

Image Not
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Appendix 5A

FileDir API

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DEVDeRegisterDevice

Description

Deregisters a device from the parsing exclusion list.

```
UINT32  
DEVDeRegisterDevice (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    devHandle)
```

Input

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

devHandle Alias device handle.

Output

Returns result value.

Return values

None.

DEVFindDeviceHandle

Description

Finds a device handle by matching device name

Syntax

```
UINT32  
DEVFindDeviceHandle (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT8 *deviceName,  
    UINT32    *foundDevHandle)
```

Input

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

deviceName Address of device name (<260 bytes).

Output

foundDevHandle Addresss to store alias device handle, zero if not found.

Return values

None.

DEVRegisterDeviceName

Description

Registers a device name for exclusion from parsing.

Syntax

```

UINT32
DEVRegisterDeviceName
    ModHdlP          modHandle,
    UINT32           pgID,
    UINT32           processID,
    CONN_HANDLE     connHandle,
    UINT32           deviceType,
    UINT8            *deviceName,
    UINT32           *devHandle)
    
```

Input

modHandle Module handle of the calling NLM.

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

connHandle Connection handle or 0xFFFFFFFF if none.

deviceType Flag denoting device type (see Appendix 5B 'DEVICE_TYPE').

deviceName Address of device name (<260 bytes).

Output

devHandle Address to return alias device handle.

Return values

None.

DIRAllocDirHandle

Description Allocates a directory handle to specified path.

Syntax

```
UINT32
DIRAllocDirHandle (
    ModHdlP modHandle,
    UINT32 pgID,
    UINT32 processID,
    UINT8 typeFlag,
    UINT8 dirTag,
    UINT32 srcDirHandle,
    UINT8 nameSpace,
    UINT8 *path,
    UINT32 *newDirHandle)
```

Input

<i>modHandle</i>	Module handle of the calling NLM.
<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>typeFlag</i>	Bits set as follows: 0x01 lives beyond application, otherwise terminates with application 0x02 rooted at path mapping, otherwise rooted at volume.
<i>dirTag</i>	Name to be associated with new directory handle.
<i>srcDirHandle</i>	Directory handle that the path is relative to, or NULL if path fully specified.
<i>nameSpace</i>	Name space type (see Appendix 5B 'NAME_SPACE'...).
<i>path</i>	Address of a buffer holding the path relative to the supplied directory handle.
<i>newDirHandle</i>	Address of a buffer to store the new directory handle.

Output Returns result value.

Return values

SUCCESS_CODE	
INVALID_DIR_HANDLE	<i>srcDirHandle</i> is invalid
INVALID_PARAMETER	<i>typeFlag</i> is invalid or <i>processID</i> not specified when the <i>typeFlag</i> bit 0 is clear
OUT_OF_CLIENT_MEMORY	Not enough memory to satisfy request.

See NCPERROR.H for list of NCP codes

DIRCloseSearch

Description Closes specified search context.

Syntax

```
UINT32  
DIRCloseSearch (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    sibHandle)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>sibHandle</i>	Search info block handle obtained from DIROpenSearch .

Output Returns result value.

Return values

SUCCESS_CODE
INVALID_SEARCH_HANDLE if sib handle is invalid

See NCPERROR.H for list of NCP codes.

DIRDelete

Description Deletes specified directory entry.

Syntax

```
UINT32
DIRDelete (
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    UINT8     nameSpace,
    UINT8     *path,
    UINT32    attributes)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>dirHandle</i>	Directory handle that the path is relative to, or NULL if path fully specified.
<i>nameSpace</i>	Name space type (see Appendix 5B 'NAME_SPACE'...).
<i>path</i>	Address of a buffer holding the path and filename.
<i>attributes</i>	Attributes to search by.

Output Returns result value.

Return values SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

DIRDup

Description

Returns a duplicate of the specified directory handle.

Syntax

```
UINT32
DIRDup (
    ModHdlP modHandle,
    UINT32  srcPgID,
    UINT32  srcProcessID,
    UINT32  srcDirHandle,
    UINT32  newPgID,
    UINT32  newProcessID,
    UINT32  *newDirHandle)
```

Input

<i>modHandle</i>	Module handle of the calling NLM.
<i>srcPgID</i>	Process group ID of the owning process .
<i>srcProcessID</i>	Process ID of the calling process.
<i>srcDirHandle</i>	Directory handle to duplicate.
<i>newPgID</i>	Process group ID of the new process group.
<i>newProcessID</i>	Process ID of the calling process.
<i>newDirHandle</i>	Address of a buffer to store the new directory handle.

Output

Returns result value.

Return values

SUCCESS_CODE	
OUT_OF_CLIENT_MEMORY	Not enough memory to satisfy request.

See NCPERROR.H for list of NCP codes.

DIREnumerateDirs

Description

Returns directory mapping information.

