



Getting started with touch sensing control on STM32 microcontrollers

Introduction

This document helps customers to quickly locate information regarding touch sensing on STM32 microcontrollers.

It is applicable to STM32F0, STM32F3, STM32L0, STM32L1 and STM32L4 Series products. It lists all the existing application notes and user manuals covering touch sensing. It indicates where the key aspects of touch sensing are documented.

It also explains how to build touch sensing applications on STM32L0538-DISCO and STM32F072B-DISCO discovery boards using the STM32CubeMx graphical interface.



1 General information

This document applies to Arm®-based devices.

Note: Arm is a registered trademark of Arm Limited (or its subsidiaries) in the US and/or elsewhere.

arm

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2 Terminology and principle

2.1 Terminology

The touch sensing most relevant acronyms are described below:

- Acquisition mode
 - CT: Charge-Transfer acquisition principle. This mode is used on STM32 microcontrollers.
- Touch sensing STM32 peripheral
 - TSC: touch sensing controller peripheral
 - Bank: set of channels acquired simultaneously
 - Channel: elementary acquisition item
 - Group: set of 1..3 channels plus 1 sampling capacitor (Cs)
- Sensors
 - Touchkey or TKey: single channel sensor
 - Linear sensor: multi-channels sensor with the electrodes positioned in a linear way
 - Rotary sensor: multi-channels sensor with the electrodes positioned in a circular way
 - Active shield: track running along or copper plane surrounding the sensor track and/or sensor itself.
 Active shield is driven similarly to the sensor. Improve noise robustness without decreasing the sensitivity.
- STM32 software
 - TSL: touch sensing library
 - Delta: difference between the measure and the reference
 - Measure or meas: current signal measured on a channel
 - Reference or ref: reference signal based on the average of a sample of measures
 - DTO: detection time out. Time out is defined by TSLPRM_DTO. See TSLPRM_DTO in tsl_conf.h file.
 - DXS: detection exclusion system. Exclusion system is defined by TSLPRM_USE_DXS. See TSLPRM_USE_DXS in tsl_conf.h file.
 - ECS: environment change system. See TSLPRM_ECS_DELAY in tsl_conf.h file.
- Hardware Involved
 - Cx: sensor capacitance (typical value is few pF)
 - Cp: parasitic capacitance (typical value few pF)
 - Ct: equivalent touch capacitance
 - Cs/Cskey/Csshield: sampling capacitor (typical value from 2.2 to 100nF)
 - Rs/Rskey/Rsshield: serial resistor, ESD protection (typical value from 1000hms to 10K)

2.2 Principle

The STM32 touch sensing feature is based on charge transfer.

The surface charge transfer acquisition principle consists in charging a sensor capacitance (Cx) and in transferring the accumulated charge into a sampling capacitor (Cs).

This sequence is repeated until the voltage across Cs reaches V_{IH} .

The number of charge transfers required to reach the threshold is a direct representation of the size of the electrode capacitance. When the sensor is touched, the sensor capacitance to the earth is increased. This mean the C voltage reaches V_{IH} with less count and the measurement value decreases. When this measurement goes below a threshold, a detection is reported by the TSL. The schematic below do not take into account the parasitic capacitor.

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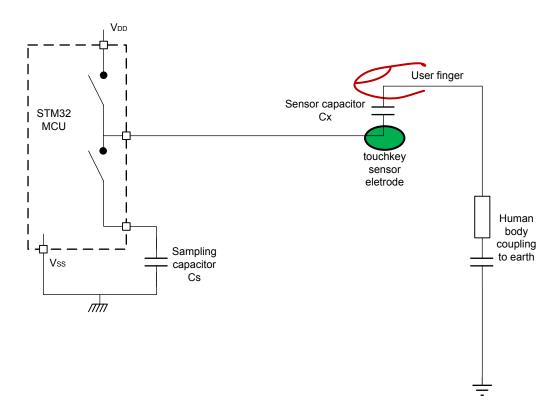


Figure 1. Change transfer principle

Table 1. Change transfer principle documentation gives a list of documents containing information about the change transfer principle.

ld Title Chapters Guidelines to improve conducted noise robustness on AN4299 Surface charge transfert acquisition principle overview STM32F0/F3/L0/L4 series touch sensing applications Sampling capacitor selection guide for MCU based AN4310 Charge transfert acquisition principle overview touch sensing applications Guidelines for designing touch sensing applications AN4312 Capacitive sensing technology in ST with surface sensors AN4316 Tuning a STMTouch-based application Charge transfer periode tuning OLT STM32L4 On Line Training Touch sensing controller (TSC)

Table 1. Change transfer principle documentation

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3 Document reference

Figure 2. Main documentation tree shows the main documentation tree related to TSC and TSL.

Figure 2. Main documentation tree

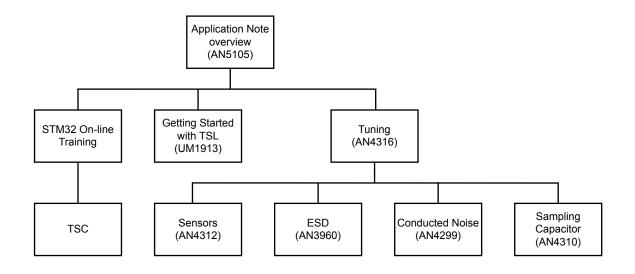


Table 2. References documentation

Document name	Document title	
UM1913	Developing applications on STM32Cube with STMTouch® touch sensing library	
AN3960	ESD considerations for touch sensing applications	
AN4299	Guidelines to improve conducted noise robustness on STM32F0/F3/L0/L4 series touch sensing applications	
AN4310	Sampling capacitor selection guide for MCU based touch sensing applications	
AN4312	Guidelines for designing touch sensing applications with surface sensors	
AN4316	Tuning a STMTouch-based application	

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4 STM32L4 touch sensing controller online presentation

An online training is available under our website www.st.com.

Insert the STM32L4 Online Training" string in the "Search" fuction and press enter.

To find it use the function "Search" and insert the strings "STM32L4 Online Training". Figure 4. STM32L4 Touch Sensing Controller online training shows the online page available .

