## Chapter 5 CRT

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- 1. To repeat actions until a specified condition is met.
- 2. A "do while" loop executes the action first, then checks if the condition is true, while a "while" loop checks the condition first, then executes the action.
  - Example: Guessing game.
  - 4. a) A loop that runs indefinitely.
- b) A loop can become infinite due to errors, such as the condition always being true, or syntax errors like missing a semicolon.
- c) Overflow occurs when a value exceeds the storage capacity, such as a float exceeding the limit of decimal digits it can hold.
  - 5. It will execute the loop 60 times.
  - 6. Everything 120 and below.
- 7. Counters track the number of iterations, while accumulators add values to get a sum.
  - 8. for (int i = 3;  $i \le 10$ ; i++) { total += i; }
- 9. Choosing a loop depends on two factors: whether you want the loop to run a set number of times or to repeat until a condition is met.