Review Python Language

Variable

```
my_name = "Toy"
my_age = 33

print(my_name)
print(my_age)

Toy
33

print(1 + 1)
print(2 * 2)
print(5 / 2)
print(8 - 5)

2
4
2.5
3
```

String

```
# string & fstring in Python
my_name = "Toy"
my_university = 'Kasetsart'

my_long_string = """This is a very long
    This is a second line
    This is a third line
"""

print(my_name, my_university, my_long_string)

Toy Kasetsart This is a very long
    This is a second line
    This is a third line
```

```
# fstring template
my_name = "Toy"
my_age = 33

text = f"my name is {my_name}, and I am {my_age} years old."
print(text)

my name is Toy, and I am 33 years old.
```

String Methods

```
# function designed for string (string methods)
text = "a duck walks into a bar"

"HELLO WORLD".lower()

'hello world'

text.count("duck")

1

text2 = text.replace('duck', 'lion')
print(text)
print(text2)

a duck walks into a bar
a lion walks into a bar
```

List

```
# list
shopping_list = ['egg', 'milk', 'bread']
print(shopping_list)

['egg', 'milk', 'bread']

print(shopping_list[0:2])

['egg', 'milk']
```

```
# list method = append
shopping_list.append('orange juice')
print(shopping_list)
['egg', 'milk', 'bread', 'orange juice']
shopping_list.append('water bottle')
print(shopping_list)
['egg', 'milk', 'bread', 'orange juice', 'water bottle']
# list method .pop()
shopping_list.pop()
'water bottle'
shopping_list
['egg', 'milk', 'bread', 'orange juice']
len(shopping_list)
4
```

Dictionary

student

```
# dictionary key-value pair

student = {
    "id": 1,
    "name": "Mary",
    "age": 22,
    "movies": ["Spider Man", "Thor", "Iron Man 3"]
}

student['movies'][0]

'Spider Man'

student['city'] = 'London'
```

```
{'id': 1,
 'name': 'Mary',
 'age': 22,
 'movies': ['Spider Man', 'Thor', 'Iron Man 3'],
 'city': 'London'}
# update value
student['city'] = 'Manchester'
student
{'id': 1,
 'name': 'Mary',
 'age': 22,
 'movies': ['Spider Man', 'Thor', 'Iron Man 3'],
 'city': 'Manchester'}
# remove key-value
del student['city']
student
{'id': 1,
 'name': 'Mary',
 'age': 22,
 'movies': ['Spider Man', 'Thor', 'Iron Man 3']}
Function
# user-defined function
def hello(username):
    print("Hello! " + username)
hello("Toy")
Hello! Toy
def my_sum(val1, val2):
    return val1 + val2
result = my_sum(5, 15)
print(result)
```

OOP

Object Oriented Programming

```
class Dog:
   name = "Toy"
    age = 5
    color = "Brown"
    breed = "French Bulldog"
    # function (Dog method)
    def sitting(self):
        print("I am sitting now!")
    def hungry(self, food_name):
        print(f"I am hungry, I need {food_name}!")
my_dog = Dog()
type(my_dog)
__main__.Dog
my_dog.sitting()
I am sitting now!
my_dog.hungry("Hamburger")
I am hungry, I need Hamburger!
```