Syntax

```
UINT32
DIREnumerateDirs (
    UINT32          pgID,
    UINT32          processID,
    CONN_HANDLE     connHandle,
    UINT32          *searchIndex,
    DirMapInfo      *dmap)
```

Input

<i>pgID</i>	Process group ID to match, or 0xFFFFFFFF for any.
<i>processID</i>	Process ID of the calling process, or 0xFFFFFFFF for any.
<i>connHandle</i>	Connection handle to match, or 0xFFFFFFFF for any.
<i>searchIndex</i>	Address of buffer to hold search index; this must be 0xFFFFFFFF to start and will be modified for subsequent calls to enumerate through all directories.
<i>dmap</i>	Address of buffer to hold dir map information in the following format: UINT32 DirHandle32; UINT32 VolumeID; CONN_HANDLE ConnHandle; UINT32 AliasHandle; ModHdlP ModHandle; UINT32 PG_ID; UINT32 ProcessID; UINT32 FakeRootDepth; UINT32 CDDepth; UINT16 Flags; (DIB_FLAG_...) UINT8 DirHandle8; (0 if none) UINT8 DirHandleName; UINT8 NameSpace;

Output	Returns result value.
Return values	SUCCESS_CODE NO_MORE_ENTRIES if search has been exhausted

DIRFreeDirHandle

Description Deallocates the specified directory handle.

Syntax

```
UINT32  
DIRFreeDirHandle (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    dirHandle)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>dirHandle</i>	Directory handle that the path is relative to, or NULL if path fully specified.

Output Returns result value.

Return values

SUCCESS_CODE
INVALID_DIR_HANDLE if dirHandle is invalid.

See NCPERROR.H for list of NCP codes.

DIRGetAccessRights

Description

Gets access rights for the specified directory.

Syntax

```
UINT32
DIRGetAccessRights
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    UINT8     nameSpace,
    UINT8     *path,
    UINT32     *accessRights)
```

Input

pgID Process Group ID of the calling process group.

processID Process ID of the calling process.

dirHandle Alias directory handle, zero if path is fully specified.

nameSpace Name space type. See Appendix 5B under "NAME_SPACE".

path Address of input path.

Output

accessRights Address to return access rights. (See Appendix 5B, "RIGHTS_".)

Return values

SUCCESS_CODE

Remarks

See Appendix 3C for list of NCP codes.

DIRGetAttributes

Description

Gets entry's attributes.

Syntax

```
UINT32
DIRGetAttributes (
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    UINT8     nameSpace,
    UINT8     *path,
    UINT32    *attributes)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>dirHandle</i>	Directory handle that the path is relative to, or NULL if path fully specified.
<i>nameSpace</i>	Name space type (see Appendix 5B 'NAME_SPACE'...).
<i>path</i>	Address of a buffer holding the path and filename.
<i>attributes</i>	Address of a buffer to store the file entry's attributes.

Output

<i>attributes</i>	File entry's attributes.
-------------------	--------------------------

Return values

SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

DIRGetDirectory

Description

Returns UNC path for a directory handle and relative path.

Syntax

```
UINT32
DIRGetDirectory (
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    UINT8     nameSpace,
    UINT8     *applyPath,
    UINT8     *qualifiedPath)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>dirHandle</i>	Directory handle that the path is relative to, or NULL if path fully specified.
<i>nameSpace</i>	Name space type (see Appendix 5B 'NAME_SPACE'...).
<i>applyPath</i>	Address of a buffer to apply to the path obtained from the <i>dirHandle</i> .
<i>qualifiedPath</i>	Address of a buffer to store the resultant path merge of the <i>dirHandle</i> path and passed <i>applyPath</i> where the root path is null-terminated followed by the relative path null-terminated. If there is no relative path, then the root path is double-null-terminated.

Output

qualifiedPath Buffer is filled.

Return values

SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

DIRGetDirectorySpace

Description Gets directory space information.

Syntax

```
UINT32  
DIRGetDirectorySpace (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    dirHandle,  
    DiskSpace *diskSpace)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>dirHandle</i>	Directory handle.
<i>diskSpace</i>	Address of buffer to store disk space information.

Output

<i>totalSpace</i>	Filled out accordingly (this is part of the diskSpace structure).
<i>freeSpace</i>	Filled out accordingly (this is part of the diskSpace structure).

