



Introduction

# Outline

- What is database tuning
- What is changing
  - The trends that impact database systems and their applications
- What is NOT changing
  - The principles that underly our approach
- What these lectures are about

# Definition

- Database tuning is the activity of making database applications run faster
  - Faster means higher throughput or/and lower response time
  - Avoiding transactions that create bottlenecks or avoiding queries that run for hours unnecessarily is a must

# Why database tuning

- Troubleshooting:
  - Make managers and users happy given an application as well as DBMS/OS/Hardware
- Capacity Sizing:
  - Buy the right DBMS/OS/Hardware given application requirements
- Application Programming:
  - Code your application for performance given DBMS/OS/Hardware

# Why do we teach database tuning?

## Simple case study:

The following query runs too slowly

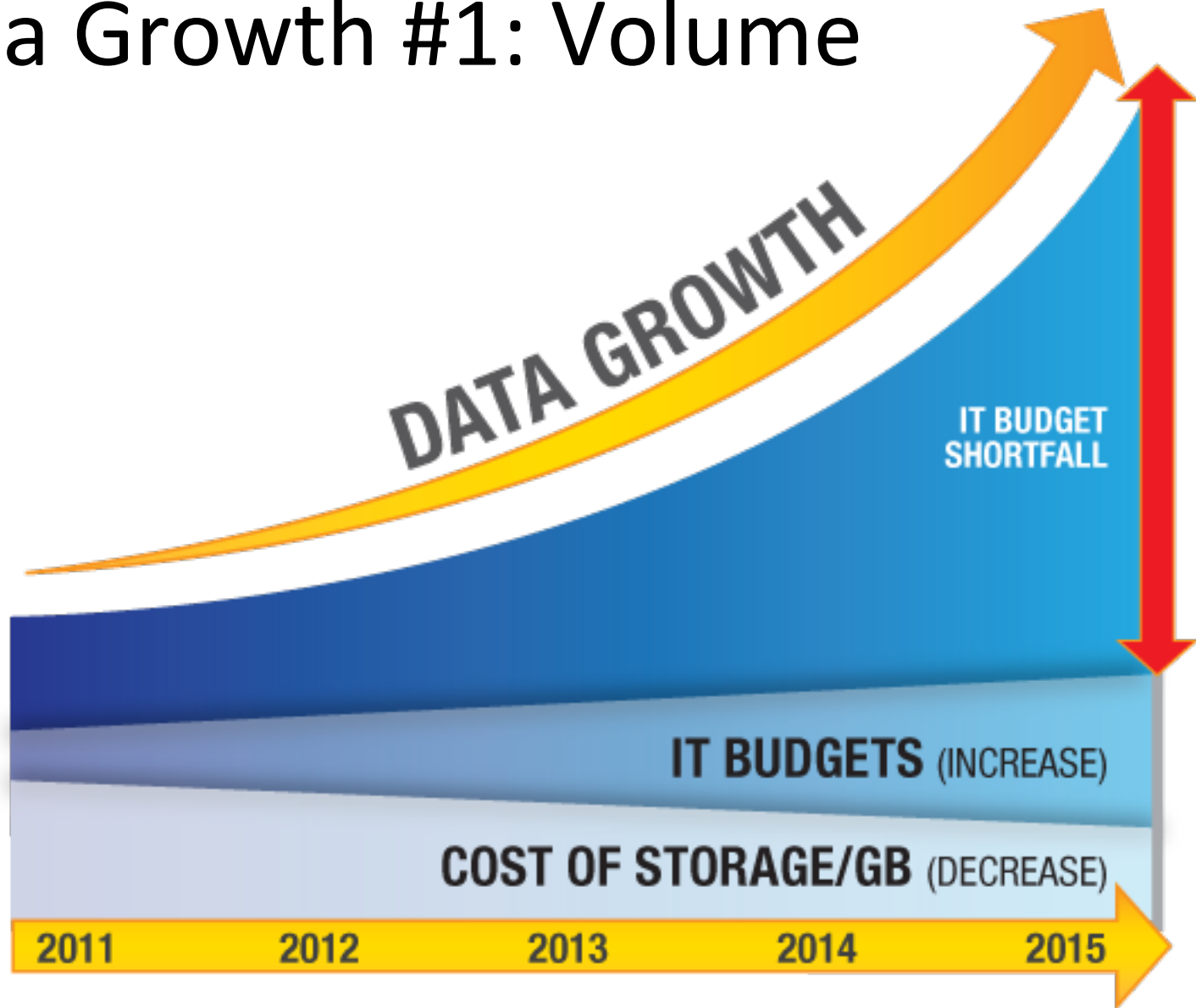
```
select *  
from R  
where R.a > 5;
```

What do you do?

