

Pharo: an immersive object-oriented programming language

<http://www.pharo.org>

D.Cassou - S. Ducasse - L. Fabresse
Univ. Lille / Inria / MinesTelecom



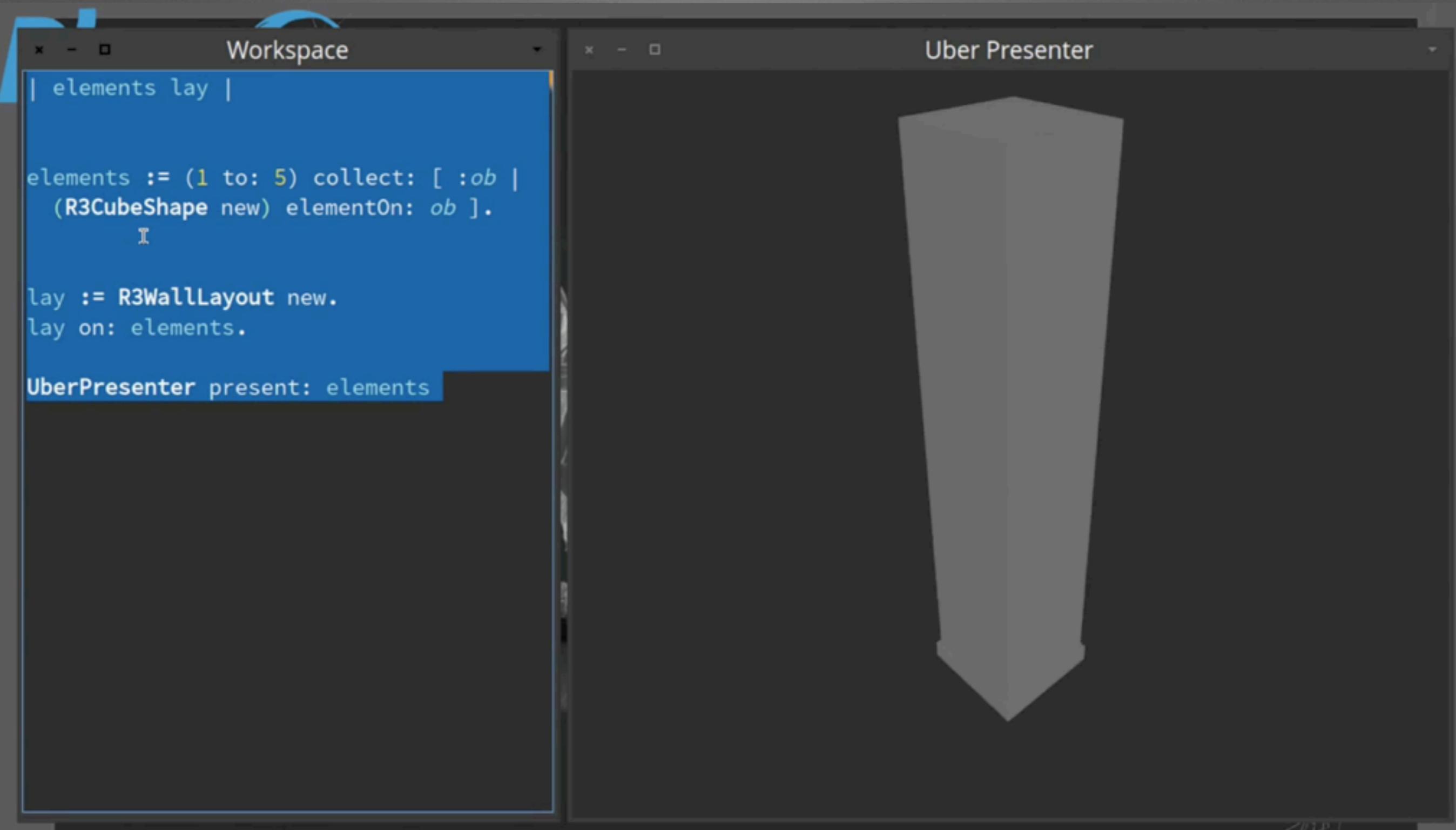
Objectives

- Be immersed into a live object world
- Deeply understand Object-Oriented Design and fundamental mechanisms
- Learn a set of design heuristics
- Work with real examples
- Develop and deploy a web app from start to end

Immersive

- Only think about objects
- Only manipulate objects
- Interact with living objects constantly

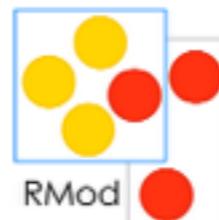
Immersive!



About us

- Experts in Object-Oriented Programming
 - Traits (influenced Perl, Php, Scala)
- Experts in Object-Oriented Design
- Pharo core developers
- Authors of several books
 - Object-oriented reengineering patterns
 - Pharo by example, Deep into Pharo
 - Dynamic Web Development in Seaside
 - Enterprise Pharo: a web perspective





<http://pharo.org>

Pure & elegant

Fun, simple

Highly productive

Excellent for teaching

Empowering Tools

Full access