

Day 1: Get started!

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Part 1 Introduction to the working environment

The Mogon Cluster with GPU nodes

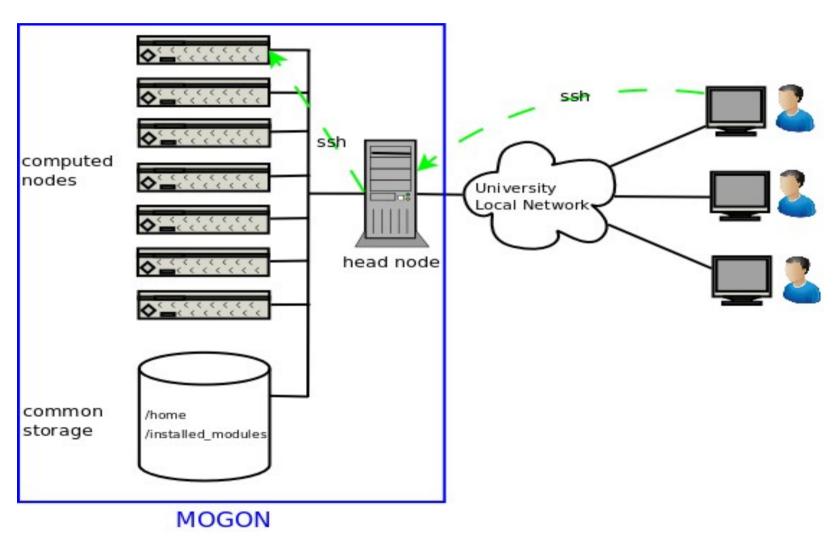






Access to the cluster





Cuda Practical Winter Term 2013/2014

Access to the cluster by ssh

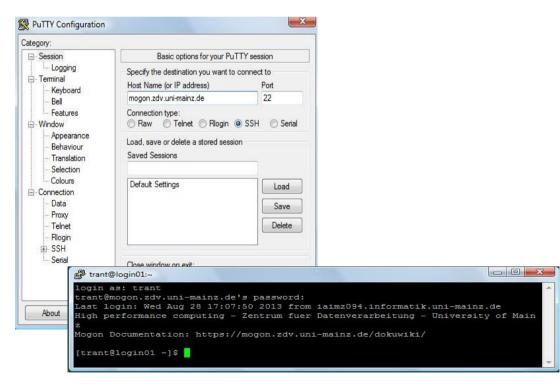


Linux/Macs: terminal

Windows : putty

(http://www.putty.org/)





List of GPU nodes



Display all computing nodes:

\$1shosts

Display all computing nodes which have GPUs:

\$1shosts | grep GPU

```
[trant@login01 ~]$ lshosts | grep GPU
q0001
            NodeGPU XEONE526 110.0
                                                           Yes (intelmpi mg batch GTX680 KEPLER GK104)
q0002
            NodeGPU XEONE526 110.0
                                                           Yes (intelmpi mg batch KEPLER TESLAK20 GK110)
                                        6 16355M 50119M
q0003
            NodeGPU XEONE526 110.0
                                        6 16355M 50119M
                                                           Yes (intelmpi mg batch TESLAC2075 FERMI GF110)
q0004
            NodeGPU XEONE526 110.0
                                                           Yes (intelmpi mg batch TESLAC2075 FERMI GF110)
                                        6 16355M 50119M
q0005
                                                           Yes (intelmpi mg batch QUATTROK5000 KEPLER GK104)
            NodeGPU XEONE526 110.0
q0006
            NodeGPU XEONE526 110.0
                                        6 16355M 50119M
                                                           Yes (intelmpi mg batch GTX680 KEPLER GK104)
                                                           Yes (intelmpi mg batch GTX480 FERMI GF100)
q0007
            NodeGPU XEONE526 110.0
                                        6 16355M 50119M
40008
            NodeGPU XEONE526 110.0
                                                           Yes (intelmpi mg batch GTX480 FERMI GF100)
q0009
            NodeGPU XEONE526 110.0
                                        6 16355M 50119M
                                                           Yes (intelmpi mg batch GTX480 FERMI GF100)
a0010
            NodeGPU XEONE526 110.0
                                                           Yes (intelmpi mg batch GTX480 FERMI GF100)
                                        6 16355M 50119M
i0001
                                                           Yes (intelmpi mg batch GTXTITAN KEPLER GK110)
            NodeGPU XEONE526 131.0
                                       16 65503M 50087M
i0002
            NodeGPU XEONE526 131.0
                                                           Yes (intelmpi mg batch GTXTITAN KEPLER GK110)
                                       16 65503M 50087M
i0003
            NodeGPU XEONE526 131.0
                                       16 65503M 50087M
                                                           Yes (intelmpi mg batch GTXTITAN KEPLER GK110)
                                                           Yes (intelmpi mg batch GTXTITAN KEPLER GK110)
i0004
            NodeGPU XEONE526 131.0
                                       16 65503M 50087M
i0005
            NodeGPU XEONE526 131.0
                                       16 65503M 50087M
                                                           Yes (intelmpi mg batch GTXTITAN KEPLER GK110)
i0006
            NodeGPU XEONE526 131.0
                                       16 65503M 50087M
                                                           Yes (intelmpi mg batch GTXTITAN KEPLER GK110)
i0007
            NodeGPU XEONE526 131.0
                                       16 65503M 50087M
                                                           Yes (intelmpi mg batch GTXTITAN KEPLER GK110)
                                                           Yes (intelmpi mg batch GTXTITAN KEPLER GK110)
10008
            NodeGPU XEONE526 131.0
                                       16 65503M
                                                           Yes (intelmpi mg batch GTXTITAN KEPLER GK110)
i0009
            NodeGPU XEONE526 131.0
                                       16 65503M
```

Using GPU nodes



Access to GPU nodes

\$ssh i0001

Load the CUDA module

\$module add cuda/gcc-4.6.2/5.0.35

Test

```
$nvcc -version
nvcc: NVIDIA (R) Cuda compiler driver
Copyright (c) 2005-2012 NVIDIA Corporation
Built on Fri_Sep_21_17:28:58_PDT_2012
Cuda compilation tools, release 5.0, V0.2.1221
```

Display GPU Profiles



```
[trant@login01 ~]$ ssh i0001
Last login: Fri Apr 4 09:06:02 2014 from login01
[trant@i0001 ~]$ nvidia-smi
Sat Apr 5 17:26:26 2014
 NVIDIA-SMI 331.38 Driver Version: 331.38
 GPU Name Persistence-M| Bus-Id Disp.A | Volatile Uncorr. ECC
 Fan Temp Perf Pwr:Usage/Cap| Memory-Usage | GPU-Util Compute M.
O GeForce GTX TITAN
                   Off | 0000:02:00.0
                                                      N/A
 30% 29C N/A N/A / N/A | 29MiB / 6143MiB | N/A Default
   1 GeForce GTX TITAN Off | 0000:03:00.0
                                                      N/A
    26C N/A N/A / N/A | 14MiB / 6143MiB | N/A Default
  2 GeForce GTX TITAN Off | 0000:83:00.0 N/A |
                                                      N/A
 30% 27C N/A N/A / N/A | 14MiB / 6143MiB |
                                            N/A Default
  3 GeForce GTX TITAN Off | 0000:84:00.0 N/A |
                                                      N/A
 30% 29C N/A N/A / N/A | 14MiB / 6143MiB | N/A
                                                   Default
 Compute processes:
                                                 GPU Memory
  GPU
         PID Process name
                                                 Usage
______
             Not Supported
             Not Supported
             Not Supported
             Not Supported
```

Working with the Mogon



- Commands: direct in terminal
- Programming:
 - Terminal: emacs, vi, etc
 - gedit with x-server
 - wordpad with winscp, etc



