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- Init Project
+ Open terminal
+ cd to Root folder that included project
+ react-native init testmeup --version 0.61.0
+ cd testmeup
- Install dependencies
+ npm install @react-native-community/async-storage@1.6.2
+ npm install react-native-barcode-mask@1.1.0
+ npm install react-native-camera@3.13.1
+ npm install react-native-gesture-handler@1.5.0
+ npm install react-navigation@4.0.10
+ npm install react-navigation-stack@1.10.3
+ npx react-native link
- Develop environment in MacOs - IOS
+ cd ios
+ pod install
If you run command pod install get error like "Unknown object
version", please run command in global (not in project): sudo gem
install -n /usr/local/bin cocoapods
Then run command: pod install
+ cd root/testmeup
+ Run bellow command to surely you init project successfully.
  npx react-native run-ios
If if is fail, you have to follow error and fix it.
+ Copy App.js and 'src' from 'Code' folder in package to 'testmeup'
folder
+ Run project:
  npx react-native run-ios
- Develop environment in MacOs - Android
+ Install Android Studio 3.5.3
+ Add permissions to your app android/app/src/main/
AndroidManifest.xml file:
<!-- Required -->
<uses-permission android:name="android.permission.CAMERA" />
<!-- Include this only if you are planning to use the camera roll --
<uses-permission</pre>
android:name="android.permission.READ_EXTERNAL_STORAGE" />
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<uses-permission
android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
<!-- Include this only if you are planning to use the microphone for
video recording -->
<uses-permission android:name="android.permission.RECORD_AUDIO"/>
+ Insert the following lines in android/app/build.gradle:
android {
    ...
    defaultConfig {
        ...
    missingDimensionStrategy 'react-native-camera', 'general' //
<--- insert this line
    }
}
+ npx react-native run-android
Note: You have to one Android Studio before run above command also choose simulator output in Android Studio.</pre>
```