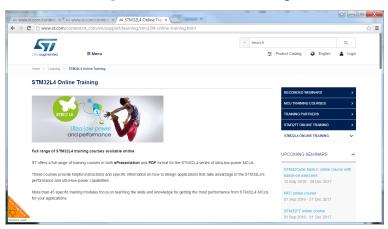
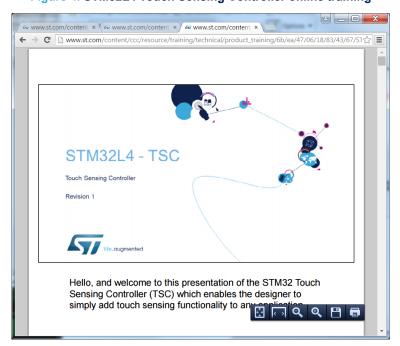


Figure 3. STM32L4 online training





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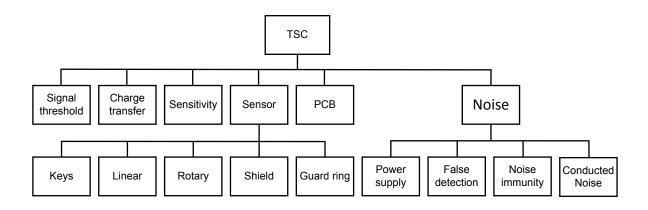
5 Main characteristics

5.1 Description

The following Figure 5. TSC characteristics shows all touch sensing controller (TSC) characteristics and their correlation.

The TSC main characteristics are described in the following pages.

Figure 5. TSC characteristics



5.2 Signal threshold

To tune the detection thresholds, it must determine the sensitivity of each touchkey. For each touchkey, can be used few parameters to adjust these signal thresholds.

For debug purpose, it can get touchkey parameters using printf or STMStudio tool:

Note: ProxInTh and ProxOutTh are defined for proximity detection feature only, when TSLPRM_USE_PROX = 1.

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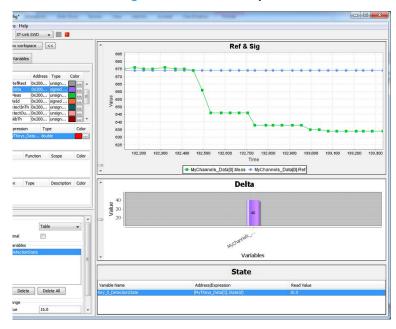


Figure 6. STMStudio outputs

- On software side:
 - Relevant information are located in tsl conf.h and tscl user.c files.
 - Threshold (xx_TH) can be adjust in tsl_conf_tsc.h file.:

See below an example:

```
#define TSLPRM_TKEY_DETECT_IN_TH (64)
#define TSLPRM_TKEY_DETECT_OUT_TH (60)
#define TSLPRM_TKEY_CALIB_TH (56)
#define TSLPRM_LINROT_DETECT_IN_TH (50)
#define TSLPRM_LINROT_DETECT_OUT_TH (40)
```

 The TSL api, tsl_user_SetThresholds, located in tsl_user.c allows to adjust each channel independently. See below an example:

```
void tsl_user_SetThresholds(void)
{
  /* USER CODE BEGIN Tsl_user_SetThresholds */
    /* Example: Decrease the Detect thresholds for the TKEY 0*/
    MyTKeys_Param[0].DetectInTh -= 10;
    MyTKeys_Param[0].DetectOutTh -= 10;
    /* USER CODE END Tsl_user_SetThresholds */
    }
}
```

Table 3. Signal threshold usage documentation gives a list of documents containing information about the signal threshold usage.

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Table 3. Signal threshold usage documentation

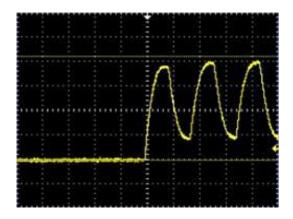
ld	Title	Chapters
UM1913	Developing applications on STM32Cube with STMTouch® touch sensing library	Debug with STMStudio
	Tuning a STMTouch-based application	Monitoring STMTouch driver variables using STMStudio
AN4316		Tuning of the Thresholds
		Touchkeys thersholds
		Linear and Rotary touch sensors thresholds

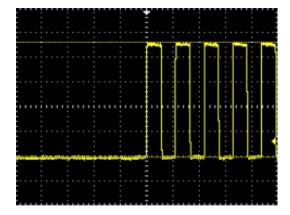
5.3 Charge transfer

The acquisition is based on the measurement of the sensor channel capacitance.

To ensure that the Cx capacitance is correctly charged, it is necessary to monitor the pin connected to the sensor. On sensors and shield sides, it must observe a complete Charge/Discharge cycle.

Figure 7. Incomplete and complete charge transfert cycle





In this example, to complete the charge transfer cycles, the following parameter must be modified as below:

- INCREASE:
 - htsc.Init.PulseGeneratorPrescaler
 - htsc.Init.CTPulseHighLength
 - htsc.Init.CTPulseLowLength
- DECREASE:
 - Sysclk

Table 4. Charge transfer documentation gives a list of documents containing information about the charge transfer.

Table 4. Charge transfer documentation

ld	Title	Chapters
AN4299	Guidelines to improve conducted noise robustness on STM32F0/F3/L0/L4 series touch sensing applications	Active shield
AN4316	Tuning a STMTouch-based application	Charge transfer period tuning

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5.4 Sensitivity

Sensitivity is a key point in touch sensing applications. The sensitivity can be improved by:

- · Reduce air gap
- · Reduce panel thickness
- Choose dielectric with higher ϵ_R
- GND plane must not too close from shield and sensors
- Avoid metallic paint near shield and sensors

Table 5. Sensitivity documentation gives a list of documents containing information about the sensitivity.

Table 5. Sensitivity documentation

ld	Title	Chapter
AN1913	Developing applications on STM32Cube with STMTouch® touch sensing library	GPIO mode (table)
AN4312	Guidelines for designing touch sensing applications with surface sensors	Air Gap: Reduce air gap Changing the Panel material: Reduce Panel thickness Choose dielectric with higher ε _R Metal chassis: GND not too closed from Shield and Sensors Avoid Metallic paint near Shield and Sensors Mechanical construction and PCB to panel bonding. Surface sensor design
AN4316	Tuning a STMTouch-based application	All chapter

Dielectric example

Table 6. Dielectric constants of common materials used in a panel construction

Material	ϵ_{R}
Air	1.00059
Glass	4 to 10
Sapphire glass	9 to 11
Mica	4 to 8
Nylon	3
Plexiglass	3.4
Polyethylene	2.2
Polystyrene	2.56
Polyethylene terephthalate (PET)	3.7
FR4 (fiberglass + epoxy	4.2
PMMA (Poly methyl methacrylate)	2.6 to 4
Typical PSA	2.0 - 3.0 (approximately)

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5.5 Sensors

- It is recommended to use the same shape for all electrodes.
- The touchkeys can be customized by the drawing on the panel. TSL compensates capacitance differences.
- Acquisition time and processing parameters can be optimized when electrodes have similar capacitance.

Sensor size example

Figure 8. Sensor size







5.5.1 Key

- · Key sensors are used in common application
- You can get deeper key information in following documents:

Table 7. Key documentation gives a list of documents containing information about the key.

