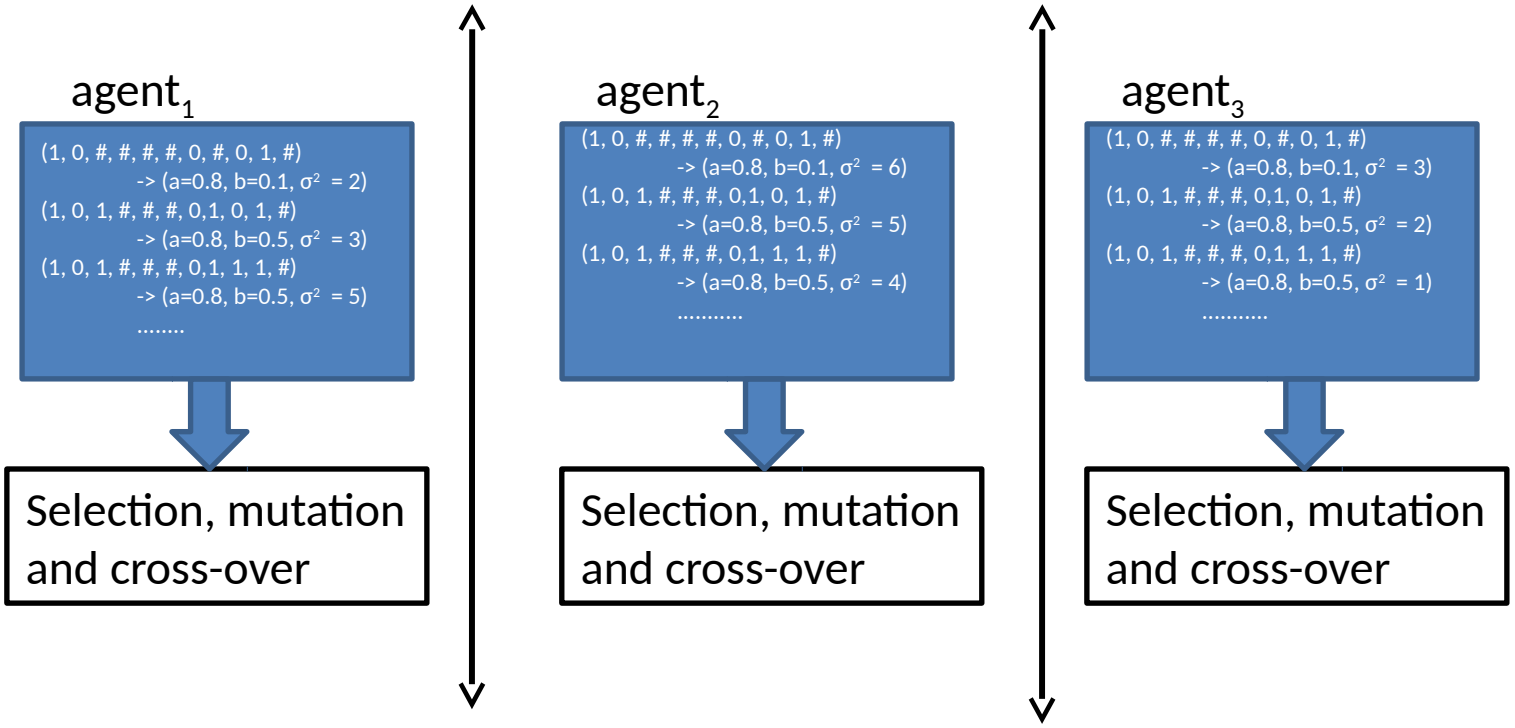
agent1
(1, 0, #, #, #, #, 0, #, 0, 1, #)
-> (a=0.8, b=0.1, σ² = 2)
(1, 0, 1, #, #, #, 0,1, 0, 1, #)
-> (a=0.8, b=0.5, σ² = 3)
(1, 0, 1, #, #, #, 0,1, 1, 1, #)
-> (a=0.8, b=0.5, σ² = 5)
.....
Selection, mutation and cross-over
agent2
(1, 0, #, #, #, #, 0, #, 0, 1, #)
-> (a=0.8, b=0.1, σ² = 6)
(1, 0, 1, #, #, #, 0,1, 0, 1, #)
-> (a=0.8, b=0.5, σ² = 5)
(1, 0, 1, #, #, #, 0,1, 1, 1, #)
-> (a=0.8, b=0.5, σ² = 4)
.....
Selection, mutation and cross-over
agent3
(1, 0, #, #, #, #, 0, #, 0, 1, #)
-> (a=0.8, b=0.1, σ² = 3)
(1, 0, 1, #, #, #, 0,1, 0, 1, #)
-> (a=0.8, b=0.5, σ² = 2)
(1, 0, 1, #, #, #, 0,1, 1, 1, #)
-> (a=0.8, b=0.5, σ² = 1)
.....
Selection, mutation and cross-over