Return values

SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

DIRGetEntryInfo

Description Gets an entry's information

Syntax

```
UINT32
DIRGetEntryInfo
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    UINT8     nameSpace,
    UINT8     *path,
    DirEntryInfo *dEntry)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>dirHandle</i>	Alias directory handle, zero if path is fully specified.
<i>nameSpace</i>	Name space type (See Appendix B, 'NAME_SPACE')
<i>path</i>	Address of input path.

Output

<i>dEntry</i>	Address to return information (see DirEntryInfo in Appendix 5B).
---------------	--

Return values None.

DIRGetMapInfo

Description

Returns directory mapping information.

Syntax

```
UINT32
DIRGetMapInfo
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    DirMapInfo *dmap)
```

Input

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

dirHandle Alias directory handle.

Output

dmap Address to return directory mapping information
(see 'DirMapInfo' in CLIENT32.H for format).

Return values

SUCCESS_CODE
INVALID_DIR_HANDLE

DIRGetVolumeID

Description Gets volume ID.

Syntax

```
UINT32
DIRGetVolumeID (
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    UINT8     *path,
    UINT32    *volumeID)
```

Input	<i>pgID</i>	Process group ID of the calling process group.
	<i>processID</i>	Process ID of the calling process.
	<i>dirHandle</i>	Directory handle to which the path is relative, or NULL if path is fully specified.
	<i>path</i>	Address of a buffer holding the path relative to the supplied directory handle.
	<i>volumeID</i>	Buffer to store volume ID.

Output Returns result value.

Return values SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

DIRGetVolumeInfo

Description

Gets volume information.

Syntax

```
UINT32
DIRGetVolumeInfo (
    UINT32    pgID,
    UINT32    processID,
    UINT8     *serverVolume,
    UINT32    *flags,
    UINT32    *maxFileName,
    UINT32    *maxPath,
    UINT8     *fileName)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>serverVolume</i>	Null-terminated address of "\\SERVER\VOLUME".
<i>flags</i>	Address of buffer to receive "FS..." flags (see Appendix 5B for definitions).
<i>maxFileName</i>	Address of buffer to receive maximum file- name length supported by this volume.
<i>maxPath</i>	Address of buffer to receive maximum path- name length supported by this volume.
<i>fileName</i>	Address of buffer to receive the name of the file system.

Output

<i>flags</i>	Filled out accordingly.
<i>maxFileName</i>	Filled out accordingly.
<i>maxPath</i>	Filled out accordingly.
<i>fileName</i>	Filled out accordingly.

Return values

SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

DIRGetVolumeName

Description

Gets volume name.

Syntax

```
UINT32
DIRGetVolumeName (
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    UINT8     *volumeName)
```

Input

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

dirHandle Alias directory handle.

volumeName Buffer to store NULL-terminated volume name (up to 17 bytes including NULL).

Output

Returns result value.

Return values

SUCCESS_CODE

INVALID_DIR_HANDLE Invalid *dirHandle* specified.

See NCPERROR.H for list of NCP codes.

DIRMakeDirectory

Description Creates the specified directory.

Syntax

```
UINT32
DIRMakeDirectory (
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    UINT8     nameSpace,
    UINT8     *path)
```

Input	<i>pgID</i>	Process group ID of the calling process group
	<i>processID</i>	Process ID of the calling process.
	<i>dirHandle</i>	Directory handle that the path is relative to, or NULL if path fully specified.
	<i>nameSpace</i>	Name space type (see Appendix 5B 'NAME_SPACE'...).
	<i>path</i>	Holds address of a buffer holding the path and directory name.

Output Returns result value.

Return values SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

DIRNextSearch

Description

Returns directory entry information.

Syntax

```
UINT32
DIRNextSearch (
    UINT32    pgID,
    UINT32    processID,
    UINT32    sibHandle,
    DirEntryInfo *dEntry)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>sibHandle</i>	Search information block handle obtained from DIROpenSearch .
<i>dEntry</i>	Buffer to store directory entry information in the following format: UINT16 Reserved; UINT8 Name[14]; UINT16 Attributes; UINT32 SizeLo; UINT32 SizeHi; UINT32 CreatorsID; UINT32 ModifiersID; UINT32 ArchiversID ; UINT16 CreationDate; UINT16 CreationTime; UINT16 AccessDate; UINT16 UpdateDate; UINT16 UpdateTime; UINT8 LongName[MAX_PATH_LENGTH];

Output

<i>dEntry</i>	Directory information filled in.
---------------	----------------------------------

Return values

SUCCESS_CODE	
INVALID_SEARCH_HANDLE	Sib handle is invalid.

See NCPERROR.H for list of NCP codes.

DIROpenSearch

Description

Returns search context for specified filespec.

Syntax

```
UINT32
DIROpenSearch (
    ModHdlP modHandle,
    UINT32   pgID,
    UINT32   processID,
    UINT32   dirHandle,
    UINT8    nameSpace,
    UINT8    *path,
    UINT32   attributes,
    UINT32   showDotsFlag,
    UINT32   *sibHandle)
```

Input

<i>modHandle</i>	Module handle of the calling NLM.
<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>dirHandle</i>	Directory handle to which the path is relative, or NULL if path is fully specified.
<i>nameSpace</i>	Name space type .
<i>path</i>	Address of a buffer holding the path and filename.
<i>attributes</i>	Desired search attributes.
<i>showDotsFlag</i>	One to show dots (". " and ".. " if search mask allows) or zero for no dots.
<i>sibHandle</i>	Address of a buffer to store the search info block handle.

Output	<i>dsc</i>	Filled out for next search.
Return values	SUCCESS_CODE	
	OUT_OF_CLIENT_MEMORY	Not enough memory to satisfy request.
	See NCPERROR.H for list of NCP codes.	

DIRRedoSearch

Description

Reinitializes search context to new attributes.

Syntax

```
UINT32
DIRRedoSearch (
    UINT32    pgID,
    UINT32    processID,
    UINT32    sibHandle,
    UINT32    attributes)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>sibHandle</i>	Search information block handle obtained from DIROpenSearch .
<i>attributes</i>	New desired search attributes.