Table 7. Key documentation

ld	Title	Chapters
UM1913	Developing applications on STM32Cube with STMTouch® touch sensing library	Touchkey sensor
AN4312	Guidelines for designing touch sensing applications with surface sensors	Touchkey sensor

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5.5.2 Linear or slider

A linear is a set of contiguous capacitive electrodes. Figure 9. Interlaced linear touch sensor with 3 channels / 4 electrodes (half-ended electrodes design) shows a slider used on a discovery board.

Figure 9. Interlaced linear touch sensor with 3 channels / 4 electrodes (half-ended electrodes design)

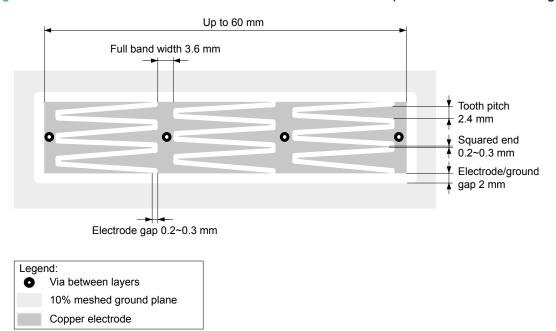


Table 8. Linear touch sensor documentation gives a list of documents containing information about the linear touch sensor.

Table 8. Linear touch sensor documentation

ld	Title	Chapters
UM1913	Developing applications on STM32Cube with STMTouch® touch sensing library	Linear and rotary touch sensors
AN4312	Guidelines for designing touch sensing applications with surface sensors	Linear sensor

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5.5.3 Rotary or wheel

A rotary is a set of contiguous capacitive electrodes.

Figure 10. Interlaced patterned rotary sensor with 3 channels / 3 electrodes

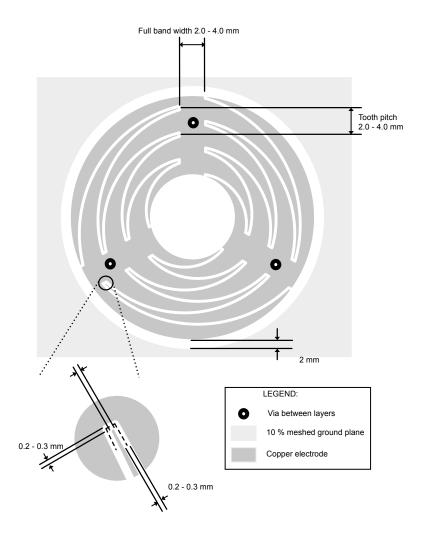


Table 9. Rotary sensor documentation gives a list of documents containing information about the rotary sensor.

Table 9. Rotary sensor documentation

ld	Title	Chapters
UM1913	Developing applications on STM32Cube with STMTouch® touch sensing library	Linear and rotary touch sensors
AN4312	Guidelines for designing touch sensing applications with surface sensors	Rotary sensor

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5.5.4 Active shield or driven shield

Active shield or driven shield. (this name is used in some application notes) drives the shield plane with the same signal as the electrode.

There are several advantages using Active Shield instead of a grounded shield:

- The parasitic capacitance between the electrode and the shield no longer needs to be charged.
- Protect the touch electrodes from a noise source.
- Increase system stability and performance when a moving metal part is close to the electrode.

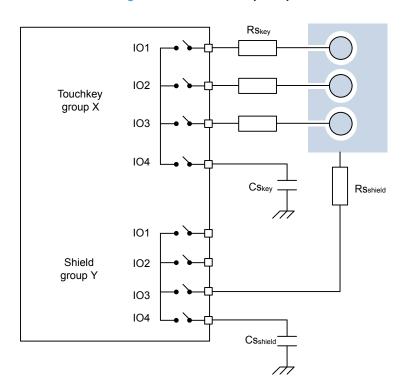


Figure 11. Active shield principle

Table 10. Active shield documentation gives a list of documents containing information about the active shield.

ld Title Chapters Guidelines to improve conducted noise robustness AN4299 on STM32F0/F3/L0/L4 series touch sensing Active Shield applications Guidelines for designing touch sensing AN4312 Driven shield applications with surface sensors AN4316 Tuning a STMTouch-based application Shield adjustment OLT STM32L4 Online Training Touch sensing controller (TSC)

Table 10. Active shield documentation

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5.6 Layout and PCB

Rules to follow to improve TSC systems

5.6.1 Led rules

Figure 12. Led layout example

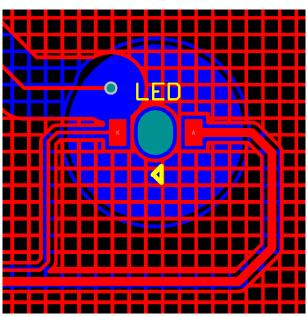


Figure 13. Example of cases where a LED bypass capacitor is required

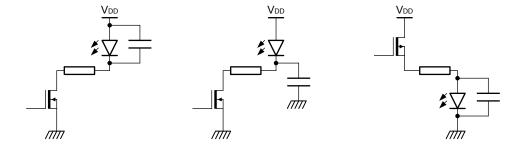


Table 11. Led rules documentation gives a list of documents containing information about led rules.

Table 11. Led rules documentation

ld	Title		Chapters
AN4312	Guidelines for designing touch sensing applications	•	LEDs and Sensors.
AN4312	with surface sensors	•	Placing of LEDs close to sensor

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5.6.2 Electrode not located on PCB

It is possible but it is not recommended, because when the electrode it isn't located on PCB, the sensitivity decreases and additional extra parasitic capacitances are added.

Spring Spacer (cylinder Flex PCB of hard foam or other suitable Printed Printed material) electrode electrode ACF/ACP (optional) connection Front panel (plexiglass or other suitable material) Controller PCB Flex connector PCB pad

Figure 14. Electrode not located on PCB example

Table 12. Electrode documentation gives a list of documents containing information about the electrode.

Table 12. Electrode documentation

ld	Title	Chapters
AN4312	Guidelines for designing touch sensing applications with surface sensors	Using electrodes separated from the PCB

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5.6.3 Ground, shield and sensors

Table 13 gives a list of documents containing information about the layout .

Table 13. Layout documentation

ld	Title	Chapters
AN4312	Guidelines for designing touch sensing applications with surface sensors	 PCB and Layout Ground considerations
		 Rotary and linear sensor recommendations

Figure 15 shows the ground plane and the signal tracks.

