

# Reflection Log

```
1 package Mastery;
2
3 import java.util.Scanner;
4
5 public class Palindrome {
6
7     public static void main(String[] args) {
8         Scanner scanner = new Scanner(System.in);
9     }
10 }
```

This code defines a Java program in the Mastery package with a class named Palindrome. It imports the java.util.Scanner class to handle user input from the console. The main method initializes a Scanner object to read input from the user, likely to process or evaluate palindrome-related logic.

```
10     // Prompt the user for a string
11     System.out.print("Enter a string to check if it's a palindrome: ");
12     String input = scanner.nextLine();
13
14     // Remove non-alphanumeric characters and convert to lowercase
15     String cleanedInput = input.replaceAll("[^a-zA-Z0-9]", "").toLowerCase();
16
17     // Check if the cleaned input is a palindrome
18     if (isPalindrome(cleanedInput)) {
19         System.out.println "\"" + input + "\" is a palindrome.");
20     } else {
21         System.out.println "\"" + input + "\" is not a palindrome.");
22     }
23
24     scanner.close();
25 }
```

This code snippet prompts the user to enter a string and checks if it is a palindrome. It removes non-alphanumeric characters and converts the input to lowercase to ensure a consistent comparison. Then, using a hypothetical isPalindrome method, it determines if the cleaned input reads the same forward and backward, printing an appropriate message and closing the scanner afterward.

```

27 // Method to check if a string is a palindrome
28 public static boolean isPalindrome(String str) {
29     int left = 0;
30     int right = str.length() - 1;
31
32     while (left < right) {
33         if (str.charAt(left) != str.charAt(right)) {
34             return false;
35         }
36         left++;
37         right--;
38     }
39     return true;
40 }
41 }

```

This method, `isPalindrome`, checks whether a given string is a palindrome. It uses two pointers, `left` starting at the beginning and `right` starting at the end of the string, comparing characters at these positions while moving inward. If any pair of characters does not match, the method returns `false`; if all characters match, it returns `true`.