# PROJECT DOCUMENTATION RHYTHMIC TUNES

#### 1.Introduction

Project Title: Rhythmic Tunes

Team ID: NM2025TMID38595

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## 2.Project Overview

**Purpose:** The main purpose of the Rhythmic Tunes project is to provide a platform where users, freelancers, and administrators can collaborate in the field of music. It

aims to create an easy-to-use digital space for sharing, managing, and communicating about music-related projects.

#### **Features:**

- ♦ User-Friendly Interface: Simple navigation for all types of users.
- Music Library: Wide collection of tracks across genres. Categorized by artist, album, and mood.
- Project Details Page: Displays detailed information about individual music projects.
- Authentication System: Secure login and registration for users.
- ♦ Chat Support: Direct communication between users and freelancers.
- ◆ Database Integration: Stores project data, user details, and communication logs.
- ♦ Scale able Design: Built to support future feature additions and upgrades.
- ♦ Search & Filters: Search by song, artist, album, or genre. Advanced filters for quick discovery.

Offline Support for Favorites:Option to download only favourite tracks for easy offline playback.

#### 3.Architecture

## Component Structure

- ✓ UI Layer Clean and user-friendly interface for smooth navigation.
- ✓ Audio Player Core engine to play, pause, resume, and stop songs.
- ✓ Playlist Manager Create, edit, and manage personal playlists.
- ✓ Music Library Organizes songs by categories (artist, genre, mood).
- ✓ Search & Filter Quickly locate songs with smart filters and keyword search.
- ✓ Data Storage Saves playlists, favorites, history, and downloads.
- ✓ Recommendation Engine Suggests tracks based on listening habits, rhythm, or mood.

## > State Management

- ✓ Track whether music is playing, paused, or stopped.
- ✓ Manage the current playlist, selected track, and playback queue.
- ✓ Store user preferences like volume level, theme, or equalizer settings.
- ✓ Handle navigation state (switching between library, playlist, and player screens).

## > Routing Structure

- ✓ Home Screen Main dashboard with trending and recommended songs.
- ✓ Library Screen Complete list of songs (by artist, genre, mood).
- ✓ Playlist Screen User-created and saved playlists.
- ✓ Now Playing Screen Shows currently playing track with controls & lyrics.
- ✓ **Settings Screen** Manage preferences (volume, theme, downloads, equalizer).

## 4. Setup Instructions

# > Prerequisites:

- ✓ Node.js & npm
- ✓ React.js
- ✓ VS code
- ✓ Git

# > Installation Steps:

Clone the repository git clone

- ✓ Git clone <your-repo-url>
- ✓ Cd insight stream
- √ N pm install
- ✓ N pm start

## **5.Folder Structure**

```
|--db/
|__db.json/
|--node_modules/ # all the node modules installed
|code/
|--public/
```

```
__songs/
|__vite.svg/
|--scr/
__assets/
|__components/
|__app.css/
|__app.jsx/
|__index.css/
 |__main.jsx/
|--.eslintrc.cjs/
|--gitignore/
|--index.html/
|--package-lock.json/
|--package.json/
|--README.md/
 |--vite.config.js/
```

## **6.Running The Application**

- > Install Dependancies:
  - √ N pm install
- > Start the app:
  - ✓ npm sta
- > Access:
  - ✓ Visit <a href="http://localhost:5173">http://localhost:5173</a>

## 7. State Management

- ✓ Playback Control Track the current state of the player (playing, paused, or stopped).
- ✓ Playlist & Song Management Maintain the active playlist, selected track, and playback queue.
- ✓ User Preferences Store settings like volume level, equalizer adjustments, and playback position.

- ✓ Navigation State Manage transitions between different app screens (e.g., Library → Now Playing → Playlist).
- ✓ History Tracking Keep a record of recently played songs for quick access.

## **8.Component Documentation**

## Navbar Component

- ✓ Purpose: Provides app-wide navigation with links to Home, Library, Playlists, Favorites, and Settings.
- ✓ Props: None (static navigation menu).

### > HeroBanner:

- ✓ **Purpose:** Highlights the app's main title and tagline with a featured image, background animation, or promotional banner.
- ✓ Props: None

## > TrendingTracks:

- ✓ Purpose: Displays a grid/list of top trending songs and albums.
- ✓ tracks: Array of track objects → { title, artist, album Art, audio Ural }
- ✓ Props: None

## Genres Section:

- ✓ **Purpose:** Allows users to browse music by genres (Pop, Rock, Lo-fi, Classical, etc.).
- ✓ genres: Array of genre objects → { name, icon }
- ✓ Props:None

## NowPlayingBar:

- ✓ Purpose: A sticky footer player showing the currently playing track with basic controls.
- ✓ currentTrack: Object → { title, artist, duration, audioUrl }

## PlaylistsPanel:

- ✓ Purpose: Displays user-created playlists or system-generated collections (e.g., "Top 100", "Chill Mix").
- ✓ Props:None
- ✓ playlists: Array of playlist objects → { name, tracks, cover Image }

#### > Footer:

- ✓ Purpose: Provides a site-wide footer with category tags, links, and legal information (privacy policy, terms of service).
- ✓ Props: None

#### 9.User Interface

# Now Playing Bar

- ✓ Fixed at the bottom of the app.
- ✓ Displays the current track, play/pause, next/previous buttons, and progress bar.
- ✓ Ensures users can control playback seamlessly from any screen.

## Genres Section

- ✓ Showcases music genres with icons, images, or color-coded cards.
- ✓ Enables quick exploration and discovery of songs by preferred style or mood.

