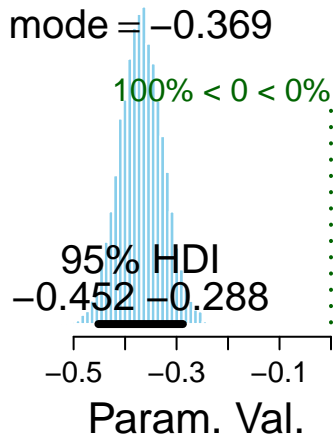
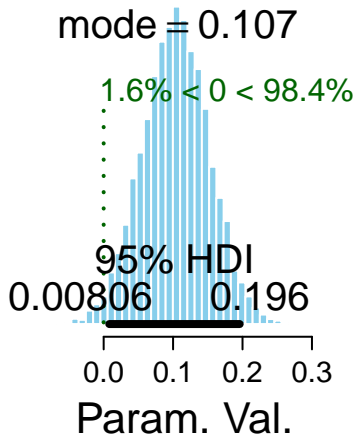


**d2 main effect  
(ref = f2-biased)**



**balanced:d2**



**f0-biased:d2**