Output

Returns result value.

Return values

SUCCESS_CODE
INVALID_SEARCH_HANDLE SIB handle is invalid.

See NCPERROR.H for list of NCP codes.

DIRRename

Description Renames specified directory entry.

Syntax

```
UINT32
DIRRename (
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    UINT8     nameSpace,
    UINT8     *srcPath,
    UINT8     *destPath,
    UINT32    attributes)
```

Input	<i>pgID</i>	Process group ID of the calling process group.
	<i>processID</i>	Process ID of the calling process.
	<i>dirHandle</i>	Directory handle that the path is relative to, or NULL if path fully specified.
	<i>nameSpace</i>	Name space type (see Appendix 5B 'NAME_SPACE'...).
	<i>srcPath</i>	Address of a buffer holding the path and filename being renamed.
	<i>destPath</i>	Address of a buffer holding the path and filename of new name.
	<i>attributes</i>	Attributes to search by (file or directory).

Output Returns result value.

Return values

SUCCESS_CODE
NOT_SAME_DEVICE Trying to copy across different servers.

See NCPERROR.H for list of NCP codes.

DIRSetAliasObjectID

Description

Sets Alias Object ID for the dirHandle

Syntax

```
UINT32  
DIRSetAliasObjectID  
    UINT32 pgID,  
    UINT32 processID,  
    UINT32 dirHandle,  
    UINT32 aliasObjectID)
```

Input

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

dirHandle Alias directory handle.

Output

aliasObjectID Alias object ID.

Return values

SUCCESS_CODE
INVALID_DIR_HANDLE

DIRSetAttributes

Description

Sets entry's attributes.

Syntax

```
UINT32
DIRSetAttributes (
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    UINT8     nameSpace,
    UINT8     *path,
    UINT32    attributes,
    UINT32    applyMask)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>dirHandle</i>	Directory handle that the path is relative to, or NULL if path fully specified.
<i>nameSpace</i>	Name space type (see Appendix 5B 'NAME_SPACE'...).
<i>path</i>	Address of a buffer holding the path and filename.
<i>attributes</i>	File entry's attributes to set (see ATTR_ in Appendix 5B).
<i>applyMask</i>	Mask indicating which bits to modify.

Output

Returns result value.

Return values

SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

Remarks

The archive bit may be set regardless of access rights.
Requests to set the directory or volume bit are ignored.

DIRSetDirectory

Description Sets directory handle to new path.

Syntax

```
UINT32
DIRSetDirectory (
    UINT32    pgID,
    UINT32    processID,
    UINT32    dirHandle,
    UINT8     nameSpace,
    UINT8     *path)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>dirHandle</i>	Directory handle that the path is relative to.
<i>nameSpace</i>	Name space type (see Appendix 5B 'NAME_SPACE'...).
<i>path</i>	Address of a buffer holding the path.

Output Returns result value.

Return values SUCCESS_CODE
INVALID_DIR_HANDLE

See NCPERROR.H for list of NCP codes.

DIR32To8Bit

Description

Converts a 32-bit directory handle to 8-bit.

Syntax

```
UINT32  
DIR32To8Bit (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    dirHandle,  
    CONN_HANDLE *connHandle,  
    UINT8     *aliasHandle8)
```

Input

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

dirHandle 32-bit directory handle.

connHandle Buffer to store the connection handle.

aliasHandle8 Address of buffer to store 8-bit directory handle.

Output

aliasHandle8 Filled out accordingly.

Return values

SUCCESS_CODE

INVALID_DIR_HANDLE *dirHandle* is invalid

OUT_OF_CLIENT_MEMORY Insufficient memory to satisfy request

DIR8To32Bit

Description

Converts an 8-bit directory handle to 32-bit.

Syntax

```
UINT32  
DIR8To32Bit (  
    UINT32          pgID,  
    UINT32          processID,  
    CONN_HANDLE     connHandle,  
    UINT8           aliasHandle8,  
    UINT32          *dirHandle)
```

Input

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

connHandle Connection handle to match in a search.

aliasHandle8 8-bit directory handle.

dirHandle Address of buffer to store 32-bit directory handle.

Output

dirHandle Filled out accordingly.

Return values

SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

FILEAbort

Description Cleans up file entry without accessing network.

