# GIT & GITHUB

#### Basics of Distributed Version Control

(some slides courtesy of Pro Git)



#### Overview

- 0. What is Git? Installation and setup
- 1. Introduction to version control; basic workflow in Git
- 2. Branching, merging, and rebasing
- 3. Working with remotes and Github

#### What is Git?

- □ A distributed version control system
- □ A few use cases:
  - Keep a history of previous versions
  - Develop simultaneously on different branches
    - Easily try out new features, integrate them into production or throw them out
  - Collaborate with other developers
    - "Push" and "pull" code from hosted repositories such as Github

### Key improvements

- □ A distributed version control system
  - Everyone can act as the "server"
  - Everyone mirrors the entire repository instead of simply checking out the latest version of the code (unlike svn)
- Many local operations
  - □ Cheap to create new branches, merge, etc.
  - Speed increases over non-distributed systems like svn

### Installation and setup

Eclipse extensions such as eGit

□ Github GUI

http://git-scm.com/download (try this first)
 Linux: apt-get install git-core
 Mac: <a href="http://code.google.com/p/git-osx-installer/">http://code.google.com/p/git-osx-installer/</a>
 Windows: <a href="http://msysgit.github.com/">http://msysgit.github.com/</a>
 Git bash

### First time setup

- □ git config --global user.name "Charles Liu"
- □ git config --global user.email "cliu2014@mit.edu"
  - This email should be registered in your Github (more on this later)
- □ Line breaks (\r\n in Windows vs. \n in Mac/Linux)
  - Mac/Linux: git config --global core.autocrlf input
  - Windows: git config --global core.autocrlf true

### Use case #1: history of versions

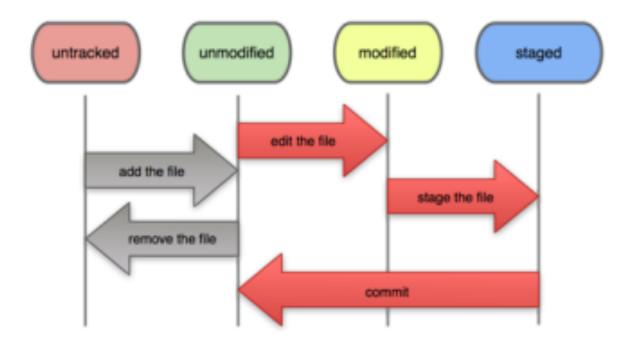
- Basic workflow
- Adding and committing files
- □ The git log
- The staging area
- Removing files
- Viewing diffs of files
- □ The .gitignore file

### Big ideas

- □ Snapshots, not deltas
- □ Everything is confined to the .git directory
- □ Most operations are safe they only add data
  - We'll talk about two commands that are not safe today
- □ 3 possible states for a file
  - Changed
  - Staged
  - Committed

#### Basic workflow

- □ git init create git project in existing directory
  - Make Git start to "watch" for changes in the directory
- ☐ The basic workflow:



#### Basic workflow

- □ Add files to be committed with **git add <filename>** 
  - Puts the file in the "staging area"
- ☐ Create a commit (a "snapshot") of added files with git commit, followed by a commit message
- □ Use **git status** to see the current status of your working tree

# The git status output

# The git log output

## The staging area

□ git add takes the snapshot of the file that will be committed → you can change the file after adding it

```
cliu:git charlesliu$ git status
# On branch master
# Changes to be committed:
# (use "git reset HEAD <file>..." to unstage)
#
# new file: c
#
# Changed but not updated:
# (use "git add <file>..." to update what will be committed)
# (use "git checkout -- <file>..." to discard changes in working directory)
#
# modified: c
#
```