Figure 15. Hatched ground and signal tracks

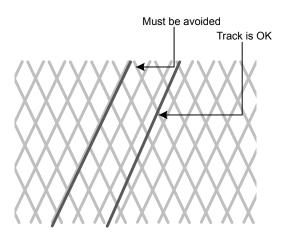
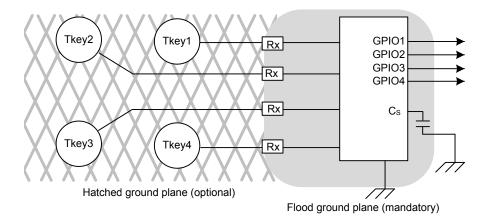


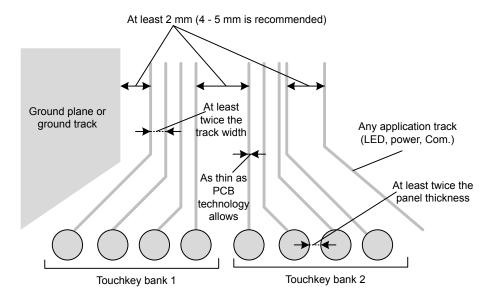
Figure 16. Ground plane example



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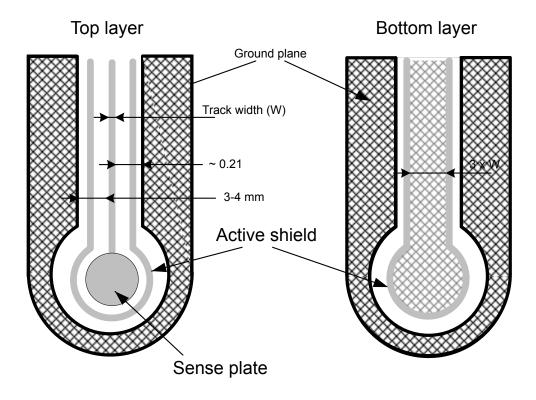
Figure 18. Track routing recommendation



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Figure 19. Shield



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5.6.4 FAQ

System keys points:

- Direct connection between earth and board ground is required to avoid conducted noise issues.
- Conductive painting on the front panel must be avoid.
- Robust mechanical assembly is required.

Layout keys points:

- GND plane is mandatory under MCU, sampling capacitors and up to serial resistors
- Hatched GND plane recommended for sensor traces from both sides of the PCB:
 - minimize parasitic capacitance
 - mesh plane possible with 25% to 40% copper
- Route the sensors and ground on the same layer while the components and other tracks are routed on the other layers

Driven shield, or Active shield, is recommended.

- If there will be LEDs close to sensors, to indicate a touch event, they must be bypassed by a capacitor. typically 10 nF.
- External LDO regulator should be used to power the MCU only to provide a stable power supply voltage
 without any ripple, especially all the switching components like transistors, LEDs, in the application mustn't
 be powered from the same voltage. This regulator should not be placed close to the sensors and their
 tracks, but close to MCU.
- It is strongly recommended to dedicate pins to be used as touch sensors and do not share them with other features

R_S and C_S keys points:

- PPS or NPO sampling capacitors are recommended. Possible X5R or X7R.
- Never use tantalium sampling capacitors.
- Serial ESD 10 K (down to 1 K) resistors are recommended to be placed as close as possible to the MCU
- No track crossing or via between these resistors and the MCU
- The value of sampling capacitor of active shield should be different than the value of the sampling capacitors used for acquisition.
- The capacitance of active shield is higher (larger area) than C_X of a single touch sensing channel. In order to
 achieve the same waveform on active shield and active touch sensing channel, the ratios C_S/C_X of active
 shield and active touch sensing channel (touchkey). therefore, the CS of the active shield should also have
 higher value (k x C_S of touch sensing channel).

Sensor key points:

- · Other traces must not cross the touch sensing traces or the whole touch sensing area
- The touch sensing traces should be as thin as technology allows and as short as possible.
 - No longer than 10 cm
- The space between traces and GND plane should be ideally 5 mm
- TC pins are more robust against external interference than FT:
- Consider modification of PCB layout to allow connection of external VDD clamping diode to touch sensing electrode traces.
 - Use low-capacitance diode like BAR18, BAS70 with Cmax = 2 pF.
 - In case it is later needed, add pads and connection to the PCB without assembling components.
- Floating panes must never be placed close to the sensors.

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5.7 Noise

Noise is a key point for touch sensing applications. Noise can come from Power supply.

5.7.1 Power supply

Main rules to follow:

- Place Buzzer and LED before LDO.
- Place LDO close to MCU.

Figure 20. Typical power supply schematic

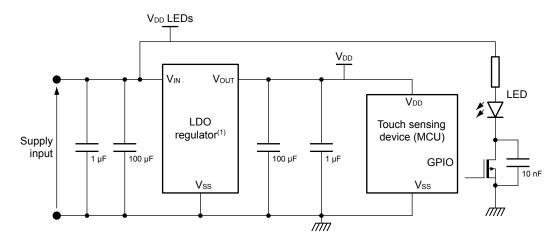


Table 14. Power supply documentation gives a list of documents containing information about the power supply.

Table 14. Power supply documentation

ld	Title	Chapters
AN4312	Guidelines for designing touch sensing applications with surface sensors	Power supply

5.7.2 False detection

To avoid false detection TSL embed ECS, DXS and DTO algorithms.

Table 15. False detection documentation gives a list of documents containing information about the false detection.

Table 15. False detection documentation

ld	Title	Chapters
UM1913	Developing applications on STM32Cube with STMTouch® touch sensing library	 Environment Change System (ECS) Power supply voltage, temperature and air humidity Detection Exclusion System (DXS) Detection Time Out (DTO)

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5.7.3 Noise immunity

Noise filtering can be done on hardware and software (TSL) sides.

Table 16. Noise immunity documentation gives a list of documents containing information about the noise immunity.

Table 16. Noise immunity documentation

ld	Title	Chapters
UM1913	Developing applications on STM32Cube with STMTouch® touch sensing library	Noise filters
AN4299	Guidelines to improve conducted noise robustness on STM32F0/F3/L0/L4 series touch sensing applications	How to improve noise immunity
OLT	STM32L4 Online Training	Touch sensing controller (TSC)

5.7.4 Conducted noise

- Touch sensing systems requires the conducted noise immunity.
- A key point is the signal to noise ratio (SNR).
- The test condition to be followed by the user is described in the standard IEC61000-4-6.

Table 17. Conducted noise documentation gives a list of documents containing information about the conducted noise.

Table 17. Conducted noise documentation

ld	Title	Chapters
AN4299	Guidelines to improve conducted noise robustness on STM32F0/F3/L0/L4 series touch sensing applications	All chapters

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6 Tuning

For tuning purpose dedicated application note are available.

Sensors

Table 18. Sensors documentation gives a list of documents containing information about the sensor.

Table 18. Sensors documentation

ld	Title	Chapters
AN4312	Guidelines for designing touch sensing applications with surface sensors	All chapters

ESD

Table 19. ESD documentation gives a list of documents containing information about the ESD

Table 19. ESD documentation

ld	Title	Chapters
AN3960	ESD considerations for touch sensing applications	All chapters

CN

Table 20. Conducted noise documentation gives a list of documents containing information about the conducted noise.