Syntax

```
UINT32  
FILEAbort (  
    UINT32  pgID,  
    UINT32  processID,  
    UINT32  fibHandle)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>fibHandle</i>	Alias file handle.

Output Returns result value.

Return values None.

FILEBuildFIB

Description

Returns FIB handle for specified file description.

Syntax

```
UINT32
FILEBuildFIB (
    ModHdlP          modHandle,
    UINT32            pgID,
    UINT32            processID,
    CONN_HANDLE       connHandle,
    BuildFIB          *bfib,
    UINT32            *fibHandle)
```

Input

modHandle Module handle of the calling NLM.

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

connHandle Connection handle.

bfib File description structure as follows:

		<u>Must fill</u>
UINT8	FileHandle[6];	yes
UINT16	Reserved;	0
UINT8	NameZ[14];	yes
UINT8	AccessRights;	use NW_FACC
UINT8	Reserved2;	0
UINT32	Size;	actual or 0
UINT16	CreationDate;	actual or 0
UINT16	LastAccessDate;	actual or 0
UINT16	LastUpdateDate;	actual or 0
UINT16	LastUpdateTime;	actual or 0
UINT16	CreationTime;	actual or 0

fibHandle Address to store the alias file handle.

Output

nwHandle NetWare file handle.

Return values

SUCCESS_CODE

INVALID_FILE_HANDLE

OUT_OF_CLIENT_MEMORY

Not enough memory to satisfy request.

FILEClose

Description

Closes specified file.

Syntax

```
UINT32  
FILEClose (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    fibHandle)
```

Input

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

fibHandle Alias file handle.

Output

Returns result value.

Return values

SUCCESS_CODE or 1 for not the last open
INVALID_FILE_HANDLE

See NCPERROR.H for list of NCP codes.

FILECommit

Description

Commits specified file's dirty write buffers

Syntax

```
UINT32  
FILECommit (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    fibHandle)
```

Input

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

fibHandle Alias file handle.

Output

Returns result value.

Return values

SUCCESS_CODE
INVALID_FILE_HANDLE

See NCPERROR.H for list of NCP codes.

FILEConnCheck

Description	Determines if any files are open on a connection.
Syntax	BOOL FILEConnCheck (CONN_HANDLE connHandle) <hr/>
Input	<i>connHandle</i> Connection handle to check for.
Return values	TRUE or FALSE

FILEDup

Description

Increments the count of times opened.

Syntax

```
UINT32  
FILEDup (  
    UINT32    pgID,  
    UINT32    parentPID,  
    UINT32    childPID,  
    UINT32    fibHandle)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>parentPID</i>	Process ID of the parent process.
<i>childPID</i>	Process ID of the child process, or is the same as the parent process.
<i>fibHandle</i>	Alias file handle.

Output

Returns result value.

Return values

SUCCESS_CODE
INVALID_FILE_HANDLE
NO_MORE_ENTRIES Number of supported children is exhausted.

See NCPERROR.H for list of NCP codes.

FILEFindFIB

Description

Finds FIB handle by connHandle and 6-byte file handle.

Syntax

```
UINT32  
FILEFindFIB (  
    UINT32          pgID,  
    UINT32          processID,  
    CONN_HANDLE     connHandle,  
    UINT8           *fileHandle,  
    UINT32          *fibHandle)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>connHandle</i>	Connection handle associated with file handle.
<i>fileHandle</i>	Address of 6 byte file handle.
<i>fibHandle</i>	Address of buffer to hold returned alias file handle.

Output

<i>fibHandle</i>	Filled accordingly.
------------------	---------------------

Return values

SUCCESS_CODE	
INVALID_FILE_HANDLE	Handle not found

FILEGetDateTime

Description Returns file's date and time.

Syntax

```
UINT32  
FILEGetDateTime (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    fibHandle,  
    NDateTime *dateTime)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>fibHandle</i>	Alias file handle.
<i>dateTime</i>	Pointer to store the dateTime structure (see NIOS.H for NDateTime).

Output

<i>*dateTime</i>	Filled accordingly.
------------------	---------------------

Return values

```
SUCCESS_CODE  
INVALID_FILE_HANDLE
```

FILEGetInfo

Description

Returns information about a file handle.

Syntax

```
UINT32  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    fibHandle,  
    FileInfo  *fileInfo)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>fibHandle</i>	Alias file handle.
<i>fileInfo</i>	Buffer to store the FileInfo structure.

Output

<i>fileInfo</i>	Filled accordingly
-----------------	--------------------

Return values

```
SUCCESS_CODE  
INVALID_FILE_HANDLE
```

FILEGetSize

Description Returns the current file size.

Syntax

```
UINT32  
FILEGetSize (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    fibHandle,  
    UINT64    *fileSize)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>fibHandle</i>	Alias file handle.
<i>fileSize</i>	Address to store file size.

Output

<i>fileSize</i>	File size.
-----------------	------------

Return values

SUCCESS_CODE
INVALID_FILE_HANDLE

See NCPERROR.H for list of NCP codes.

FILEOpenCreate

Description

Opens or creates the specified file.

