

agent<sub>1</sub>

$(g_1, g_2, n) = (0.5, 0.3, 0.2)$



agent<sub>2</sub>

$(g_1, g_2, n) = (0.6, 0.1, 0.5)$



agent<sub>3</sub>

$(g_1, g_2, n) = (0.6, 0.1, 0.9)$



Selection, cross-over and mutation