Table 20. Conducted noise documentation

ld	Title	Chapters
AN4299	Guidelines to improve conducted noise robustness on STM32F0/F3/L0/L4 series touch sensing applications	All chapters

CS

Table 21. Sampling capacitor documentation gives a list of documents containing information about the sampling capacitor.

Table 21. Sampling capacitor documentation

ld	Title	Chapters
AN4310	Sampling capacitor selection guide for MCU based touch sensing applications	All chapters

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7 Getting started TSC with STM32CubeMX

7.1 Uses cases

How to set-up an TSC application based on TSL is esplained in the following two examples. These examples describe the way to set-up TLS on STM32F072B-DISCO and STM32L0538-DISCO discovery boards.

This description can be used as example to set-up others TSC series such us L4, F3, L0, L1 and L4.

An STM32CubeMX new feature is available from version 4.24.0. This new feature can belt to speed up TSL.

An STM32CubeMX new feature is available from version 4.24.0. This new feature can help to speed-up TSL, TouchSensingLib, installation.

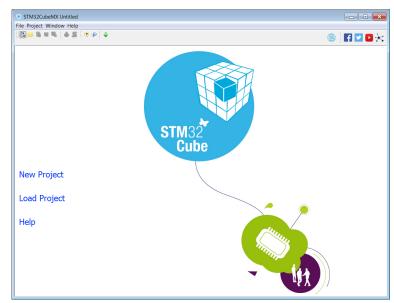


Figure 21. Main project panel

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7.2 Discovery board: STM32F072B-DISCO

The STM32F072 Discovery kit helps the user to discover the STM32F072, which has the full set of features available in the STM32F0 Series, and to develop his applications easily. It includes everything required for beginners and experienced users to get started quickly.

Based on the STM32F072RBT6, it includes an ST-LINK/V2 embedded debug tool interface, an ST MEMS gyroscope, LEDs, push-buttons, linear touch sensor, RF EEPROM connector and a USB mini-B connector.

This discovery board provide a three channels linear (or slider) sensor. the main characteristics of these sensor are:

- On-board ST-LINK/V2
- · Supply through ST-Link USB
- External Supply: 3V and 5V
- JP2 (Idd) for current measurement
- Full-Speed USB with mini-B Connector
- Motion sensor, 3-axis digital output gyroscope (L3GD20)
- One Linear Touch Sensor or four Touch Keys
- Two Push-buttons: User and Reset
- Six LEDs: USB COM, 3.3 V Power, User (Orange/Green/Red/Blue)
- Extension header: (2 x 33) with 2.54 mm Pitch
- · Discovery Board Formfactor

7.2.1 STM32F072B-DISCO board selection

Start to select STM32F072B-DISCO board.

*** State | Control | Cont

Figure 22. STM32F072B-DISCO board selection

To start Linear Touch Sensor channel acquisition at the same time, three groups are used. (See Figure 23. STM32F072B-DISCO board schematics

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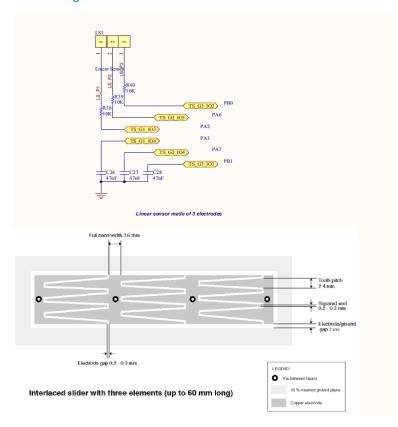


Figure 23. STM32F072B-DISCO board schematics

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7.2.2 STM32F072B-DISCO TSC group and sensor activation

To activate the TSC group, sampling capacitors and sensor channels follows the below steps:

- activate TSC according schematics information.
- desactivate unrelevant peripheral like USB, SPI, NCF(L0), EPaper(L0), MFX(L0)

SWD peripheral must be set according to Figure 24

STAGECULEMA United string 2007280 to 2007280

Figure 24. STM32F072B-DISCO pinout SWD

TSC peripheral must be set according to Figure 25.

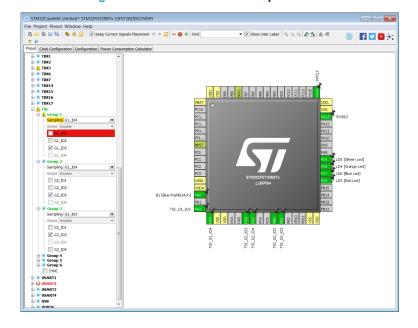


Figure 25. STM32F072B-DISCO pinout TSC

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Figure 26 shows the results obtained.

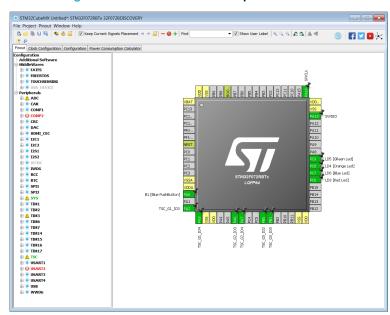


Figure 26. STM32F072B-DISCO pinout overview

7.2.3 STM32F072B-DISCO clock tree

It uses the default clock tree setting.

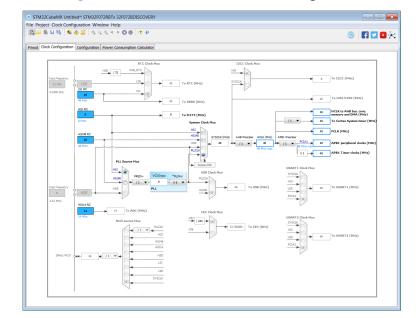


Figure 27. STM32F072B-DISCO clock configuration

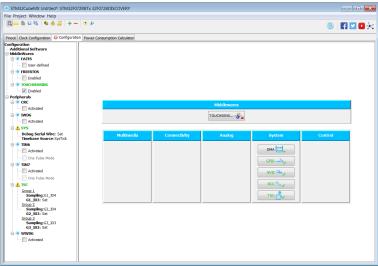
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7.2.4 STM32F072B-DISCO touchsensing library

To activate the TLS usage, switch on TOUCHSENSING box configuration.

Figure 28. TOUCHSENSING box configuration



Select three channels Linear slider and assign dedicated Gx_IOy (see previous chapter or schematics for details).

- For training purpose, we can used three channels Linear slider as three keys sensors.
- Select three keys and assign dedicated Gx_IOy (see previous chapter or schematics for details).

Figure 29 to Figure 33 show these steps.