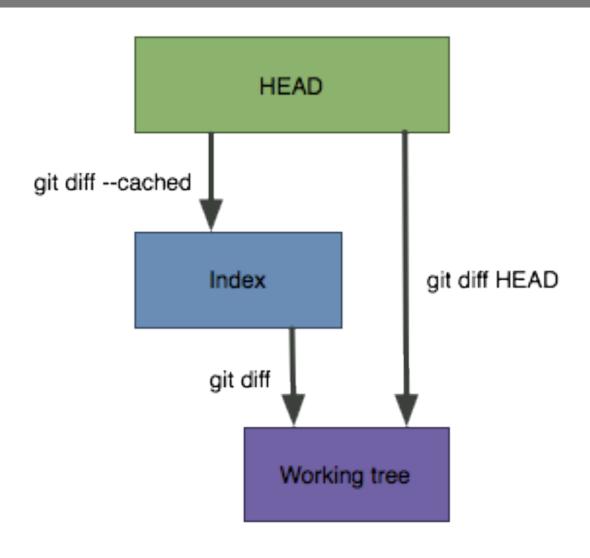
### The staging area

- To unstage a file, but retain your changes in the working tree:
  - git reset HEAD <filename>
- □ To discard current changes in the working tree, and make it look like the last commit:
  - git checkout -- <filename>
  - Be careful! You will lose your changes and not get them back!

### Removing a file

- □ To remove a file from the working tree and in the next commit, simply git rm <filename>
- □ To remove it from the next commit, but keep the file in the working tree, do git rm --cached <filename>

# Viewing diffs of files



# Viewing diffs of files

```
cliu:git charlesliu$ git diff HEAD

diff --git a/d b/d

index 2d9d466..8163fc1 100644

--- a/d

+++ b/d

@@ -1,5 +1,5 @@

blah blah blah this is version 1

-blah blah blah this is line 2 of version 1

+this is line 2 of version 1

this is line 3

-and 4

6.470 is awesome

+added new line here
```

## The .gitignore file

- Specifies files that you don't want Git to track under version control
- Commonly used for compiled files, binaries, large asset files (e.g. images)
- □ Can use wildcards (e.g. \*.pyc, \*.png, Images/\*, etc.)
- □ Be careful if you add a file to .gitignore after it's already been tracked, potential issues
- □ A list of recommended .gitignore files: <a href="https://github.com/github/gitignore">https://github.com/github/gitignore</a>

# Use case #2: branching

- What is a branch?
- Branching commands
- □ The HEAD pointer
- Basics of merging
- Basics of rebasing
- Aside: the git reset command

#### What is a branch?

- Visualize a project's development as a "linked list" of commits.
- When a development track splits, a new branch is created.
- □ In Git, branches are actually just a pointer to these commits

### Branching commands

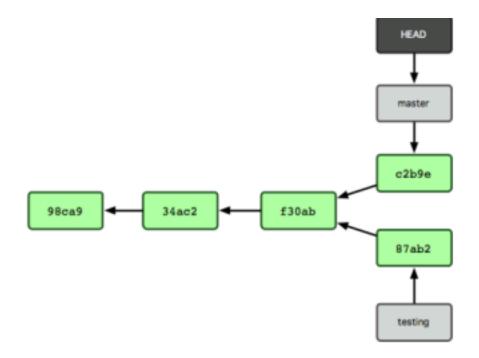
- □ List all branches in the project git branch
- □ Create a new branch git branch <br/> branchname>
- □ Switch to a branch git checkout <br/> Stranchname >
- Create and immediately switch git checkout –b
  <br/>branchname>
- □ Delete a branch git branch –d <bra> branchname>

