

Phillip Chan

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EDUCATION

University of California, Irvine

Expected June 2019

B.S. in Computer Science with Specialization in Information, Minor in Management

Relevant Courses: Python – Programming with Software Libraries, Intro to Software Engineering, Data Structures and Algorithm, Java, C++, MySQL

Regents Scholar GPA: 3.75, Dean's List: Fall'16, Fall '17, Fall'18, Winter'17 Winter'18, Spring'17

EXPERIENCE

Mayfield Robotics, Redwood City, CA

June 2018 – Present

QA Intern

- Worked with Software team to run various test scripts in Linux environment to test Kuri's wake word recognition capabilities
- QA tested 100+ Kuri robots to be ready for shipment and reported issues in Jira to Software team during daily sprint meetings
- SSH into robots to analyze robot logs for possible bugs and to update robot software
- Collaborated with hardware, marketing, and operations team for Kuri prelaunch in an agile environment

Dreams for Schools, Irvine CA

AppJam+ Program Mentor

March 2018 – June 2018

- Oversaw 25 middle school students and introduced them to fundamental programming concepts
- Taught and built mobile applications with students using Thunkable platform
- Introduced students to STEM fields while them hands-on technical skills

University of California, Irvine Division of Continuing Education, Irvine CA

IT/Engineering/Life Sciences General Assistant

June 2017- Present

- Work with technical experts and instructors to evaluate online courses for quality assurance
- Create and improve quizzes, online lectures, and discussion forums to enhance course experience using Canvas, PowerPoint, Techsmith relay, HTML, and Excel
- Update and maintain quarterly enrollment and revenue reports to determine if course changes are necessary

ACTIVITIES

MAISS (Management Information Student Society), Irvine, CA

VP of Marketing

Spring 2017 – Present

- Target and appeal to new members through strategic brand management and development
- Market events through online newsletters and outreach to 3k+ students
- Manage and update club website using HTML and CSS to keep members informed of upcoming events

PROJECTS

Personal Website

Summer 2018

- Created personal website hosted on github using HTML, CSS, and bootstrap library

Fabflix

Spring 2018

- Developed online movie database using HTML, CSS, JavaScript, JDBC, Java Servlet, and MySQL

Othello

Spring 2017

- Coded the entire Othello game using complex logic and created a user friendly graphical user interface

SKILLS AND INTERESTS

- Certificates: CompTia Security+
- Languages: Java, Python, HTML, CSS, MySQL, C++, JavaScript, C
- Libraries: Bootstrap, Selenium