# Trends

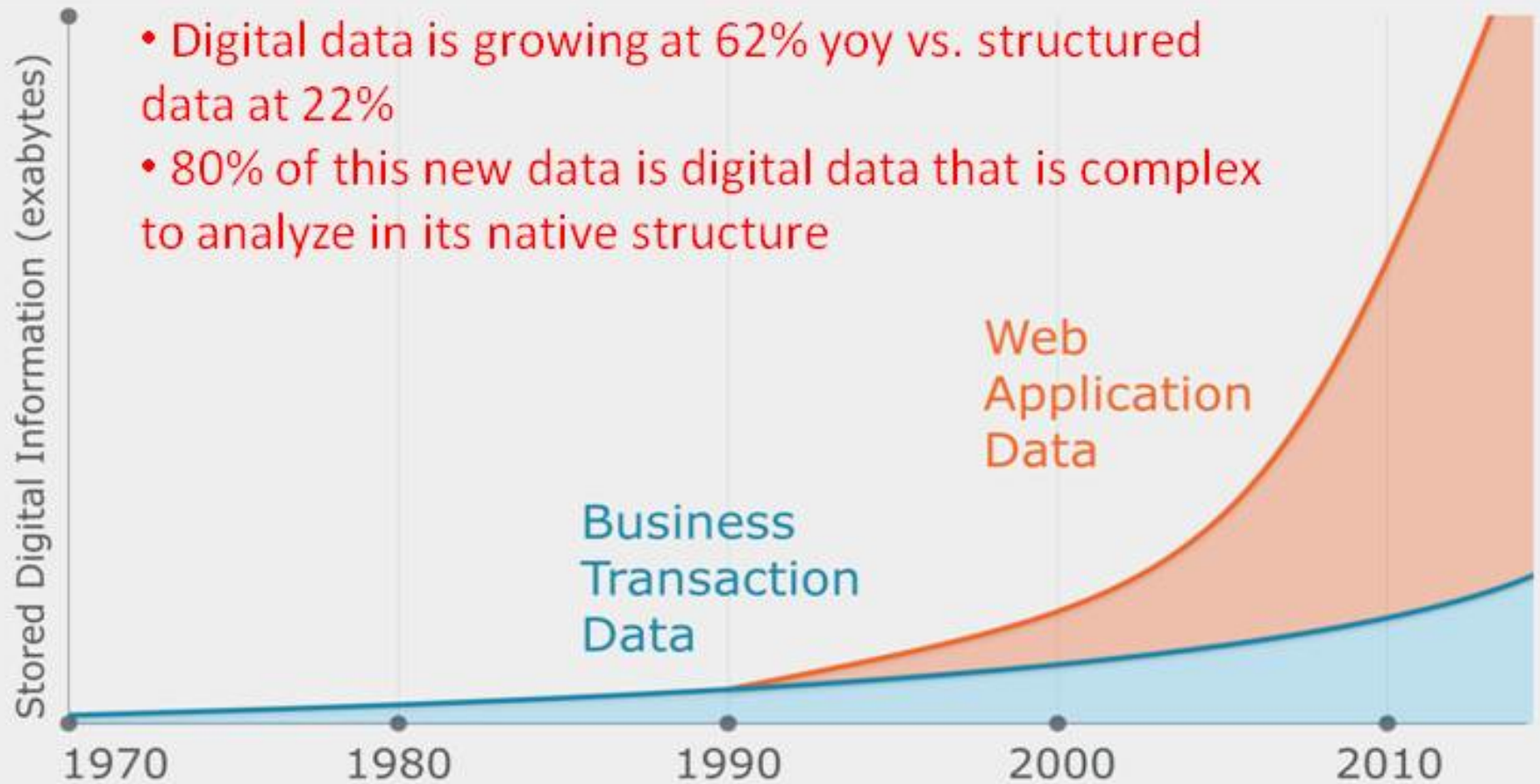
- Data
  - Sense making and the data deluge
- Hardware
  - Towards dark silicon
  - The age of semiconductor based persistence
  - The importance of parallelism

# Data Growth #1: Volume



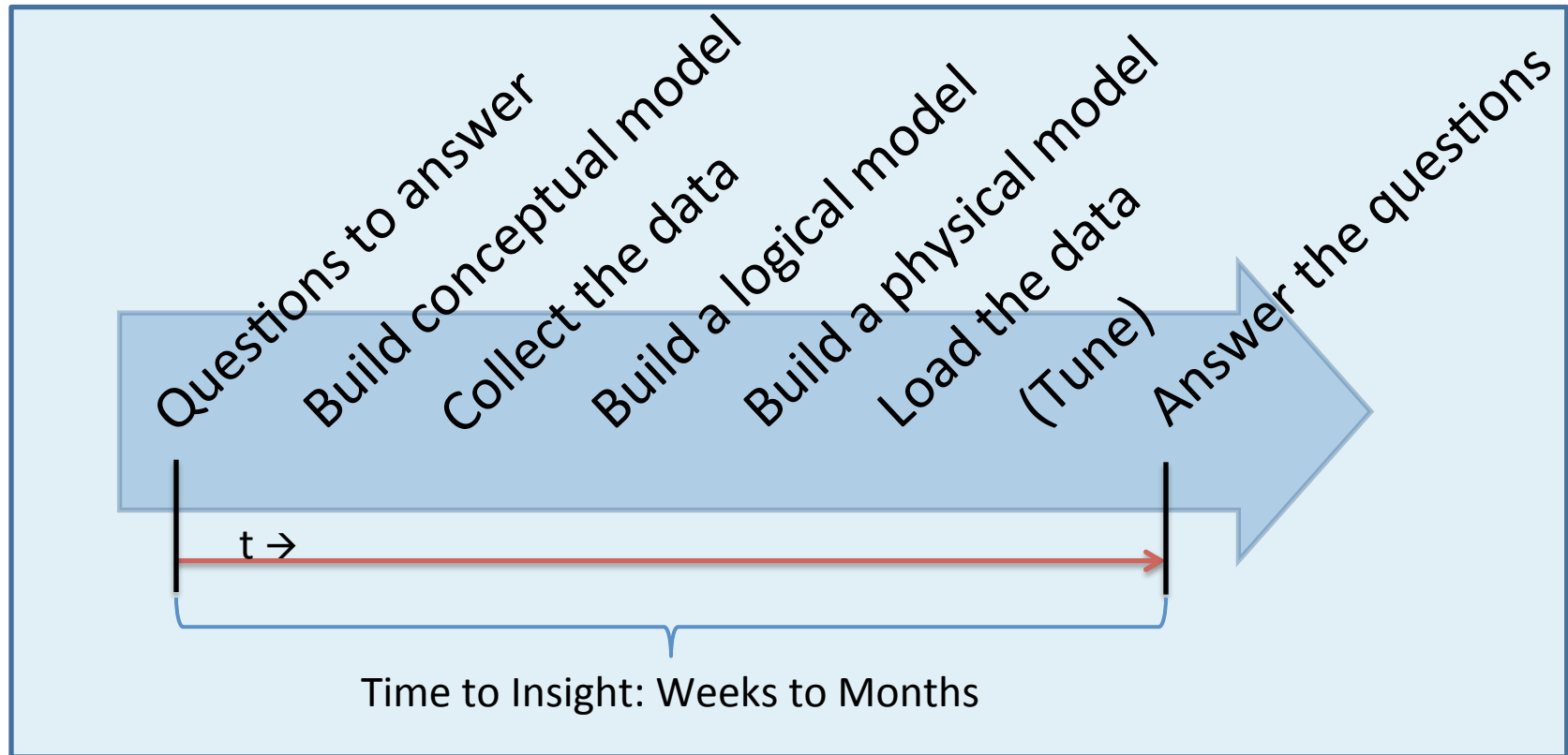
# Data Growth #2: Data Complexity

- Digital data is growing at 62% yoy vs. structured data at 22%
- 80% of this new data is digital data that is complex to analyze in its native structure