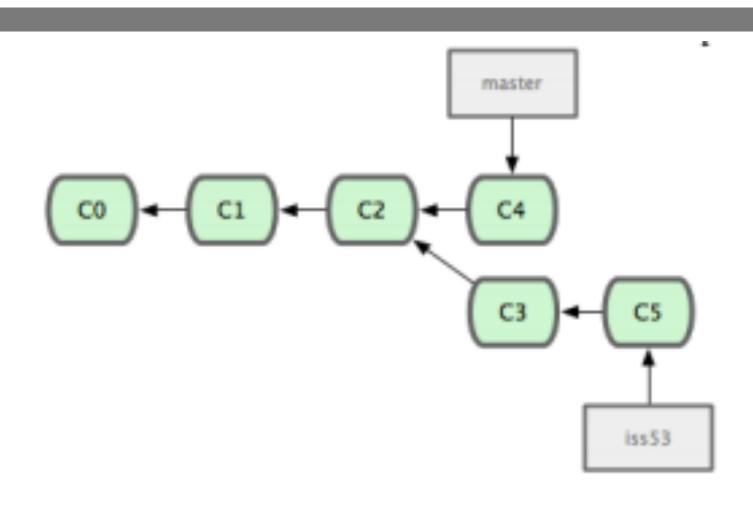
### Stashing

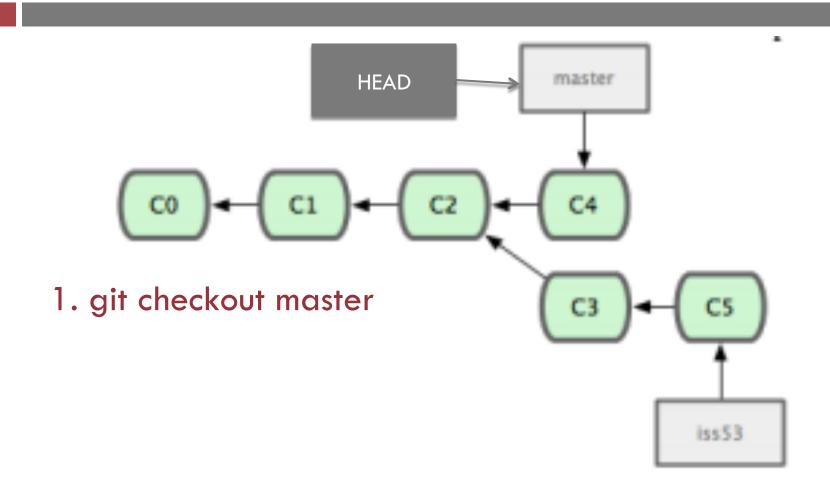
- □ Working tree must be clean when switching branches
- □ Stash changes that you don't want to commit at that time git stash
  - Puts a stash onto the stack
- □ Later, apply the most recent stashed changes and remove that stash git stash pop

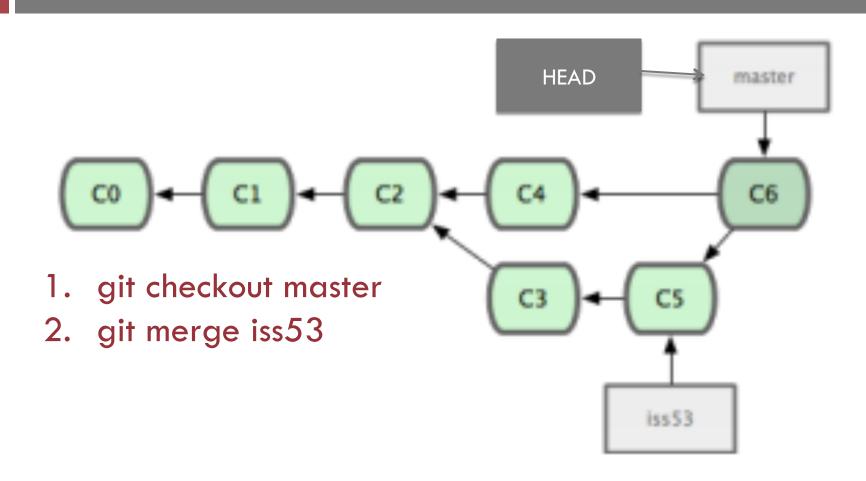
### The HEAD pointer

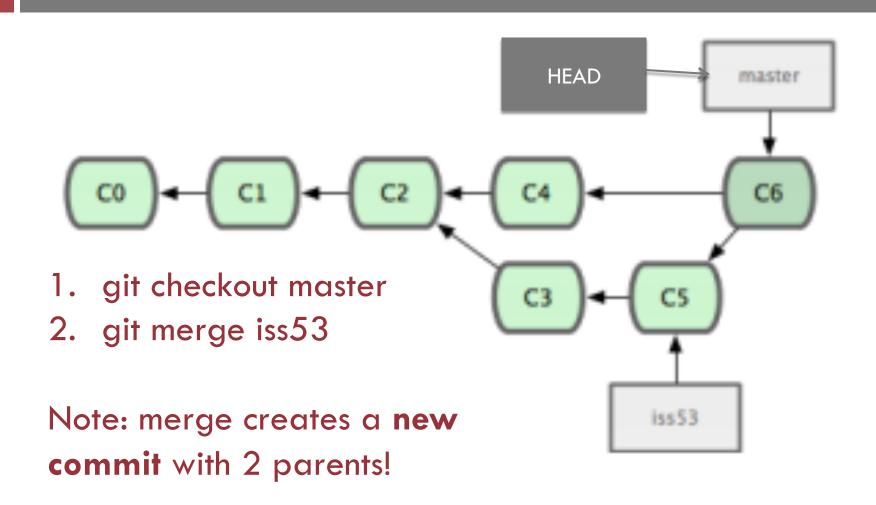
- □ Recall: all branches simply a pointer to a commit
- HEAD: special pointer to the current branch, moves around as you switch branches











