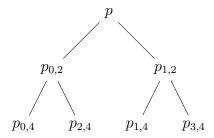
1 Polynomial Multiplication & FFT

Given a polynomial p with degree d, as an array of coefficients \mathbf{a} , take $l = \lceil \log_2(d+1) \rceil$ and $N = 2^l$. Pad the end of \mathbf{a} with 0's until it has length N. The FFT algorithm will return an array \mathbf{A} such that $\mathbf{A}[k] = p(\exp(-2\pi i k/N))$. We'll use the shorthand $w_k = \exp(-2\pi i k/N)$ and $R_N = \{\exp(-2\pi i k/N) : 0 \le k \le N - 1\}$.

Define for $j \mid n$,

$$p_{i,j}(x) = \sum_{n=0}^{d/j-1} a_{i+jn} x^n,$$

that is, we keep the coefficients congruent to i modulo j. The recursive splitting of p, corresponds to the tree below.



At level i in the tree, we have the polynomials,

$$p_{0,2^{i}}, p_{2^{i-1},2^{i}}, p_{2^{i-2},2^{i}}, p_{2^{i-2}+2^{i-1},2^{i}}, \dots, p_{2^{i-1}-1,2^{i}}, p_{2^{i}-1,2^{i}}.$$
(1)

Note

$$p_{i,2^{j}}(x) = p_{i,2^{j+1}}(x^{2}) + xp_{i+2^{j},2^{j+1}}(x^{2})$$
(2)

since coefficients which are congruent mod 2^j but not mod 2^{j+1} must differ by a multiple of 2^j .

Let $m=2^{j}$. Then $\widehat{\omega_{k}}=\omega_{k}^{N/m}=\exp(-2\pi i k/m)$ has the property:

$$p_{i,m}\left(\widehat{\omega_{k+\frac{m}{2}}}\right) = p_{i,2m}\left(\widehat{\omega_{k+\frac{m}{2}}}^2\right) + \widehat{\omega_{k+\frac{m}{2}}} p_{i+m,2m}\left(\widehat{\omega_{k+\frac{m}{2}}}^2\right)$$

$$= p_{i,2m}\left(\widehat{\omega_k}^2\right) + \widehat{\omega_k}\left(\widehat{w_{\frac{m}{2}}}\right) p_{i+m,2m}\left(\widehat{\omega_k}^2\right)$$

$$= p_{i,2m}\left(\widehat{\omega_k}^2\right) - \widehat{\omega_k} p_{i+m,2m}\left(\widehat{\omega_k}^2\right)$$
(3)

Assuming the algorithm evaluates (1) on $R_{N/2^{j+1}}$. By equations (2) and (3), we can combine these to evaluate the polynomials in level j at $R_{N/2^{j}}$.

To form an iterative algorithm we must compute bottom-up (instead of top-down). Our array **A** should be initialized so that $\mathbf{A}[k]$ is the coefficient of p present at position k in level l of the tree. This can be achieved by setting

$$\mathbf{A}[\operatorname{rev}(k)] = a_k$$

where rev(k), denotes the bit reversal of k.

Note $R_{N/2^j}$ consists of $\omega_k^{2^j} = \exp(-2\pi i k/2^{l-j})$. Since we're starting at level l-1 and working up, we can take $\hat{\omega} = \exp(-2\pi i/2^s) = \omega_1^{N/2^s}$ in iteration s (the iteration where we compute the polynomials at level l-s on $R_{N/2^s}$).

```
\begin{aligned} &\text{for } \mathbf{k} = 0 \text{ to } N-1 \colon \\ &A[\text{rev}(\mathbf{k})] := a_k \end{aligned} \\ &\text{for } \mathbf{s} = 1 \text{ to } l \colon \\ &m \leftarrow 2^s \\ &\hat{\omega} \leftarrow \exp(-2\pi i/m) \\ &\text{for } \mathbf{k} = 0 \text{ to } N-1 \text{ by } m \colon \\ &\omega \leftarrow 1 \\ &\text{for } \mathbf{j} = 0 \text{ to } m/2-1 \colon \\ &\quad \mathbf{t} \leftarrow \omega A[\mathbf{k} + \mathbf{j} + m/2] \\ &\quad \mathbf{u} \leftarrow A[\mathbf{k} + \mathbf{j}] \\ &\quad A[\mathbf{k} + \mathbf{j}] \leftarrow \mathbf{u} + \mathbf{t} \\ &\quad A[\mathbf{k} + \mathbf{j} + m/2] \leftarrow \mathbf{u} - \mathbf{t} \\ &\quad \omega \leftarrow \omega \hat{\omega} \end{aligned} return A
```

The innermost j-loop allows us to exploit the property in (3) by computing \mathbf{A} , m elements at a time. The j and k loops together compute \mathbf{A} .

