

FIT5147 Visualisation Project (40%)

In this continuation of the Data Exploration Project you get a chance to create an interactive visualisation that communicates some of your findings from the Data Exploration Project.

It is an individual assignment and worth 40% of your total mark for FIT5147.

Relevant learning outcomes for FIT5147:

5. Choose an appropriate data visualisation;
6. Implement interactive data visualisations using python, R and other tools.

Details of task:

1. Identify which findings from the Data Exploration Project you wish to **communicate** and who the **intended audience** is. Be selective, you do not need to and should not communicate everything you found. The intended audience might be your classmates, general public or politicians or whoever you like.
2. Design a **narrative visualisation** to communicate your findings to the intended audience. It should allow some **viewer interaction** and be designed using the **five-sheet design methodology**.
3. Implement **your visualisation as a web-based presentation using R or D3**.
4. **Presentation to the tutorial class [Week 12]**
Submit final report and source code [Start Exams: 4/6/18]

Report & Final Product: At the start of the **Exam Period you need to submit** (through Moodle) a directory containing the implementation code for your narrative visualization together with a written report of **no more than 15 pages** that contains

1. **Introduction:** Precise description of what message you wanted your narrative visualisation to convey and who the intended audience is.
2. **Design:** Description of the visualization design process including the 5 design sheets detailing the alternatives you considered and the reasons for choosing your final design.
3. **Implementation:** Description of the implementation including **libraries used** and reasons for the implementation decisions for your narrative visualisation.
4. **User guide:** Instructions for viewing and exploring the narrative visualisation **using a standard web browser and images** showing how the visualization works.
5. **Conclusion:** Summarise what you achieved and a **reflection** on what you learnt in this project and what in hindsight you might have done differently to improve the result
6. Appropriate **references** and bibliography

Your report should contain **full details of the 5 design sheets and images of the final product** as well as pointing out any reasons why your project was difficult, e.g. **large data set, use of D3** etc..

Marking Rubric (40%)

Design [15%]

/5 Appropriate use of five design sheet methodology and evaluation of alternatives

/10 Quality of final design: clear signposting of messages and intended narrative, provision of appropriate context for reader, good use of colour, references to data sources and appropriateness for intended audience

Implementation [7%]

/5 Correctness and robustness, speed, accessibility

/2 Comments and code quality

Difficulty [10%]

Degree of difficulty, e.g use of non-tabular data, large dataset, D3 programming, sophisticated user interaction [10%]

Presentation [3%]

/1 Quality of oral presentation (confidence, speed, voice) and quality of slides (legibility, design, images etc)

/1 Logical structure

/1 Choice of content (completeness, appropriate level, discussion of design and implementation alternatives)

Written report [5%]

/1.5 Quality of writing, referencing, images, logical structure

/3.5 Completeness