Syntax

```
UINT32
FILEOpenCreate (
    ModHdlP modHandle,
    UINT32   pgID,
    UINT32   processID,
    UINT32   dirHandle,
    UINT8    nameSpace,
    UINT8    *path,
    UINT32   openMode,
    UINT32   actionBits,
    UINT32   attributes,
    UINT32   *fibHandle)
```

Input

<i>modHandle</i>	Module handle of the calling NLM.
<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>dirHandle</i>	Directory handle that the path is relative to, or NULL if path fully specified.
<i>nameSpace</i>	Name space type (see Appendix 5B 'NAME_SPACE'...).
<i>path</i>	Address of a buffer holding the path and filename.
<i>openMode</i>	Bits that match DOS open mode access bits. See "ACCESS_" in Appendix 5B for equates.
<i>actionBits</i>	Bits that match DOS open/create action bits. 0 = Fail, 1 = Create, bits 1,2 indicate action if exists, 00 = Fail, 01 = Open, 10 = Create, 11 = Invalid. See "ACTION_" in Appendix 5B for equates.
<i>attributes</i>	Low byte used to assign attributes when creating the file; otherwise, should be zero.

fibHandle Address to store the alias file handle.

Output

fibHandle Stored alias file handle, or zero if failed.

Return values

NCP_NO_MORE_FILE_HANDLES No more memory to
allocate FIBs

OUT_OF_CLIENT_MEMORY Not enough memory to
satisfy request

See NCPERROR.H for list of NCP codes.

FILERead

Description

Reads specified file from cache or network.

Syntax

```
UINT32  
FILERead (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    fibHandle,  
    UINT32    ioLength,  
    UINT8     *ioData,  
    UINT32    *ioCompleted)
```

Input

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

fibHandle Alias file handle.

ioLength Amount to read.

ioData Pointer to linear memory of data to read.

ioCompleted Pointer to store number of bytes read.

Output

**ioCompleted* Number of bytes read.

Return values

SUCCESS_CODE data was read
INVALID_FILE_HANDLE

See NCPERROR.H for list of NCP codes.

FILERemoteCopy

Description

Copies data from one file to another.

Syntax

```
UINT32  
FILERemoteCopy (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    fibHandleSrc,  
    UINT32    fibHandleDest,  
    UINT32    bytesToCopy,  
    UINT32    *bytesCopied)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>fibHandleSrc</i>	Source alias file handle.
<i>fibHandleDest</i>	Destination alias file handle.
<i>bytesToCopy</i>	Number of bytes to copy from/to current seek positions.

Output

Both *fib->SeekPositionLo*'s have updated positions

Return values

SUCCESS_CODE
INVALID_FILE_HANDLE

See NCPERROR.H for list of NCP codes.

FILESeek

Description

Sets current file position.

Syntax

```
UINT32  
FILESeek (  
  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    fibHandle,  
    SINT64    seekOffset,  
    UINT32    flagOrigin,  
    UINT64    *newPosition)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>fibHandle</i>	Alias file handle.
<i>seekOffset</i>	Signed long integer offset from origin.
<i>flagOrigin</i>	Origin of move: 0 - SEEK_FROM_START 1 - SEEK_FROM_CURRENT 2 - SEEK_FROM_END.
<i>newPosition</i>	Buffer to store updated position.

Output

<i>newPosition</i>	Updated position.
--------------------	-------------------

Return values

SUCCESS_CODE
INVALID_FILE_HANDLE
INVALID_PARAMETER

See NCPERROR.H for list of NCP codes.

FILESetDateTime

Description

Sets file's date and time.

Syntax

```
UINT32  
FILESetDateTime (  
    UINT32      pgID,  
    UINT32      processID,  
    UINT32      fibHandle,  
    NDateTime   *dateTime)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>fibHandle</i>	Alias file handle.
<i>dateTime</i>	Pointer to dateTime structure (see NIOS.H).

Output

<i>dateTime</i>	Filled accordingly.
-----------------	---------------------

Return values

SUCCESS_CODE
INVALID_FILE_HANDLE

FILEWrite

Description

Writes specified file to cache or network.

Syntax

```
UINT32  
FILEWrite (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    fibHandle,  
    UINT32    ioLength,  
    UINT8     *ioData,  
    UINT32    *ioCompleted)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>fibHandle</i>	Alias file handle.
<i>ioLength</i>	Amount to write.
<i>ioData</i>	Pointer to linear memory of data to write.
<i>ioCompleted</i>	Pointer to store number of bytes written.

Output

**ioCompleted* Number of bytes written

Return values

SUCCESS_CODE
INVALID_FILE_HANDLE

See NCPERROR.H for list of NCP codes.

SYNCCloseSemaphore

Description Closes the specified semaphore.