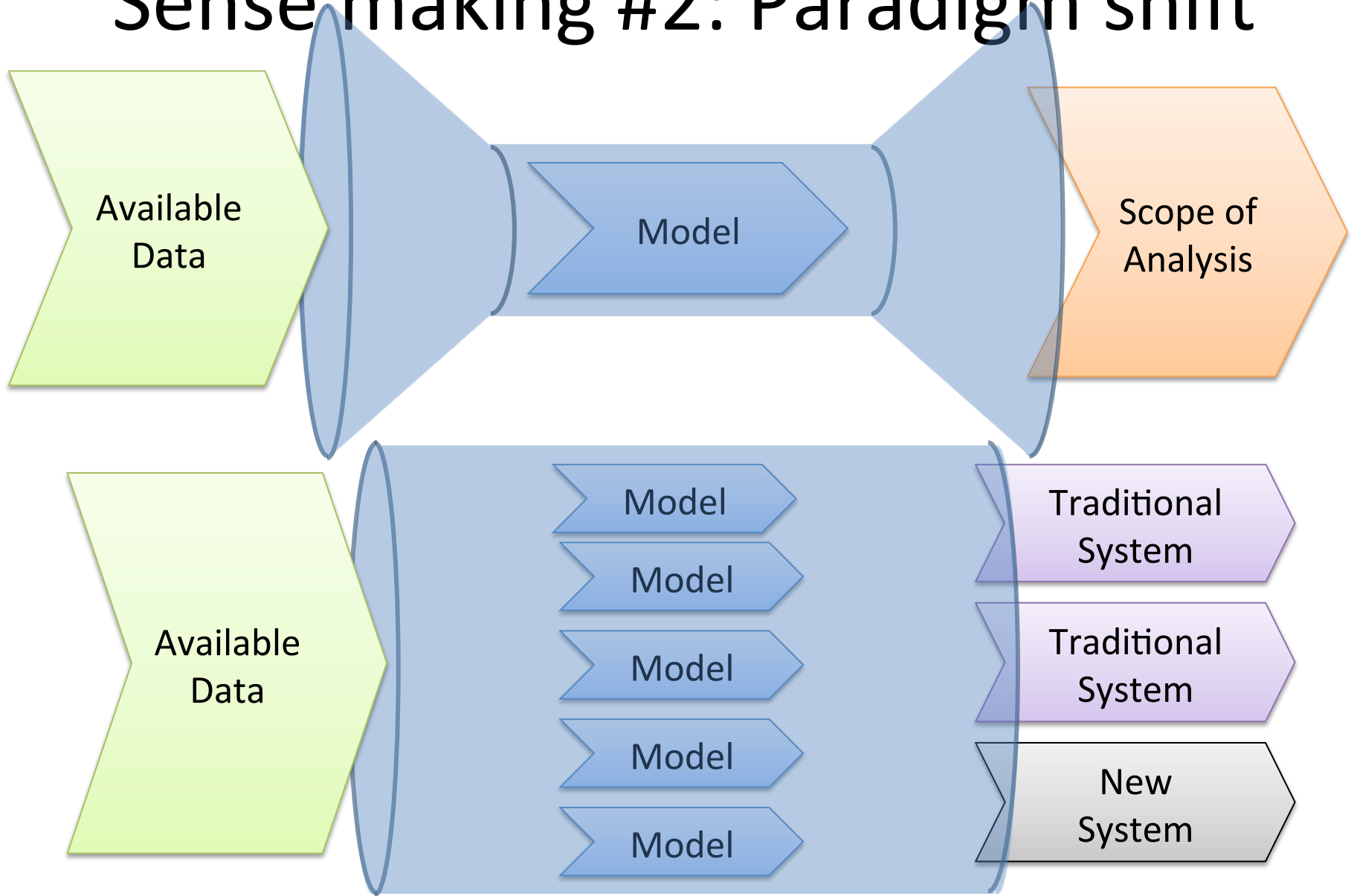




# Sense making #1: Current Paradigm

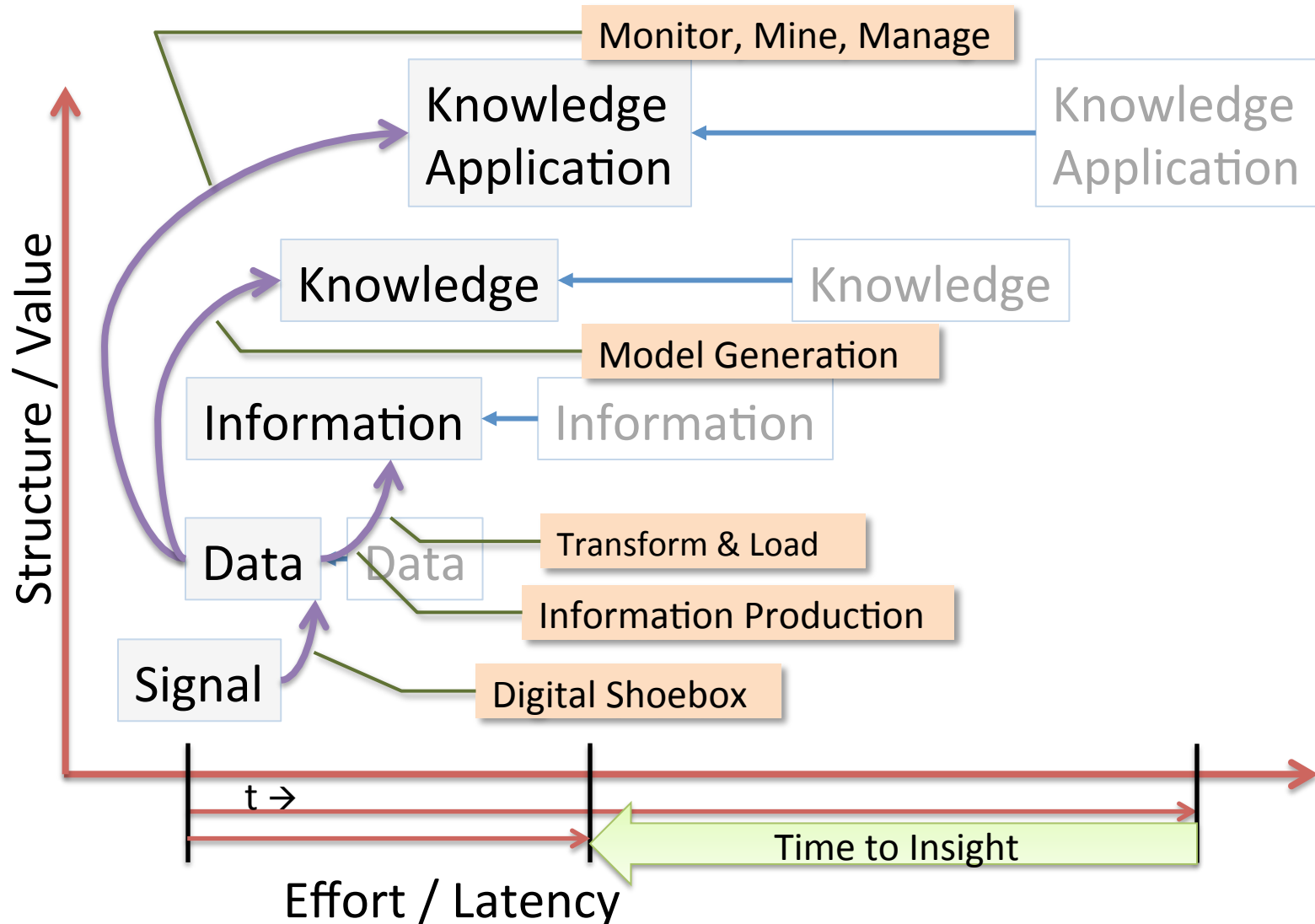


# Sense making #2: Paradigm shift

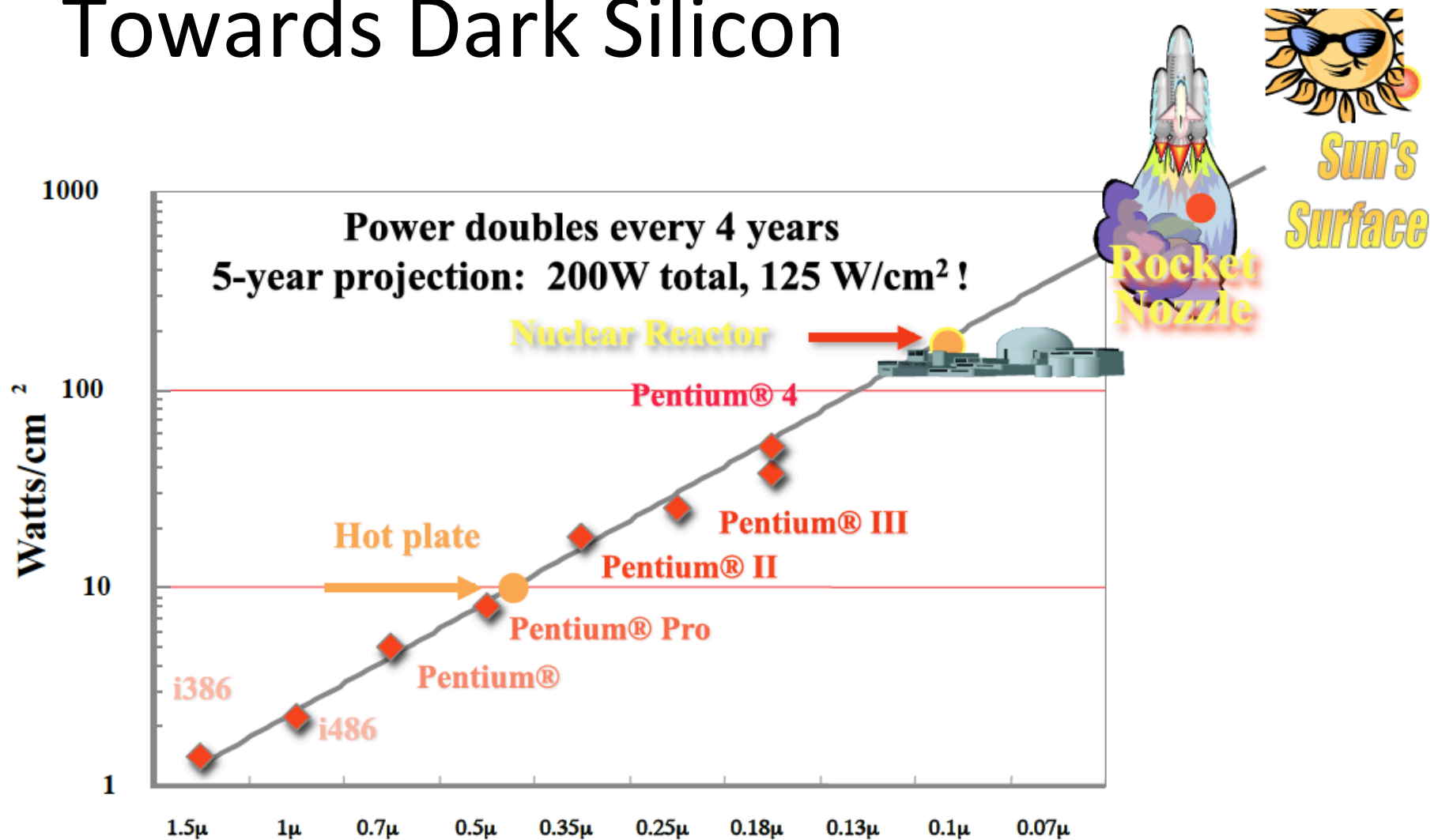


@ Dennis Shasha and Philippe Bonnet, 2013

# Sense making #3: New Paradigm



# Towards Dark Silicon

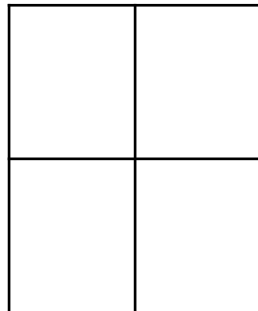


From "New Microarchitecture Challenges in the Coming Generations of CMOS Process Technologies"  
– Fred Pollack, Intel Corp. Micro32 conference key note - 1999.

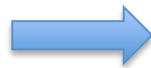
# The End of Multicore Scaling

- Utilization Wall: With each successive process generation, the percentage of a chip that can actively switch drops exponentially due to power constraints.

