

Moreover, atmospheres have no way.

the radiation field everywhere. All mathematical models of radiation fields at each point in an atmosphere, we need a model closer than a point (on paper or in our minds) to a point only one direction. These media are called *plane-parallel*. If there are no scattering and absorption media exist. An atmosphere, as properties vary in all directions, we are careful to recognize the media (i.e., unreal media) they

are such that emission within a medium (such as sunlight) is as

isotropic, which is why time is absent from the time-dependence of the radiation field. Illumination changes with distance and time of interest. For times of order  $10^2$  s, whereas times of order  $10^{-5}$  s. What this means here in a cloud or in air adjusts

a cloud illuminated by a short pulse, then turned off suddenly after scattered photons are received by a detector. A photon has traveled a different distance relative to that of the transmitted pulse (4.2).

The consequences of interference from different sources. This is why the equations of transfer theory implies that all quantities are as if we could not apply to them a model of waves taking account of phase differences as a glass of water, which comes from the fact that water molecules are separated and their positions are strongly correlated (getting out of its way). Such a model of correlated molecules is a multiple-scattering problem. The difference between them lies only

in the theories applicable to them. The radiative transfer theory in this book applied to a glass of water does not yield the laws of specular reflection and refraction, not even approximately. To determine scattering by this coherent array of molecules we would have to find the waves scattered by all of them, add all these waves taking account of phase differences, then square the resultant to obtain the power. We therefore assume continuity for mathematical purposes when we derive the equation of transfer but apply it to discrete media because only for such media can we ignore phase differences. We can get away with this for air because even though its molecules are separated by distances small compared with the wavelengths of sunlight, they are in constant motion and their positions are essentially uncorrelated (see Sec. 3.4.9). And we can get away with this for clouds because the constantly changing separation between droplets is large compared with the wavelengths of solar and terrestrial radiation and also with their lateral coherence lengths (see Sec. 3.4.2).

Because we assumed incoherent scattering, the photon language is the natural one for discussing the radiative transfer theory considered here. We look upon photons as discrete blobs of energy without phases, so that the energy transported by two photons traveling in the same direction is the sum of the energy transported by each one separately. Our radiative transfer theory is a theory of multiple scattering of photons rather than of waves.

### 5.1.3 Mean Free Path

What happens to photons as we imagine them launched from a particular point (call it the origin of the  $x$ -axis) in a medium? Photons obey statistical laws. We cannot determine what happens to a particular photon (photons are indistinguishable so the concept of a "particular photon" is meaningless) but we can determine what happens in a statistical sense to an ensemble of many photons. For example, what is the probability that a photon propagating along the  $x$ -axis beginning at  $x = 0$  is absorbed between  $x$  and  $x + \Delta x$ ? This is given by the integral of the probability distribution function  $p(x)$

$$\int_x^{x+\Delta x} p(x) dx. \quad (5.28)$$

From Eq. (2.7) for exponential attenuation by absorption it follows that the probability a photon is *not* absorbed over a distance  $x$  from the origin is  $\exp\{-\kappa x\}$ , the probability it is *not* absorbed over a distance  $x + \Delta x$  is  $\exp\{-\kappa(x + \Delta x)\}$ , and hence the probability it *is* absorbed in the interval  $\Delta x$  is the difference

$$\int_x^{x+\Delta x} p(x) dx = \exp\{-\kappa x\} - \exp\{-\kappa(x + \Delta x)\}. \quad (5.29)$$

If  $p(x)$  is continuous and bounded then according to the mean value theorem of integral calculus the integral in Eq. (5.29) is

$$p(\bar{x})\Delta x = \exp\{-\kappa x\} - \exp\{-\kappa(x + \Delta x)\}, \quad (5.30)$$

where  $\bar{x}$  lies between  $x$  and  $x + \Delta x$ . Divide both sides of this equation by  $\Delta x$  and take the limit as  $\Delta x \rightarrow 0$ :

$$p(x) = -\frac{d}{dx} \exp(-\kappa x) = \kappa \exp(-\kappa x). \quad (5.31)$$

With this probability distribution, the integral of which over all  $x$  is 1, we can find the mean distance a photon propagates before being absorbed:

$$\langle x \rangle = \int_0^\infty x \kappa \exp(-\kappa x) dx = \frac{1}{\kappa} = \ell_a. \quad (5.32)$$

Thus the physical interpretation of  $\kappa$  is that its inverse is the mean free path for absorption  $\ell_a$ . Attenuation by scattering also is exponential provided that a photon is removed from a beam of radiation if it is scattered once in any direction whatsoever. If we denote by  $\beta$  the scattering coefficient in the expression  $\exp(-\beta x)$ , the mean free path for scattering  $\ell_s$  is  $1/\beta$ , and the total mean free path is

$$\ell_t = \frac{1}{\kappa + \beta}, \quad (5.33)$$

where

$$\frac{1}{\ell_t} = \frac{1}{\ell_a} + \frac{1}{\ell_s}. \quad (5.34)$$

We need one more result for the analysis that follows. What is the probability that given that a photon reaches  $x$  without being absorbed, it is absorbed in  $\Delta x$ ? What we are after here is a *conditional probability*, the probability of absorption in  $\Delta x$  given that a photon has reached  $x$ , which is related to, but not the same as Eq. (5.30). The probability that a photon propagates a distance  $x$  from the origin without absorption is  $\exp(-\kappa x)$ . The probability that a photon is absorbed in  $\Delta x$  is given by Eq. (5.30). So this probability divided by the previous one is the conditional probability we are after:

$$1 - \exp(-\kappa \Delta x). \quad (5.35)$$

This quantity is the probability that if a photon finds itself at  $x$  it is absorbed as it propagates a further distance  $\Delta x$ . If  $\kappa \Delta x \ll 1$ , this probability is approximately  $\kappa \Delta x$ . And similarly, the probability of scattering is  $\beta \Delta x$  provided that  $\beta \Delta x \ll 1$ .

Although the absorption coefficient  $\kappa$  and scattering coefficient  $\beta$  are fundamental quantities in the theory of radiative transfer, determining their values lies outside this theory. We either have to obtain them from measurements or appeal to a theory that comes to grips with the discreteness of molecules and particles.

## 5.2 Two-Stream Theory of Radiative Transfer

The preceding sections were fairly general, applicable to all theories of radiative transfer. To proceed further we have to make some specific assumptions, and the simplest one is that the radiation field consists of irradiances  $F$  in two and only two directions (streams), denoted as upward and downward. This is an idealization given that strictly monodirectional irradiances do not exist; even a laser beam has a finite angular spread. Scattering can therefore occur in only these two directions: a photon directed downward can be scattered only downward or upward, and similarly for a photon directed upward. We also ignore the polarization state of the