### Merge commits

Before merge...master and new have diverged (commit 3 on master vs. commit 1 on new branch)

```
:~/example]$ git branch Picture
 master
[:~/example]$ git log
commit 04a5abc1ee028687ceebf5addaf7bcedd478b68c
Author: Charles Liu <cliu2014@mit.edu>
Date: Tue Jan 7 02:39:35 2014 -0500
    commit 3 on master
commit 48333f8af3103e3975ed7aeeb33f15b0fd2e01fb
Author: Charles Liu <cliu2014@mit.edu>
Date: Tue Jan 7 02:38:21 2014 -0500
    commit 2 on master
commit 19a43295d075e44a261662b618c31724bf85237a
Author: Charles Liu <cliu2014@mit.edu>
Date: Tue Jan 7 02:37:43 2014 -0500
    commit 1 on master
[:~/example]$
```

```
:~/example]$ git branch
 master
 :~/example]$ git log
commit b3f25ae7d76551242f346d121c6cfdbc12178dd0
Author: Charles Liu <cliu2014@mit.edu>
       Tue Jan 7 02:38:43 2014 -0500
    commit 1 on new branch
ommit 48333f8af3103e3975ed7aeeb33f15b0fd2e01fb
Author: Charles Liu <cliu2014@mit.edu>
       Tue Jan 7 02:38:21 2014 -0500
Date:
    commit 2 on master
commit 19a43295d075e44a261662b618c31724bf85237a
Author: Charles Liu <cliu2014@mit.edu>
       Tue Jan 7 02:37:43 2014 -0500
    commit 1 on master
[:~/example]$
```

# Merge commits

```
:~/example]$ git log
       2c3441dbdb458279d558db7b97f28092a16e13d5
                <del>∟ru √cl</del>iu2014@mit.edu≻
Date:
        Tue Jan 7 02:42:19 2014 -0500
    Merge branch 'new'
commit 04a5abc1ee028687ceebf5addaf7bcedd478b68c
Author: Charles Liu <cliu2014@mit.edu>
        Tue Jan 7 02:39:35 2014 -0500
Date:
    commit 3 on master
                               Old tip of master
commit b3f25ae7d76551242f346d121c6cfdbc12178dd0
Author: Charles Liu <cliu2014@mit.edu>
       Tue Jan 7 02:38:43 2014 -0500
Date:
    commit 1 on new branch
                             Old tip of new branch
commit 48333f8af3103e3975ed7aeeb33f15b0fd2e01fb
Author: Charles Liu <cliu2014@mit.edu>
        Tue Jan 7 02:38:21 2014 -0500
Date:
    commit 2 on master
commit 19a43295d075e44a261662b618c31724bf85237a
Author: Charles Liu <cliu2014@mit.edu>
       Tue Jan 7 02:37:43 2014 -0500
Date:
    commit 1 on master
[:~/example]$
```

# Merge conflicts

- Sometimes, two branches will edit the same piece of code in different ways.
- Must resolve the conflict manually, then add the conflicting files and explicitly commit.

```
[:~/example]$ git merge new
Auto-merging file1
CONFLICT (content): Merge conflict in file1
Automatic merge failed; fix conflicts and then commit the result.
```