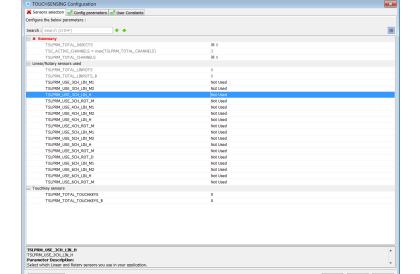


Figure 29. STM32F072B-DISCO sensor selection

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Figure 30. STM32F072B-DISCO sensor selection step2

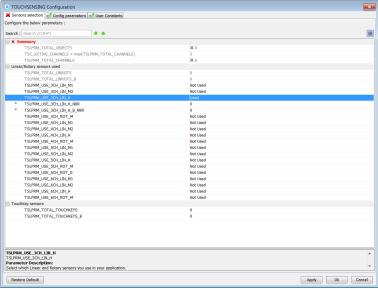
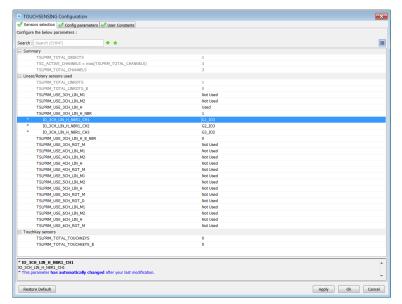


Figure 31. STM32F072B-DISCO sensor selection step3



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Apply Ok Cancel



Senters selection of Configuration

Senters selection of Configuration

Figure to below parameters:

Search (Search (CPUF)

TSURPALTRY DETECT_UTH 120

TSURPALTRY DETECT_UTH 110

TSURPALTRY DETECT_UTH 110

TSURPALTRY DETECT_UTH 120

TSURPALTRY DETECT_UTH 110

TSURPALTRY DETECT_UTH 100

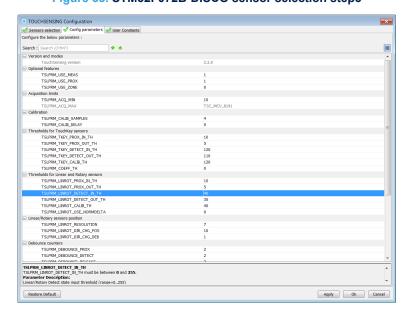
TSURPALL SEARCH PRODUCT TH 100

TSURPAL SEARCH PRODUCT TH 100

TSURPA

Figure 32. STM32F072B-DISCO sensor selection step4

Figure 33. STM32F072B-DISCO sensor selection step5



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7.2.5 STM32F072B-DISCO software project generation

Now, it is possible to generate the complete software project based on TSC HAL and TSL. Figure 34 to Figure 37 show all these steps.

Figure 34. STM32F072B-DISCO software generation step1

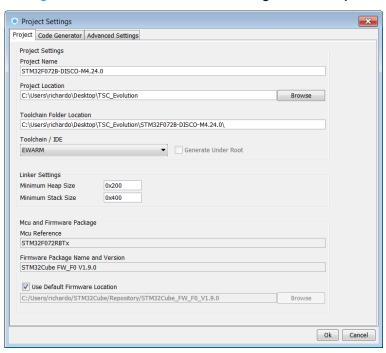
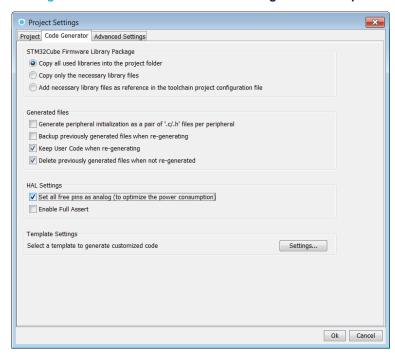


Figure 35. STM32F072B-DISCO software generation step2



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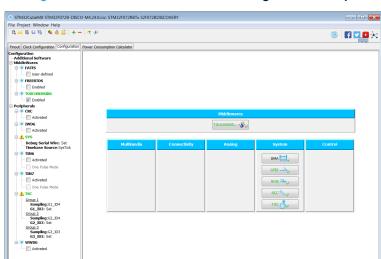
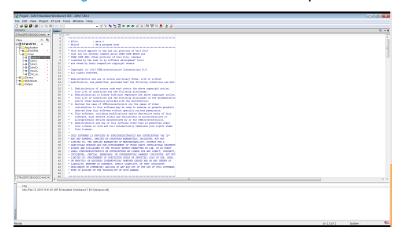


Figure 36. STM32F072B-DISCO software generation step3

Figure 37. STM32F072B-DISCO IDE workspace



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7.2.6 STM32F072B-DISCO software basic algorythm

The user needs now to write the main application loop.

Example to show keys usage instead of slider usage.

Open your IDE and in main.c file add the following lines:

```
/* USER CODE BEGIN 3 */
    extern TSL_LinRot_T MyLinRots[];
    static uint32_t cnt=0;
    tsl_user_status_t status = TSL_USER_STATUS_BUSY;
    status = tsl_user_Exec();
    if(TSL_USER_STATUS_BUSY == status)
       // Nothing to do
      if(cnt++%50==0){
        HAL_GPIO_TogglePin(LD3_GPIO_Port, LD3_Pin);
      HAL_Delay(1);
    else
      if(MyLinRots[0].p_Data->StateId == TSL_STATEID_DETECT)
         //TSLPRM_LINROT_RESOLUTION
         if(MyLinRots[0].p_Data->Position >= 5 && MyLinRots[0].p_Data->Position < 50)</pre>
           HAL GPIO WritePin(LD4 GPIO Port, LD4 Pin, GPIO PIN SET);
           HAL_GPIO_WritePin(LD6_GPIO_Port, LD6_Pin, GPIO_PIN_RESET);
           HAL GPIO WritePin (LD5 GPIO Port, LD5 Pin, GPIO PIN RESET);
         if (MyLinRots[0].p Data->Position >= 50 && MyLinRots[0].p Data->Position < 80)
           HAL_GPIO_WritePin(LD6_GPIO_Port, LD6_Pin, GPIO_PIN_SET);
HAL_GPIO_WritePin(LD4_GPIO_Port, LD4_Pin, GPIO_PIN_RESET);
           HAL_GPIO_WritePin(LD5_GPIO_Port, LD5_Pin, GPIO_PIN_RESET);
         if(MyLinRots[0].p_Data->Position >= 80 && MyLinRots[0].p_Data->Position < 120)</pre>
           HAL_GPIO_WritePin(LD5_GPIO_Port, LD5_Pin, GPIO_PIN_SET);
           HAL GPIO WritePin(LD4 GPIO Port, LD4 Pin, GPIO PIN RESET);
           HAL GPIO WritePin (LD6 GPIO Port, LD6 Pin, GPIO PIN RESET);
      else //if(MyLinRots[0].p_Data->StateId == TSL_STATEID_RELEASE)
        HAL_GPIO_WritePin(LD4_GPIO_Port, LD4_Pin, GPIO_PIN_RESET);
HAL_GPIO_WritePin(LD5_GPIO_Port, LD5_Pin, GPIO_PIN_RESET);
        HAL GPIO WritePin(LD6 GPIO Port, LD6 Pin, GPIO PIN RESET);
  /* USER CODE END 3 */
```

Take care of ST-Link setup, see Figure 38. STM32F072B-DISCO setup.