Syntax

```
UINT32  
SYNCCloseSemaphore (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    semHandle)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>semHandle</i>	Alias semaphore handle returned from the open.

Output Returns result value.

Return values SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

SYNCExamineSemaphore

Description

Examines the current count of a semaphore.

Syntax

```
UINT32  
SYNCExamineSemaphore (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    semHandle,  
    UINT32    *curOpenCount,  
    UINT32    *value)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>semHandle</i>	Alias semaphore handle returned from the open.
<i>curOpenCount</i>	Number of clients that currently have the semaphore open.
<i>value</i>	Address to store the current semaphore value.

Output

Returns result value.

Return values

SUCCESS_CODE
INVALID_SEM_HANDLE *semHandle* is invalid.

See NCPERROR.H for list of NCP codes.

Remarks

A positive value indicates that the caller can access theresource. A negative value indicates the caller must wait for the semaphore by calling **SYNCWaitOnSemaphore**, or must temporarily abandon the operation. **SYNCSignalSemaphore** increments count. **SYNCWaitOnSemaphore** decrements count.

SYNCFileName

Description

Provides services for file-based semaphores.

Syntax

```
UINT32
SYNCFileName (
    ModHdlP modHandle,
    UINT32   pgID,
    UINT32   processID,
    UINT32   dirHandle,
    UINT8    *path,
    UINT32   syncType,
    UINT32   tickTimeout)
```

Input

<i>modHandle</i>	Module handle of the calling NLM.
<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>dirHandle</i>	Directory handle to which the path is relative, or NULL if path fully specified.
<i>path</i>	Address of a buffer holding the path and filename.
<i>syncType</i>	Type of synchronization to perform (see Appendix 5B for "SYNC_TYPE_..." equates).
<i>tickTimeout</i>	Number of 1/18 second ticks before timing out; zero means use default.

Output

Returns result value.

Return values

SUCCESS_CODE
 INVALID_PARAMETER *SyncType* is invalid.

See NCPERROR.H for list of NCP codes.

SYNCFileSet

Description

Sets all logged file-based semaphores active.

Syntax

```
UINT32  
SYNCFileSet (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    syncType,  
    UINT32    tickTimeout)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>syncType</i>	Type of synchronization to perform (see Appendix 5B for "SYNC_TYPE_..." equates).
<i>tickTimeout</i>	Number of 1/18 second ticks before timing out; 0 means use default.

Output

Returns result value.

Return values

SUCCESS_CODE
INVALID_PARAMETER *syncType* is invalid.

See NCPERROR.H for list of NCP codes.

SYNCLogicalRecord

Description Provides services for string-based semaphores.

Syntax

```
UINT32
SYNCLogicalRecord (
    ModHdlP      modHandle,
    UINT32       pgID,
    UINT32       processID,
    CONN_HANDLE connHandle,
    UINT8        *syncName,
    UINT32       syncType,
    UINT32       tickTimeout)
```

Input

<i>modHandle</i>	Module handle of the calling NLM.
<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>connHandle</i>	Connection handle.
<i>syncName</i>	Address of synchronization string (up to 128 bytes).
<i>syncType</i>	Type of synchronization to perform (see Appendix 5B for "SYNC_TYPE_..." equates).
<i>tickTimeout</i>	Number of 1/18 second ticks before timing out; 0 means use default.

Output Returns result value.

Return values

SUCCESS_CODE
INVALID_PARAMETER *SyncType* is invalid.

See NCPERROR.H for list of NCP codes.

SYNCLogicalRecordSet

Description

Sets active all logged string-based semaphores.

Syntax

```
UINT32  
SYNCLogicalRecordSet (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    syncType,  
    UINT32    tickTimeout)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>syncType</i>	Type of synchronization to perform (see Appendix 5B for "SYNC_TYPE_..." equates).
<i>tickTimeout</i>	Number of 1/18 second ticks before timing out; zero means use default.

Output

Returns result value.

Return values

SUCCESS_CODE
INVALID_PARAMETER *SyncType* is invalid.

See NCPERROR.H for list of NCP codes.

SYNCOpenSemaphore

Description

Opens or creates a named semaphore.

Syntax

```
UINT32
SYNCOpenSemaphore (
    ModHdlP modHandle,
    UINT32   pgID,
    UINT32   processID,
    CONN_HANDLE connHandle,
    SINT32   initialValue,
    UINT32   nameLength,
    UINT8    *semaphoreName,
    UINT32   *semHandle,
    UINT32   *curOpenCount)
```

Input

<i>modHandle</i>	Module handle of the calling NLM.
<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>connHandle</i>	Connection handle.
<i>initialValue</i>	Zero-based number of applications that can access the semaphore simultaneously (used only if the semaphore is being created).
<i>nameLength</i>	Length of the semaphore name.
<i>semaphoreName</i>	Address to retrieve the semaphore name.
<i>semHandle</i>	Address to store the semaphore handle.
<i>curOpenCount</i>	Address to store the current open count.

Output

<i>semHandle</i>	Filled out accordingly.
<i>curOpenCount</i>	Filled out accordingly.