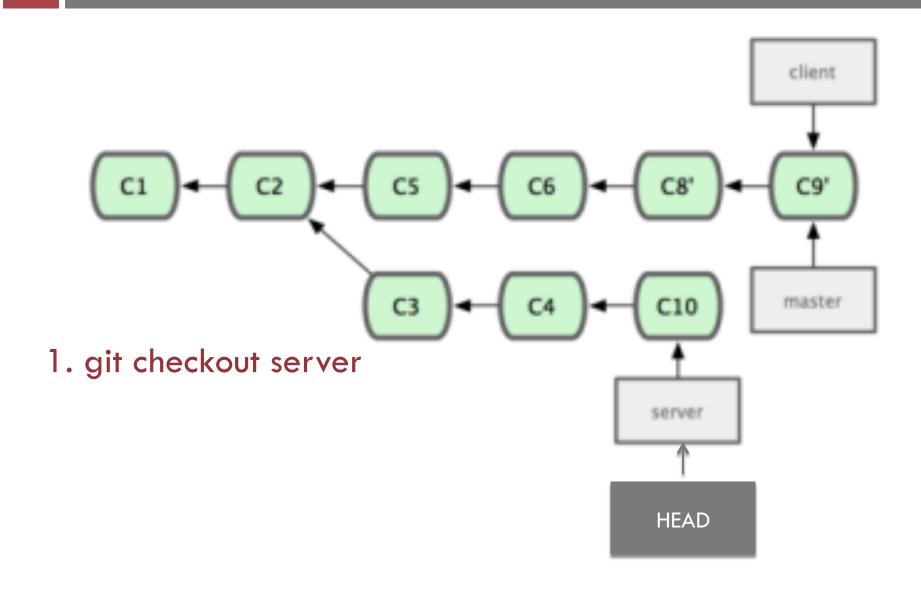


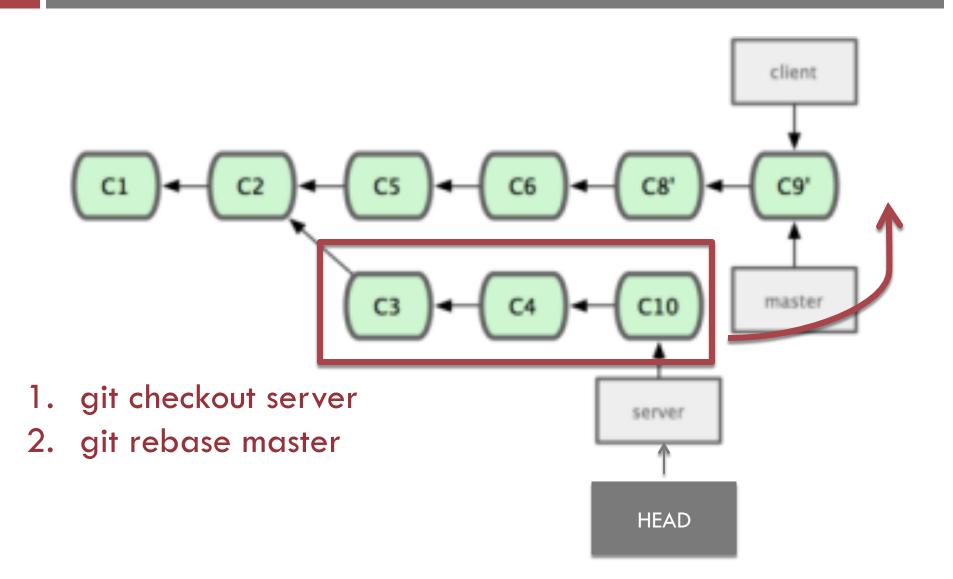
Conflict markers

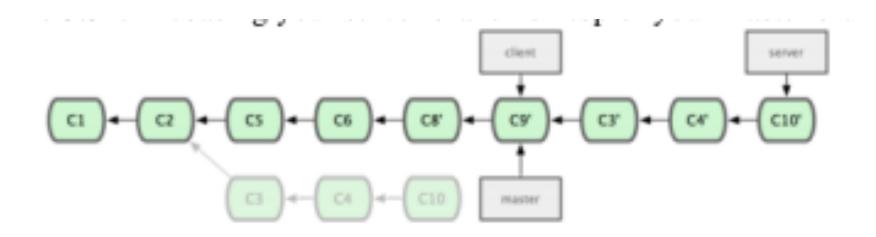
### Merge conflicts

```
[:~/example]$ git status
# On branch master
# Unmerged paths:
# (use "git add/rm <file>..." as appropriate to mark resolution)
#
# both modified: file1
#
```

- Instead of a merge, which creates a **new commit** originating from both branches, a **rebase** takes the contents of one branch after the "split" and moves them to the end of the other branch.
- The command git rebase <basebranch> takes your currently checked out branch and replays the diffs on top of basebranch.







