### Laplacian Deformation with ICP

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### Problem

The problem of non-rigid registration for a template mesh T and a point cloud  $\{v_i\}$  an be formulate as minimizing the registration error and the distortion of the template mesh at the same time:

$$E = w_f E_f + w_d E_d$$

where  $E_f$  is fitting error term and  $E_d$  is the distortion term.

## Fitting Error

Fitting error of non-rigid registration can be written as the weighted sum of two terms, the feature term  $E_{feature}$  and the ICP term  $E_{ICP}$ .

$$E_f = w_{feature} E_{feature} + w_{ICP} E_{ICP}$$

$$= w_{feature} \sum_{\mathbf{v}_i \in \mathcal{F}} \|\mathbf{v}_i - \mathbf{v}_i'\|^2 + w_{ICP} \sum_{\mathbf{v}_i \in \mathcal{M}} \|\mathbf{v}_i - \mathbf{v}_i'\|^2$$

where  $\mathbf{v}_i' = \alpha \mathbf{v}_{j1} + \beta \mathbf{v}_{j2} + \gamma \mathbf{v}_{j3}$  is the closest point to  $\mathbf{v}_i$  on the deformed template mesh T, represented using barycentric coordinates.  $\mathbf{F}$  is the set of vertices corresponding to feature points, i.e. initial correspondence, and  $\mathcal{M}$  is the set of points in the point cloud.

### Mesh Distortion

The distortion of the mesh is measured by per-vertex Laplacian:

$$E_d = \sum_{i=1}^N \|\mathcal{L}(\mathbf{v}_i') - \mathbf{T}_i \delta_i\|^2$$

 $\mathcal L$  is the discrete Laplacian operator and  $\delta_i$  is the Laplacian at vertex  $\mathbf v_i$  before deformation.  $\mathbf T_i$  is a rigid transformation (in fact, rotation and scaling only) matrix that describes the local deformation of  $\mathbf v_i$  on template mesh.

### Algorithm Overview

### Input

- ullet Tempalte mesh T
- ullet Point cloud  ${\cal M}$
- ullet Initial correspondence  $\mathcal{F} = \{\mathbf{v}_i, \mathbf{v}_i'\}$

### Output

ullet Deformed mesh  $T_d$ 

### Algorithm Outline

The algorithm for non-rigid registration with ICP is as follows:

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initialization;
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while not converged do

fix ICP correspondence, minimize registration error E; update ICP correspondence; increase the weight for ICP term,  $w_{ICP}$ ;

end

**Algorithm 1:** Non-rigid registration.

### Appendix: Laplacian Deformation

The local deformation matrix  $T_i(\mathbf{v}_i)$  can be represented as [Sorkine et al. 2004]

$$\mathbf{T}_{i}(\mathbf{v}_{i}') = \begin{pmatrix} s & -h_{3} & h_{2} & t_{x} \\ h_{3} & s & -h_{1} & t_{y} \\ -h_{2} & h_{1} & s & t_{z} \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

or equivalently,  $\mathcal{T}_i(\mathbf{v}_i') = (s_i, \mathbf{h}_i, \mathbf{t}_i)^T$ .

Accordingly, the distortion term can be written as

$$E_d = \sum_{i=1}^{N} \|\mathcal{L}(\mathbf{v}_i') - \mathbf{T}_i \delta_i\|^2$$
$$= \sum_{i=1}^{N} \|\mathcal{L}(\mathbf{v}_i') - \mathbf{D}_i \mathcal{T}_i(\mathbf{v}_i')\|^2$$