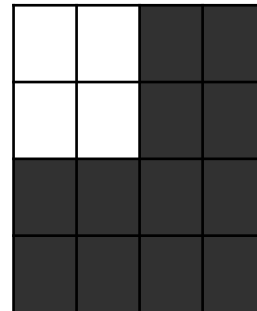
4 cores @ 1.8 GHz



65 nm

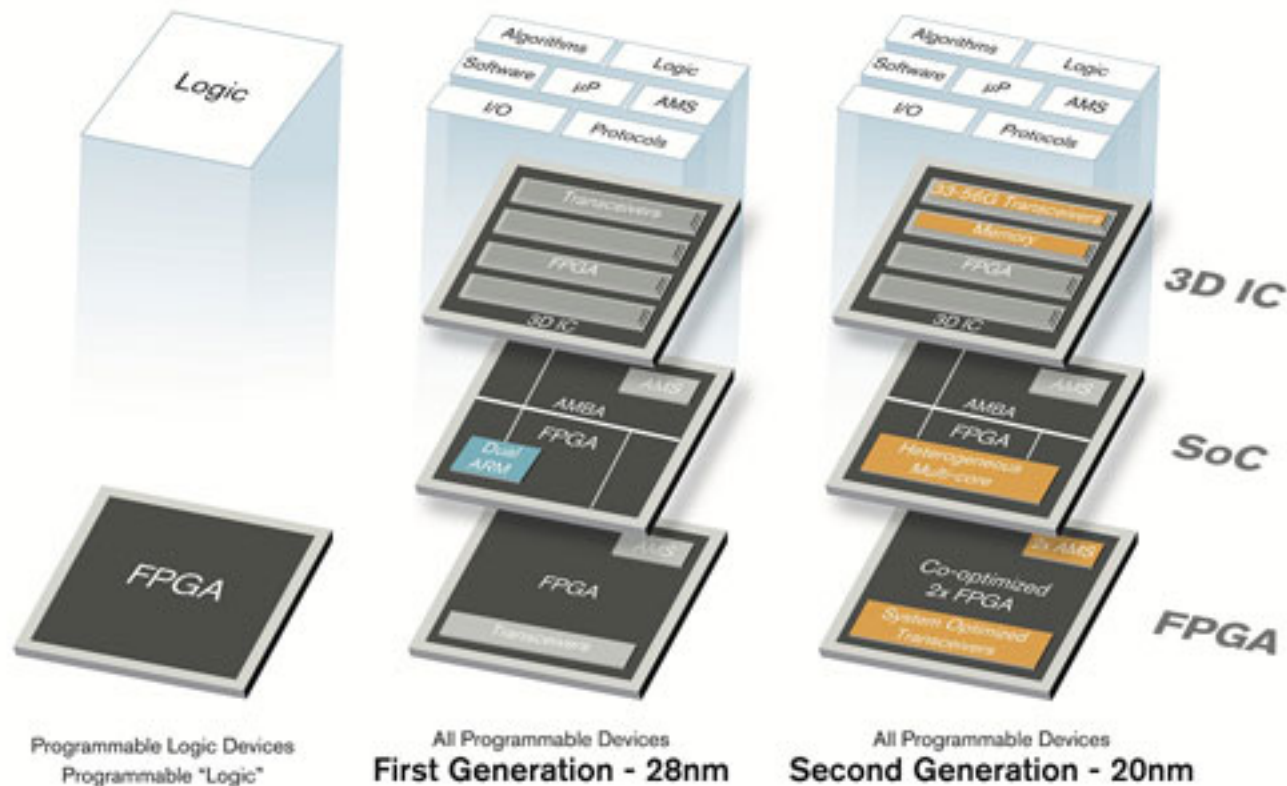


4 cores @ 2x1.8 GHz (12 cores dark)