- 1. git checkout server
- 2. git rebase master

# Why rebase?

- Creates a linear history; often cleaner and easier to read.
- □ But...DO. NOT. EVER. rebase anything that has already been pushed to a repo someone else has access to
  - Rebasing removes commits and writes new ones; but someone else might have already based their work off your old commits!

# An aside...the git reset command

- □ 3 versions...and often the source of much confusion!
  - git reset --soft <commit / pointer to commit>
  - git reset --mixed <commit / pointer to commit> (or simply git reset)
  - git reset --hard <commit / pointer to commit>
- □ Reset proceeds in 3 steps:
  - 1. Move the HEAD pointer
  - 2. Update the index/staging area to the new contents of HEAD
  - 3. Update the working directory

# 3 steps to reset

- 1. Move the HEAD pointer soft stops here.
- 2. Update the index/staging area to the new contents of HEAD – mixed stops here.
- 3. Update the working directory hard stops here

Note: reset --hard overwrites the working directory. This is another command that can potentially cause loss of data!

### Use case #3: collaboration

- Creating a repo on Github
- Remotes
- Remote-tracking branches
- Push, fetch, and pull
- □ The git clone command

### Remotes

- □ A target computer that has Git repos that you can access
  - Via http(s), ssh, or git protocols
- □ git remote add <remotename> <remoteaddress>
- □ git remote -v (view remotes)
- □ git remote rm <remotename>
- □ Often, with one remote, we name it "origin"

## Authenticating to Github

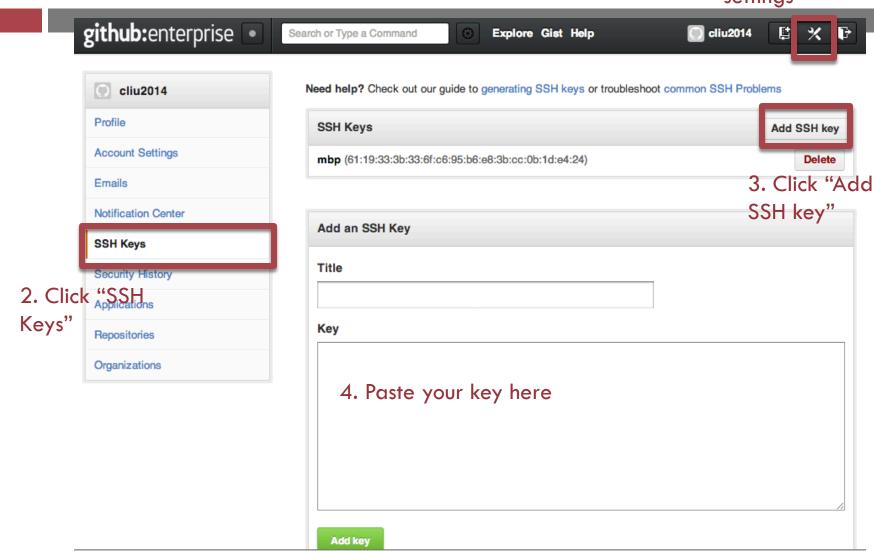
- □ Sometimes recommends HTTPS, but often SSH easier
- Need to generate a keypair:
   <a href="https://help.github.com/articles/generating-ssh-keys">https://help.github.com/articles/generating-ssh-keys</a>

# Github – SSH keys

- $\Box$  cd  $\sim$ /.ssh; Is
- If a file named id\_dsa.pub or id\_rsa.pub does not exist:
  - ssh-keygen -t dsa -C "<your email here>"
  - ssh-add id\_dsa
- □ pbcopy < ~/.ssh/id\_dsa.pub (on Macs)</p>

# Github – SSH keys

1. Click "account settings"



## Create a repo



We recommend that every repository has a README, LICENSE, and .gitignore

#### Create a new repository on the command line

```
touch README.md
git init
git add README.md
git commit -m "first commit"
git remote add origin git@github.mit.edu:cliu2014/6470_demo.git
git push -u origin master
```

#### Push an existing repository from the command line

```
git remote add origin git@github.mit.edu:cliu2014/6470_demo.git
git push -u origin master
```