# Laplacian Deformation (Cont.)

The matrix  $D_i$  is defined as

$$\mathbf{D}_{i} = \begin{pmatrix} \delta_{ix} & 0 & \delta_{iz} & -\delta_{iy} & 0 & 0 & 0 \\ \delta_{iy} & -\delta_{iz} & 0 & \delta_{ix} & 0 & 0 & 0 \\ \delta_{iz} & \delta_{iy} & -\delta_{ix} & 0 & 0 & 0 & 0 \end{pmatrix}$$
$$= (\delta_{i}; \mathbf{S}(\delta_{i}); \mathbf{0})$$

where S is a skew matrix defined as  $S(u)v = u \times v$ .  $\mathcal{T}_i(\mathbf{v}_i')$  is defined as

$$(s_i, \mathbf{h}_i, \mathbf{t}_i)^T = (\mathbf{A}_i^T \mathbf{A}_i)^{-1} \mathbf{A}_i^T \mathbf{b}_i$$

where  $\mathbf{b}_i = (\mathbf{v}_i', \mathbf{v}_{ij_1}', \dots, \mathbf{v}_{ij_m}')^T$ ,  $\mathbf{v}_{ij_k} \in \mathcal{N}_i$ .



# Laplacian Deformation (Cont. 2)

$$\mathbf{A}_{i} = \begin{pmatrix} v_{ix} & 0 & v_{iz} & -v_{iy} & 1 & 0 & 0 \\ v_{iy} & -v_{iz} & 0 & v_{ix} & 0 & 1 & 0 \\ v_{iz} & v_{iy} & -v_{ix} & 0 & 0 & 0 & 1 \\ \vdots & \vdots \\ v_{ij_{m}x} & 0 & v_{ij_{m}z} & -v_{ij_{m}y} & 1 & 0 & 0 \\ v_{ij_{m}y} & -v_{ij_{m}z} & 0 & v_{ij_{m}x} & 0 & 1 & 0 \\ v_{ij_{m}z} & v_{ij_{m}y} & -v_{ij_{m}x} & 0 & 0 & 0 & 1 \end{pmatrix}$$

$$= \begin{pmatrix} \mathbf{v}_{i} & \mathbf{S}(\mathbf{v}_{i}) & \mathbf{I} \\ \mathbf{v}_{ij_{1}} & \mathbf{S}(\mathbf{v}_{ij_{1}}) & \mathbf{I} \\ \vdots & \vdots & \vdots \\ \mathbf{v}_{ij_{m}} & \mathbf{S}(\mathbf{v}_{ij_{m}}) & \mathbf{I} \end{pmatrix}$$

# Laplacian Deformation (Cont. 3)

The Laplacian operator  ${\cal L}$  can be represented as a matrix as well

$$\mathcal{L}(\mathbf{v}_i') = \mathbf{L}_i \mathbf{b}_i$$

where  $\mathbf{b}_i = (\mathbf{v}_i', \mathbf{v}_{ij_1}', \dots, \mathbf{v}_{ij_m}')^T, \mathbf{v}_{ij_k} \in \mathcal{N}_i$  and

$$\mathbf{L}_{i} = \begin{pmatrix} 1 & 0 & 0 & -\frac{1}{|\mathcal{N}_{i}|} & 0 & 0 & \dots & -\frac{1}{|\mathcal{N}_{i}|} & 0 & 0 \\ 0 & 1 & 0 & 0 & -\frac{1}{|\mathcal{N}_{i}|} & 0 & \dots & 0 & -\frac{1}{|\mathcal{N}_{i}|} & 0 \\ 0 & 0 & 1 & 0 & 0 & -\frac{1}{|\mathcal{N}_{i}|} & \dots & 0 & 0 & -\frac{1}{|\mathcal{N}_{i}|} \end{pmatrix}$$
$$= \left(\mathbf{I}, -\frac{1}{|\mathcal{N}_{i}|}\mathbf{I}, \dots, -\frac{1}{|\mathcal{N}_{i}|}\mathbf{I}\right)$$

#### References

- 1. O. Sorkine, D. Cohen-Or, Y. Lipman, M. Alexa, C. Rssl, and H.-P. Seidel. Laplacian surface editing. In Proceedings of the 2004 Eurographics/ACM SIGGRAPH symposium on Geometry processing (SGP '04). ACM, New York, NY, USA, 175-184.
- 2. Ju Tao. CSE 554 Lecture notes. http://www.cse.wustl.edu/ ~taoju/cse554/lectures/lect08\_Deformation.pdf
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