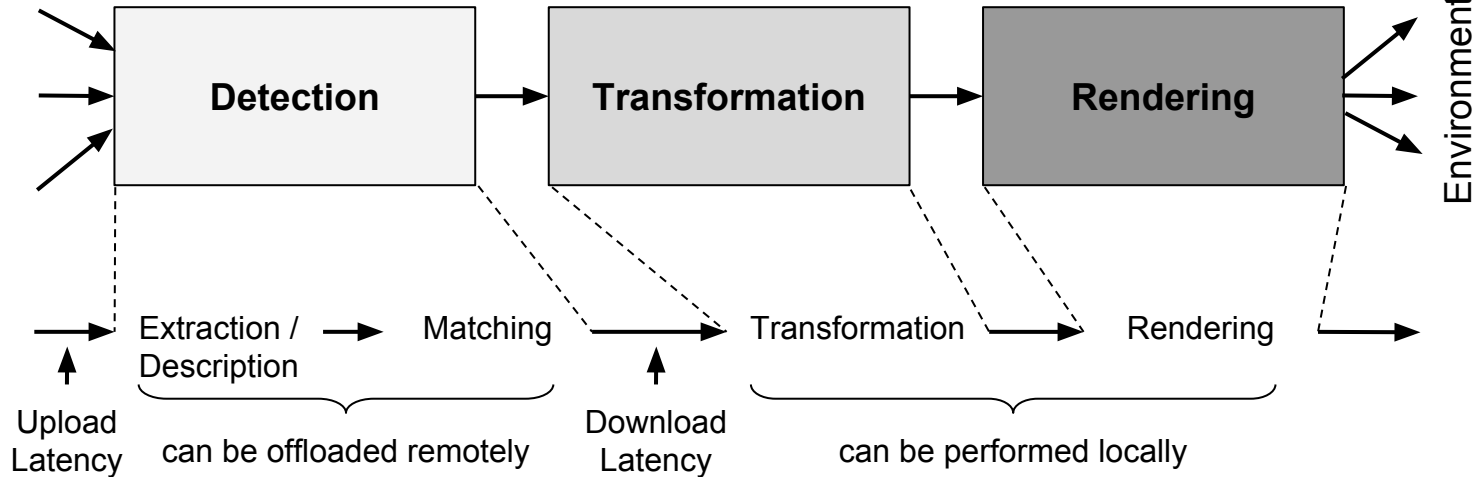


Environment



Environment