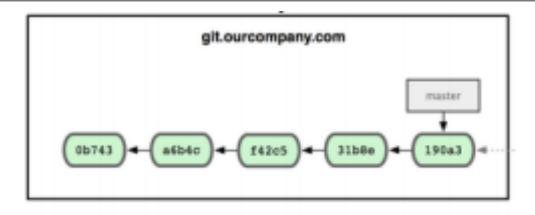
# Pushing and fetching

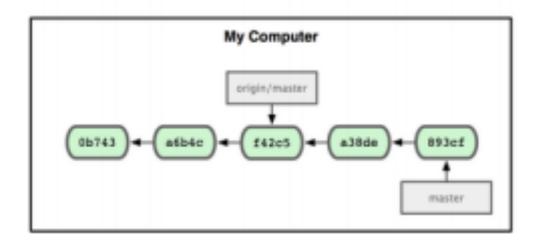
- git push <remotename> <branchname> sends your code in the branch up to the remote
  - Often just git push: depends on settings but often equivalent to git push origin master
- □ git fetch <remotename>

### Remote tracking branches

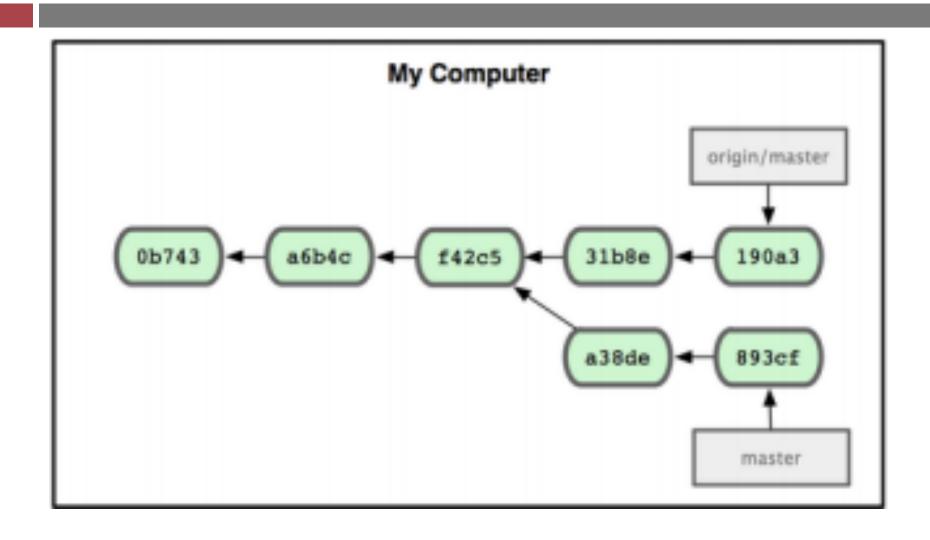
- When you do git fetch, you don't immediately see the changes. Why?
- Changes are fetched to a "remote tracking branch"
  - Branches associated with a remote, but treat them like a local branch
  - Can merge with your current master (git checkout master; git merge origin/master)
  - Even better…rebase

# Remote tracking branches





# Remote tracking branches



### In summary...

- Basic workflow in git
  - □ Adding, committing, viewing diffs
- Branches
  - □ The HEAD pointer, merging, and rebasing
- Remotes
  - Pushing and fetching; quick introduction to Github

## Lots of other topics

- □ Tags and version numbers
- □ Interactive rebase: squashing and amending commits
- $\square$  Relative pointers from HEAD (e.g. HEAD $^{\wedge \wedge}$ , HEAD $^{\sim 3}$ )
- □ Submodules
- □ Using your own server as a git server (bare repos)
- ☐ Git as a filesystem (git grep, git Is-files, etc.)
- □ GUIs to view trees and graphical merge tools
- □ ...more!

### For more information

- The book Pro Git (which I based much of this presentation on), available for free!
  - https://github.s3.amazonaws.com/media/progit.en.pdf
  - Covered Chapters 1-3 in detail, very simple ideas from Chapters 4-6
- Git documentation: do git help <commandname>
- ☐ Google, StackOverflow, etc.

# That's all for today!

- □ We're done with client-side technologies!
- Office hours tonight, 7-9pm in 32-044 (basement of Stata)
- □ Tomorrow: 11am in 26-152 (8.01 teal room)
  - Introduction to server-side technologies, SQL databases, UI/UX