## 10. Styling

- Modular Styling Uses CSS Modules / Styled Components for reusable and scoped styles.
- Responsive Design Optimized for all devices (mobile, tablet, desktop) with fluid layouts.
- ➤ Dark Mode Support Provides a music-friendly visual theme for better user experience.
- ➤ Animations & Transitions Adds smooth effects for playback, hover actions, and UI feedback to enhance interactivity.

## 11. Testing

To maintain reliability, performance, and user satisfaction, multiple testing strategies were applied:

- ✓ Unit Testing Verified individual components (Music Player, Playlist Manager, Controls) using Jest.
- ✓ Integration Testing Ensured seamless communication between front end components and back end API s.
- ✓ **UI/UX Testing** Checked usability, navigation flow, and responsiveness across devices.
- ✓ Performance Testing Measured load times, buffering, and playback smoothness under different network conditions.

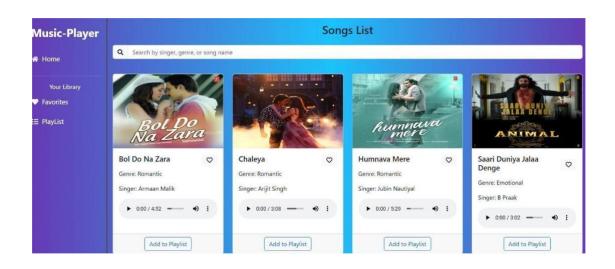
#### 12. Known Issues

- ✓ Audio Playback Delay A slight delay is noticeable when switching between tracks, which disrupts smooth playback.
- ✓ No User Authentication Users cannot save playlists or preferences permanently as the login system is not yet implemented.
- ✓ **Limited Offline Support** Currently, playback requires an active internet connection, with no option for offline downloads.

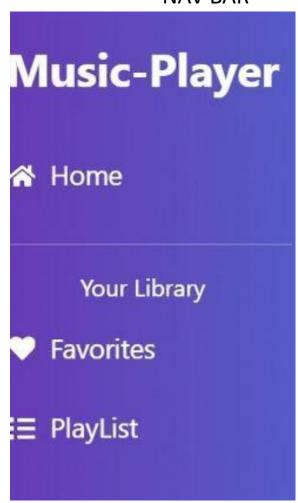
#### 13. Future Enhancement

- ✓ User Authentication Implement secure login and account management so users can save playlists, favorites, and preferences.
- ✓ Smart Recommendation Engine Introduce Alpowered personalized music recommendations based on listening habits and moods.
- ✓ Offline Playback Mode Enable downloads for listening without internet access.
- ✓ Advanced Audio Features Add customization equalizer settings, cross fade, and gap less playback for an enhanced listening experience.
- ✓ Multi-Platform Support Extend app availability to desktop, web, and smart devices for wider accessibility.

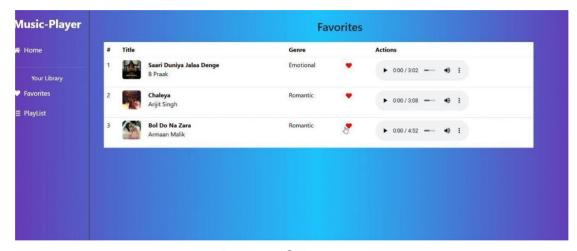
## 14. Screenshots HOME PAGE



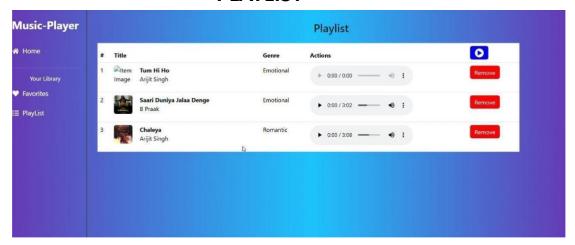
#### **NAV BAR**



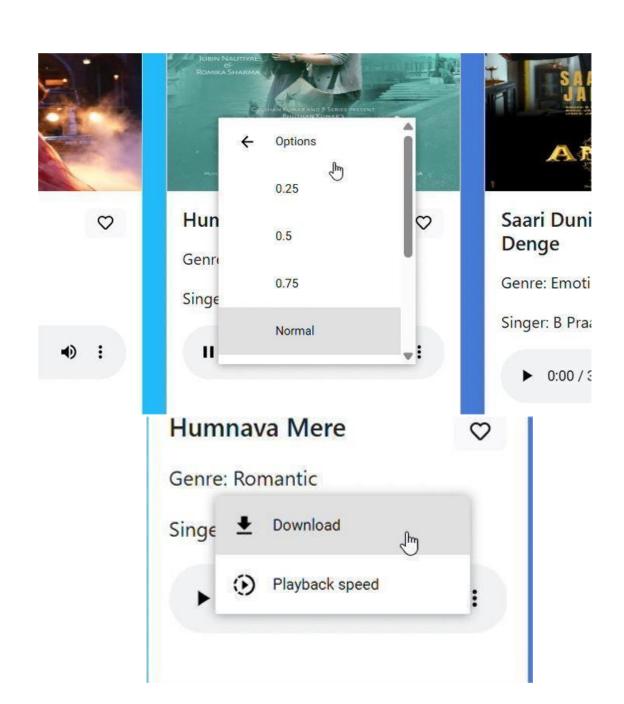
## **FAVORITES**



#### **PLAYLIST**



## **OPTIONS**



## **SEARCHBAR**