Invariant: After the k-loop finishes executing, we have:

$$\mathbf{A}[n] = p_{\text{rev}(n), N/m}(\omega_n^{N/m}).$$

2 Polynomial Inverses

We can represent the inverse of a polynomial f(x) as a power series centered at x = 0. Note: Such a series will exist as long as $f(0) \neq 0$.

So assume $f(x) \in \mathbb{F}[x]$ and $f(0) \neq 0$. Note that if $f_0 \in \mathbb{F}[x]$ has the property that

$$\frac{1}{f(x)} - f_0(x)$$

is a multiple of $x^{\lceil t/2 \rceil}$, then

$$\frac{1}{f(x)} - (f_0(x) - (f(x)f_0(x) - 1)f_0(x)) = \frac{1}{f(x)} - 2f_0(x) + f(x)f_0(x)^2$$

$$= f(x) \left(\frac{1}{f(x)} - f_0(x)\right)^2 \tag{4}$$

is a multiple of x^t . That is, $f^{-1}(x)$ and $f_0(x)$ agree on their first t terms.

```
IterativeInverse(A, t): \\ m \leftarrow 1 \\ A_0 \leftarrow 1/a_0 \\ \text{while } (m < t): \\ m << 1 \\ A_0 \leftarrow 2A_0 - AA_0^2
```

3 Division

Suppose we are given two polynomials f(x) and g(x) of degrees m, n, respectively. We want to find q(x), r(x) such that f(x) = q(x)g(x) + r(x) and $\deg r(x) < n$.

It would be useful to invert g, but its constant term may be 0. However, we know $g_{n-1} \neq 0$ as g has degree n, so it's useful to consider the reverse polynomial: $g^R(x) = x^n g(1/x)$, which we know is invertible. Note

$$f^{R}(x) = x^{m} f(1/x) = (x^{m-n} q(1/x))(x^{n} g(1/x)) + x^{m-n+1}(x^{n-1} r(1/x))$$
$$= q^{R}(x)g^{R}(x) + r^{R}(x)$$
(5)

Therefore, $q^R(x) = f^R(x)[g^R(x)]^{-1} \mod x^{m-n+1}$, so it suffices to compute $[g^R(x)]^{-1}$ to n-m+1 terms. Thus, we have the following algorithm for polynomial division using only the Inverse and PolyMult subroutines.

- Reverse the coefficient arrays for f, g.
- Compute Inverse($g^R, m-n+1$).
- Compute $q^R(x) = f^R(x)[g^R(x)]^{-1} \mod x^{m-n+1}$.
- Compute q by reversing q^R .
- Compute r by r = f qg.

4 Point Evaluation

We want to evaluate the polynomial f(x) of degree n and we want to compute $f(1), \ldots, f(x_n)$.

Define

$$d_{1} = \prod_{i=1}^{\lceil n/2 \rceil - 1} (x - x_{i})$$
$$d_{2} = \prod_{i=\lceil n/2 \rceil}^{n} (x - x_{i})$$

Using PolyDiv, we can write $A = q_1d_1 + r_1 = q_2d_2 + r_2$. Note

$$A(x_i) = r_1(x_i), \quad \text{for } 1 \le i \le \lceil n/2 \rceil - 1$$

$$A(x_i) = r_2(x_i), \quad \text{for } \lceil n/2 \rceil \le i \le n.$$
(6)

This divides the problem into evaluating each r_j on the appropriate set of inputs. This algorithm would be $O(n \log^2 n)$ if we ignore the cost of computing d_1, d_2 . Due to this expense however, Horner's method is preferred.

5 Interpolation

Given point-value pairs, $\{(x_i, y_i)\}_{i=1}^{n+1}$ where the x_i are pairwise distinct, we want to find the unique polynomial p(x) of degree n, through these points.

Define

$$P_i(x) = \prod_{j \neq i} \frac{x - x_j}{x_i - x_j}.$$

Note $P_i(x_j) = 0$ for $j \neq i$ and $P_i(x_i) = 1$. Thus,

$$p(x) = \sum_{i=1}^{n-1} y_i P_i(x).$$

For efficiency sake, PolyInterpolate will simply return the array of coefficients,

$$\mathbf{L}[i] = y_i \prod_{j \neq i} \frac{1}{x_i - x_j}.$$

Alternatively, we could instantiate a PolyValGenerator object P with the point value pairs. This would

- Compute/store the Lagrange coefficients, L, as above.
- Store the x_i 's and y_i 's.

To evaluate P at \hat{x} , we compute

$$\hat{X} = \prod_{i=1}^{n+1} (\hat{x} - x_i)$$

and then return

$$\hat{X} \sum_{i=1}^{n+1} A_i / (\hat{x} - x_i).$$

Note: If $\hat{x} = x_j$, then we should instead return y_j .

6 Differentiation

We can compute the derivative of a polynomial from its coefficient array via

$$A[k] \leftarrow (k+1)A[k+1].$$

This enables us to perform Newton's method for root searching:

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}.$$