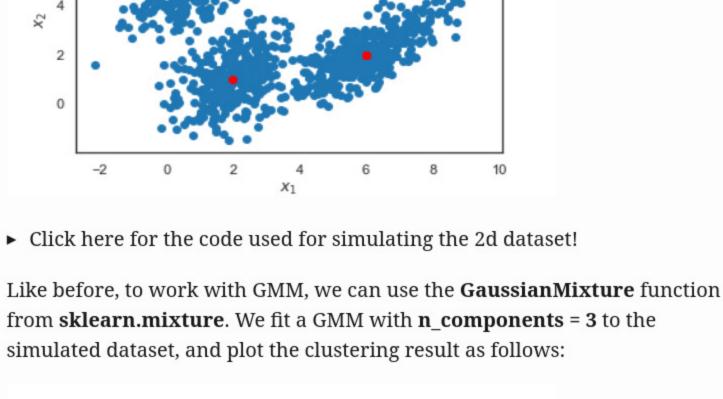


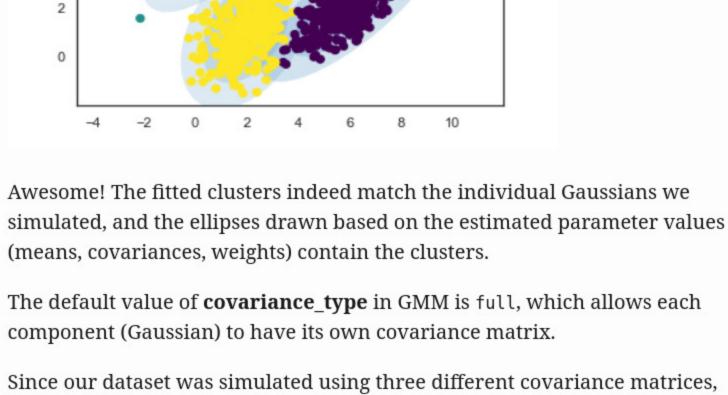
belonging to cluster 1 is equal to 1, which demonstrates that the probability of the center of a Gaussian distribution belonging to its own cluster is 100%. Click here for the code used for this example! **Example 2: 2-Dimensional Gaussian Mixture:** 

peak of the first bell-shaped curve. Its corresponding probability of

In this example, you have a simulated 2-dimensional data that looks like this:

# Scatter plot of the bivariate Gaussian mixture





**Example 3: Image Segmentation** 

Let's look at an example using a picture of a house cat:

according to significant colors.

using the default covariance\_type value would work the best. However, note that sometimes you can't use covariance\_type = full, because you won't be able to invert it and that will give you an error.

Image segmentation is the process of segmenting an image into multiple important regions. We can use a GMM to segment an image into K regions (n\_components = K)

Each pixel would be a data point with three features (r, g, b) (Or 1 feature if greyscale).

For instance, if we are working with a 256 imes 256 image, you would have

65536 pixels in total and your data X would have a shape of 65536 imes 3.

First let's segment our image using 2 gaussian distributions; Then we replace each pixel with the "average color" or the mean RGB values of the gaussian distribution it belongs to:



Our segmented image looks remarkably similar to the original, even

► Click here for the code used for this example!

though it uses only 8 colors!