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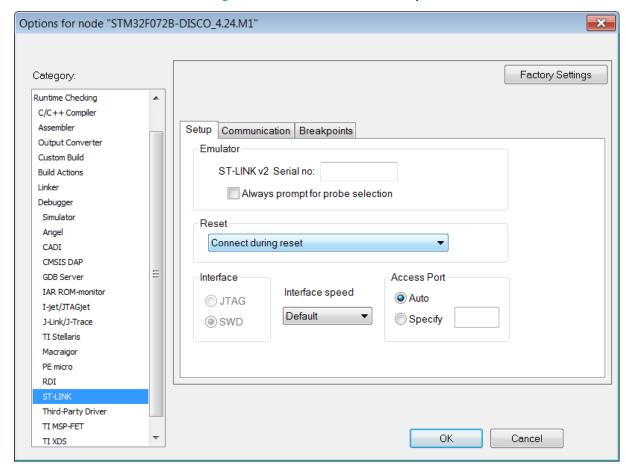


Figure 38. STM32F072B-DISCO setup

Now the system is functional and ready to be used. Led will blink according finger position on slider.

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7.3 Discovery board: STM32L0538-DISCO

The STM32L053 discovery kit helps you to discover the ultra-low-power microcontrollers of the STM32L0 series. It offers everything required for beginners and experienced users to get started quickly and develop applications easily.

Based on an STM32L053C8T6, it includes an ST-LINK/V2-1 embedded debug tool interface, linear touch sensor, IDD current measurement, 2.04" E-paper display, NFC connector for PLUG-CR95HF-B board, LEDs, pushbuttons and a USB Mini-B connector.

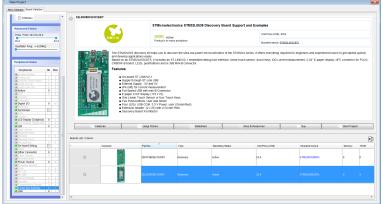
This discovery board provide a three channels linear (or slider) sensor. Their main characteristics are:

- On-board ST-LINK/V2-1
- Supply through ST-Link USB
- External Supply: 3V and 5V
- JP4 (Idd) for current measurement
- · Full-Speed USB with mini-B Connector
- E-paper 2.04" display (172 x 72)
- One Linear Touch Sensor or four Touch Keys
- · Two Push-buttons: User and Reset
- Four LEDs: USB COM, 3.3 V Power, user (Green/Red)
- Extension header: (2 x 25) with 2.54 mm Pitch
- Discovery Board Formfactor

7.3.1 STM32L0538-DISCO board selection

Start to select STM32L0538-DISCO board.

Figure 39. STM32L0538-DISCO board selection



To start linear touch sensor channel acquisition at the same time, three groups are used.

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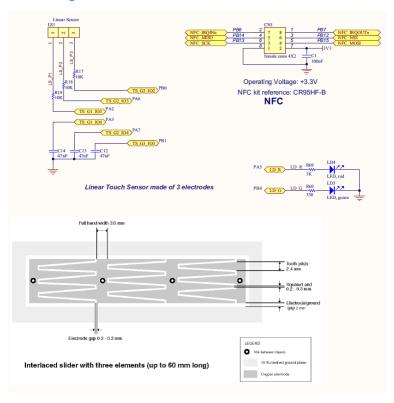


Figure 40. STM32L0538-DISCO board schematics

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7.3.2 STM32L0538-DISCO TSC group and sensor activation

To activate the TSC group, sampling capacitors and sensor channels follows the below steps:

- Activate TSC according schematics information.
- You can deactivate unrelevant peripheral like USB, SPI, NCF(L0), EPaper(L0), MFX(L0)

SWD peripheral must be set according to Figure 41.

STM32CubeNX Vindiced* STM321053CBTX 321053CBCCVERY

File Project Pinout Window Help

Similar Life Report Pinout Window Help

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Figure 41. Pinout SWD

TSC peripheral must be set according to Figure 42.

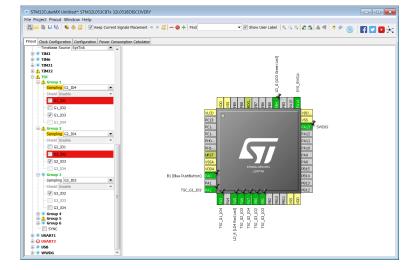


Figure 42. Pinout TSC

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Figure 43 shows the results obtained.

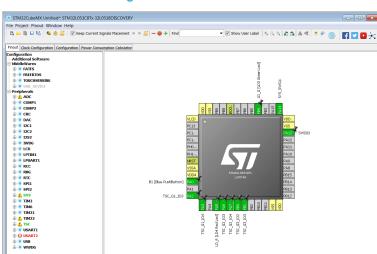


Figure 43. Pinout overview

7.3.3 STM32L0538-DISCO clock tree

It uses the default clock tree setting.

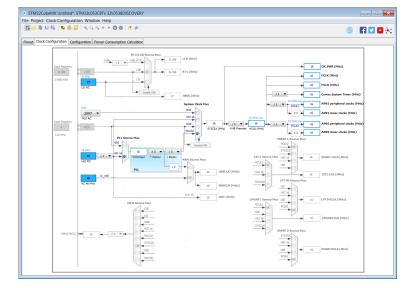


Figure 44. Clock configuration

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7.3.4 STM32L0538-DISCO touchsensing library

To activate the TLS usage, switch on TOUCHSENSING box configuration.

STM32CubeNX Unitated* STM32C053C8Tx 320538015CCOVERY

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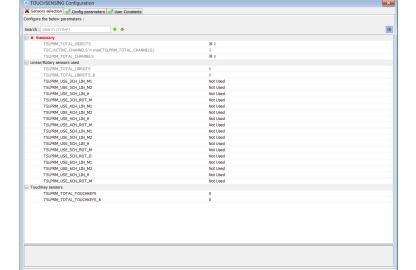
Figure 45. TOUCHSENSING box configuration

Select 3 channels Linear slider and assign dedicated Gx_IOy (see previous chapter or schematics for details). For training purpose, the user can:

- use three channels linear slider as three keys sensors
- Select three keys and assign dedicated Gx_IOy (see previous chapter or schematics for tedails).

