# Programming Assignment 2 ECE 759, Prof. TW Huang

#### Sai Tadinada

GitHub link to programming tasks:

https://github.com/phantom3012/repo759/tree/main/HW02

# 1 Question 1

#### 1.a

scan.cpp can be found at https://github.com/phantom3012/repo759/blob/ main/HW02/scan.cpp

#### 1.b

task1.cpp can be found at https://github.com/phantom3012/repo759/blob/main/HW02/task1.cpp

#### 1.c

Scaling analysis reveals an exponential increase in time starting from the point where the size of the array reachs  $2^{24}$  elements

# 2 Question 2

#### 2.a

convolution.cpp can be found at https://github.com/phantom3012/repo759/ blob/main/HW02/convolution.cpp

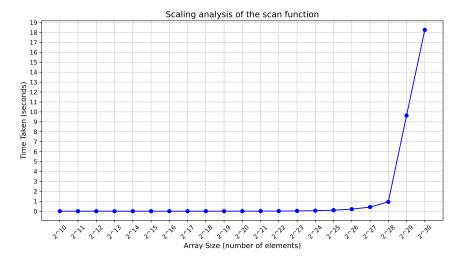


Figure 1: Scaling analysis of scan.cpp

#### **2.**b

task2.cpp can be found at https://github.com/phantom3012/repo759/ blob/main/HW02/task2.cpp

# 3 Question 3

## 3.a

Implementation of mmul1 can be found at https://github.com/phantom3012/repo759/blob/main/HW02/matmul.cpp#L3

## 3.b

Implementation of mmul2 can be found at https://github.com/phantom3012/repo759/blob/main/HW02/matmul.cpp#L13

## 3.c

Implementation of mmul3 can be found at https://github.com/phantom3012/repo759/blob/main/HW02/matmul.cpp#L23

#### 3.d

Implementation of mmul4 can be found at https://github.com/phantom3012/repo759/blob/main/HW02/matmul.cpp#L33

#### **3.e**

task3.cpp can be found at https://github.com/phantom3012/repo759/ blob/main/HW02/task3.cpp

## 3.f

In ascending order of time taken, the functions can be arranged as follows: mmul2 < mmul1  $\approx$  mmul4 < mmul3

mmul2 takes the least time because all accesses to all arrays are done in row-major form. In mmul1 and mmul4, the access to one operand is done in the column major form and in mmul3, all accesses are column major. This leads to a lot of cache misses and hence, the time taken is more. When accessed in row major, the time taken is significantly less (by almost a factor of 2)

mmul4 and mmul1 take almost the same time. mmul4 on some instances may take slightly longer depending on the overheads posed by vector implementation.