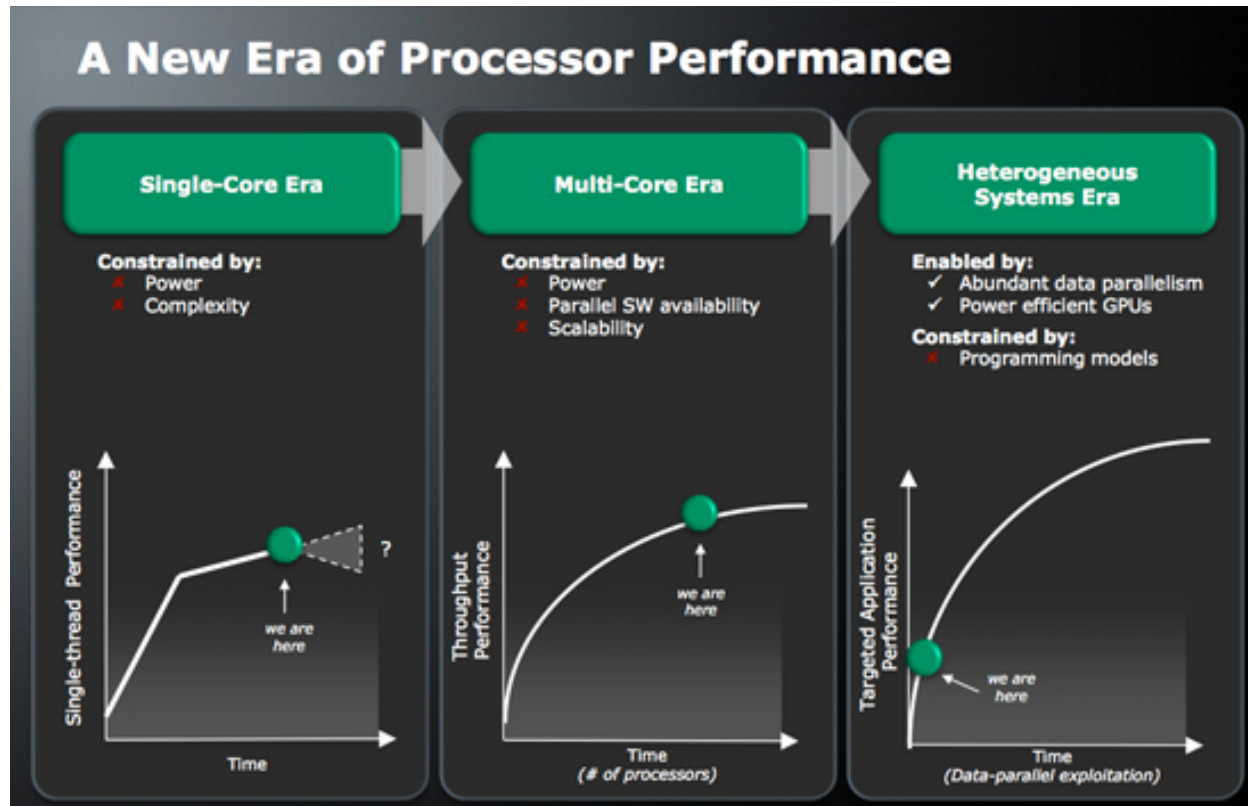


32nm

# Hardware Acceleration

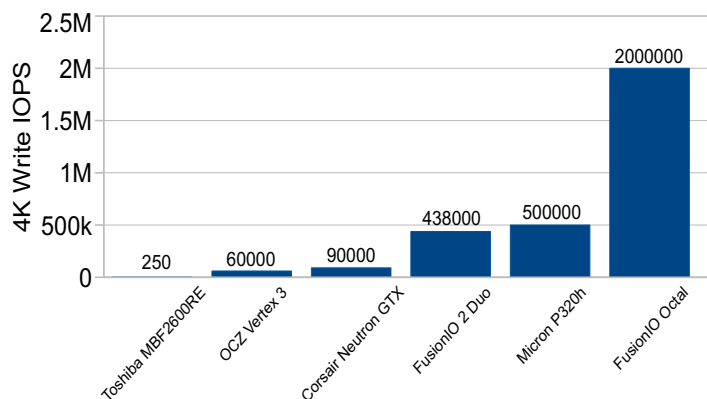


# Slotnik's Law of Effort #1: Heterogeneous Systems

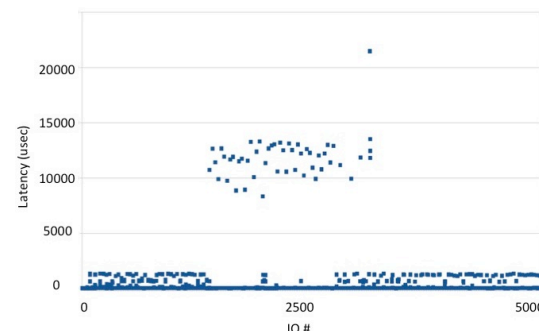


**LOOK UP:** [Slotnik](#) vs. [Amdahl](#) (AFIPS'67), [Michael Flynn's talk](#) on dataflow machines, [Ryan Johnson's paper](#) on bionic databases.

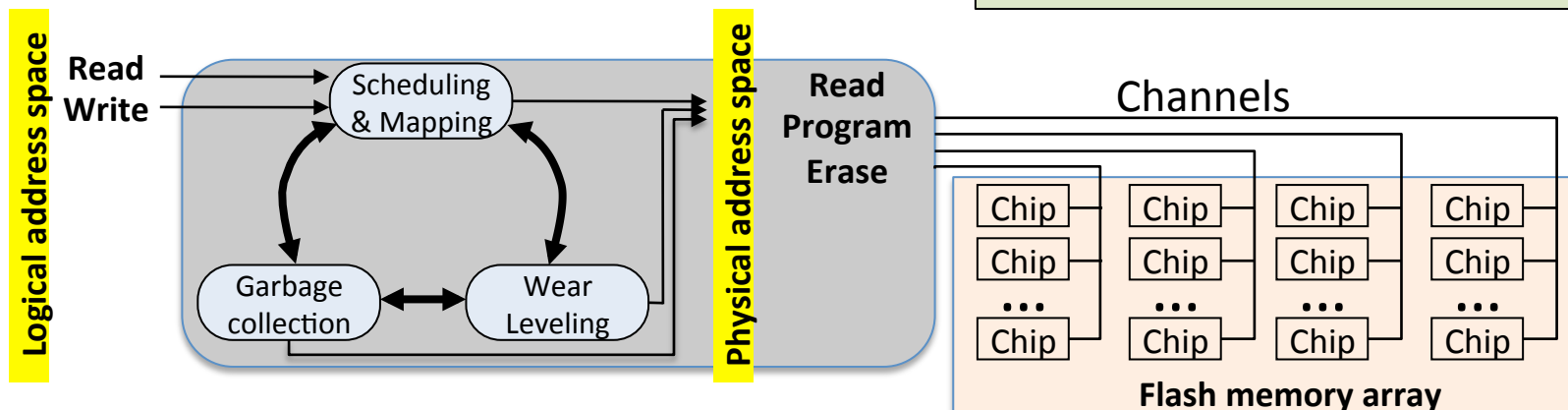
# Slotnik's Law of Effort #2: The emergence of SSDs



Throughput for 4K read IOs from product specifications



Latency of 5000 random writes on an Intel 710 SSD (10 successive passes over 250 KB with 512B random writes on a random formatted device).

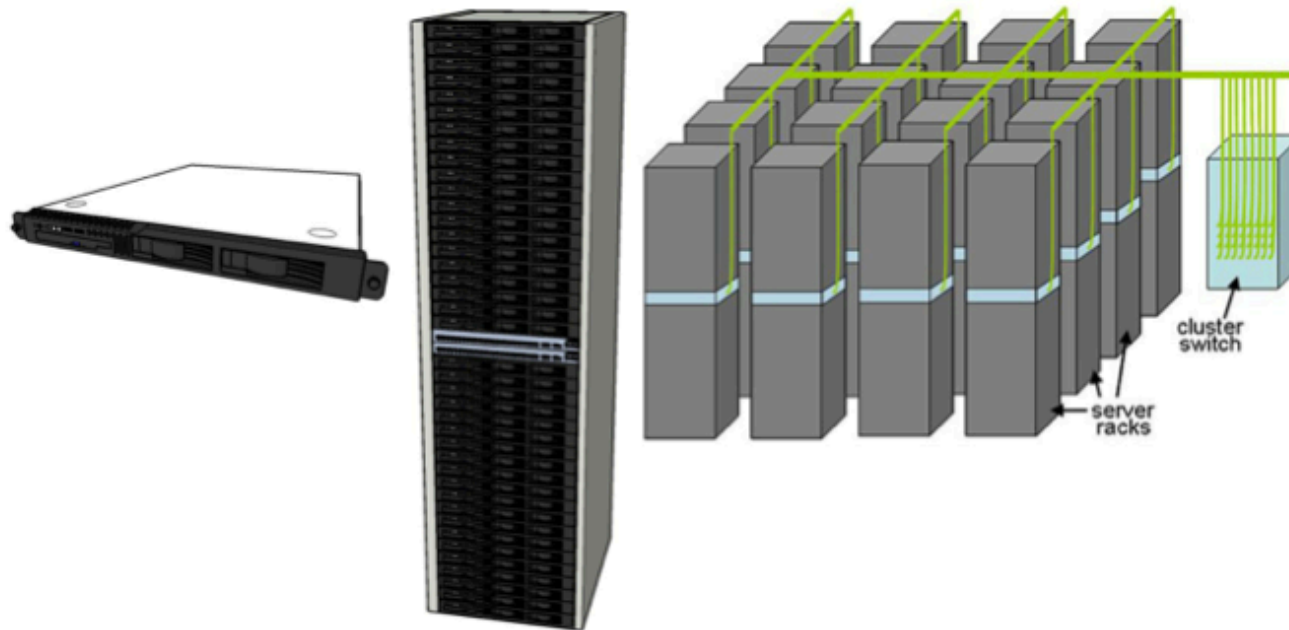


LOOK UP: [The necessary death of the block device interface](#)



# Warehouse-Scale Computer

## THE DATACENTER AS A COMPUTER



**FIGURE 1.1:** Typical elements in warehouse-scale systems: 1U server (left), 7' rack with Ethernet switch (middle), and diagram of a small cluster with a cluster-level Ethernet switch/router (right).