Return values

SUCCESS_CODE

OUT_OF_CLIENT_MEMORY

See NCPERROR.H for list of NCP codes.

Remarks

Like a logical record lock, a semaphore is a name associated with network resources such as files, records, or structures. Both logical record locks and semaphores limit the number of applications that can access network resource(s) at one time. Logical record locks limit to one the number of applications that can access the resource. Semaphores, on the other hand, allow a configurable number of applications to access a network resource at one time.

When an application creates a semaphore, the application assigns a value to the semaphore (for example, 4). The value indicates how many applications can access the resource associated with the semaphore at one time. In the example, five applications can access the resource at one time (0 to 4).

After opening an existing semaphore, an application first checks the value using **SYNCExamineSemaphore**. If the value is greater than or equal to zero, the application can access the associated network resource. The application decrements the value by calling **SYNCWaitOnSemaphore** and then accesses the resource. When the application finishes accessing the resource, the application increments the semaphore value by calling **SYNCSignalSemaphore**, and then **SYNCExitSemaphore**.

If, after opening a semaphore, an application discovers that the value is negative, the application cannot access the resource immediately. The application can either wait a specified timeout interval until the resource becomes accessible, or the application can retry later.

The *currentOpenCount* indicates the number of processes using the semaphore. **SYNCOpenSemaphore** increments the count. **SYNCCloseSemaphore** decrements the count.

The following algorithm illustrates semaphore usage:

```
SYNCOpenSemaphore ()
SYNCExamineSemaphore ()
  If (semaphoreValue >= 0) {
    If ((SYNCWaitOnSemaphore ()) == 0) {
      Access the associated resource
      SYNCSignalSemaphore ()
    }
  }
SYNCCloseSemaphore
```


SYNCPhysRecord

Description

Provides services for file-region-based semaphores.

Syntax

```
UINT32  
SYNCPhysRecord (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    fibHandle,  
    UINT32    lockOffset,  
    UINT32    lockLength,  
    UINT32    syncType,  
    UINT32    tickTimeout)
```

Input

<i>pgID</i>	Process group ID of the calling process group
<i>processID</i>	Process ID of the calling process.
<i>fibHandle</i>	Alias file handle.
<i>lockOffset</i>	Offset of the file to begin lock region.
<i>lockLength</i>	Length of lock region.
<i>syncType</i>	Type of synchronization to perform (see Appendix 5B for "SYNC_TYPE_..." equates).
<i>tickTimeout</i>	Number of 1/18 second ticks before timing out; 0 means use default.

Output

Returns result value.

Return values

SUCCESS_CODE
INVALID_PARAMETER *syncType* is invalid

See NCPERROR.H for list of NCP codes.

Remarks	SYNC_TYPE_LOG	0x00	Logs only (lock can be set later)SYNC_ TYPE_LOC K_EXCLUS IVE 0x01 Logs and locks simult aneou sly
	SYNC_TYPE_LOCK_SHARE	0x02	Logs and locks simultaneously
	SYNC_TYPE_RELEASE	0x03	Releases lock
	SYNC_TYPE_CLEAR	0x04	Releases lock and clears log

To obtain a fibHandle from a six-byte file handle, use **FILEFindFIB**. If none is found, use **FILEBuildFIB** to build one.

SYNCPhysRecordSet

Description

Sets active all logged file-region-based semaphores.

Syntax

```
UINT32  
SYNCPhysRecordSet (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    syncType,  
    UINT32    tickTimeout)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>syncType</i>	Type of synchronization to perform (see Appendix 5B for "SYNC_TYPE_..." equates).
<i>tickTimeout</i>	Number of 1/18 second ticks before timing out; zero means use default.

Output

Returns result value.

Return values

SUCCESS_CODE
INVALID_PARAMETER *SyncType* is invalid.

See NCPERROR.H for list of NCP codes.

SYNCSignalSemaphore

Description Signals the specified semaphore.

Syntax

```
UINT32  
SYNCSignalSemaphore (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    semHandle)
```

Input

<i>pgID</i>	Process group ID of the calling process group.
<i>processID</i>	Process ID of the calling process.
<i>semHandle</i>	Alias semaphore handle returned from the open.

Output Returns result value.

Return values SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

SYNCWaitOnSemaphore

Description

Waits on the semaphore for the specified timeout.

Syntax

```
UINT32  
SYNCWaitOnSemaphore (  
    UINT32    pgID,  
    UINT32    processID,  
    UINT32    semHandle,  
    UINT32    timeout)
```

Input

pgID Process group ID of the calling process group.

processID Process ID of the calling process.

semHandle Semaphore handle returned from the open.

timeout Time to retry in milliseconds (0 means no wait).

Output

Returns result value.

Return values

SUCCESS_CODE

See NCPERROR.H for list of NCP codes.

Remarks

The *timeout* parameter determines how long **WaitOnSemaphore** will wait before reincrementing the semaphore value and removing the requesting application from the queue.