Peter Hausken

Github | LinkedIn | AngelList | Portfolio

**40 E. 98th St
New York, NY 10029
(708) 280-6970
phausken@gmail.com**

PROJECTS

The Five Spotify — (Rails, React, Redux) – Github / Live

Single page web app inspired by Spotify

- Utilizes DRY components with conditional rendering, to create dynamic UX for playlist/song CRUD
- Implements RESTful Rails JSON API, using polymorphic associations, to update in real-time
- Seamlessly uses HTML5 audio, AWS to create custom audio player

Tetris — (JavaScript, HTML) – Github / Live

Browser based game implementation of arcade classic

- Employs class components that independently manage object collisions and rendering
- Optimally defines board, piece, and square to facilitate refactoring and keep code DRY

ORMery — (Ruby) – Github / Live

Browser based game implementation of arcade classic

- Applies Ruby metaprogramming to dynamically create associations
- Leverages SQL queries to model built-in associations and search

EXPERIENCE

Foothold Technology, New York, NY — *Office Manager*

2016 - 2017

- Coordinated logistics, day-to-day operations, shipping, and supply management, working with both local and remote teams

Sogeti, New York, NY — *Office Administrator*

2015 - 2016

- Managed $2M of monthly invoicing, while coordinating billing reconciliation, employee time and expenses, and AR tracking

SHREDability, New York, NY — *Office Manager*

2014 - 2015

- Implemented operational, customer service, and processes for nonprofit startup, helping bring quarterly revenue to all-time high

EDUCATION

App Academy, New York, NY

July 2017 - September 2017

- 1000 hour full-stack web development course with <3% acceptance rate

Berklee College of Music, Boston, MA

2005 - 2009

- Bachelor of Fine Arts - Music

SKILLS

Ruby

Rails

React.js

Redux

JavaScript

HTML5

CSS3

jQuery

RSPec

SQL

Git

AWS

PostgreSQL