Appearance

[ax] Revert   ☐ [ao] Override   Hide

Color: Show:

		Shading
[Cf]	☐ [af] Faces	[0as] Constant
[Ce]	☐ [ae] Edges	[1as] Flat
[Cn]	☐ [an] Normals	[2as] Smooth
[Cb]	☐ [ab] BBoxes	[3as] CSmooth
	☐ [aV] Vects	

☐ [av] Facing Normals

☐ [al] Shade Lines   ☐ [at] Texture

☐ [aC] Concave

1	[aw] Line Width
1	[ah] Normal Length
10	[ad] Patch Dicing

Normalize

[0N] None
[1N] Individual
[2N] Sequence
[3N] Keep