Follow Figure 46 to Figure 50 to set sensors.

Restore Default



Apply Ok Cancel

Figure 46. STM32L0538-DISCO sensor selection step1

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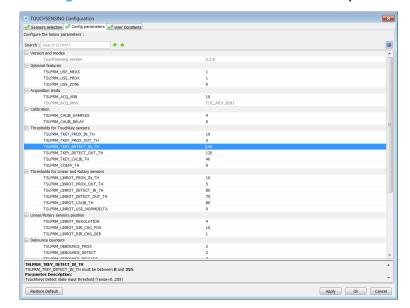
Apply Ok Cancel



Figure 47. STM32L0538-DISCO sensor selection step2

Figure 48. STM32L0538-DISCO sensor selection step3

TSLPRM_TOTAL_TOUCHKEYS
TSLPRM_TOTAL_TOUCHKEYS must be between 0 and 3.
Parameter Description:
Total number of "Extended" TouchKeys in application



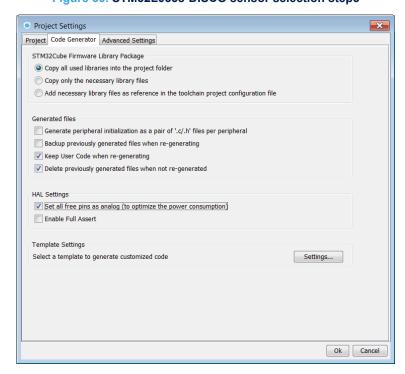
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Project Settings Project Code Generator Advanced Settings Project Settings Project Name STM32L0538-DISCO-4.24.0 $| C:\Users\richardo\Desktop\TSC_Evolution\|$ Browse $\verb| C:\Users\richardo\Desktop\TSC_Evolution\STM32L0538-DISCO-4.24.0 | \\$ Toolchain / IDE **EWARM** ▼ Generate Under Root Linker Settings Minimum Heap Size 0x200 Minimum Stack Size 0x400 Mcu and Firmware Package Mcu Reference STM32L053C8Tx Firmware Package Name and Version STM32Cube FW_L0 V1.10.0 ▼ Use Default Firmware Location C:/Users/richardo/STM32Cube/Repository/STM32Cube_FW_L0_V1.10.0 Ok Cancel

Figure 49. STM32L0538-DISCO sensor selection step4

Figure 50. STM32L0538-DISCO sensor selection step5



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7.3.5 STM32L0538-DISCO software project generation

Now, it is possible to generate the complete software project based on TSC HAL and TSL. See details in Figure 51 to Figure 55.

Figure 51. STM32L0538-DISCO software generation step1

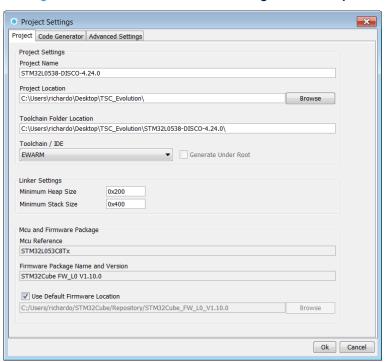
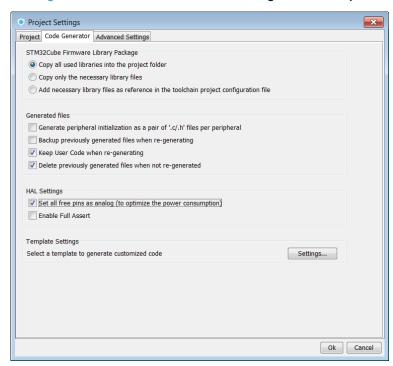


Figure 52. STM32L0538-DISCO software generation step2



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STM32CubeNKSTM320538-DISCO-4240 ioc STM32053CSTx 320538DISCOVERY

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File Configuration
File Project Configurati

Figure 53. STM32L0538-DISCO complete project overview

Figure 54. STM32L0538-DISCO IDE workspace

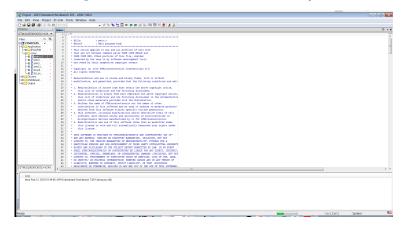
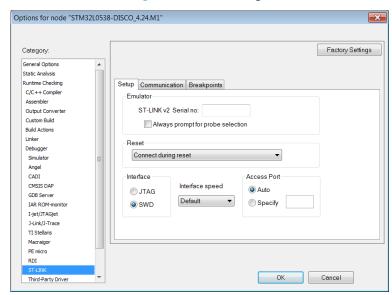


Figure 55. SWD settings



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7.3.6 STM32L0538-DISCO software basic algorithm

Below is showed an example to show keys usage instead of slider usage.

• Open your IDE and in main.c file add the following lines:

```
/* USER CODE BEGIN 3 */
 extern TSL_TouchKey_T MyTKeys[];
 static uint32_t cnt=0;
 tsl_user_status_t status = TSL_USER_STATUS BUSY;
 status = tsl user Exec();
 if (TSL USER STATUS BUSY == status)
   // Nothing to do
   if(cnt++%50==0){
   HAL_Delay(1);
 else
   HAL GPIO WritePin(LD R GPIO Port, LD R Pin, GPIO PIN RESET);
                                                                    //00
   HAL_GPIO_WritePin(LD_G_GPIO_Port, LD_G_Pin, GPIO_PIN_RESET);
   if (MyTKeys[0].p Data->StateId == TSL STATEID DETECT)
       HAL_GPIO_WritePin(LD_R_GPIO_Port, LD_R_Pin, GPIO_PIN_SET); //11
       HAL_GPIO_WritePin(LD_G_GPIO_Port, LD_G_Pin, GPIO_PIN_SET);
   if(MyTKeys[1].p Data->StateId == TSL STATEID DETECT)
       HAL GPIO WritePin(LD R GPIO Port, LD R Pin, GPIO PIN SET); //01
       HAL_GPIO_WritePin(LD_G_GPIO_Port, LD_G_Pin, GPIO_PIN_RESET);
   if(MyTKeys[2].p Data->StateId == TSL STATEID DETECT)
       HAL_GPIO_WritePin(LD_R_GPIO_Port, LD_R_Pin, GPIO_PIN_RESET);//01
       HAL_GPIO_WritePin(LD_G_GPIO_Port, LD_G_Pin, GPIO_PIN_SET);
/* USER CODE BEGIN 3 */
```

Now the system is functional and ready to be used.

The Led is blink according to the position of the on slider.

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Revision history

Table 22. Document revision history

Date	Version	Changes
19-Sep-2018	1	Initial release.

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