Leo Tran

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EDUCATION

Monash University

Clayton, VIC

Bachelor of Computer Science

Cupertino, CA

De Anza College

Associate in Science

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April 2024

June 2021

EXPERIENCE

P&Q Trading

Springvale, VIC

Graduate Software Engineer

June 2024 - December 2024

- Designed and implemented a microservices architecture: Developed 5 APIs (identity, profile, notification, product, and core services) using Spring Boot, integrating MySQL, Neo4J, and MongoDB; streamlined centralized access with Spring Cloud Gateway, improving system scalability and reducing latency by 20%.
- Optimized inter-service communication and deployment: Enabled seamless downstream service integration with OpenFeign, distributed real-time notifications via Kafka, and deployed on GCP, enhancing throughput by 15% and supporting 10,000+ daily users.

Infosys

Melbourne, VIC

Software Engineer Intern

January 2024 - April 2024

 Led a team of 4 interns: Built a full-stack application using Python, TensorFlow, Hugging Face, and React, deployed on AWS Lambda and S3; integrated multilingual subtitles into Infosys Australia's platform, cutting costs by 30% for 5,000+ users.

Nasdaq

Sydney, NSW

Software Developer Intern

December 2022 - September 2023

- Automated and scaled stock transaction alert system: Built an end-to-end CI/CD pipeline using Jenkins, Git, Docker and Maven on AWS EKS, reducing manual deployment effort by 2 hours per cycle and speeding up releases for a multi-region stock alert system.
- Collaborated on scalable Nasdaq Alert Retriever: Worked with 20+ team members in Agile to design a Java-based, JUnit-tested Maven project for retrieving and writing trading market data, deployed on AWS for high scalability and reliability.

GAOTek Inc Melbourne, VIC

Software Engineer Intern

July 2022 - October 2022

• Enhanced mobile app security and performance: Developed OAuth2 and JWT-based authentication using Spring Boot, PostgreSQL, and Redis cache, replacing Firebase; reduced API response time from 200ms to 150ms.

Naau Technology

Cupertino, CA

Software Developer Intern

April 2021 - January 2022

- Built full-stack NFC/QR sharing application: Designed REST/CRUD architectures with Spring Boot and MySQL for a personal info-sharing app using NFC and QR codes; deployed on AWS EC2 for reliable access.
- Developed product recommendation system: Engineered a collaborative filtering system in Python with matrix multiplication, managing 7,000+ user datasets; written testing with JUnit for robust isolation, achieved a 35% boost in recommendation accuracy.

PROJECTS

• UmeTalk: GitHub: github.com/phantom037/umetalk-mobile
Developed a scalable social media app (200+ users) with Flutter, using Firebase for auth, Firestore for real-time messaging. Implemented Kafka message queues for posts, notifications to reduce server load, and optimized newsfeed retrieval by implementing on-demand post fetching from MySQL with 40% improving retrieval speed.

Programming Skills

- Languages: Java, Python, Go, Dart, SQL, Bash
- Frameworks & Tools: Spring Boot, Flask, Flutter, Docker, MySQL, Neo4J, MongoDB, Kafka, Jenkins, AWS, GCP