**LOOK UP:** [Werner Voegels on virtualization.](#)

# Database Appliances

## Database Grid

- 8 Dual-processor x64 database servers

OR

- 2 Eight-processor x64 database servers

## InfiniBand Network

- Redundant 40Gb/s switches
- Unified server & storage network



## Intelligent Storage Grid

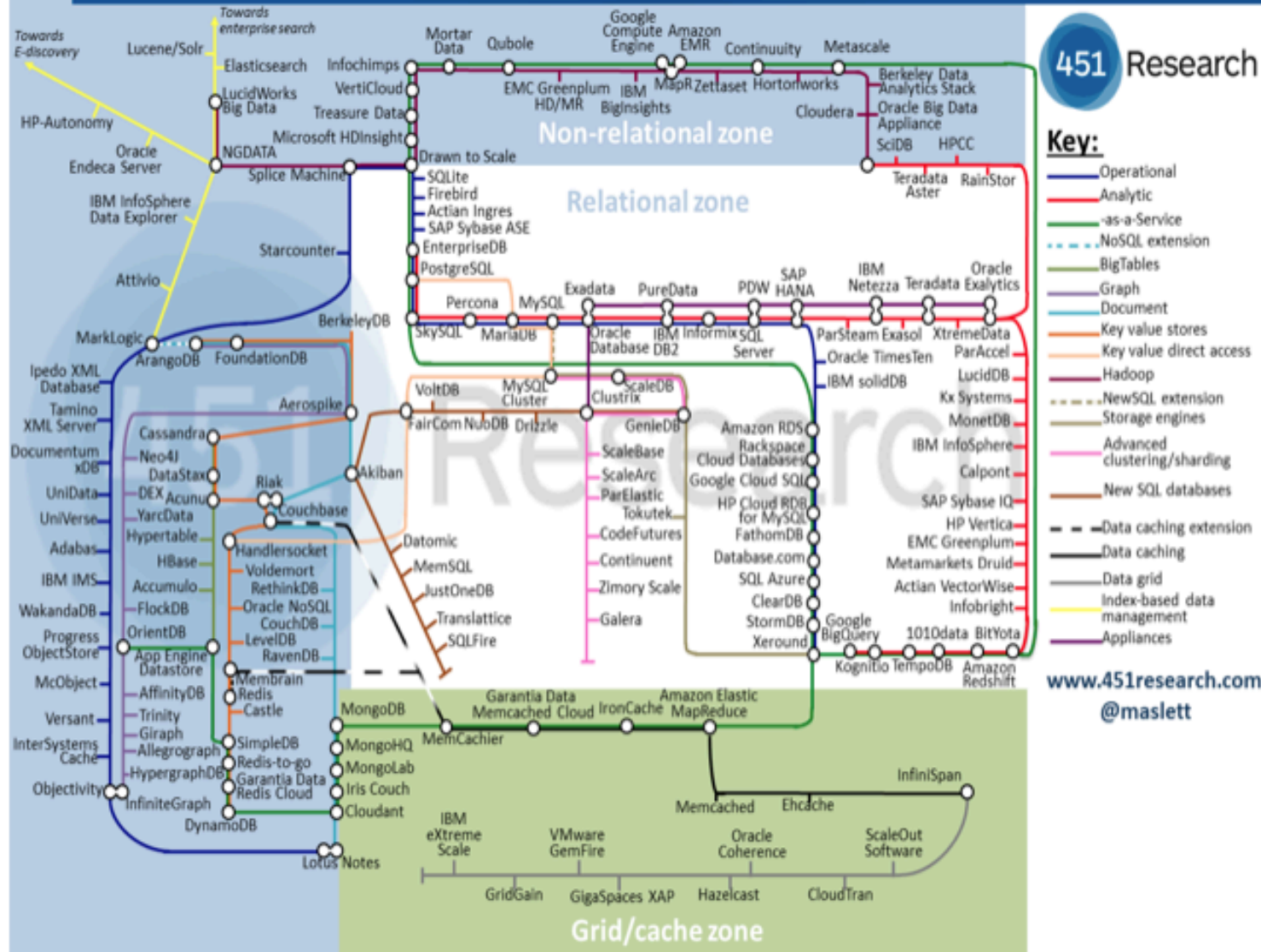
- 14 High-performance low-cost storage servers



- 100 TB **High Performance** disk, or  
336 TB **High Capacity** disk
- **5.3 TB PCI Flash**
- Data mirrored across storage servers

# Trends and Database Systems

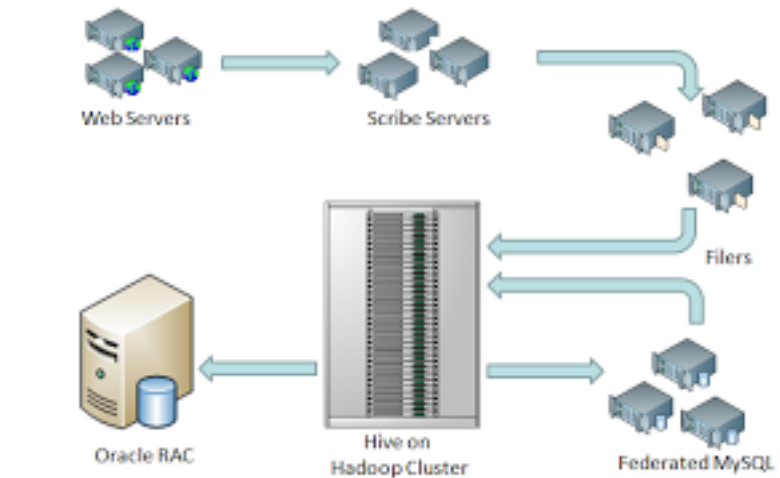
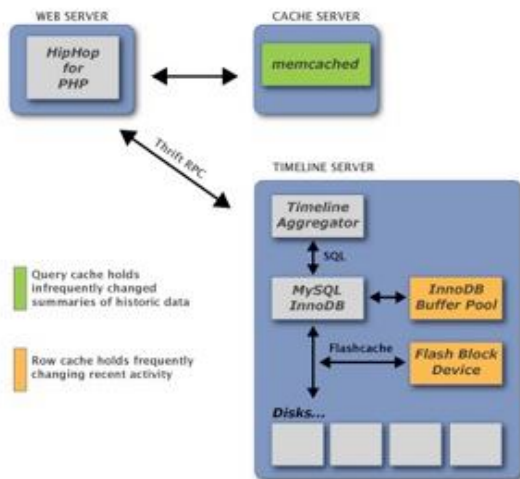
## Database Landscape Map – January 2013