Part 2 GPU programming with CUDA

CUDA C Programming Guide

http://docs.nvidia.com/cuda/cuda-c-programming-guide/

The parallelism of CUDA



- Executing multiple instances of kernel by multiple CUDA threads (CUDA Kernel: C function, executed only on GPU)
- Grid, Block and Threads

Thread	Block	Grid			
>	0 1 2 3	0 1 2 3	0 1 2 3	0 1 2 3	0 1 2 3
		0	1	2	3

- Example of 1-D Grid and Blocks:
 - Thread Id (inside a block): threadIdx.x
 - Block Id (inside a grid): blockIdx.x
 - Number of threads per block: blockDim.x
 - Number of blocks inside a grid: gridDim.x

Exercise-1: HelloWorld



Write a CUDA kernel such that each CUDA thread prints following text to the screen:

```
Hello, I am thread thread_id, of block block_id
```

Assume that grid and block has only one dimension. The number of threads and blocks are supplied by the program arguments. The following is an example:

```
./helloworld 2 4
Hello, I am thread 0, of block 0
Hello, I am thread 1, of block 0
Hello, I am thread 2, of block 0
Hello, I am thread 3, of block 0
Hello, I am thread 0, of block 1
Hello, I am thread 1, of block 1
Hello, I am thread 2, of block 1
Hello, I am thread 3, of block 1
```

Exercise-1, manual

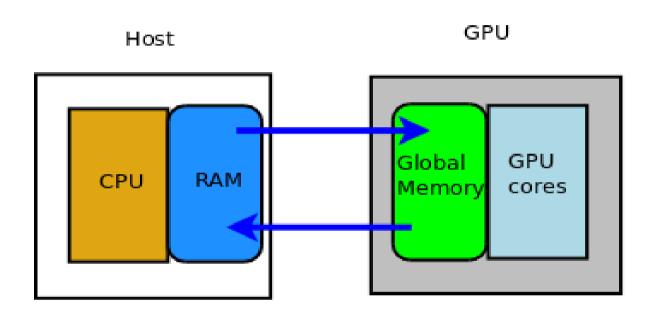


- Based on the given skeleton: helloworld.cu
- CUDA program code has a *.cu extension, compiled with nvcc
- To use printf inside a CUDA kernel, you must compile your program in sm_20 or higher architecture (sm_30, sm_35)

```
nvcc helloworld.cu -o helloworld -arch=20
./helloworld
```

Host – GPU data exchange





- For GPU: cudaMalloc(), cudaFree()
- cudaMemcpy()

(http://docs.nvidia.com/cuda/cuda-c-programming-guide/#device-memory)

Exercise-2: Square an array



Write a CUDA program to square every element of a given array:

- The array should be read from a text file whose name comes from the program argument.
- The size of the array is given at the beginning of the input, each element has type of int.

The following is an example:

```
cat input.txt
8 1 2 3 4 5 6 7 8
./squareArray input.txt
1 4 9 16 25 36 49 64
```

Exercise-2, manual



- Based on the given skeleton: squareArray.cu
- Start with:
 - The number of threads = the size of an array
 - Using 1 block
- Given the number of threads per block, calculate the number of required blocks

Advanced Exercise



- Upgrade the simple version of of squaring an array in exercise-2 into a full application:
 - The size of array is large (upto 100 millions elements): the input file should be in binary format instead of text format
 - Checking error after each CUDA function call using cudaGetLastError()
 - Ref: http://www.drdobbs.com/parallel/cuda-supercomputing-for-the-masses-part/207603131
 - Measuring the elapsed time by using CUDA events
 - Ref: http://docs.nvidia.com/cuda/cuda-c-programming-guide/#events
 - Measuring the kernel execution time
 - Measuring the data transfering time between the host and the GPU
 - Write a serial function of squaring an array:
 - Compare 2 results to verify if it is correct
 - Compare the execution time to calculate the speed-up



Questions?