# Trends and Database Applications



Timeline Architecture



@ Dennis Shasha and Philippe Bonnet, 2013

Source: <https://www.facebook.com/notes/facebook-engineering/building-timeline-scaling-up-to-hold-your-life-story/10150468255628920>; <http://www.vldb.org/pvldb/2/vldb09-938.pdf>

# Trends & Database Tuning

- Compression is of the essence
- Different classes of systems adapted to different classes of applications
- Data outgrows any well-defined model
- Time to insight is impacting all applications
- Energy is a key metric
- Dealing with parallelism requires efforts
  - RAM locality is king
  - Incorporating hardware acceleration
  - Emergence of utility computing/storage
  - Vertical integration removes abstraction layers

# Database Systems Invariants

- The power of transactions
  - LOOK UP: [Virtues and limitations](#) by Jim Gray,  
[reflections on the CAP theorem](#) by Eric Brewer.
- The primacy of data independence
  - LOOK UP: [System R](#)
- The beauty of declarative queries
  - LOOK UP: [The birth of SQL](#)
- A success story for parallelism
  - LOOK UP: [Parallel Database Systems](#)

# Tuning Invariants

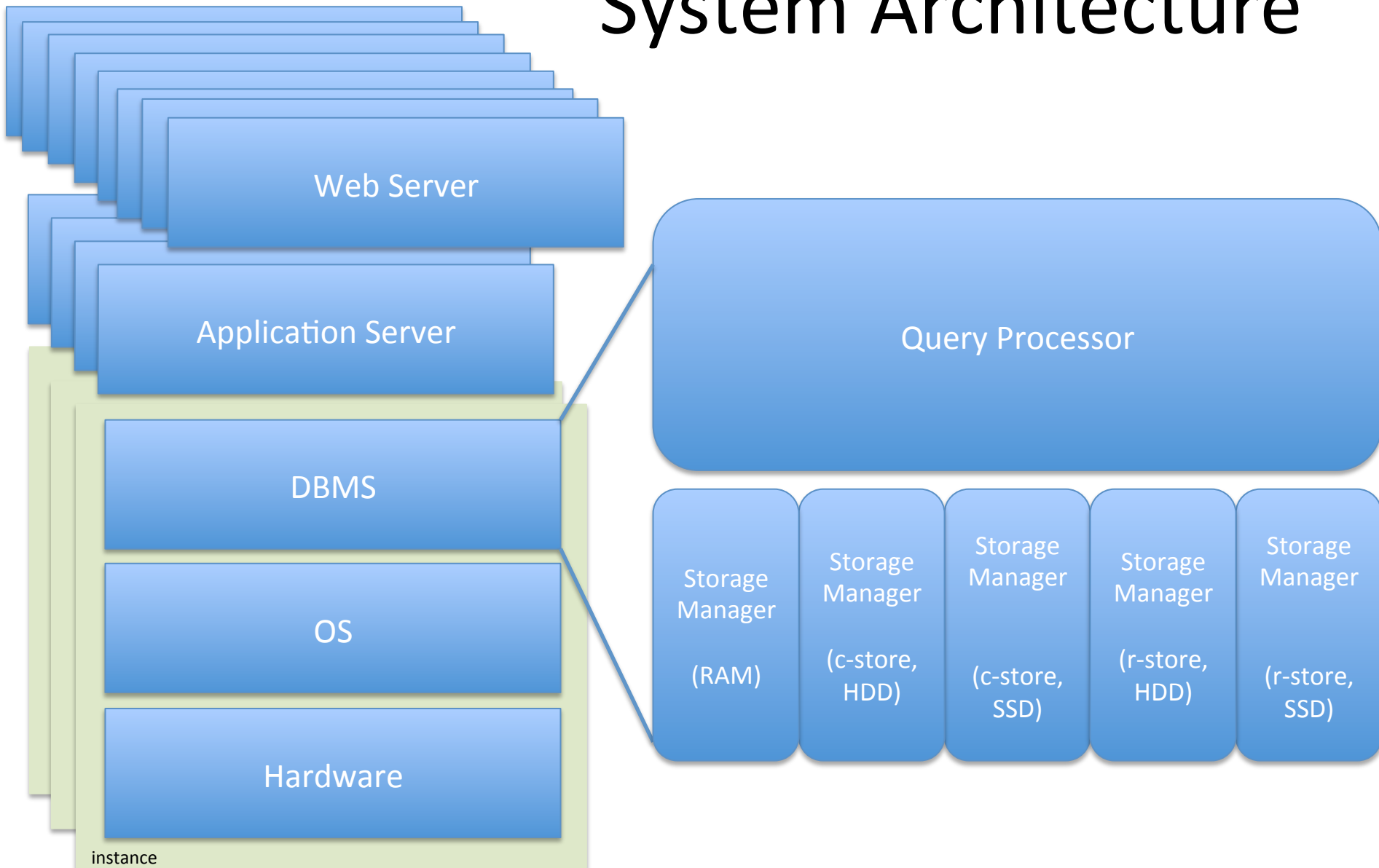
1. Think globally; fix locally
2. Partitioning breaks bottlenecks
3. Start-up costs are high; running costs are low
4. Render unto server what is due unto server
5. Be prepared for trade-off

# Classes of Applications/Systems

- OLAP + OLTP applications
- Relational systems:
  - Oracle 12g
  - IBM DB2 10.1
  - SQL Server 2012
  - MySQL 6 & InnoDB 5
  - Exadata



# System Architecture



# Lectures

- Troubleshooting techniques
- Tuning the guts
- Tuning transactions
- Tuning the writes
- Index tuning
- Schema tuning
- Query tuning
- Tuning the application interface
- Tuning across instances
- OLAP tuning
- OLTP tuning